



ETC3580: Advanced Statistical Modelling

Week 10: Nonparametric inference

Outline

- 1 General kernel form of linear smoothers
- 2 Inference for linear smoothers
- 3 Derivative estimation
- 4 Multidimensional smoothers
- 5 Penalized regression splines

General kernel form of linear smoothers

Linear smoother

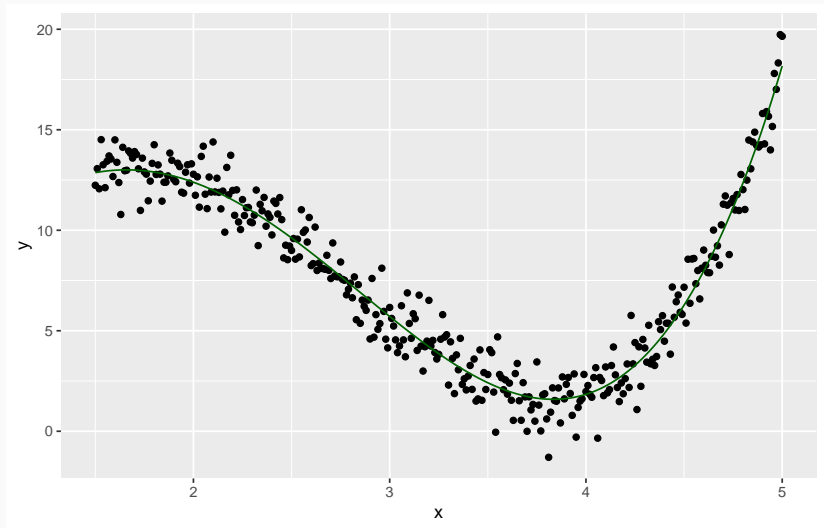
$$\hat{f}(x) = \sum_{j=1}^n w_j(x) y_j$$

- Nadaraya-Watson smoothing:

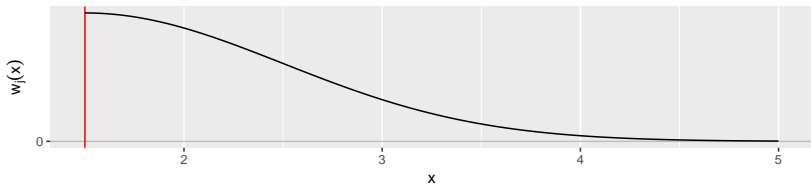
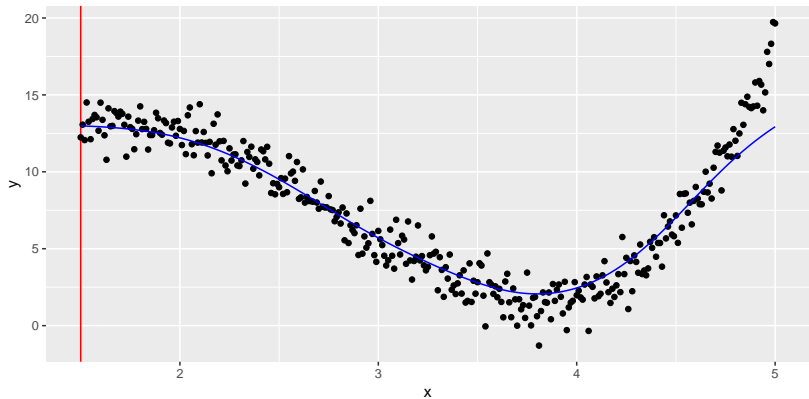
$$w_j(x) = \frac{K\left(\frac{x-x_j}{h}\right)}{\sum_{i=1}^n K\left(\frac{x-x_i}{h}\right)}$$

- Almost all smoothing methods can be written in this form for different functions $w_j(x)$

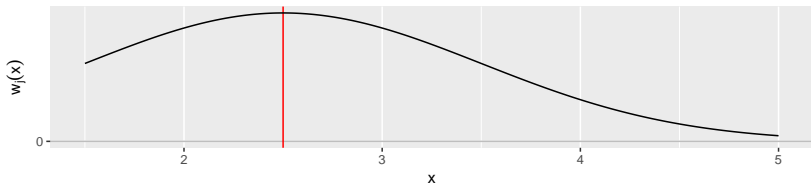
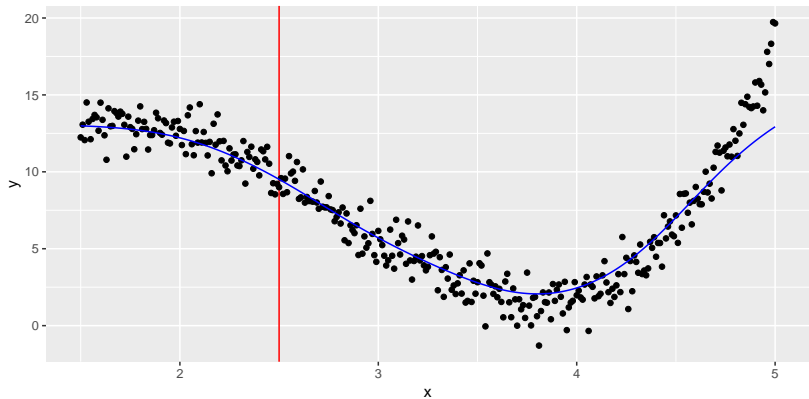
Example



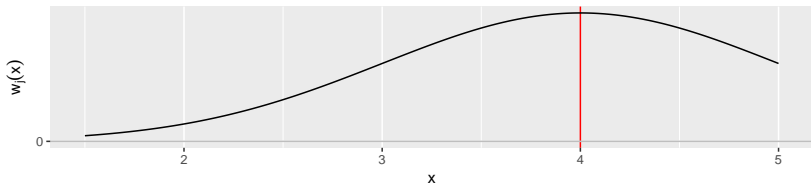
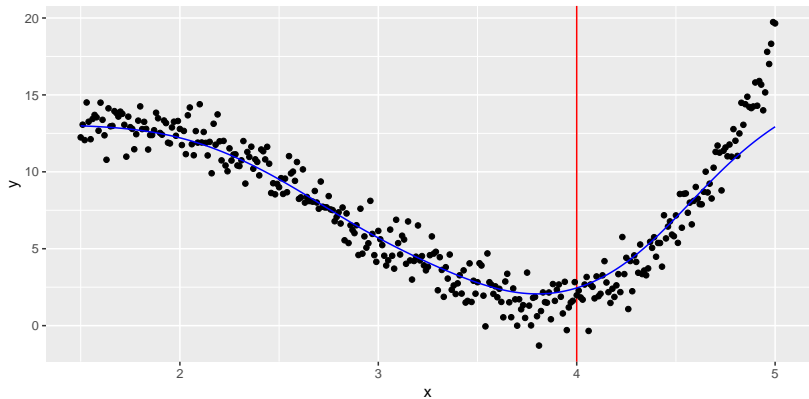
Kernel estimator



