

# Smart Contracts and Blockchain Technology

## Lecture 6. Cryptographic underpinnings

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# Introduction and overview

## Last lecture

- Equilibrium in the blockchain game
- Selfish mining

## This lecture: Cryptographic underpinnings

- Binary and hexadecimal numbers
- Hash functions
- Private and public keys
- Finite fields
- Discrete logarithm problem

# Cryptographic underpinnings (1)

## Basics on binary and hexadecimal numbers

A **binary number** is a technical representation of a number based on powers of 2 (rather than 10 which is used for decimal numbers).

Each **binary digit** is taken from the set  $\{0,1\}$ .

**Example:**  $0b10100011 = 1 \cdot 2^7 + 1 \cdot 2^5 + 1 \cdot 2^1 + 1 \cdot 2^0 = 163$ ,  
where the **prefix** 0b indicates a binary number.

**Bits** are the units of information. For instance, a die with six faces bears information

$$I = \log_2(6) = \frac{\ln 6}{\ln 2} = 2.585 \text{ bit},$$

i.e., somewhat less than three bits.

# Cryptographic underpinnings (2)

## Basics on binary and hexadecimal numbers (continued)

A **hexadecimal number** is, in complete analogy, a technical representation of a number based on powers of 16.

Each **hexadecimal digit** is taken from the set  $\{0,1,2,\dots,9,a,\dots,f\}$ .



**Example:**  $0xc03 = 12 \cdot 16^2 + 0 \cdot 16^1 + 3 \cdot 16^0 = 3075$ , where the **prefix** 0x indicates a hexadecimal number.

# Cryptographic underpinnings (3)

## Basics on binary and hexadecimal numbers (continued)

Hexadecimal numbers are useful because they are both compact and easily transformed into binary numbers:

- $0x0 = 0b0000$ ,
- $0x1 = 0b0001$ ,
- $0x2 = 0b0010$ ,
- ...
- $0xf = 0b1111$ .

Two hexadecimal numbers correspond to **one byte** (8 bits), which has been, in particular, the word length of the first commercially successful microprocessors (e.g., Intel 8080, Motorola 6800).

# Cryptographic underpinnings (4)

**Cryptography** is a branch of mathematics used extensively in computer security.

The term means “secret writing” in Greek, and refers originally to the encryption of messages.

However, cryptographic methods are also used:

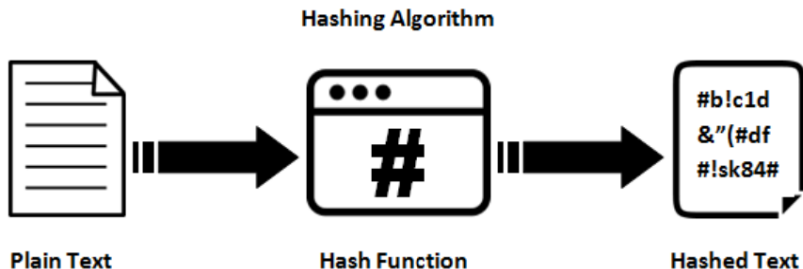
- to identify, and prove the integrity of, data (with a **digital fingerprint**, also known as hash),
- to prove the authenticity of a message (e.g., with a **digital signature**).

These methods are critical, in particular, to the operation of blockchain systems and smart contract applications.

# Cryptographic underpinnings (5)

## Digital fingerprints

**Definition.** A hash function maps data of arbitrary size to data of fixed size.





# Cryptographic underpinnings (6)

## Hash functions on bit strings

Denote by  $\mathcal{A} = \{0, 1\}$  the **alphabet** consisting of the set of binary values, and by

$$\mathcal{A}^* = \{ "", "0", "1", "00", "01", "10", "11", "000", "001", \dots \}$$

the set of **words** over  $\mathcal{A}$ . Then, a hash function is any mapping

$$\psi : \mathcal{A}^* \rightarrow \mathcal{A}^N = \underbrace{\mathcal{A} \times \dots \times \mathcal{A}}_{N \text{ times}}, \quad (1)$$

where  $N \geq 1$  is the length of the hash.

