

ETC3580: Advanced Statistical Modelling

Week 10: Nonparametric inference

Outline

- 1 General kernel form of linear smoothers
- 2 Inference for linear smoothers
- 3 Derivative estimation
- 4 Multidimensional smoothers

General kernel form of linear smoothers

Linear smoother

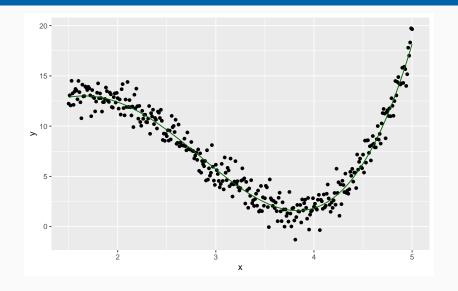
$$\hat{f}(x) = \sum_{j=1}^{n} w_j(x) y_j$$

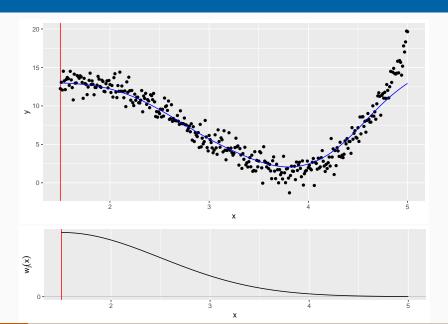
■ Nadaraya-Watson smoothing:

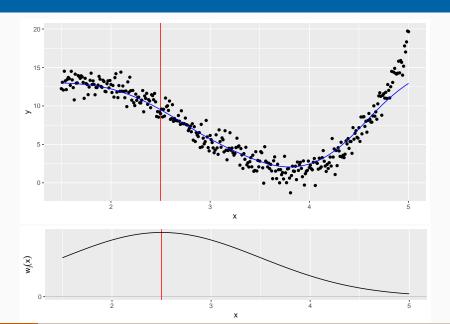
$$w_{j}(x) = \frac{K\left(\frac{x-x_{j}}{h}\right)}{\sum_{i=1}^{n} K\left(\frac{x-x_{i}}{h}\right)}$$

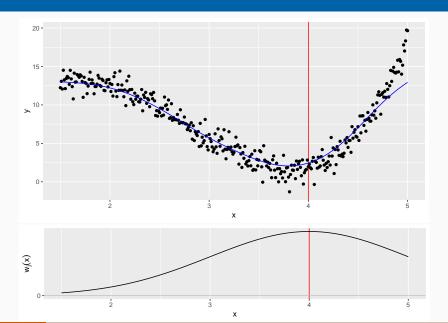
■ Almost all smoothing methods can be written in this form for different functions $w_i(x)$

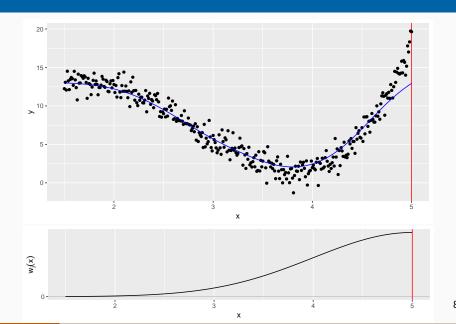
Example











Local polynomial estimator

Assume

$$f(u) = a_0 + a_1(u - x) + \cdots + a_p(u - x)^p$$
.

Then the coefficients, \hat{a}_i , are the values of a_i which minimise

WLS(x) =
$$\sum_{j=1}^{n} w_j(x) (y_j - a_0 - a_1(x_j - x) - \cdots - a_p(x_j - x)^p)^2$$

and $\hat{f}(x) = \hat{a}_0$. In matrix notation we can write

$$WLS(x) = (Y - Xa)'W(x)(Y - Xa)$$

where $[X]_{ji} = (x_j - x)^i$ and W(x) is the diagonal matrix with elements $w_i(x)$.