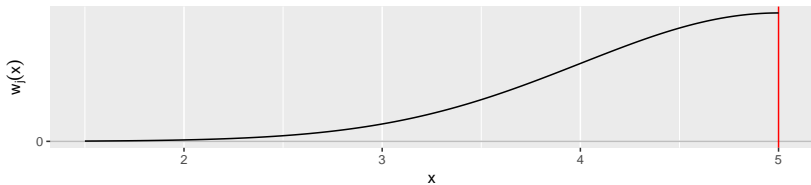
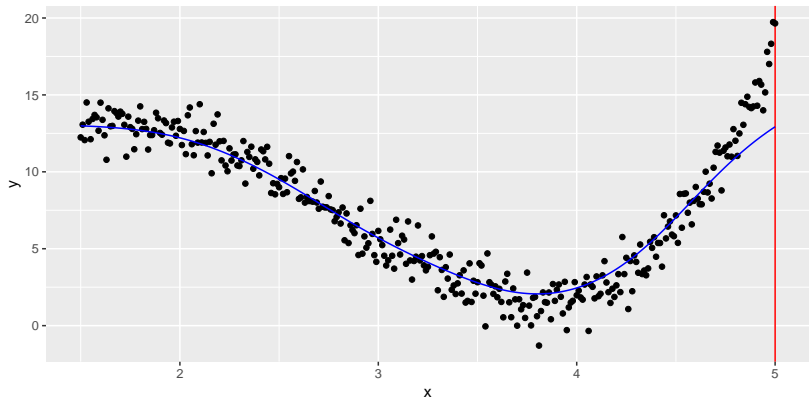
Kernel estimator



Kernel estimator



Kernel estimator



Local polynomial estimator

Assume

$$f(u) = a_0 + a_1(u - x) + \dots + a_p(u - x)^p.$$

Then the coefficients, \hat{a}_i , are the values of a_i which minimise

$$\text{WLS}(x) = \sum_{j=1}^n w_j(x) \left(y_j - a_0 - a_1(x_j - x) - \dots - a_p(x_j - x)^p \right)^2$$

and $\hat{f}(x) = \hat{a}_0$. In matrix notation we can write

$$\text{WLS}(x) = (\mathbf{Y} - \mathbf{X}\mathbf{a})' \mathbf{W}(x) (\mathbf{Y} - \mathbf{X}\mathbf{a})$$

where $[\mathbf{X}]_{ji} = (x_j - x)^i$ and $\mathbf{W}(x)$ is the diagonal matrix with elements $w_j(x)$.

Local polynomial estimator

The minimizer of this function is

$$\hat{\mathbf{a}} = (X'W(x)X)^{-1}X'W(x)Y.$$

Therefore,

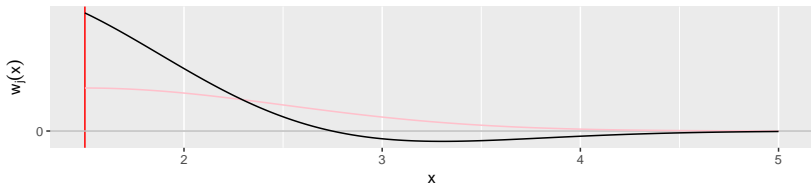
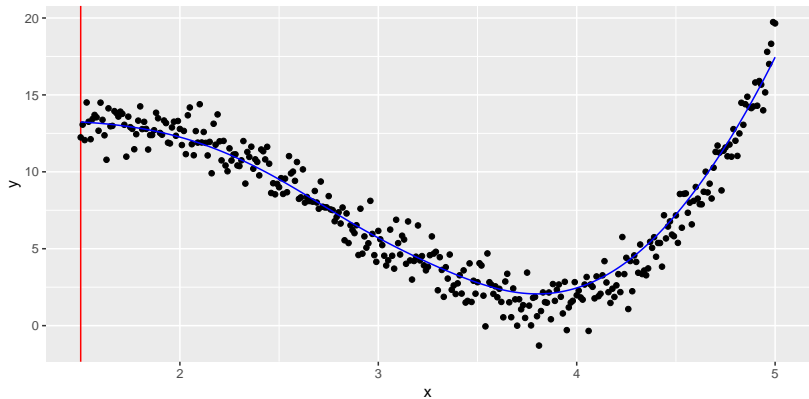
$$\hat{f}(x) = [1, 0, \dots, 0](X'W(x)X)^{-1}X'W(x)Y = \sum_{j=1}^n \ell_j(x)y_j$$

where

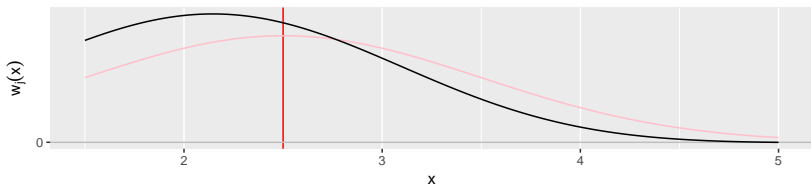
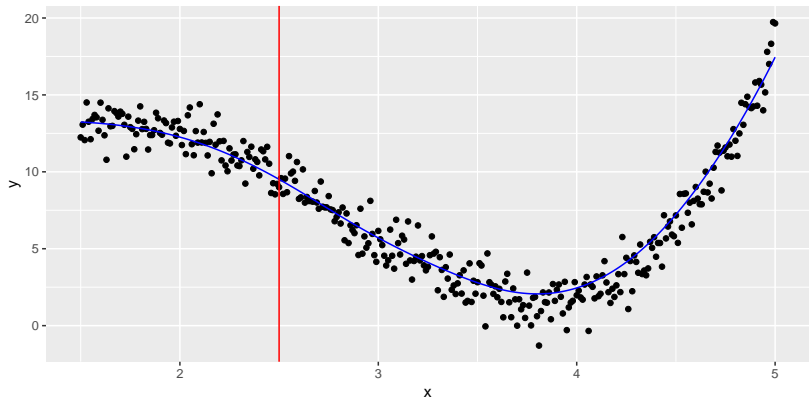
$$\ell_j(x) = [1, 0, \dots, 0](X'W(x)X)^{-1}[1, (x_j-x), \dots, (x_j-x)^p]w_j(x)$$

So a local polynomial is equivalent to a kernel smoother but with an unusual weight function. We call the weights $\ell_j(x)$ the *effective kernel* at x . If $p = 0$, then $\ell_j(x) = w_j(x)$.

