

# Database Start Here

v3

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### Before you get Started

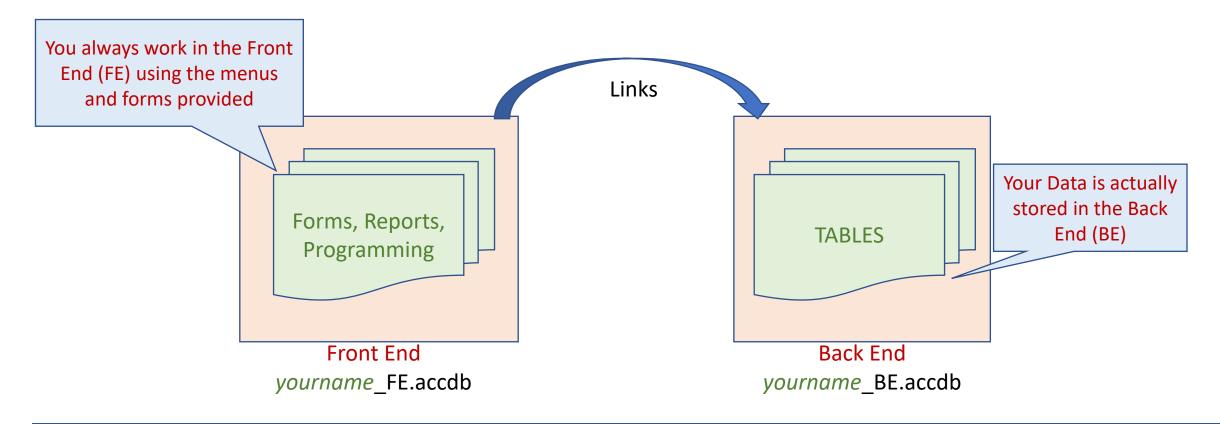
This database is written in and runs with Microsoft Access (2016). You only **need** Access if you want to modify the structure and the programming. To just use the database all you need is the Access 'Run Time' which is available from Microsoft here:

https://www.microsoft.com/en-ca/download/details.aspx?id=50040

The files that make up the system are described here:

- 1. This 'Start Here Guide' of course ... it is recommended you review it before diving in
- The Access Database Front End and Back End files. I recommend you name them as a pair.
  The default name is NEW\_FE.accdb and NEW\_BE.accdb but you can change NEW to be
  anything you like.
- 3. In general you always only ever run the FE file ... and it 'attaches itself' to the back end. The first time you run the front end it may complain the back end is missing ... and you simply navigate to the back end file and click on it.
- 4. There is an Executable file for use with the StaRFIshRail RFID system.
  - Additionally there is a library file (\*.dll) that this executable needs and there is also a text config file
- 5. A software library called M2Mqtt.Net.tlb which is included. (for MQTT not Access)
- 6. IF YOU ARE UPGRADING see the caution note along with the list of changes in the change log at the end of this presentation.

#### Front End and Back End



#### **IMPORTANT:**

Double Click the FE access database and it should launch automatically. It will test for and refresh the links to the BE. If the two files are not in the same place then it wont know where the BE is and you will be prompted to locate the file.

