

# Counter Strike

## • Introduction

Counter Strike 1.6 is a fast-paced shooting game pitting some of the world's top elite forces against terrorists. The game is oriented mainly toward multi-play and has a training mode where the user can become familiar with the features of the game. Though Counter Strike is categorized as an FPS game, the main distinction of this game is that team play and working as a team is the key factor to success rather than just pure individual ability. This game offers a strong, almost unsettling, sense of realism, which makes it that much more exciting to play and watch.

## ○ Event Format

- Competition Method : 5 vs. 5 (Team Play, 5 players per team)
- The Server Master will record a demo of the match
- CrossFire may install third party program for communication like Ventrilo Teamspeak etc
- Participants should bring their own Gaming gear (keyboard, mouse, headphones, mouse pads, etc)
- CS 1.6 (Protocol 47) will be used

Entry Fee 1000/- per Team

## ○ Round Format

## Qualifying Round

It will be knockout stage with random draft.

## Group Stage

Group of 4 or 5 teams will be made depending on scores & Qualifying Teams

## ○ Game Settings

- Rounds: 30 Rounds (Max rounds format): 15 rounds as Terrorists and 15 rounds as Counter-Terrorists per team (If a team scores 16 rounds first, the match is ended immediately)
- Victory Condition: The first team to win 16 rounds
- Round Time: 1 minute 45 seconds

- The team playing as the Terrorist side first will be announced before the match or decided by coin/knife toss
- In the case of a tie after the regulation rounds end, 6 extra rounds will be played
- (3 rounds as Terrorists / 3 rounds as Counter-Terrorists per team)
- Extra Round restart money: \$10,000
- In the case of yet another tie after the 6 extra rounds, as stated above, 6 additional extra rounds will be played until the tie is broken
- Official Maps: De\_Dust2, De\_Inferno, De\_Nuke, De\_Train
- No third person is allowed to talk with team during match round
- The Server Master will be record the process of the match

#### ○ Contact Us

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#### ○ Register

  
  
  
  
  
  


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