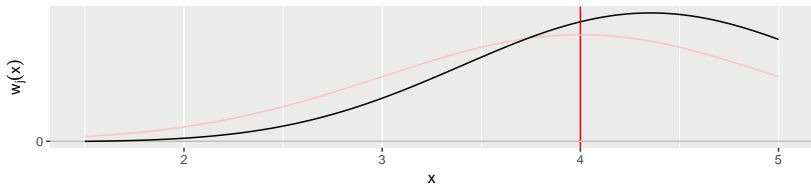
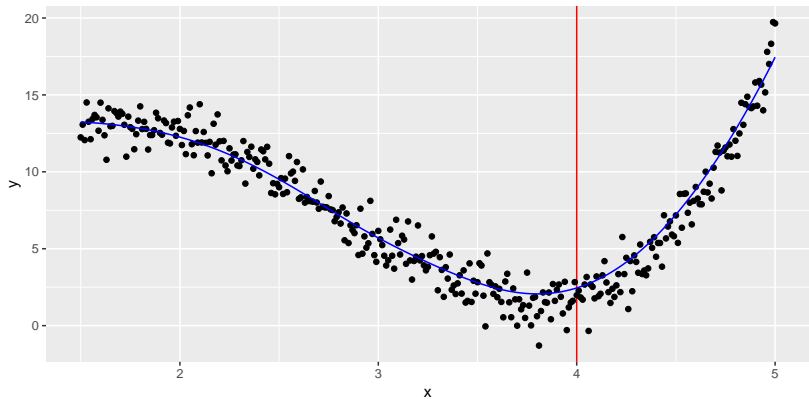
Local linear estimator



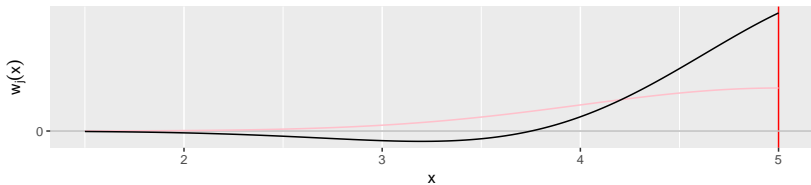
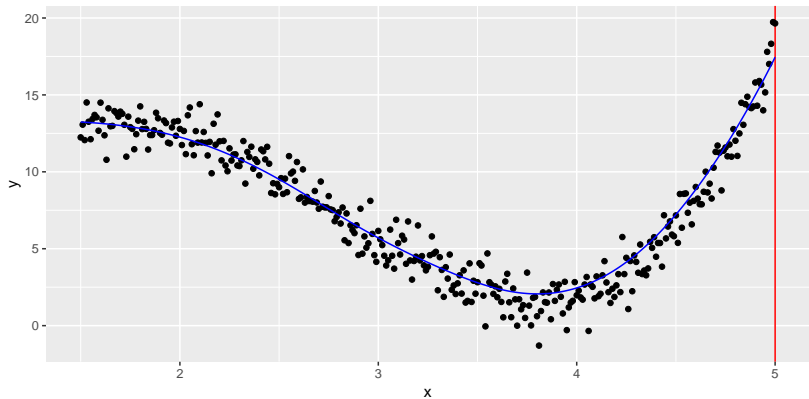
Local linear estimator



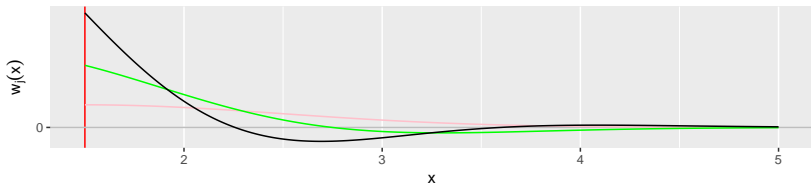
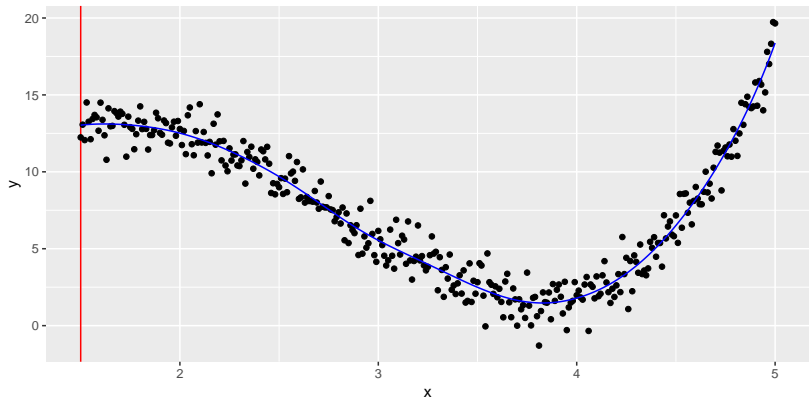
Local linear estimator



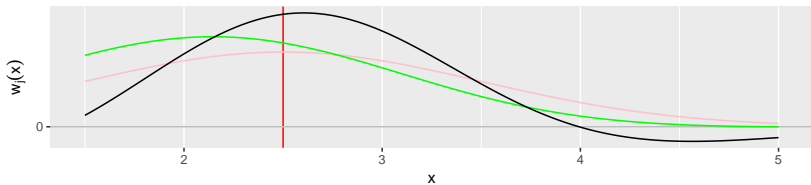
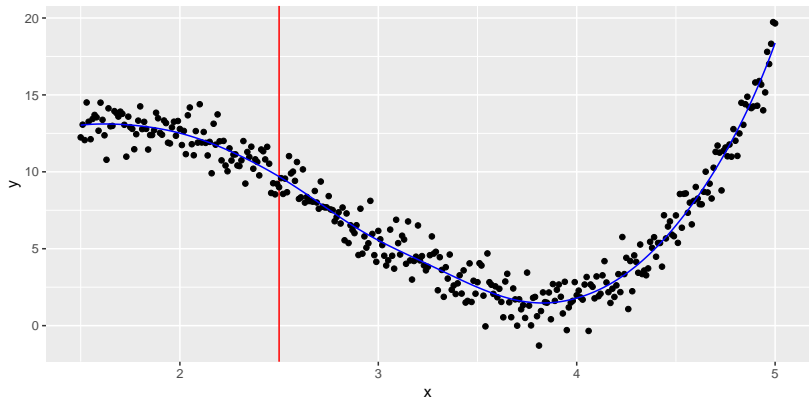
Local linear estimator



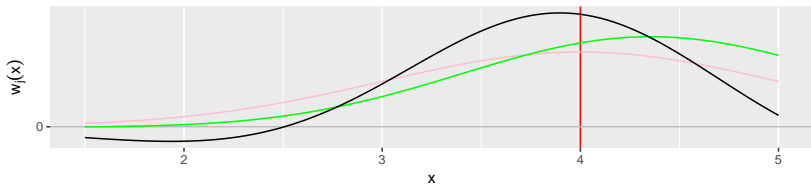
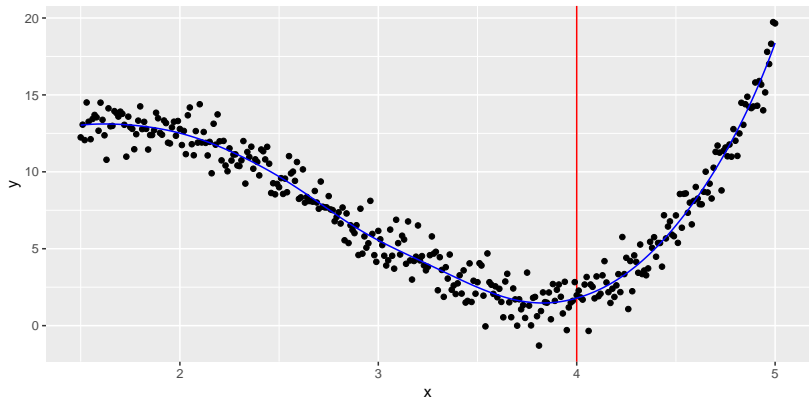
Local quadratic smoother