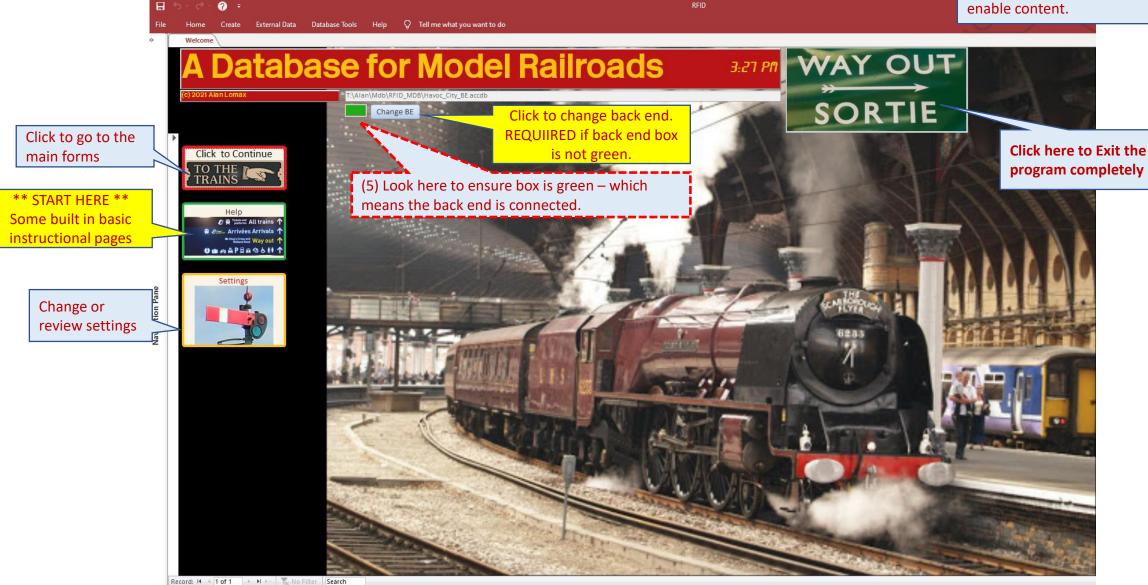
On the welcome page (the first page that comes up in the FE) there is a box on the top left that shows where the front end thinks the BE file is. If the box is green the file is found and the two are connected! Access wont ask again unless files are moved or renamed.

There is a button to deliberately break the connection and connect to a different back end (desirable when testing).

#### The Welcome Screen

tabase Tools Help Q Tell me what you want to do

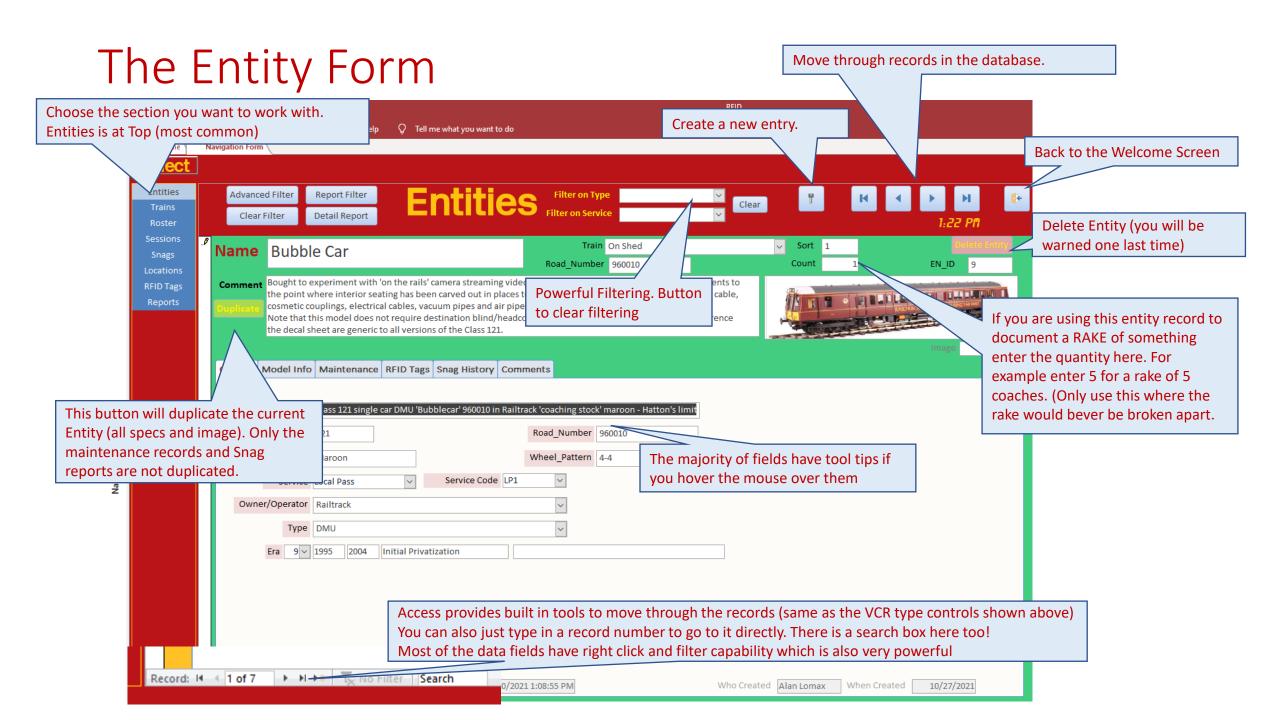
You may get a security warning like this. Since this database relies on programming to work you must click enable content.