Local polynomial estimator

The minimizer of this function is

$$\hat{a} = (X'W(x)X)^{-1}X'W(x)Y.$$

Therefore,

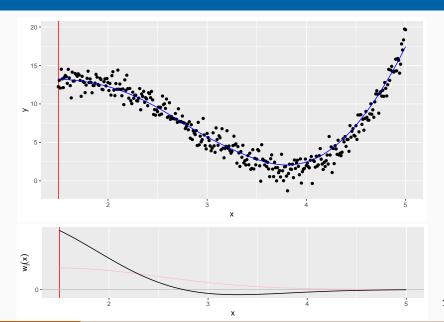
$$\hat{f}(x) = [1, 0, ..., 0](X'W(x)X)^{-1}X'W(x)Y = \sum_{j=1}^{n} I_j(x)y_j$$

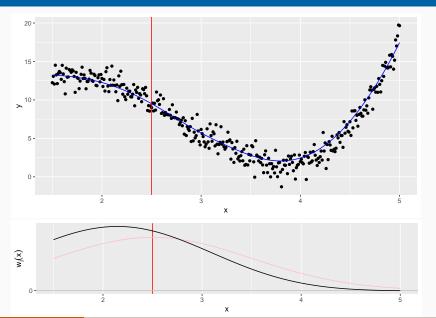
where

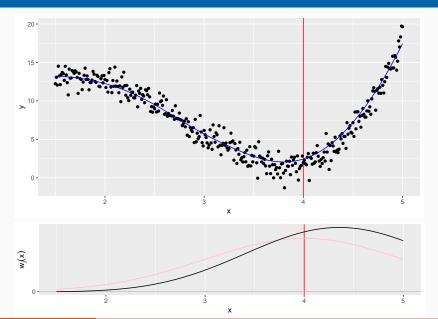
$$I_j(x) = [1, 0, \dots, 0](X'W(x)X)^{-1}[1, (x_j-x), \dots, (x_j-x)^p]w_j(x)$$

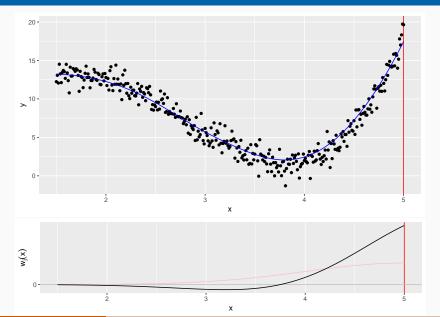
So a local polynomial is equivalent to a kernel

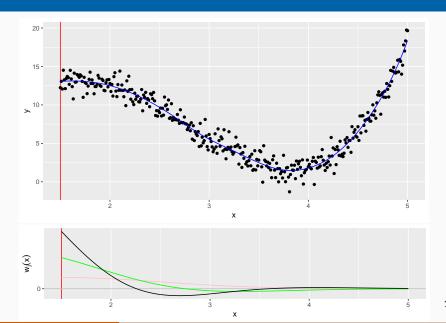
smoother but with an unusual weight function. We call the weights $l_j(x)$ the effective kernel at x. If p = 0, then $l_i(x) = w_i(x)$.

