

# M9 - Interpreter-Guided Testing

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# Goals

- See an advanced use case of compiler testing
- Interpreters as executable language specifications
- Guided fuzzing based on concrete-symbolic analysis
- Differential testing

# @PLDI'22

Link: <https://hal.inria.fr/hal-03607939v1>

PLDI'22

## Interpreter-Guided Differential JIT Compiler Unit Testing

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### Abstract

Modern language implementations using Virtual Machines feature diverse execution engines such as byte-code interpreters and machine-code dynamic translators, a.k.a. JIT compilers. Validating such engines requires not only validating each in isolation, but also that they are functionally

San Diego, CA, USA. ACM, New York, NY, USA, 12 pages. <https://doi.org/10.1145/3519939.3523457>

### 1 Introduction

Modern Virtual Machines support code generation for JIT compilation and dynamic code patching for techniques such

# Interpreters

```
interpret
[ true ] whileTrue: [
    currentBytecode := self fetchNextBytecode.
    self dispatch: currentBytecode ]
```

```
void interpret(){
    while (1){
        switch(nextInstruction){
            case push: ...
            case pop: ...
            case send: ...
            ...
        }
    }
}
```

# Interpreter are Executable Semantics

## Pharo VM Example

```
1 Interpreter >> bytecodePrimAdd
```

```
2 | rcvr arg result |
```

```
3 rcvr := self internalStackValue: 1.
```

```
4 arg := self internalStackValue: 0.
```

```
5 (objectMemory areIntegers: rcvr and: arg) ifTrue: [
```

```
6 result := (objectMemory integerValueOf: rcvr) + (
```

```
7 objectMemory integerValueOf: arg).
```

```
8 "Check for overflow"
```

```
9 (objectMemory isIntegerValue: result) ifTrue: [
```

```
10 self normalSend
```

```
11 internalPop: 2
```

```
12 thenPush: (objectMemory integerObjectOf: result).
```

```
13 self fetchNextBytecode "success"]].
```

```
14 "Slow path, message send"
```

```
self normalSend
```

If both operands are integers

If their sum does not overflow

Else, slow path => message send



**How can we exploit interpreters  
for compiler testing?**

# Interpreter-guided Fuzzing

# Interpreter are Executable Semantics

## Pharo VM Example

```
1 Interpreter >> bytecodePrimAdd
```

```
2 | rcvr arg result |
```

```
3 rcvr := self internalStackValue: 1.
```

```
4 arg := self internalStackValue: 0.
```

```
5 (objectMemory areIntegers: rcvr and: arg) True: [
```

```
6 result := (objectMemory integerValueOf: rcvr) + (
```

```
7 objectMemory integerValueOf: arg).
```

```
7 "Check for overflow"
```

```
8 (objectMemory isIntegerValue: result) True: [
```

```
9 self normalSend
```

```
10 internalPop: 2
```

```
11 thenPush: (objectMemory integerObjectOf: result).
```

```
12 self fetchNextBytecode "success"]].
```

```
13 "Slow path, message send"
```

```
14 self normalSend
```

If both operands are integers

If their sum does not overflow

Else, slow path => message send



# Intermezzo: Concolic Testing

- Idea: Guide test generation by looking at the implementation

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

Different cases  
if  $x > 100$  or  $\leq 100$ !!

Different cases  
if  $x = 1023$  or  $\neq 1023$



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	

Godefroid et al. DART: Directed Automated Random Testing. PLDI' 05



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    } } }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$
101	0		



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$
101	0	$x > 100, y \neq 1023$	



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$
101	0	$x > 100, y \neq 1023$	$x > 100, y == 1023$



# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$
101	0	$x > 100, y \neq 1023$	$x > 100, y == 1023$
101	1023		





# Concolic Testing by Example

- **Concrete** + **Symbolic** execution
- Goal: automatically discover *all* execution *paths*

