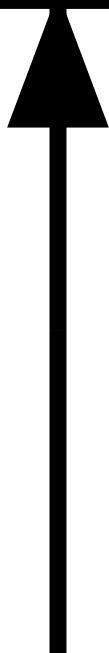


Entity



Wall