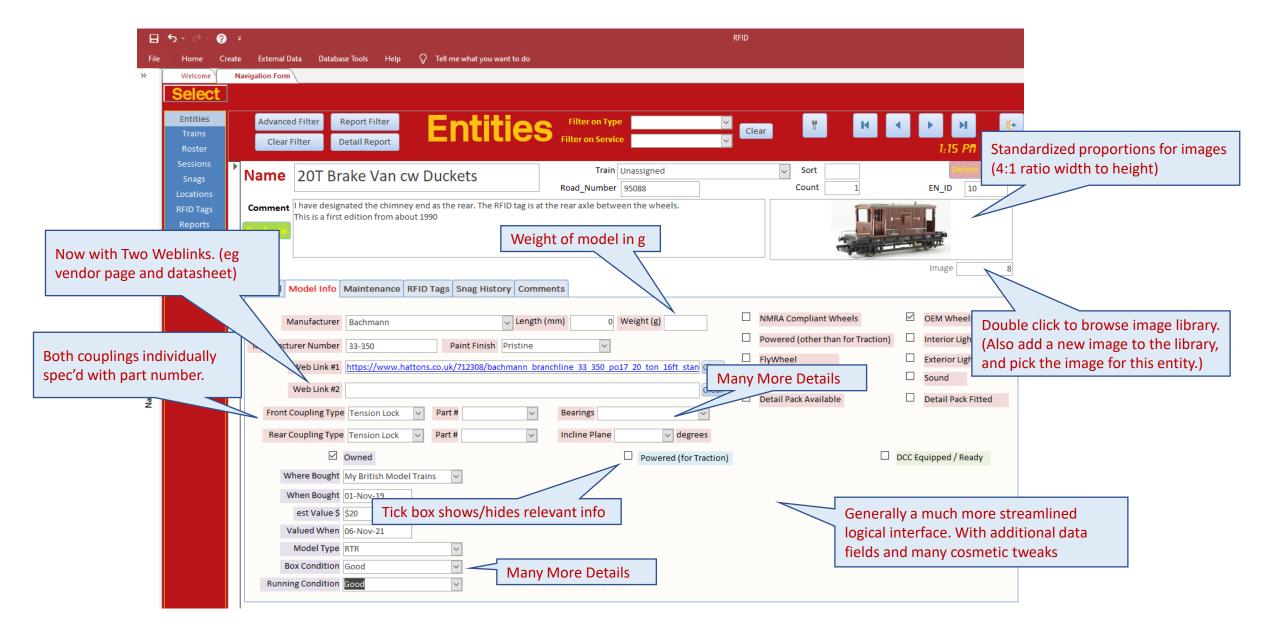
### The Help Screen

Welcome Help data is saved in the Help • database like other records are. Each Record has a Title FE HelpID Welcome Search Title FE HelpIDfk For Each title there Enable Editing are 5 tabs worth of Getting Started Fundamentals Getting Around Details Custom Help possible information Tab1Title Getting Started Editing is disabled by default but clicking The title for each tab ilroad Access Database. Welcome to the Model here lets you add or edit the content. is also part of the data that is saved. At its most basic level this databa ntent management system (CMS) - in other words it is aimed at letting you manage your 'stuff'. Unlike a lot of CMS systems the ry much focussed on railway rolling stock. In this database every individual piece of rolling stock is called an 'Entity'. This databas ting entities but in truth that is barely scratching the surface of what it can do. Review the content on each of As you will discover t these 5 tabs for familiarity. You s of data about your stuff. These forms often use checkboxes for yes/no type information but also f the drop downs are self populating which means as you enter some text once can always come back later. it then becomes a nformation new 'records' are created in the database. Of course copy and paste makes bulk repetitive data entry even easier - populate one detailed record about a coach and then copy/paste if you have many of them. Once some data has been entered there are generally two types of reports available: Lists (shows some information about a lot of records) Details (showing a lot of information about one record) On the Welcome Screen are only a few buttons ... • "To the Trains" takes you on to the main database forms "Options" Lets you review or change (rarely used) options. "Help" brings you to the help system (this page is the first page of that help system). On this form at the top you can search for additional help screens using the drop down "Search Title" Also you can add a new title (with a complete set of 5 new tabs) by using the button so named. Finally ... All forms have an "Exit button" in the top right (An Icon of a door with the arrow pointing out.) So don't be timid take a look through the tabs on this form and any additional Titles of interest. Lets go Train Spotting!

