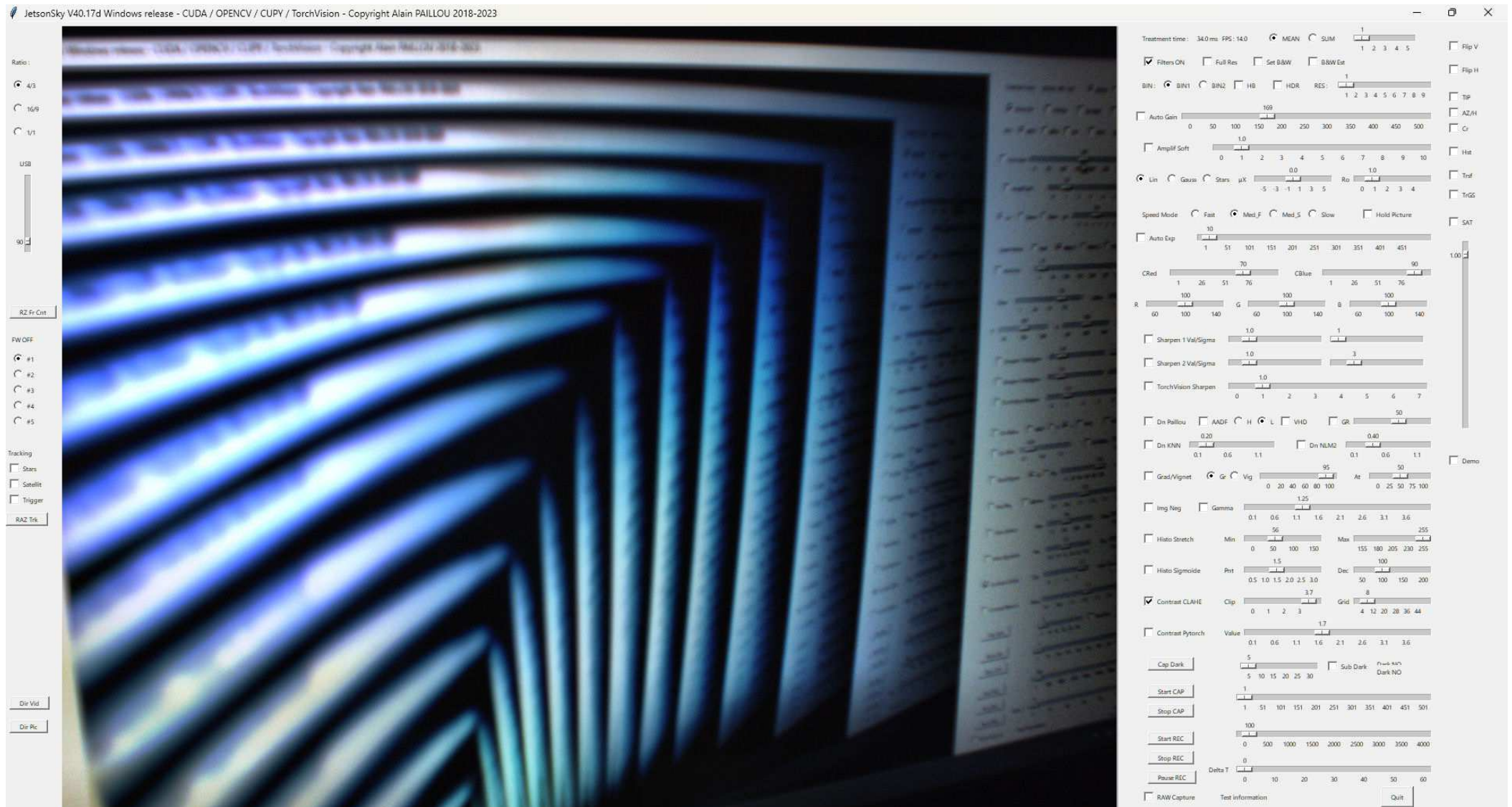


# JETSONSKY V40\_18RC – Brief information – Copyright Alain PAILLOU – June 2023



JetsonSky is Python based program and needs a Nvidia GPU and some Python libraries to work properly :