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    } } }  
}
```

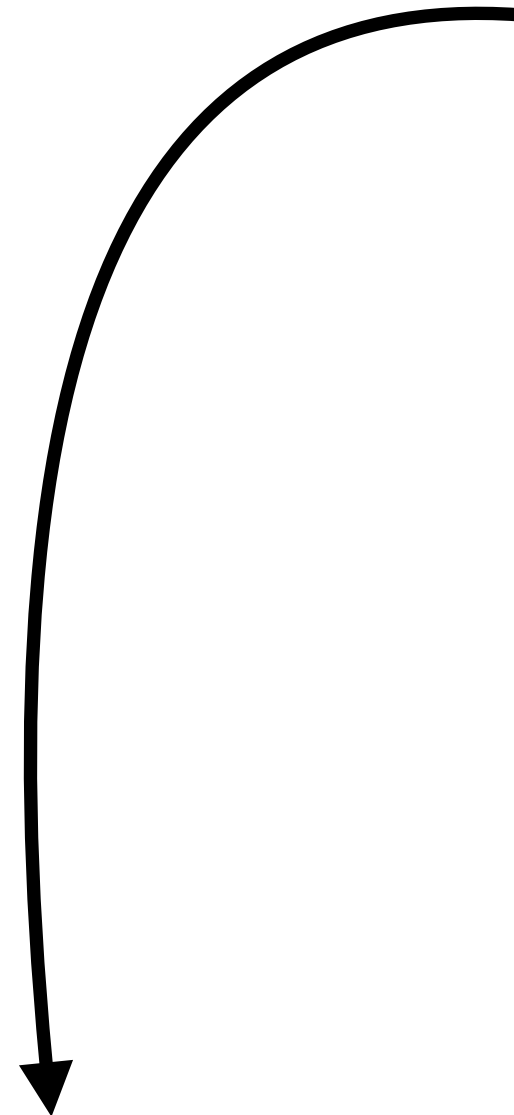
x	y	constraints	next?
0	0	$x \leq 100$	$x > 100$
101	0	$x > 100, y \neq 1023$	$x > 100, y == 1023$
101	1023	$x > 100, y == 1023$	finished!



# Concolic Meta-interpretation

```
1  Interpreter >> bytecodePrimAdd
2  | rcvr arg result |
3  rcvr := self internalStackValue: 1.
4  arg := self internalStackValue: 0.
5  (objectMemory areIntegers: rcvr and: arg) ifTrue: [
6    result := (objectMemory integerValueOf: rcvr) + (
7      objectMemory integerValueOf: arg).
8    "Check for overflow"
9    (objectMemory isIntegerValue: result) ifTrue: [
10     self
11       internalPop: 2
12       thenPush: (objectMemory integerObjectOf: result).
13     ^ self fetchNextBytecode "success"]].
14 "Slow path, message send"
15 self normalSend
```

Interpreter Code



Argument 0 (type)	Argument 1(type)	Path
0 (integer)	0 (integer)	isInteger(arg0), isInteger(arg1), isInteger(arg0+arg1)
0xFFFFFFFF (integer)	1 (integer)	isInteger(arg0), isInteger(arg1), isNotInteger(arg0+arg1)
0 (integer)	object1 (object)	isInteger(arg0), isNotInteger(arg1)
object1 (object)	0 (integer)	isNotInteger(arg0), isInteger(arg1)
object1 (object)	object2 (object)	isNotInteger(arg0), isNotInteger(arg1)

# Interpreter-based Differential Testing

# Interpreter vs Compiled Code

## Pharo VM Example

```
1  Interpreter >> bytecodePrimAdd
2  | rcvr arg result |
3  rcvr := self internalStackValue: 1.
4  arg := self internalStackValue: 0.
5  (objectMemory areIntegers: rcvr and: arg) ifTrue: [
6    result := (objectMemory integerValueOf: rcvr) + (
7      objectMemory integerValueOf: arg).
8    "Check for overflow"
9    (objectMemory isIntegerValue: result) ifTrue: [
10     self
11       internalPop: 2
12       thenPush: (objectMemory integerObjectOf: result).
13     ^ self fetchNextBytecode "success"]].
14 "Slow path, message send"
    self normalSend
```

Interpreter Code

```
1  ... # previous bytecode IR
2    checkSmallInteger t0
3    jumpzero notsmi
4    checkSmallInteger t1
5    jumpzero notsmi
6    t2 := t0 + t1
7    jumpIfNotOverflow continue
8  notsmi: #slow case first send
9    t2 := send #+ t0 t1
10 continue:
11  ... # following bytecode IR
```

Equivalent Compiler IR



# Duplicated Semantics

## Pharo VM Example