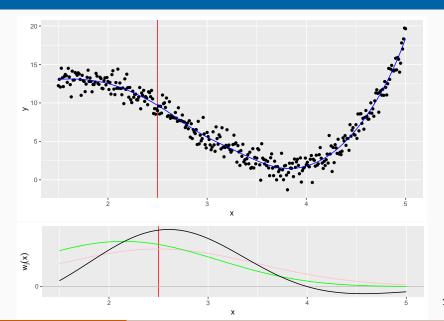


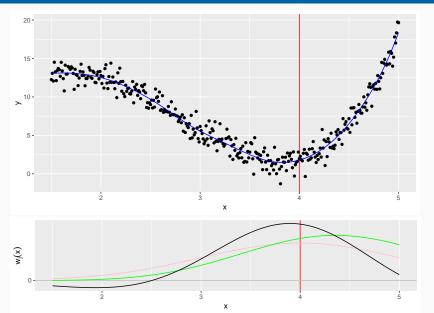


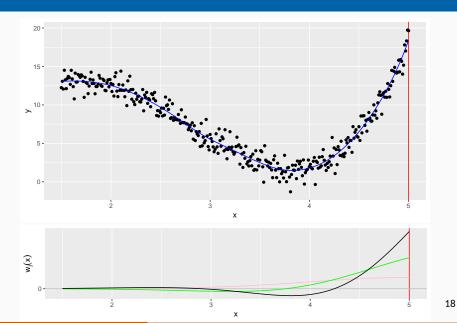






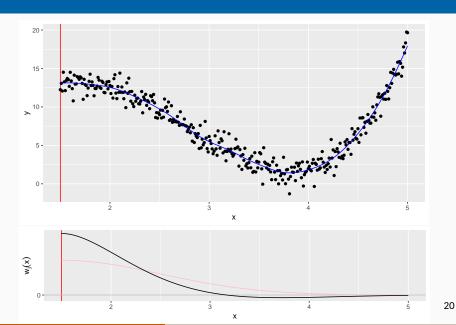


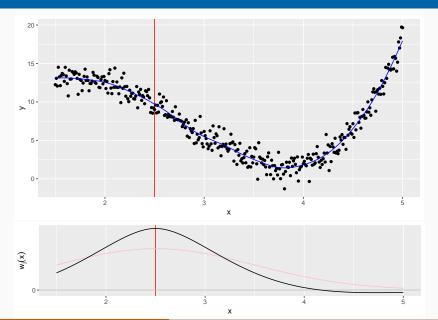


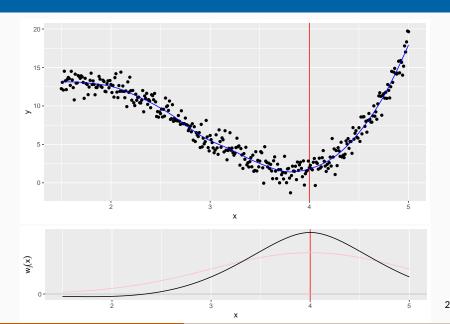


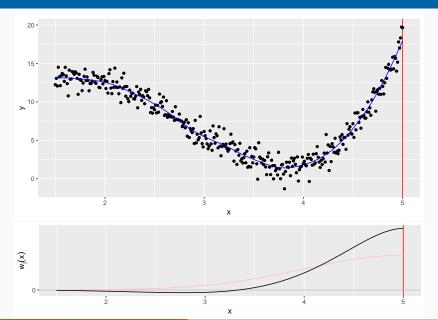
 A cubic smoothing spline can also be written as a kernel smoother with kernel function asymptotically equal to

$$K_s(u) = \frac{1}{2} \exp\left(-\frac{|u|}{h\sqrt{2}}\right) \sin\left(\frac{|u|}{h\sqrt{2}} + \frac{\pi}{4}\right).$$









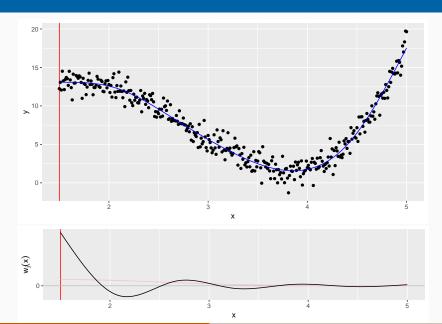
Regression splines are linear models, and so fitted values can be written as

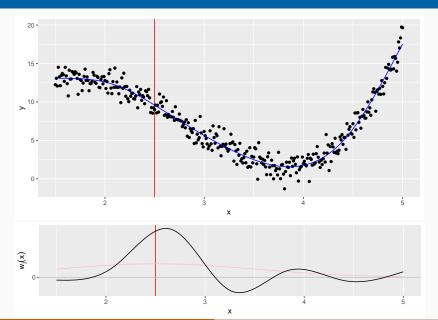
Therefore,

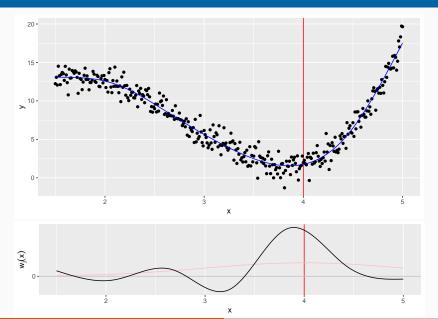
$$\hat{f}(x) = \mathbf{x}^{*'}(X'X)^{-1}X'\mathbf{Y} = \sum_{j=1}^{n} I_j(x)y_j$$