# Cryptographic underpinnings (7)

Use cases of digital fingerprints

**Data integrity.** Comparing hash values can determine whether any changes have been made to a given data set.

**Proof of work.** Winning the block reward requires finding a hash with given properties.

**Password verification.** To prevent password theft, only a hash of a user password is communicated to the backend system.

# Cryptographic underpinnings (8)

## Check bits

For a word  $w \in \mathcal{A}^*$ , denote by

$$\psi(w) = \begin{cases} 0 & \text{if the number of 1's in } w \text{ is even} \\ 1 & \text{if the number of 1's in } w \text{ is odd} \end{cases} \quad (2)$$

the **parity bit**.

For example,  $\psi("1010111") = 1$ .

## Examples

- American Standard Code for Information Interchange (**ASCII**):  
7 bits for the code plus one parity bit, corresponding to one byte  
(8 bits)

# Cryptographic underpinnings (9)

USASCII code chart

<div> <div> <div>0 1</div> <div>b<sub>7</sub> b<sub>6</sub> b<sub>5</sub></div> <div>Bits</div> </div> <div> <div>0 1</div> <div>b<sub>4</sub> b<sub>3</sub> b<sub>2</sub> b<sub>1</sub></div> <div>Column</div> </div> <div> <div>0 1</div> <div>Row</div> </div> </div>					0 0	0 0	0 1	0 1	1 0	1 0	1 1	1 1
					0	1	2	3	4	5	6	7
0	0	0	0	0	NUL	DLE	SP	0	@	P	\	p
0	0	0	1	1	SOH	DC1	!	1	A	Q	a	q
0	0	1	0	2	STX	DC2	"	2	B	R	b	r
0	0	1	1	3	ETX	DC3	#	3	C	S	c	s
0	1	0	0	4	EOT	DC4	\$	4	D	T	d	t
0	1	0	1	5	ENQ	NAK	%	5	E	U	e	u
0	1	1	0	6	ACK	SYN	&	6	F	V	f	v
0	1	1	1	7	BEL	ETB	'	7	G	W	g	w
1	0	0	0	8	BS	CAN	(	8	H	X	h	x
1	0	0	1	9	HT	EM	)	9	I	Y	i	y
1	0	1	0	10	LF	SUB	*	:	J	Z	j	z
1	0	1	1	11	VT	ESC	+	;	K	[	k	{
1	1	0	0	12	FF	FS	,	<	L	\	l	
1	1	0	1	13	CR	GS	-	=	M	]	m	}
1	1	1	0	14	SO	RS	.	>	N	^	n	~
1	1	1	1	15	SI	US	/	?	O	_	o	DEL

The **eighth bit** was used to check if the data was correct, e.g., on a punched tape for printer data.

# Cryptographic underpinnings (10)

## The Luhn Algorithm for credit card numbers

2x		2x		2x		2x		2x		2x		2x		2x		
5	4	5	7	6	2	3	8	9	8	2	3	4	1	1	X	
2x5=10 (1+0)	1x4=4	2x5=10 1	1x7=7	2x6=12 (1+2)	1x2=2	2x3=6 6	1x8=8	2x9=18 (1+8)	1x8=8	2x2=4 4	1x3=3	2x4=8 8	1x1=1	2x1=2 2		
	4		7		2		8		8		3		1			
																=34
																=33
																=67

To calculate the check digit, multiply every even-position digit (when counted from the right) in the number by two. If the result is a two digit number, then add these digits together to make a single digit (this is called the *digital root*).

To this total, we then add every odd-position digit.

This will result in a total (in our example =67). The check-digit is what number needs to be added to this total to make the next multiple of 10. In our case, we'd need to add 3 to make 70. So the check-digit for this fictitious number is 3.