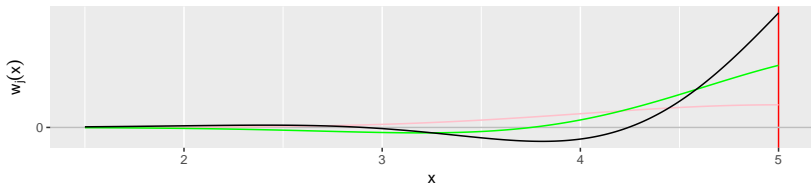
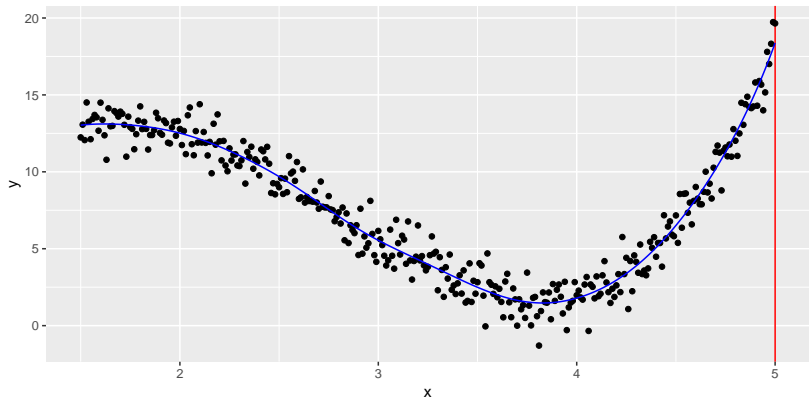
Local quadratic smoother



Local quadratic smoother



Local quadratic smoother

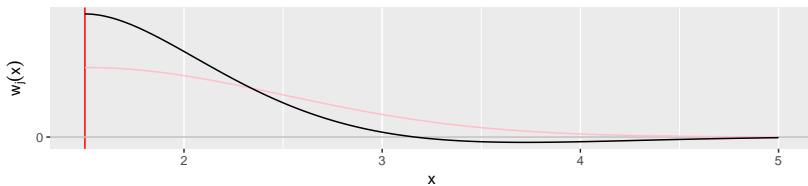
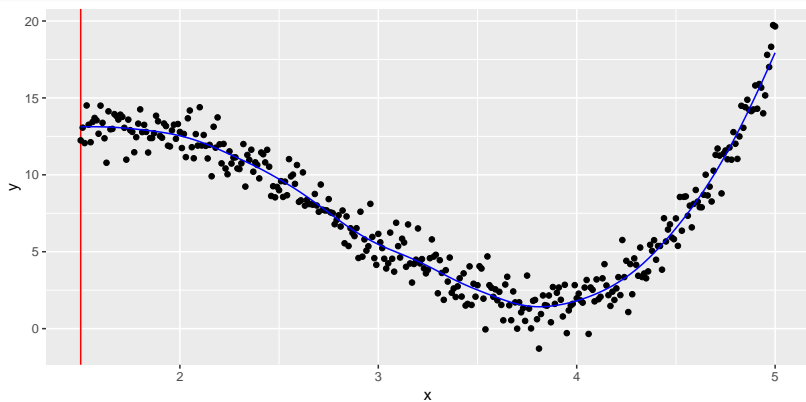


Smoothing spline

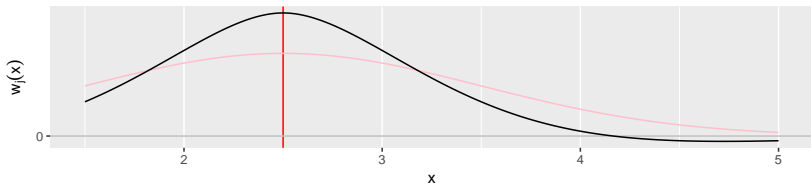
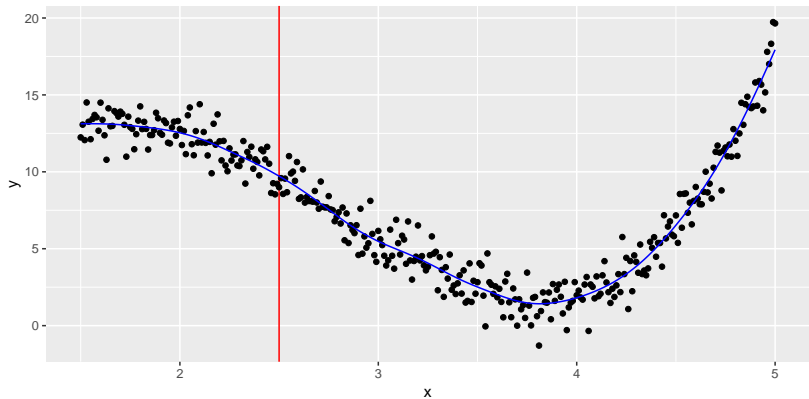
- A cubic smoothing spline can also be written as a kernel smoother with kernel function asymptotically equal to

$$K_s(u) = \frac{1}{2} \exp\left(-\frac{|u|}{h\sqrt{2}}\right) \sin\left(\frac{|u|}{h\sqrt{2}} + \frac{\pi}{4}\right).$$

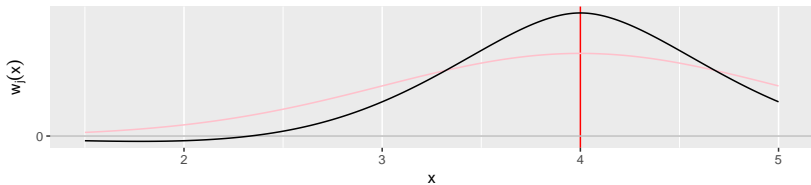
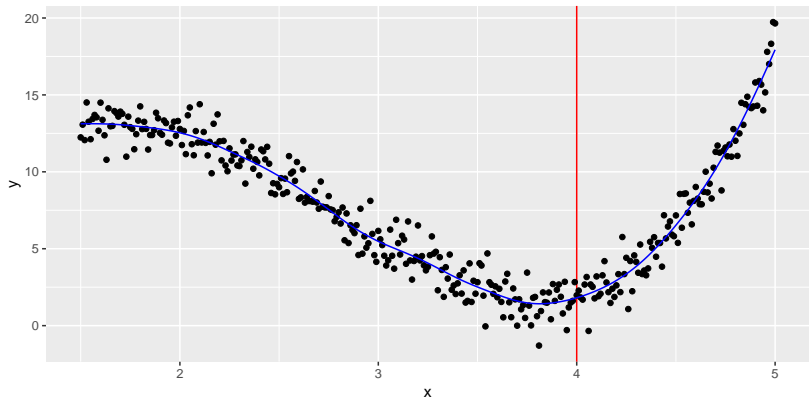
Smoothing spline