- sys
- time
- numpy
- cupy (absolutely needed)
- opencv (with or without CUDA)
- psutil (optional)
- PIL
- tkinter
- torchvision (optional)
- threading
- datetime
- argparse
- math
- zwoasi (if camera control needed, optional)
- zwoefw (if filter wheel needed, optional)

## CAMERA CONTROL MODE

### Supported ZWO cameras :

ASI178MC, ASI178MM, ASI178MM Pro  
ASI224MC  
ASI290MC, ASI290MM  
ASI294MC, ASI294MM, ASI294MC Pro, ASI294MM Pro  
ASI385MC  
ASI462MC  
ASI482MC  
ASI485MC, ASI585MC  
ASI533MC, ASI533MM, ASI533MC Pro, ASI533MM Pro  
ASI662MC  
ASI678MC, ASI678MM  
ASI1600MC, ASI1600MM

### LEFT SIDE controls :

**Ratio** : select the camera sensor ratio width / Height (3 possibles ratios : 4/3, 16/9, 1/1)

**USB slider** (from 0 to 100%) : select the USB bandwidth for the USB camera connection

Button **RZ Fr Cnt** : Reset the frame count in the Text In Picture information

**FW** selection boxes : for ZWO mini filter wheel 5 positions. Display ON (filter wheel detected) or OFF  
Select filter wheel position from 1 to 5

**Tracking** check boxes :

Stars : detect stars

Satellites : detect satellites

Trigger : allow video capture only if satellites are detected

Button **RAZ Trk** : Reset Stars and satellites trajectories lot

Button **Dir Vid** : open dialog box to select Videos directory (for video captures saving)

Button **Dir Pic** : open dialog box to select Pictures directory (for images captures saving)

### **EXTREME RIGHT SIDE controls :**

**Flip V** : Flip the image vertically (Camera is performing the flip)

**Flip H** : Flip the image horizontally (Camera is performing the flip)

**TIP** : Text In Picture – Add the date and time in the upper left corner of the image

**AZ/H** : for further development

**Cr** : Draw a cross in the center of the image

**Hst** : Draw the histogram of the image (RGB or Mono histogram)

**Trsf** : Draw the transformation applied to the image (modifications applied to the pixels – RGB or Mono)

**TrGS** : Show the amplification applied to each pixel – Related to Ampli Soft with 3 kinds of amplification : Linear, Gaussian and Stars – see on the RIGHT SIDE controls)

**SAT** and its **slider** : apply Colour saturation preserving image details and sharpness

**Demo** : the left side of the image is the RAW image – the right side of the image is the image with the treatments.

## **RIGHT SIDE controls :**

### **Information about treatment time (filters) and FPS**

**MEAN, SUM and #FS slider :** perform the mean or the SUM of 2 to 5 consecutive images.

**Filters ON :** the filters can be used. OFF : no filter is active.

**Full Res :** display the center of the Full resolution image (depending of the resolution set). Useful for telescope fine tuning.

**Set B&W :** convert a colour image into a monochrome image

**B&W Est :** works only with colour camera. Calculate for each pixel the sum of Red,Green Blue channels, regarding the bayer matrix 4 pixels. It gives you the image you would have with a monochrome sensor.

**BIN1 :** set the camera sensor in BIN1 mode

**BIN2 :** set the camera sensor in BIN2 mode

**HB :** hardware BIN (for supported cameras). Only works in BIN2 mode. Hardware BIN gives you the mean of the 4 pixels instead of the SUM (lower noise).