Also, payment operators use simple methods for payment card identification:

$$\psi("4362 \ 3245 \ 2314 \ 0012") = "**** \ **** \ **** \ *012"$$

# Cryptographic underpinnings (11)

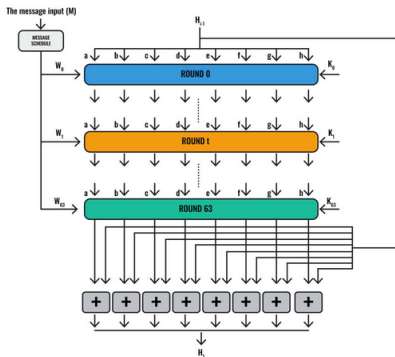
## Properties of hash functions used in blockchain systems

- **Determinism.** A given input message always produces the same hash output.
- **Verifiability.** Computing the hash of a message is efficient (linear complexity).
- **Noncorrelation.** A small change in the message (e.g., a 1-bit change) should change the hash output so extensively that it cannot be correlated to the hash of the original message.
- **Irreversability.** Computing the message from its hash is infeasible, equivalent to a brute-force search through all possible messages.
- **Collision protection.** It should be infeasible to calculate two different messages that produce the same hash output.

# Cryptographic underpinnings (12)

## Secure Hash Algorithm

The **SHA-256** falls into the class SHA-2, which was created by the United States National Security Agency (NSA) as a successor to SHA-1 in 2001.<sup>1</sup>



<sup>1</sup>Irrespective of the size of input data, the hash will always consist of **256 bits**.

# Cryptographic underpinnings (13)

## Private keys

**Definition.** A **private key** is an element of a finite set of feasible keys,  $\pi \in \Pi = \{\pi_1, \dots, \pi_N\}$ , where  $N = \#\Pi$  denotes the cardinality of the set of feasible keys.



# Cryptographic underpinnings (14)

## Examples of private keys

### **PIN for payment card (4 digits):**

$\Pi = \{ "0000", "0001", \dots, "9999" \}$ , with  $N = 10^4 = 10'000$ .

### **Phone PIN (between 4 and 6 digits):**

$\Pi = \{ "0000", \dots, "9999" \} \cup \{ "00000", \dots, "99999" \} \cup \{ "000000", \dots, "999999" \}$ , with  $N = 10^4 + 10^5 + 10^6 = 1'110'000$ .

**Alphanumeric password** (e.g., between 8 and 12 symbols, at least one upper-case and one-lower case letter, at least one symbol):

"#qwerty123", with  $N \approx 10^{24}$ .

# Cryptographic underpinnings (15)

## Risks of private keys

Possession of a private key is the root of user control. Therefore, holders of private keys are exposed to the following risks:

- **Private key loss.** If a private key is lost, it cannot be recovered and control may be lost forever. Therefore, a private key must be backed up and protected from accidental loss.
- **Private key compromise.** A private key must remain secret at all times. Revealing it to a third party is equivalent to sharing control (then, it may not be feasible to disentangle who authenticated a transaction).
  - The key has been revealed to an unauthorized party (stolen key)
  - The key *may* have been revealed to an unauthorized party (uncertainty)
  - An attacker has identified the private key by guesswork and/or trial-and-error techniques.

# Cryptographic underpinnings (16)

## Most common passwords

Rank	2021
1	123456
2	123456789
3	12345
4	qwerty
5	password
6	12345678
7	111111
8	123123
9	1234567890
10	1234567

Source: [nordpass.com](https://nordpass.com).

# Cryptographic underpinnings (17)

## Generation of a private key

- **Offline and not chosen by a human**
- **Secure source of randomness**, e.g.:
  - Mouse-wiggling
  - Cosmic radiation noise from microphone channel
  - Quantum random generator
- Pseudo random number generator must be **cryptographically secure** (CSPRNG)<sup>2</sup>

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<sup>2</sup>CSPRNG requirements fall into two groups: (i) they pass statistical randomness tests, (2) they hold up well under serious attack, even when part of their initial or running state becomes available to an attacker.