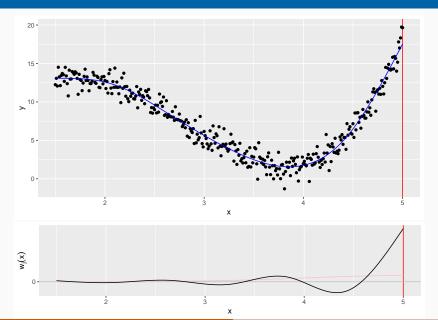
where

$$I_j(x) = \mathbf{x}^{*'}(X'X)^{-1}\mathbf{x}^{*'}$$









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Inference for linear smoothers

All of the methods we have looked at can be written in the form

$$\hat{f}(x) = \sum_{j=1}^{n} w_j(x) y_j.$$

Thus they are linear in the observations. The set of weights, $w_j(x)$, is known as the equivalent kernel at x. Let $\hat{f} = [\hat{f}(x_1), \hat{f}(x_2), \dots, \hat{f}(x_n)]'$. Then

$$\hat{f} = Sy$$

where $S = [w_j(x_i)]$ is an $n \times n$ matrix that we call a smoother matrix.

Inference for linear smoothers

- The rows of **S** are the equivalent kernels for producing fits at each of the observed values x_1, \ldots, x_n .
- Any reasonable smoother should preserve a constant function so that S1 = 1 where 1 is a vector of ones. This implies that the sum of the weights in each row is one.
- The matrix S is analogous to the hat matrix $X(X'X)^{-1}X'$ in a standard linear model.

Degrees of freedom

Want: Approximate df for our linear smoothers.

- high df for very wiggly smoothers
- low df for very smooth smoothers.
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Any of these could be used for df of general linear smoother.

Estimating the variance

- Linear regression: error has $n \gamma$ df.
- Hence define df of error for a linear smoother as $n \gamma$ where $\gamma = \text{tr}(S)$.
- Assuming zero bias for smoother, an unbiased estimator of σ^2 is given by

$$\hat{\sigma}^2 = \frac{1}{n-\gamma} \sum_{j=1}^n (y_j - \hat{f}(x_j))^2.$$

Confidence intervals

$$Cov(\hat{f}) = SS'\sigma^2$$

Assuming negligible bias, approximate 95% CI for *f* are:

$$\hat{\mathbf{f}} \pm 1.96 \hat{\sigma} \sqrt{\operatorname{diag}(\mathbf{SS'})}$$
.

- Pointwise intervals. (i.e,. 95% CI for each value of x.)
- On average, true value of f(x) lies outside these intervals 5% of the time.

Approximate F tests

Approximate F tests using the approximate df.

To compare two smooths:
$$(df = \gamma_1)$$

 $\hat{\mathbf{f}}_2 = \mathbf{S}_2 \mathbf{y}$ $(df = \gamma_2)$.

 γ_i = df = tr(2 $\mathbf{S}_i - \mathbf{S}_i \mathbf{S}_i'$) for each of the models i = 1, 2. Let RSS₁ and RSS₂ be residual sum of squares for each smoother.

$$\frac{(\mathrm{RSS}_1 - \mathrm{RSS}_2)/(\gamma_2 - \gamma_1)}{\mathrm{RSS}_2/(\mathrm{n} - \gamma_2)} \sim \mathrm{F}_{\gamma_2 - \gamma_1, \mathrm{n} - \gamma_2}.$$

■ Implemented by anova in R

Applications

Test for linearity

Let \hat{f}_1 represent a linear regression and we wish to test if the linearity is real by fitting a nonparametric nonlinear smooth curve \hat{f}_2 .

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Let \hat{f}_1 represent a linear regression and we wish to test if the linearity is real by fitting a nonparametric nonlinear smooth curve \hat{f}_2 .

Test for bias in residuals

After fitting a model, the residuals can be modelled as a function of the predictor variable. If the function is not significantly different from the zero function, there is no significant bias.

Bias and variance

The bias vector is $\mathbf{b} = \mathbf{f} - \mathbf{E}(\mathbf{S}\mathbf{y}) = \mathbf{f} - \mathbf{S}\mathbf{f} = (\mathbf{I} - \mathbf{S})\mathbf{f}$.