**HDR :** HDR capture mode (multiple acquisitions with different exposure times)

**RES & slider :** select the resolution of the camera within 9 defined resolutions (7 for BIN2 mode).

**GAIN :** set the camera sensor gain.

**Auto :** the gain will be adjusted by the camera

**Ampli Soft :** software amplification of each pixel with 3 modes

**Lin :** linear amplification for each pixel value (from 0 to 255)

**Gauss :** the amplification is set with a Gaussian function you can adjust with 2 parameters ( $\mu$ X and Ro). This allow you to get selective amplification. Activate TrGS to see the Gaussian.

**Stars :** the same as Gauss but it will only amplify Stars.

**Speed Mode :** for selecting the exposure time

**Fast :** from 100 $\mu$ S to 100mS

**MediumF :** from 1 ms to 500ms

**MediumS :** from 1 ms to 1000ms

**Slow :** from 500ms to 20s

**Hold** : the video acquisition is stopped and you will work only on the last image acquisition.

**Exposition & slider** : select the exposure time with the slider

**Auto** : the exposure time will be adjusted by the camera

**CRed & slider** : select the camera response for Red channel (camera internal setting)

**CBlue & slider** : select the camera response for Blue channel (camera internal setting)

**R, G, B & the 3 sliders** : software adjustment and fine tuning for the three channels red green blue

**Sharpen 1 & Val/Sigma sliders** : will sharpen the image

Val : amount of sharpening

Sigma : level of sharpening detail (from fine to coarse)

**Sharpen 2 & Val/Sigma sliders** : the same as Sharpen 1. 2<sup>nd</sup> pass sharpening.

**Torchvision sharpen & slider** : will sharpen the image (torchvision function)

**Dn Paillou** : a home made noise removal filter

**Dn Adaptative Absorber** : a home made noise removal filter which perform great on static images.

You can choose **High dynamic** or **Low dynamic** option.

**VHD** check box is useless for now.

**GR** check box & **slider** : Ghost effect reducer – Can reduce the AADF ghost effect mainly for Low dynamic option.

**Dn KNN** and **slider** : KNN noise removal filter. The slider allow to choose noise removal level

**Dn NLM2 & slider** : Fast NLM2 noise removal filter. The slider allow to choose noise removal level

**Grad/Vignet** : remove image gradient or image vignetting (**select in the checkbox the filter you want to apply**)

- **1<sup>st</sup> slider** : choose the threshold for the gradient/vignetting

- **2<sup>nd</sup> slider** : choose the attenuation of the gradient/vignetting correction

**Img Neg** check box : turns the image into a negative image

**Gamma & slider** : modify the image gamma. Activate Trsf (LEFT CONTROL) to see how this filter works.

**Histo Stretch & 2 sliders** : modify the histogram. Activate Trsf (LEFT CONTROL) to see how this filter works.

**Histo Sigmoide & 2 sliders** : modify the histogram (sigmoide function). Activate Trsf (LEFT CONTROL) to see how this filter works.

**Contrast CLAHE & slider** : modify the contrast of the image

**Contrast Pytorch & slider** : modify the contrast of the image with torchvision function

**Cap Dark** : capturing Master Dark

With the **slider**, you select the number of darks captured to create the master dark.

Clicking the **Cap Dark Button** will open a **dialog box** asking you to cover the telescope. Click **OK** and the program will capture the darks and create the master dark.

Dialog Information on the right will say “**Dark dispo**” or “**Dark NON dispo**” (means Dark available or Dark unavailable).

**Check the checkbox “Sub dark”** to subtract the Master Dark.

**Start CAP / Stop CAP buttons & slider** :

Select the number of images you want to capture

Press Start CAP to start the images capture

Press Stop CAP to stop images capture

Note : don't forget to choose the capture quality you want by checking unchecking HQ Capture

**Start REC / Pause REC / Stop REC buttons & sliders** :

Select the number of frames you want to capture with the **slider**.

If you select **0** with the slider, the number of frames will be set to **10000**.