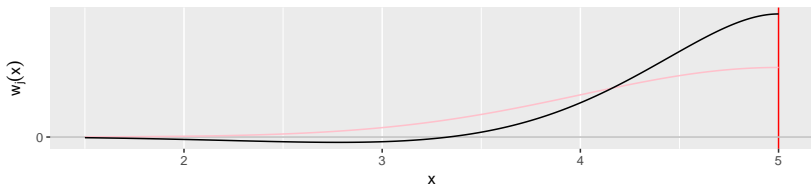
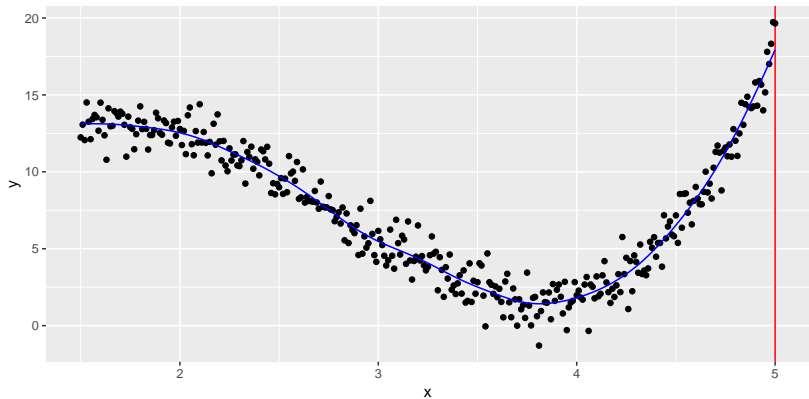
Smoothing spline



Smoothing spline



Smoothing spline



Regression splines

Regression splines are linear models, and so fitted values can be written as

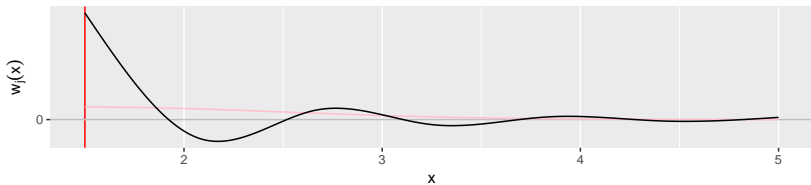
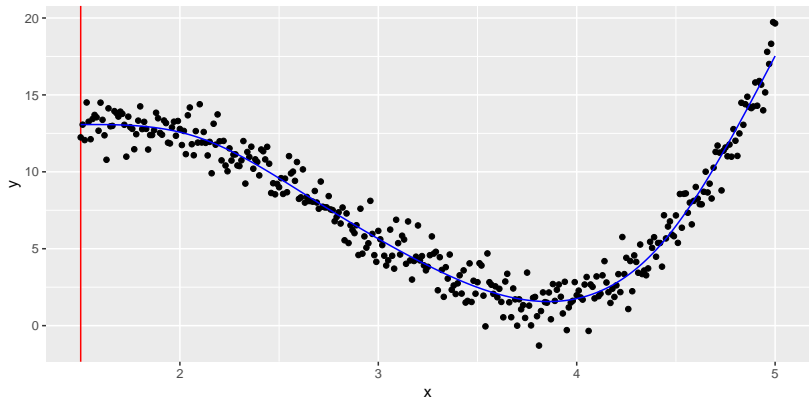
Therefore,

$$\hat{f}(x) = \mathbf{x}^{*'}(X'X)^{-1}X'\mathbf{Y} = \sum_{j=1}^n \ell_j(x)y_j$$

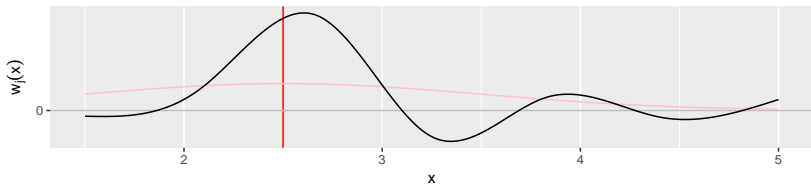
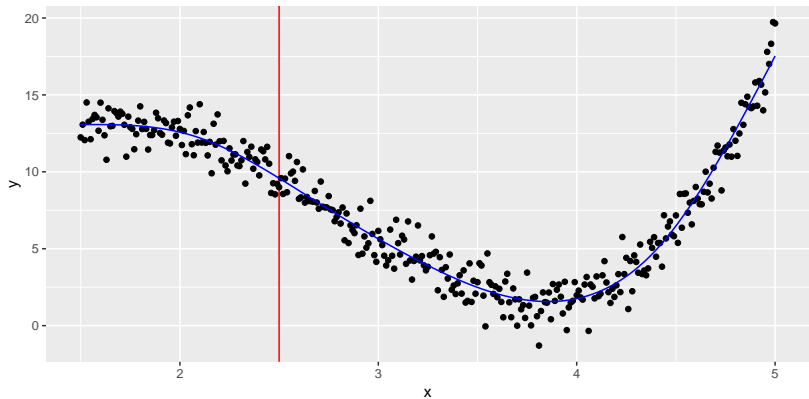
where

$$\ell_j(x) = \mathbf{x}^{*'}(X'X)^{-1}\mathbf{x}^{*j'}$$

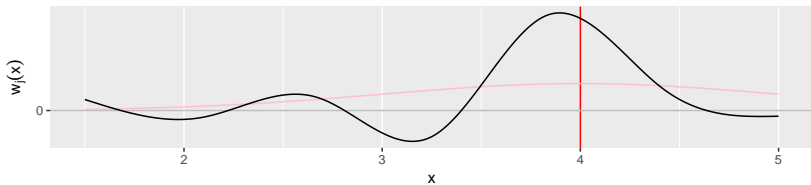
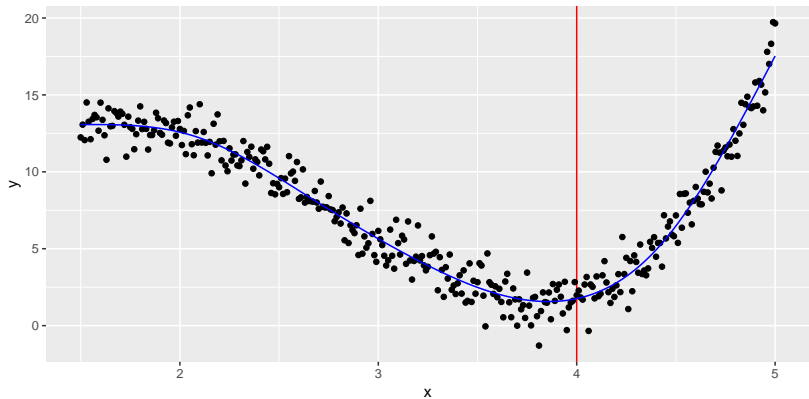
Regression splines