```
1  Interpreter >> bytecodePrimAdd
2  | rcvr arg result |
3  rcvr := self internalStackValue: 1.
4  arg := self internalStackValue: 0.
5  (objectMemory areIntegers: rcvr and: arg)
6  result := (objectMemory integerValueOf: rcvr) + (
7  "Check for overflow"
8  (objectMemory isIntegerValue: result)
9  "Slow path, message send"
10 self normalSend
11 thenPush: (objectMemory integerObjectOf: result).
12 self fetchNextBytecode "success"]].
13
14
```

Interpreter Code

```
1  ... # previous bytecode IR
2  checkSmallInteger t0
3  jumpzero notsmi
4  checkSmallInteger t1
5  jumpzero notsmi
6  t2 := t0 + t1
7  jumpIfNotOverflow continue
8  notsmi #slow case first send
9  t2 := send #+ t0 t1
10 continue:
11 ... # following bytecode IR
```

Equivalent Compiler IR

# Example

Argument 0 (type)	Argument 1(type)	Path
0 (integer)	0 (integer)	isInteger(arg0), isInteger(arg1), isInteger(arg0+arg1)
0xFFFFFFFF (integer)	1 (integer)	isInteger(arg0), isInteger(arg1), isNotInteger(arg0+arg1)
0 (integer)	object1 (object)	isInteger(arg0), isNotInteger(arg1)
object1 (object)	0 (integer)	isNotInteger(arg0), isInteger(arg1)
object1 (object)	object2 (object)	isNotInteger(arg0), isNotInteger(arg1)

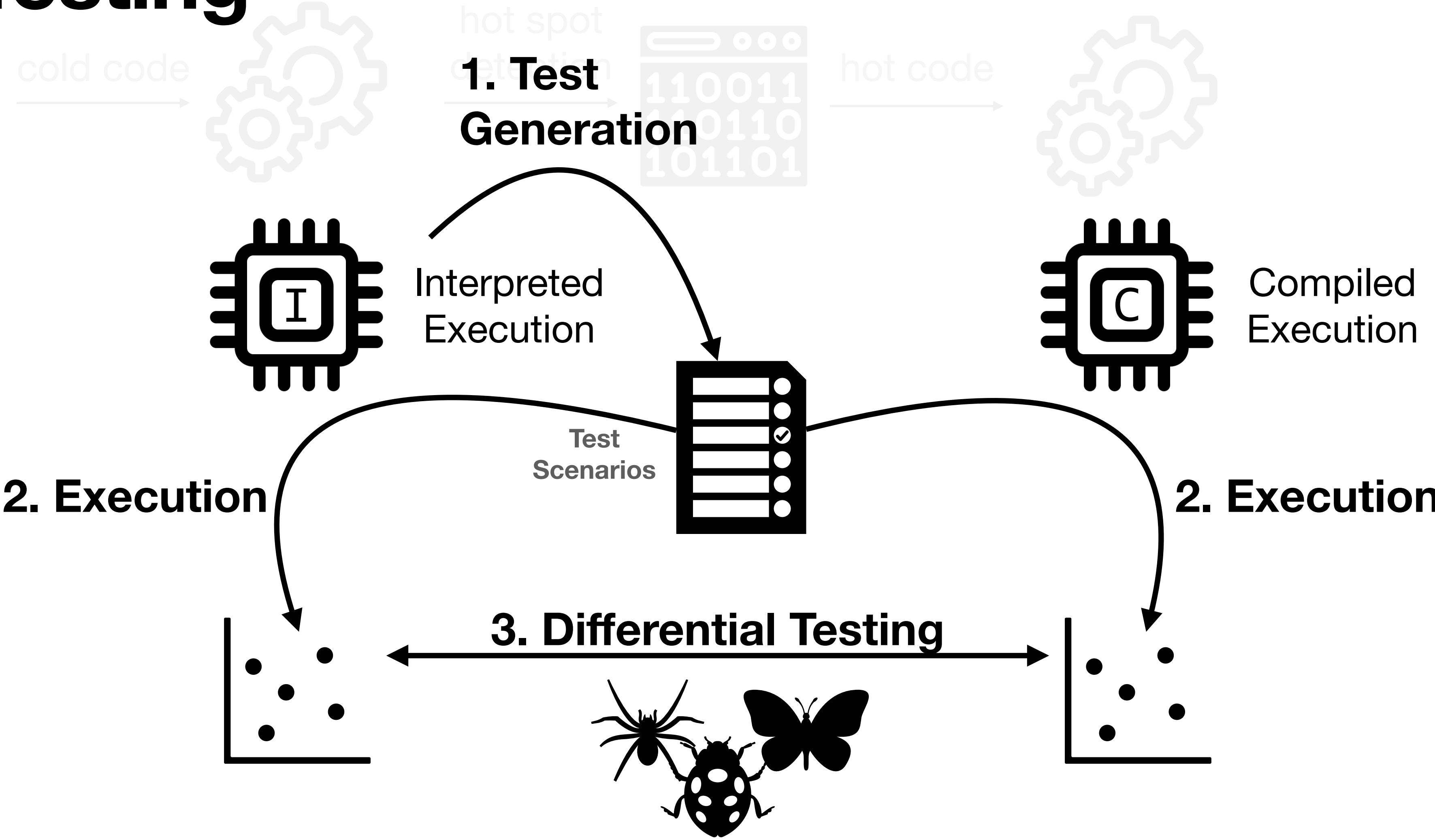
```
1 Interpreter >> bytecodePrimAdd
2 | rcvr arg result |
3 rcvr := self internalStackValue: 1.
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5 (objectMemory areIntegers: rcvr and: arg) ifTrue: [
6     result := (objectMemory integerValueOf: rcvr) + (
7         objectMemory integerValueOf: arg).
8     "Check for overflow"
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10         self
11             internalPop: 2
12             thenPush: (objectMemory integerObjectOf: result).
13         ^ self fetchNextBytecode "success"]].
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15 self normalSend
```