Press Start REC to start the video capture

Press Stop REC to stop video capture

Press Pause REC to pause video capture

**Delta T slider** : set the number of seconds between 2 frames

**HQ Capture** : Select (or not) high quality for captures

High Quality : TIF for images and RAW videos

Low Quality : JPG for images and MPEG videos

**Quit** button : exit the program



VIDEO TREATMENT MODE (no camera control)

JetsonSky V40.17d Windows release - CUDA / OPENCV / CUPY / TorchVision - Copyright Alain PAILLOU 2018-2023

USB

90

RZ Fr Cnt

Debayer

RAW

BG

GR

GB

RG

Tracking

Stars

Satellit


Trigger

RAZ Trk

LOAD Vid

Dir Vid

Dir Pic



Treatment time : FPS : 21.1

MEAN

SUM

1

1

2

3

4

5

Flip V

Flip H

TSP

AZ/H

Cr

Hat

Trnf

TrGS

SAT

Demo

Filters ON

Full Res

Set B&W

B&W Est

BIN:

BIN1

BIN2

HB

HDR

RES:

1

1

2

3

4

5

6

7

8

9

Auto Gain

100

0

50

100

150

200

250

300

350

400

450

500

550

600

Amplif Soft

1.0

0

1

2

3

4

5

6

7

8

9

10

Lin

Gauss

Stars

μX

0.0

-5

-3

-1

1

3

5

Ro

1.0

0

1

2

3

4

Speed Mode

Fast

Med\_F

Med\_S

Slow

Hold Picture

Auto Exp

1000

100

2100

4100

6100

8100

CRed

63

1

26

51

76

74

76

CSblue

1

26

51

76

R

100

60

100

140

G

100

60

100

140

B

100

60

100

140

Sharpen 1 Val/Sigma

1.0

1

Sharpen 2 Val/Sigma

1.0

3

TorchVision Sharpen

1.0

0

1

2

3

4

5

6

7

Dn Pailou

AADF

H

L

VHD

GR

50

Dn KNN

0.20

0.1

0.6

1.1

Dn NLMA2

0.40

0.1

0.6

1.1

Grad/Vignet

Gr

Vig

95

0

20

40

60

80

100

At

50

0

25

50

75

100

Img Neg

Gamma

1.00

0.1

0.6

1.1

1.6

2.1

2.6

3.1

3.6

Hiato Stretch

Min

0

0

50

100

150

Max

155

180

205

230

255

Hiato Sigmoide

Pst

1.0

0.5

1.0

1.5

2.0

2.5

3.0

Dec

100

50

100

150

200

Contrast CLAHE

Clip

1.5

0

1

2

3

Grid

8

4

12

20

28

36

44

Contrast Pytorch

Value

1.0

0.1

0.6

1.1

1.6

2.1

2.6

3.1

3.6

Cap Dark

5

5

10

15

20

25

30

Sub Dark

Dark NO

Start CAP

1

1

51

101

151

201

251

301

351

401

451

501

Stop CAP

100

0

500

1000

1500

2000

2500

3000

3500

4000

Start REC

0

500

1000

1500

2000

2500

3000

3500

4000

Stop REC

0

500

1000

1500

2000

2500

3000

3500

4000

Pause REC

Delta T

0

10

20

30

40

50

60

RAW Capture

Test information

Quit

8/10



**The camera control functions are not active.**

**Some small changes :**

**LEFT SIDE controls :**

Debayer selection box : 5 options :