Then we can compute the mean square error as

MSE =
$$\frac{1}{n} \sum_{j=1}^{n} \text{Var}(\hat{f}_i) + \frac{1}{n} \sum_{j=1}^{n} b_i^2$$
$$= \frac{\text{tr}(SS')}{n} \sigma^2 + \frac{b'b}{n}$$

The first term measures variance while the second measures squared bias.

Smoothing is a bias-variance tradeoff

Find h which minimises cross-validation function

$$CV(h) = \frac{1}{n} \sum_{j=1}^{n} [\hat{f}_{j}(x_{j}) - y_{j}]^{2}$$

$$\hat{f}_j(x) = \frac{1}{1 - w_j(x)} \sum_{\substack{i=1 \ i \neq j}}^n w_i(x) y_i.$$

- residuals: $\hat{e}_j = y_j \hat{f}(x_j)$
- LOO residuals: $\hat{e}_{(j)} = y_j \hat{f}_j(x_j)$

Use same computational trick as for LM to avoid computing *n* separate smoothers.

$$\hat{e}_{(j)} = y_j - \hat{f}_j(x_j)$$

$$= y_j - \frac{1}{1 - w_j(x_j)} \sum_{\substack{i=1 \ i \neq j}}^n w_i(x_j) y_i.$$

$$= y_j - \frac{1}{1 - w_j(x_j)} \left(\hat{f}(x_j) - w_j(x_j) y_j\right)$$

$$= y_j \left(1 + \frac{w_j(x_j)}{1 - w_j(x_j)}\right) - \frac{1}{1 - w_j(x_j)} \hat{f}(x_j)$$

$$= y_j \left(\frac{1 - w_j(x_j) + w_j(x_j)}{1 - w_j(x_j)}\right) - \frac{1}{1 - w_j(x_j)} \hat{f}(x_j)$$

$$= \left(y_j - \hat{f}(x_j)\right) \frac{1}{1 - w_j(x_j)} = \frac{\hat{e}_j}{1 - w_j(x_j)}$$

$$CV(h) = \frac{1}{n} \sum_{i=1}^{n} \hat{e}_{(j)}^{2} = \frac{1}{n} \sum_{i=1}^{n} \hat{e}_{j}^{2} \left(1 - w_{j}(x_{j}) \right)^{-2}$$

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CV(h) is a **penalized mean squared error**.

$$CV(h) = \frac{1}{n} \sum_{j=1}^{n} \hat{e}_{(j)}^{2} = \frac{1}{n} \sum_{j=1}^{n} \hat{e}_{j}^{2} \left(1 - w_{j}(x_{j}) \right)^{-2}$$

CV(h) is a **penalized mean squared error**.

Generalization:

Find *h* which minimises penalized MSE:

$$G(h) = \frac{1}{n} \sum_{j=1}^{n} [\hat{f}(x_j) - y_j]^2 p(w_j(x_j))$$

where p(u) is a penalty function.

CV:
$$p(u) = (1 - u)^{-2}$$
.

Penalized MSE

Examples:

Shibata's selector
$$p(u) = 1 + 2u$$

Generalized cross-validation $p(u) = (1 - u)^{-2}$
Akaike's information criterion $p(u) = \exp(2u)$
Finite prediction error $p(u) = (1 + u)/(1 - u)$
Rice's T $p(u) = (1 - 2u)^{-1}$

- Goal is to penalize small bandwidths.
- $w_j(x_j) \to 1$ as $h \to 0$ and $w_j(x_j) \to 0$ as $h \to \infty$.
- Different *p*(*u*) almost equal for large *h* but penalize small *h* differently.

Penalized MSE

- mgcv::gam function uses GCV.
- If \hat{h} is minimising bandwidth of G(h) and \hat{h}_0 is MSE optimal bandwidth, then

$$\frac{\mathsf{MSE}(\hat{h})}{\mathsf{MSE}(\hat{h}_0)} \overset{p}{ o} 1$$
 and $\frac{\hat{h}}{\hat{h}_0} \overset{p}{ o} 1$

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Derivative estimation

$$\hat{f}(x) = \sum_{j=1}^{n} w_j(x) y_j$$
 \Rightarrow $\hat{f}^{(k)}(x) = \sum_{j=1}^{n} w_j^{(k)}(x) y_j$.