Options and Settings Click to filter out system entities from normal use. They are still in the tables but most forms and reports don't show them Tell me what you want to do Database Tools Green is Good. BE Version and required BE Version match A Collecti Mikes fudge factor. This constant is added to the internal otions session number and result is the displayed session number. ✓ Filter Out System Entities Show Advanced **BE Version** use JSON txt File BE Version Comment Upgraded Automatically ☐ Use MQTT Interface T:\Alan\Mdb\Clean Version 3.0\New BE.accdb Click to show more advanced information 2.1 MIN BE Version Session Offset 100 on this form. Initially this information is FE Version Comment | Added ability to mod back end programatically hidden just to minimize clutter. Train Type Colour Codes | Era (Basic look up Data) LookUps (Color) Basic common definitions of each Era - ColorValue -ColorNa Service a keyword. (Add names to the list if 2474495 Goldenrod1 193 Heavy Express 255 37 you want to). ColorValue is a CALCULATED value LightskyBlue Light Express 16436871 135 206 250 corresponding to what colour to use. It is calculated from the 3 Red-Green-Blue values you put in. (You can Local Pass 8441155 SeaGreen3 67 205 128 **Navigation Pane** find tables for these on the internet) The color name is 180 11842798 Rosybrown2 238 180 Goods just a descriptive reminder for yourself as to what color 204 204 Heavy Goods 13421772 Grey80 204 these numbers actually represent. 255 Yard 16777215 White 255 Undefined 12632256 LightGrey 19 192 Service is used by the Entity form and if it matches one Passenger 13213315 BR Blue After clicking show advanced scroll down On many forms and reports colour coding is used. Here the on form to see very rarely used stuff. colours are defined using the common Red-Green-Blue set of 3 Record: M 4 1 of 11 P No Filter Search numbers (each 0-255). A color Value is calculated from these.

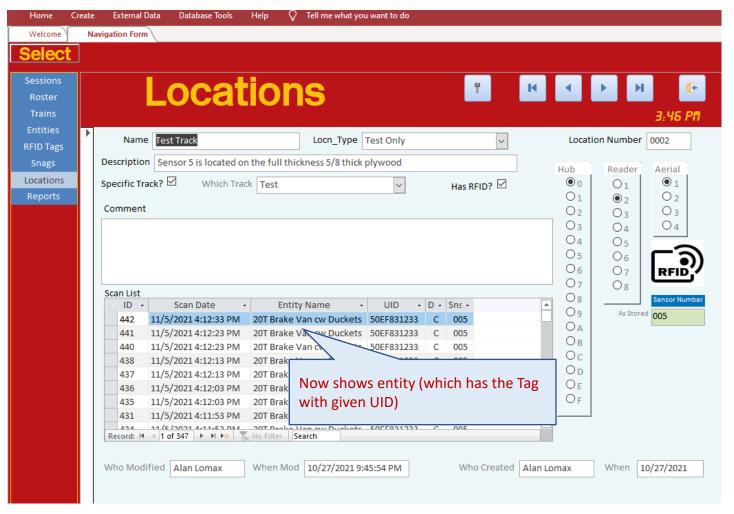


# Entity Form (More)



#### Locations and RFID

Generally the RFID TAGs are mounted on your rolling stock. Aerials to read those tags are mounted under the rails. Each Aerial connects to a reader, and each reader to a Hub. Within the database all of this is defined as a 'location'. Below a location has been defined and the tick box 'Has RFID' is selected.



Ticking "Has RFID" will unhide the fields that allows a Hub reader and Aerial to be selected which results in a particular sensor # according to the design of the StaRFIshRail system.

The Bottom line is a location can have a sensor associated with it and if it does this page will show the Scans Records for that location..

