

FIFA 13

○ Introduction

FIFA 13 is the most recent edition of EA's association football FIFA video game series played between two Individuals. It is one of the most fascinating games in the lot, which tests the innate capability of an individual to succeed under pressure. The unrealistic graphics of this game make the experience real life. This game requires sheer concentration, great reflexes, presence of mind and a sheer will to win.

○ Event Format

- Competition Method : 1 vs 1
- Game Mode: Kick Off

Round Format

Qualifying rounds will be played on the basis of Knockout.

Semifinals and finals will be played on leg basis.

○ Game Rules

- Team selection: Any Club teams may be selected by the players. The players are allowed to choose the same team.
- The teams' and players' abilities cannot be modified arbitrarily
- Players on both sides must select the options before they begin the game.
- Players may modify the devdata.dat file (pad incompatibility cases only).
- Installing personal .config files will not be allowed.
- Player changes and strategy changes are limited to 3 times during the game. (The changes before the start of first and second half are not included in this count.)
- If, after 90 minutes, the game ends in a draw, two extra time periods of 15 minutes each shall be played. If the score remains tied after extra time, penalty kicks, in accordance with the game's procedure, shall be taken to determine the winner

○ Game Setting

- Custom Formations: NOT allowed.
- Custom Tactics: Allowed
- Half Length: 6 minutes (For Finals) and 4 minutes elsewhere.

- Difficulty level: Legendary.
- Game Speed: Normal
- Multiplayer Camera: Any (unless a specific camera angle must be used for stage matches). If the players cannot agree on which camera angle to use, a referee shall decide it for them.
- Injuries: On
- Offside: On
- Bookings: On
- Subs On Bench: 7
- Radar: 2D
- Time/Score Display = ON

CONTROLLER SETTING

Players are allowed to switch from keyboard to game pad but not vice-versa. Players should bring their own controllers.

• Final Provision

Referee will be the final decision maker in the case of a conflict.

The above-mentioned rules may be amended in the following cases:

- Should the CrossFire Committee, at its sole discretion, decide to modify in-game settings and options required by the use of most recent patch version/release.
- Should the CrossFire Committee, at its sole discretion, decide to use a newly released Cheat Protection Program and/or cheat protection functions.
- Should the CrossFire Committee, at its sole discretion, decide to change game settings and/or operations guidelines.

Entry fees is Rs. 100/- per person.

• Contact Us

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