# Cryptographic underpinnings (18)

## Ethereum private keys

A private key in the Ethereum system is a binary number with 256 digits (corresponding to a hexadecimal number with 64 digits).

### **Example:**

0xe3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855

$N = 16^{64} = 2^{256} \approx 1.1579 \cdot 10^{77}$  (the estimated number of atoms in the visible universe is  $10^{80}$ ).

# Cryptographic underpinnings (19)

## Public keys

The public key is generated from the private key using a function that is easy to compute but practically irreversible. Such functions are called **one-way functions** or **trapdoor functions**.

### Examples:

- Exponentiation in a finite field (discrete logarithm problem)
- Scalar multiplication on elliptic curves

**Note:** Also hash functions are one-way functions. However, in contrast to the functions considered here, they take data of arbitrary size and lack the mathematical properties (homomorphy) needed to run digital signature protocols.

# Cryptographic underpinnings (20)

## Finite fields

Finite fields are finite mathematical structures that are the basis for cryptographic proofs. An important example are **residue class fields with prime characteristic**.<sup>3</sup>

**Example.** The residue class field  $\mathbb{F}_7$  consists of

- the set of residue classes  $\{0, 1, 2, 3, 4, 5, 6\}$
- the operation of addition modulo 7, e.g.,

$$2 + 6 \equiv 1 \pmod{7} \quad (3)$$

- the operation of multiplication modulo 7, e.g.,

$$5 \cdot 4 \equiv 6 \pmod{7}. \quad (4)$$

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<sup>3</sup>For any prime power  $p^m$ , there exists precisely one finite field. Residue class fields (where  $m = 1$ ) are of an elementary nature.

# Cryptographic underpinnings (21)

## Primitive roots

**Example.** In the residue class field  $\mathbb{F}_7$ , consider the powers of 3:

$$3^0 \equiv 1 \pmod{7}$$

$$3^1 \equiv 3 \pmod{7}$$

$$3^2 \equiv 2 \pmod{7}$$

$$3^3 \equiv 6 \pmod{7}$$

$$3^4 \equiv 4 \pmod{7}$$

$$3^5 \equiv 5 \pmod{7}$$

Note that each nonzero residue class corresponds to some power of 3 (this property makes 3 a **primitive root** or **generator** of the multiplicative group  $\mathbb{F}_7^* = \mathbb{F}_7 \setminus \{0\}$ ).



# Cryptographic underpinnings (22)

## Table of primitive roots

Analogously, one defines  $\mathbb{F}_p$  for any prime number  $p \in \{2, 3, 5, 7, 11, 13, 17, 19, 23, \dots\}$ .

$p$	Primitivwurzeln modulo $p$
2	1
3	2
5	2,3
7	3,5
11	2,6,7,8
13	2,6,7,11
17	3,5,6,7,10,11,12,14
19	2,3,10,13,14,15
23	5,7,10,11,14,15,17,19,20,21

# Cryptographic underpinnings (23)

## The discrete logarithm problem

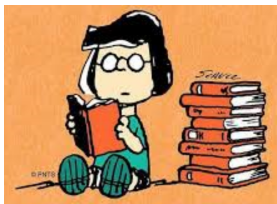
The **discrete logarithm problem** is to find, for a given residue class  $r$ , the exponent  $m$  such that  $g^m \equiv r \pmod{p}$ .

For large primes  $p$ , this can be a very difficult problem.

# Cryptographic underpinnings (24)

## Bibliographic notes

This chapter is loosely based on Antonopoulos and Wood (2018, Ch. 4).



# Cryptographic underpinnings (25)

## References

Antonopoulos, A.M., Wood, G. (2018), *Mastering Ethereum: Building Smart Contracts and Dapps*, O'Reilly Media.