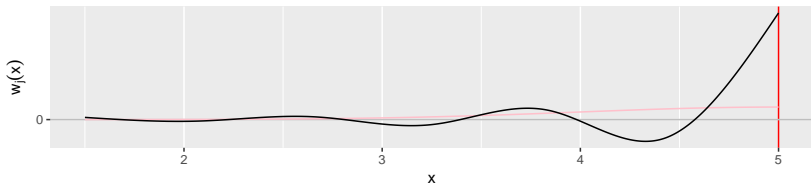
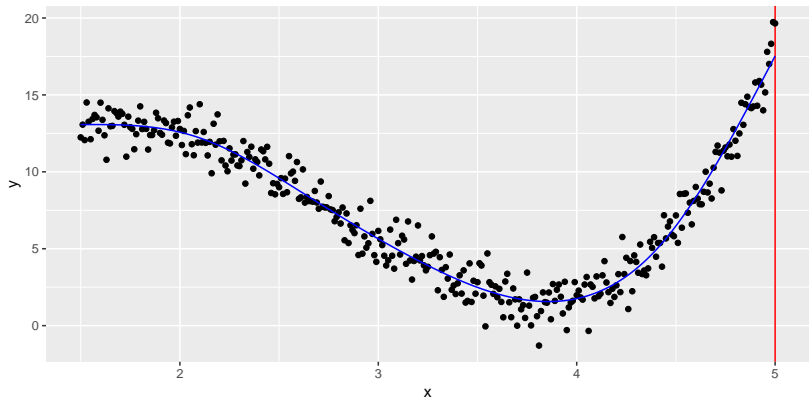
Regression splines



Regression splines



Regression splines



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Inference for linear smoothers

All of the methods we have looked at can be written in the form

$$\hat{f}(x) = \sum_{j=1}^n w_j(x) y_j.$$

Thus they are linear in the observations. The set of weights, $w_j(x)$, is known as the equivalent kernel at x . Let $\hat{\mathbf{f}} = [\hat{f}(x_1), \hat{f}(x_2), \dots, \hat{f}(x_n)]'$. Then

$$\hat{\mathbf{f}} = \mathbf{S} \mathbf{y}$$

where $\mathbf{S} = [w_j(x_i)]$ is an $n \times n$ matrix that we call a *smoother matrix*.

Inference for linear smoothers

- The rows of \mathbf{S} are the equivalent kernels for producing fits at each of the observed values x_1, \dots, x_n .
- Any reasonable smoother should preserve a constant function so that $\mathbf{S}\mathbf{1} = \mathbf{1}$ where $\mathbf{1}$ is a vector of ones. This implies that the sum of the weights in each row is one.
- The matrix \mathbf{S} is analogous to the hat matrix $\mathbf{X}(\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'$ in a standard linear model.

Degrees of freedom

Want: Approximate df for our linear smoothers.

- high df for very wiggly smoothers
- low df for very smooth smoothers.
- Least squares regression: $\mathbf{S} = \mathbf{X}(\mathbf{X}'\mathbf{X})^{-1}\mathbf{X}'$.

$$\begin{aligned}\gamma = \text{df} &= \# \text{ linearly independent predictors in model} \\ &= \text{rank}(\mathbf{S}) \\ &= \text{tr}(\mathbf{S}) \\ &= \text{tr}(\mathbf{S}\mathbf{S}') \\ &= \text{tr}(\mathbf{2S} - \mathbf{S}\mathbf{S}').\end{aligned}$$

Any of these could be used for df of general linear smoother.

Estimating the variance

- Linear regression: error has $n - \gamma$ df.
- Hence define df of error for a linear smoother as $n - \gamma$ where $\gamma = \text{tr}(\mathbf{S})$.
- Assuming zero bias for smoother, an unbiased estimator of σ^2 is given by

$$\hat{\sigma}^2 = \frac{1}{n - \gamma} \sum_{j=1}^n (y_j - \hat{f}(x_j))^2.$$

Confidence intervals

$$\text{Cov}(\hat{\mathbf{f}}) = \mathbf{SS}'\sigma^2$$

Assuming negligible bias, approximate 95% CI for \mathbf{f} are:

$$\hat{\mathbf{f}} \pm 1.96\hat{\sigma}\sqrt{\text{diag}(\mathbf{SS}')}.$$

- Pointwise intervals. (i.e., 95% CI for each value of x .)
- On average, true value of $f(x)$ lies outside these intervals 5% of the time.

Approximate F tests

Approximate F tests using the approximate df.

To compare two smooths:

$$\hat{\mathbf{f}}_1 = \mathbf{S}_1 \mathbf{y} \quad (\text{df} = \gamma_1)$$

$$\hat{\mathbf{f}}_2 = \mathbf{S}_2 \mathbf{y} \quad (\text{df} = \gamma_2).$$

$\gamma_i = \text{df} = \text{tr}(2\mathbf{S}_i - \mathbf{S}_i \mathbf{S}_i')$ for each of the models $i = 1, 2$.

Let RSS_1 and RSS_2 be residual sum of squares for each smoother.

$$\frac{(\text{RSS}_1 - \text{RSS}_2)/(\gamma_2 - \gamma_1)}{\text{RSS}_2/(n - \gamma_2)} \sim F_{\gamma_2 - \gamma_1, n - \gamma_2}.$$

- Implemented by anova in R

Test for linearity

Let \hat{f}_1 represent a linear regression and we wish to test if the linearity is real by fitting a nonparametric nonlinear smooth curve \hat{f}_2 .

Applications

Test for linearity

Let \hat{f}_1 represent a linear regression and we wish to test if the linearity is real by fitting a nonparametric nonlinear smooth curve \hat{f}_2 .

Test for bias in residuals

After fitting a model, the residuals can be modelled as a function of the predictor variable. If the function is not significantly different from the zero function, there is no significant bias.

Bias and variance

The bias vector is $\mathbf{b} = \mathbf{f} - \mathbb{E}(\mathbf{S}\mathbf{y}) = \mathbf{f} - \mathbf{S}\mathbf{f} = (\mathbf{I} - \mathbf{S})\mathbf{f}$.

Then we can compute the mean square error as

$$\begin{aligned}\text{MSE} &= \frac{1}{n} \sum_{j=1}^n \text{Var}(\hat{f}_j) + \frac{1}{n} \sum_{j=1}^n b_j^2 \\ &= \frac{\text{tr}(\mathbf{S}\mathbf{S}')}{n} \sigma^2 + \frac{\mathbf{b}'\mathbf{b}}{n}\end{aligned}$$

The first term measures variance while the second measures squared bias.