RAW

BG

GR

GB

RG

Select RAW if it is a RGB video

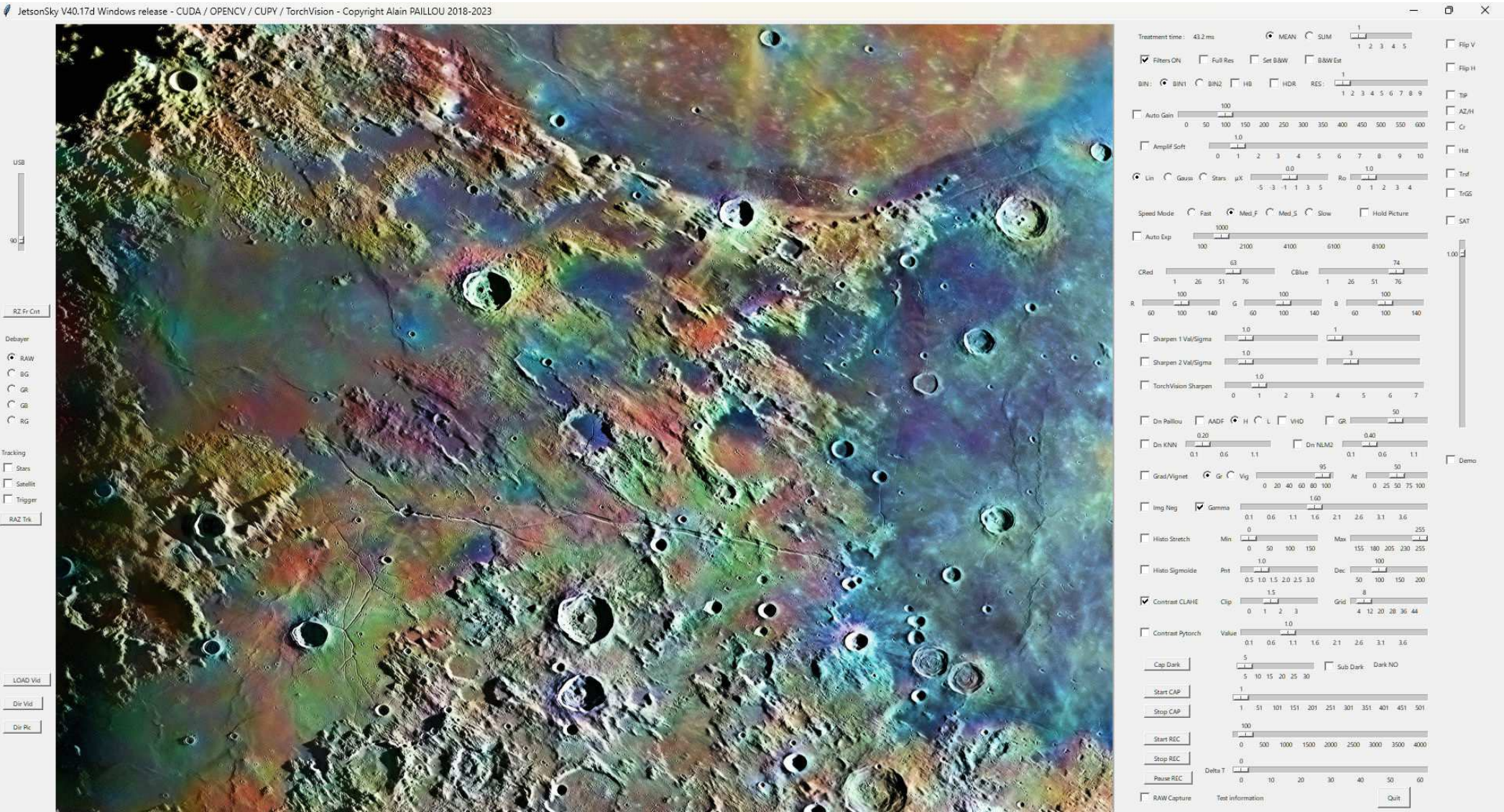
Select the appropriate bayer pattern if it is a RAW video

LOAD V/I button : open a dialog box to load the Video

**RIGHT SIDE controls :**

**Information about FPS only.**

**IMAGE TREATMENT MODE (no camera control)**



The same as Video mode except it is image treatment mode.

Debayer selection is not active. All images are considered as RGB images.