```
1 ... # previous bytecode IR
2     checkSmallInteger t0
3     jumpzero notsmi
4     checkSmallInteger t1
5     jumpzero notsmi
6     t2 := t0 + t1
7     jumpIfNotOverflow continue
8 notsmi: #slow case first send
9     t2 := send #+ t0 t1
10 continue:
11 ... # following bytecode IR
```

**Listing 1.** Excerpt of the byte-code interpretation implementing addition in the Pharo Virtual Machine.

**Listing 2.** Illustration of the Intermediate Representation instructions created when compiling the byte-code instruction in Listing 1.

# Interpreter-Guided Automatic JIT Compiler Unit Testing





# Interpreter-Guided Automatic JIT Compiler Unit Testing

**Insight 1: Interpreters are Executable Semantics**

**=> Concolic Meta-Interpretation**

**1. Test Generation**

Interpreted Execution

hot code

Compiled Execution

**2. Execution**

Test Scenarios

**2. Execution**

**Insight 2: Interpreters and Compiler Share Semantics**

**=> Differential Testing**

**3. Differential Testing**





# JIT + Interpreter Bugs!

- 3 bytecode compilers + 1 native method compiler
- 4928 tests generated
- **478 differences**

Compiler	# Tested Instructions	# Interpreter Paths	# Curated Paths	# Differences (%)
Native Methods (primitives)	112	2024	1520	440 (28,95%)
Simple Stack BC Compiler	175	1308	1136	18 (1,59%)
Stack-to-Register BC Compiler	175	1308	1136	10 (0,88%)
Linear-Scan Allocator BC Compiler	175	1308	1136	10 (0,88%)
<b>Total</b>	<b>637</b>	<b>5948</b>	<b>4928</b>	<b>478 (9,7%)</b>

# Analysis of Differences Through Manual Inspection

- 91 causes, *6 different categories*
- Errors both in the interpreter AND the compilers
- 14 causes of ***segmentation faults!***

Family	# Cases
Missing interpreter type check	1
Missing compiled type check	13
Optimisation difference	10