- Smoothing is a bias-variance tradeoff

Cross-validation

Find h which minimises cross-validation function

$$CV(h) = \frac{1}{n} \sum_{j=1}^n [\hat{f}_j(x_j) - y_j]^2$$

$$\hat{f}_j(x) = \frac{1}{1 - w_j(x)} \sum_{\substack{i=1 \\ i \neq j}}^n w_i(x) y_i.$$

- residuals: $\hat{e}_j = y_j - \hat{f}(x_j)$
- LOO residuals: $\hat{e}_{(j)} = y_j - \hat{f}_j(x_j)$

Use same computational trick as for LM to avoid computing n separate smoothers.

Cross-validation

$$\begin{aligned}\hat{e}_{(j)} &= y_j - \hat{f}_j(x_j) \\&= y_j - \frac{1}{1 - w_j(x_j)} \sum_{\substack{i=1 \\ i \neq j}}^n w_i(x_j) y_i. \\&= y_j - \frac{1}{1 - w_j(x_j)} (\hat{f}(x_j) - w_j(x_j) y_j) \\&= y_j \left(1 + \frac{w_j(x_j)}{1 - w_j(x_j)} \right) - \frac{1}{1 - w_j(x_j)} \hat{f}(x_j) \\&= y_j \left(\frac{1 - w_j(x_j) + w_j(x_j)}{1 - w_j(x_j)} \right) - \frac{1}{1 - w_j(x_j)} \hat{f}(x_j) \\&= (y_j - \hat{f}(x_j)) \frac{1}{1 - w_j(x_j)} = \frac{\hat{e}_j}{1 - w_j(x_j)}\end{aligned}$$

Cross-validation

$$\text{CV}(h) = \frac{1}{n} \sum_{j=1}^n \hat{e}_{(j)}^2 = \frac{1}{n} \sum_{j=1}^n \hat{e}_j^2 (1 - w_j(x_j))^{-2}$$

Cross-validation

$$CV(h) = \frac{1}{n} \sum_{j=1}^n \hat{e}_{(j)}^2 = \frac{1}{n} \sum_{j=1}^n \hat{e}_j^2 (1 - w_j(x_j))^{-2}$$

$CV(h)$ is a **penalized mean squared error**.

Cross-validation

$$CV(h) = \frac{1}{n} \sum_{j=1}^n \hat{e}_{(j)}^2 = \frac{1}{n} \sum_{j=1}^n \hat{e}_j^2 (1 - w_j(x_j))^{-2}$$

$CV(h)$ is a **penalized mean squared error**.

Generalization:

Find h which minimises penalized MSE:

$$G(h) = \frac{1}{n} \sum_{j=1}^n [\hat{f}(x_j) - y_j]^2 p(w_j(x_j))$$

where $p(u)$ is a penalty function.

CV: $p(u) = (1 - u)^{-2}$.

Penalized MSE

Examples:

Shibata's selector

$$p(u) = 1 + 2u$$

Generalized cross-validation

$$p(u) = (1 - u)^{-2}$$

Akaike's information criterion

$$p(u) = \exp(2u)$$

Finite prediction error

$$p(u) = (1 + u)/(1 - u)$$

Rice's T

$$p(u) = (1 - 2u)^{-1}$$

- Goal is to penalize small bandwidths.
- $w_j(x_j) \rightarrow 1$ as $h \rightarrow 0$ and $w_j(x_j) \rightarrow 0$ as $h \rightarrow \infty$.
- Different $p(u)$ almost equal for large h but penalize small h differently.

Penalized MSE

- `mgcv::gam` function uses GCV.
- If \hat{h} is minimising bandwidth of $G(h)$ and \hat{h}_0 is MSE optimal bandwidth, then

$$\frac{\text{MSE}(\hat{h})}{\text{MSE}(\hat{h}_0)} \xrightarrow{p} 1 \quad \text{and} \quad \frac{\hat{h}}{\hat{h}_0} \xrightarrow{p} 1.$$

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Derivative estimation

$$\hat{f}(x) = \sum_{j=1}^n w_j(x) y_j \quad \Rightarrow \quad \hat{f}^{(k)}(x) = \sum_{j=1}^n w_j^{(k)}(x) y_j.$$

- if $w_j(x)$ is not smooth, then $w_j^{(k)}(x)$ will have some discontinuities.
- To obtain smooth estimate of $\hat{f}^{(k)}(x)$, we need $w_j(x)$ to have continuous derivatives up to order k . This rules out many of the standard kernel weighting functions.

Derivative estimation

For an asymptotically unbiased estimator of $f'(x)$, we require

$$\sum_{j=1}^n w_j^{(1)}(x) = 0$$

and
$$\sum_{j=1}^n w_j^{(1)}(x)(x - x_j) = 1.$$

- Local polynomials of degree $p \geq 1$ will satisfy these constraints.
- So will cubic splines (of any flavour)
- But not kernel smooths.

Derivative estimation

For an asymptotically unbiased estimator of $f''(x)$, we require

$$\sum_{j=1}^n w_j^{(2)}(x) = 0$$

$$\sum_{j=1}^n w_j^{(2)}(x)(x - x_j) = 0$$

and
$$\sum_{j=1}^n w_j^{(2)}(x)(x - x_j)^2 = 2.$$

- Local polynomials of degree $p \geq 2$ will satisfy these constraints.
- So will cubic splines (of any flavour)
- But not kernel or locally linear smoothers.

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Multidimensional kernel smoothing

If $m \geq 2$ predictors, need to fit surface rather than line.

Multidimensional kernel smoothing

$$\hat{f}(\mathbf{z}) = \sum_{j=1}^n w_j(\mathbf{z}) y_j \quad \text{where} \quad w_j(\mathbf{z}) = \frac{K_m(\mathbf{z} - \mathbf{x}_j)}{\sum_{j=1}^n K_m(\mathbf{z} - \mathbf{x}_j)}.$$

\mathbf{z} and \mathbf{x}_j are m -dimensional vectors and $K_m(\mathbf{u})$ is an m -dimensional function.

Product kernel: $K_m(\mathbf{u}) = \prod_{i=1}^m \frac{1}{h_i} K(u_i/h_i)$ where $K(u)$ is univariate kernel and h_i is smoothing parameter in i th dimension.

Multidimensional distance: $K_m(\mathbf{u}) = \frac{1}{h} K(\|\mathbf{u}\|/h)$ where $\|\mathbf{u}\|$ is distance metric (e.g. Euclidean distance). Only one smoothing parameter, h , used.

Multidimensional kernel smoothing

- If multidimensional distance used, it is usually necessary to standardise each predictor by dividing by its standard deviation or some other measure of spread.
- If $m = 1$, both methods give the standard univariate results.

Local polynomial surfaces

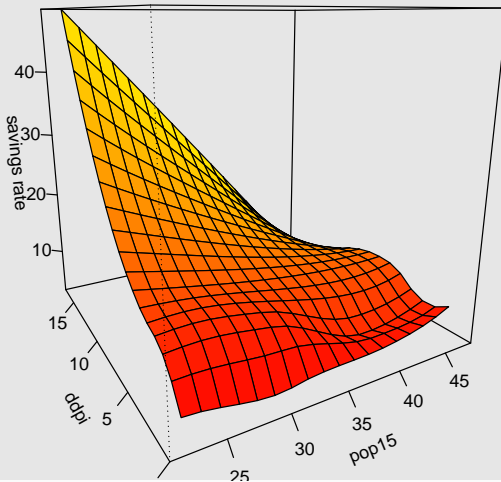
Locally weighted lines generalise easily to higher dimensions.