- if $w_j(x)$ is not smooth, then $w_j^{(k)}(x)$ will have some discontinuities.
- To obtain smooth estimate of $\hat{f}^{(k)}(x)$, we need $w_j(x)$ to have continuous derivatives up to order k. This rules out many of the standard kernel weighting functions.

Derivative estimation

For an asymptotically unbiased estimator of f'(x), we require $\sum_{j=1}^{n} w_j^{(1)}(x) = 0$

and
$$\sum_{j=1}^{n} w_{j}^{(1)}(x)(x-x_{j}) = 1.$$

- Local polynomials of degree $p \ge 1$ will satisfy these constraints.
- So will cubic splines (of any flavour)
- But not kernel smooths.

Derivative estimation

For an asymptotically unbiased estimator of f''(x), we require $\sum_{j=1}^{n} w_{j}^{(2)}(x) = 0$

$$\sum_{j=1}^{n} w_j^{(2)}(x)(x - x_j) = 0$$
and
$$\sum_{j=1}^{n} w_j^{(2)}(x)(x - x_j)^2 = 2.$$

- Local polynomials of degree $p \ge 2$ will satisfy these constraints.
- So will cubic splines (of any flavour)
- But not kernel or locally linear smoothers.

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Multidimensional kernel smoothing

If $m \ge 2$ predictors, need to fit surface rather than line.

Multidimensional kernel smoothing

$$\hat{f}(z) = \sum_{j=1}^{n} w_j(z) y_j$$
 where $w_j(z) = \frac{K_m(z - x_j)}{\sum_{j=1}^{n} K_m(z - x_j)}$.

z and x_j are m-dimensional vectors and $K_m(u)$ is an m-dimensional function.

Product kernel: $K_m(\mathbf{u}) = \prod_{i=1}^m \frac{1}{h_i} K(u_i/h_i)$ where K(u) is univariate kernel and h_i is smoothing parameter in ith dimension.

Multidimensional distance: $K_m(\mathbf{u}) = \frac{1}{h}K(\|\mathbf{u}\|/h)$ where $\|\mathbf{u}\|$ is distance metric (e.g. Euclidean distance). Only one smoothing parameter, h, used.

Multidimensional kernel smoothing

- If multidimensional distance used, it is usually necessary to standardise each predictor by dividing by its standard deviation or some other measure of spread.
- If m = 1, both methods give the standard univariate results.

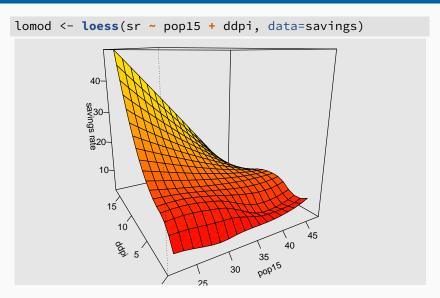
Local polynomial surfaces

Locally weighted lines generalise easily to higher dimensions.

- Instead of computing local lines, compute a local plane.
- If predictors are w and v, local plane is computed using multiple regression on w and v.
- Local quadratic surfaces computed using multiple regression on w, v, wv, w^2 and v^2 .

```
fit \leftarrow loess(y \sim x + z, span)
```

Bivariate smoothing



Bivariate splines

Smoothing splines can be generalized to thin-plate splines in two dimensions.

Minimize

$$\sum_{i=1}^{n} (y_i - f(\mathbf{x}_i))^2 + \lambda \iint \left[\left(\frac{\partial^2 f}{\partial x_1^2} \right) + 2 \left(\frac{\partial^2 f}{\partial x_1 \partial x_2} \right) + \left(\frac{\partial^2 f}{\partial x_2^2} \right) \right] dx_1 dx_2.$$

In R:

```
library(mgcv)
fit <- gam(y ~ s(x, z), data)
vis.gam(fit)</pre>
```

Bivariate smoothing

```
library(mgcv)
smod <- gam(sr ~ s(pop15, ddpi), data=savings)</pre>
```