Behavioral difference	5
Missing Functionality	60
Simulation Error	2



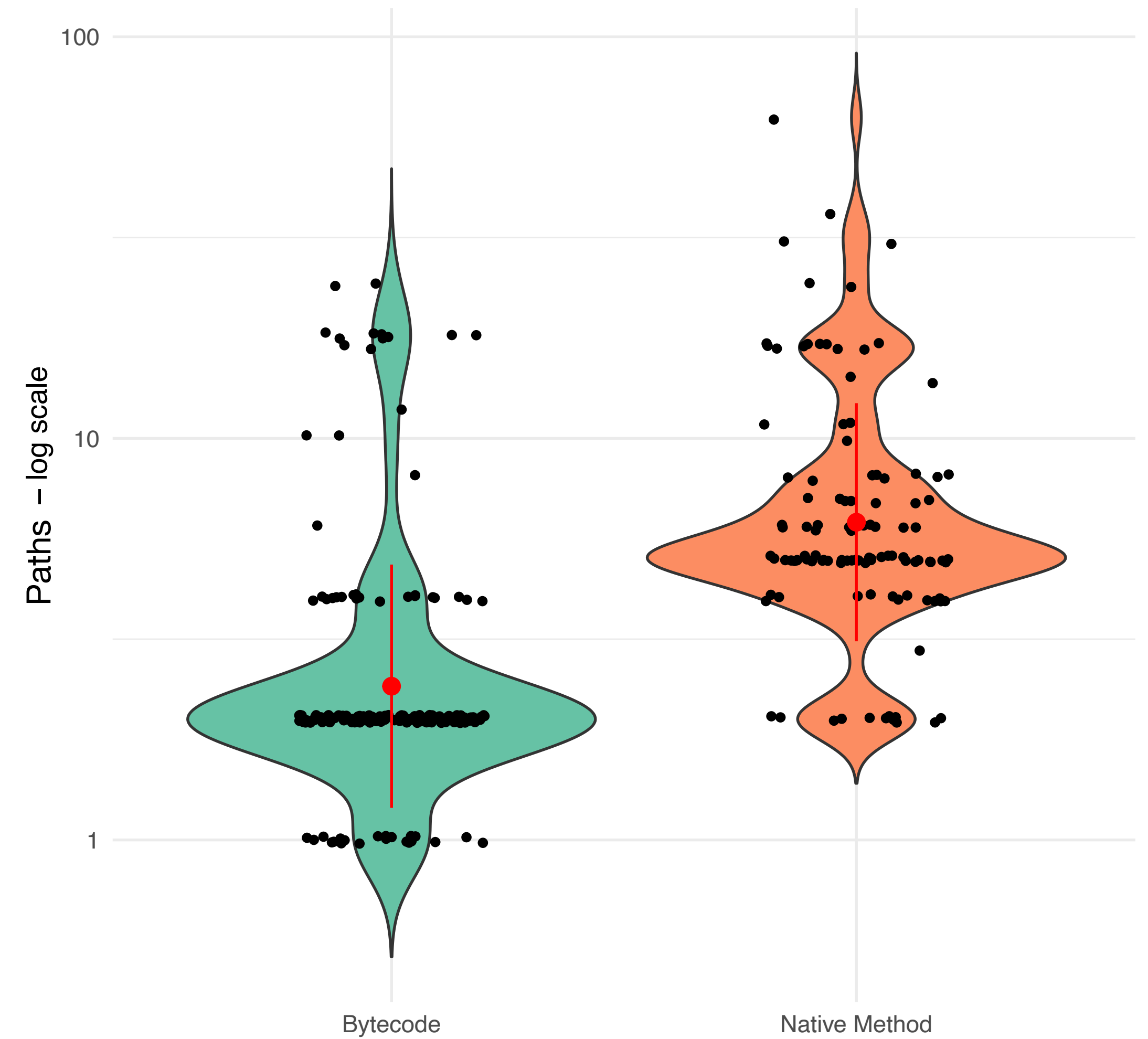
# Characterising Concolic Execution

## Paths per instruction

- Native methods present in average more paths than bytecode instructions

=> longer time to explore

=> potentially more bugs

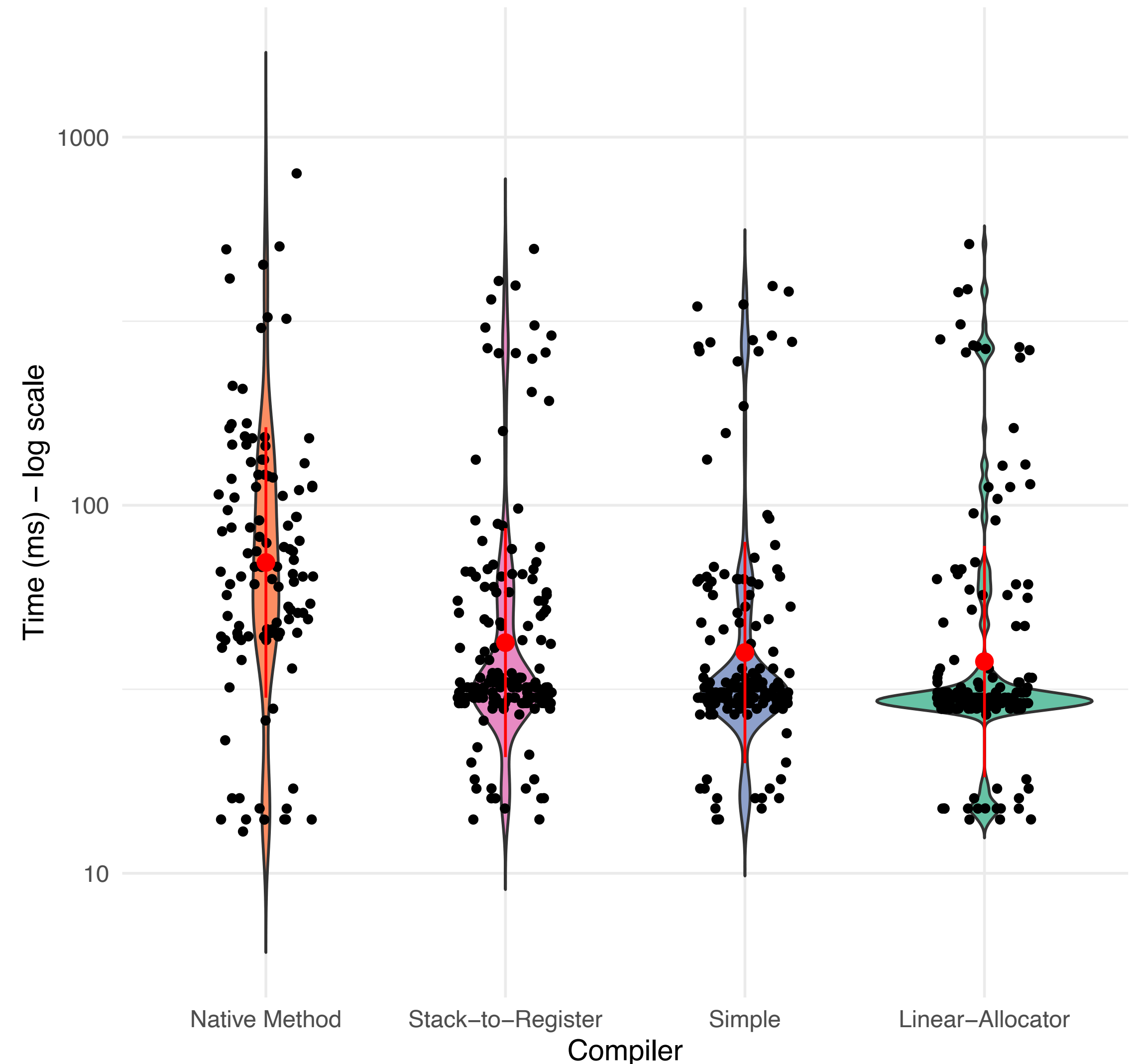


**Paths per  
Type of Instruction**



# Practical and Cheap

- Test generation ~5 minutes
- Total run time of ~10 seconds
  - Avg 30ms per instruction



# Takeaways

- Interpreters are executable language semantics
- Thus, they are useful to derive fuzzers and oracles
- Combining different techniques we can arrive to powerful testing

# Material

- DART: Directed Automated Random Testing. PLDI' 05  
Godefroid et al.
- CUTE: a concolic unit testing engine for C. FSE'05  
Set et al.
- Interpreter-Guided JIT Compiler Unit Testing. PLDI'22  
Polito et al.