- Instead of computing local lines, compute a local plane.
- If predictors are w and v , local plane is computed using multiple regression on w and v .
- Local quadratic surfaces computed using multiple regression on w , v , wv , w^2 and v^2 .

```
fit <- loess(y ~ x + z, span)
```

Bivariate smoothing

```
lomod <- loess(sr ~ pop15 + ddpi, data=savings)
```



Bivariate splines

Smoothing splines can be generalized to thin-plate splines in two dimensions.

- Minimize

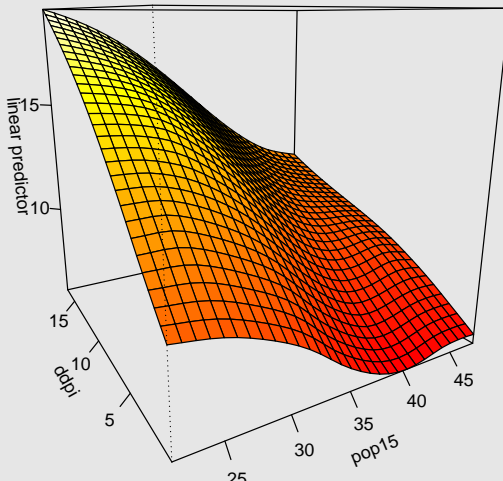
$$\sum_{i=1}^n (y_i - f(\mathbf{x}_i))^2 + \lambda \iint \left[\left(\frac{\partial^2 f}{\partial x_1^2} \right) + 2 \left(\frac{\partial^2 f}{\partial x_1 \partial x_2} \right) + \left(\frac{\partial^2 f}{\partial x_2^2} \right) \right] dx_1 dx_2$$

- In R:

```
library(mgcv)
fit <- gam(y ~ s(x, z), data)
vis.gam(fit)
```

Bivariate smoothing

```
library(mgcv)  
smod <- gam(sr ~ s(pop15, ddpi), data=savings)
```



Outline

- 1 General kernel form of linear smoothers
- 2 Inference for linear smoothers
- 3 Derivative estimation
- 4 Multidimensional smoothers
- 5 Penalized regression splines

Recall cubic regression splines

$$y = f(x) + \varepsilon$$
$$f(x) = \beta_0 + \sum_{k=1}^{K+3} \beta_k \phi_k(x)$$

where $\phi_1(x), \dots, \phi_{K+3}(x)$ is a family of spline functions.

Example:

- Knots: $\kappa_1 < \kappa_2 < \dots < \kappa_K$.
- $\phi_1(x) = x$, $\phi_2(x) = x^2$, $\phi_3(x) = x^3$,
 $\phi_k(x) = (x - \kappa_{k-3})_+^3$ for $k = 4, \dots, K+3$.
- Choice of knots can be difficult and arbitrary.

Penalized spline regression

Idea: Use many knots, but constrain their influence by

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$$\text{Let } D = \begin{bmatrix} \mathbf{0}_{4 \times 4} & \mathbf{0}_{4 \times K} \\ \mathbf{0}_{K \times 4} & \mathbf{I}_{K \times K} \end{bmatrix}.$$

Then we want to minimize

$$\|\mathbf{y} - \mathbf{X}\beta\|^2 \quad \text{subject to} \quad \beta' \mathbf{D} \beta \leq C.$$

Penalized regression splines

A Lagrange multiplier argument shows that this is equivalent to minimizing

$$\|\mathbf{y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda^2 \boldsymbol{\beta}' \mathbf{D} \boldsymbol{\beta}$$

for some number $\lambda \geq 0$.

Solution: $\hat{\boldsymbol{\beta}}_{\lambda} = (\mathbf{X}'\mathbf{X} + \lambda^2 \mathbf{D})^{-1} \mathbf{X}'\mathbf{y}$.

- A type of ridge regression.

Mixed model representation

Split \mathbf{X} matrix in two:

$$\mathbf{X} = \begin{bmatrix} 1 & x_1 & x_1^2 & x_1^3 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_n & x_n^2 & x_n^3 \end{bmatrix} \text{ and } \mathbf{Z} = \begin{bmatrix} (x_1 - \kappa_1)_+^3 & \dots & (x_1 - \kappa_K)_+^3 \\ \vdots & \ddots & \vdots \\ (x_n - \kappa_1)_+^3 & \dots & (x_n - \kappa_K)_+^3 \end{bmatrix}$$

and let $\boldsymbol{\beta} = [\beta_0, \beta_1, \beta_2, \beta_3]'$ and $\mathbf{u} = [u_1, \dots, u_K]'$.

Then we want to minimize

$$\|\mathbf{y} - \mathbf{X}\boldsymbol{\beta} - \mathbf{Z}\mathbf{u}\|^2 + \lambda^2 \|\mathbf{u}\|^2$$

This is equivalent to estimating the mixed model

$$\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \mathbf{Z}\mathbf{u} + \boldsymbol{\varepsilon}$$

where $u_i \sim N(0, \sigma_u^2)$ and $\varepsilon_j \sim N(0, \sigma_\varepsilon^2)$.

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Advantages

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Let $\lambda = \sigma_{\varepsilon}/\sigma_u$ and $\mathbf{V} = \text{Cov}(\mathbf{y}) = \sigma_u^2 \mathbf{Z}\mathbf{Z}' + \sigma_{\varepsilon}^2 \mathbf{I}$.

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Let $\lambda = \sigma_\varepsilon / \sigma_u$ and $\mathbf{V} = \text{Cov}(\mathbf{y}) = \sigma_u^2 \mathbf{Z}\mathbf{Z}' + \sigma_\varepsilon^2 \mathbf{I}$. Then

$$\hat{\beta} = (\mathbf{X}\mathbf{V}^{-1}\mathbf{X})^{-1}\mathbf{X}'\mathbf{V}^{-1}\mathbf{y}.$$

$$\hat{\mathbf{u}} = \sigma_u^2 \mathbf{Z}'\mathbf{V}^{-1}(\mathbf{y} - \mathbf{X}\hat{\beta}).$$

\mathbf{V} estimated using profile log-likelihood methods.

Choice of knots

- Provided the set of knots is relatively dense with respect to the $\{x_j\}$, the result hardly changes.
- Choose enough knots to model structure, but not too many knots to cause computational problems.
- Ruppert, Wand and Carroll recommend:
 - $\max(n/4, 35)$ knots where n = number of unique observations.
 - $\kappa_j = \left(\frac{j+1}{K+1}\right)$ th sample quantile of the unique $\{x_j\}$.
- mgcv package uses penalized regression splines by default.