#### Additional Material

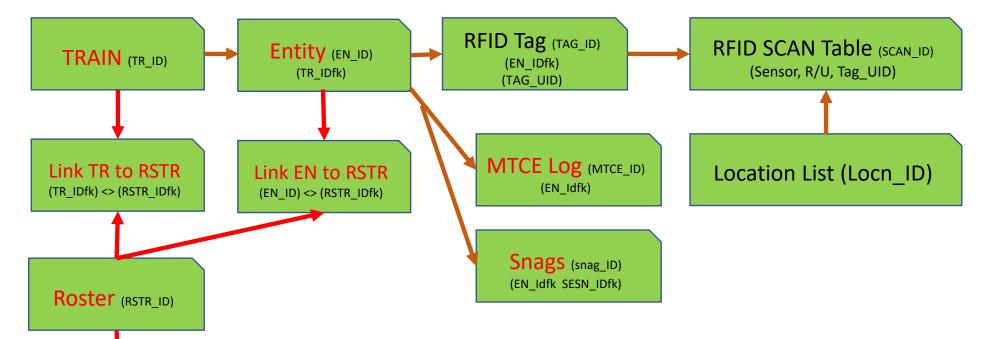
Additional material is FYI only

#### Database Main Table Design

Link SESN to RSTR

(SESN\_IDfk) <> (RSTR\_IDfk)

Session (SESN\_ID)



#### **NOTES**

- A Train is just a named collection that may have one or more Entities associated with it.
- An Entity can only belong to one Train at a time.
- An Entity may have one or more RFID TAGs associated with it.
- An RFID TAG can only belong to one **Entity** at a time.
- An Entity *may* have one or more Service Maintenance records associated with it.
- An Entity *may* have one or more Snag Reports associated with it.
- A Roster just a named collection that *may* have one or more **Trains** and *may* have one or more **Entities** associated with it. Normally the **Entities** are just Locomotives but this is not required.
- The same **Train** or **Entity** can exist in multiple rosters.
- A Session is a specific operating session with a start time and end time (to be set loosely and wide).
- A session *may* have one or more Rosters assigned.
- A Location may have an RFID reader associated with it.

#### Where to Now?

I recommend looking through the forms for familiarity.

During testing I created and deleted several dummy records. (Flying Scotsman theme)

You could do similar just create records to see where the info shows up on various forms and reports. You can delete the records when done to clean up the database.

The central pillar for the database is without a doubt the Entity. There are forms for entering data, reports for listing and reviewing the data plus many sub forms.

A sub form shows how one set of data relates to another .. for example a "Train" is composed of related "entities", or an "Entity" has "Maintenance records".

There are three entities that are 'system' related and as such are not really dummy records. They are named 'Blank', 'System', and 'Unassigned'. Initially these entities are filtered out on mist forms and reports. (effectively 'hidden') There is an option on the settings screen to remove the filter and it is worth getting familiar with this behaviour.

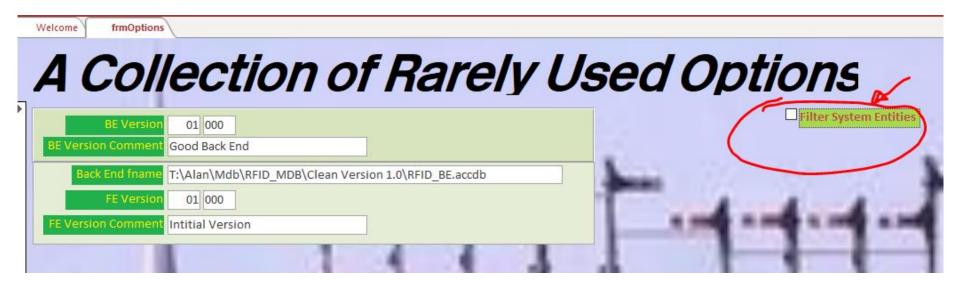
All of these activities will help you get familiar with the database layout and operation.

#### System Entities

Another **system** record is simply called 'Undefined' which is used when RFID tags are scanned for the first time. Your workflow to install RFID tags should go like this: a) document entity in database b) Attach tag to an entity (unknown UID at this point) c) scan entity / tag. When first scanned a new RFID tag is created and it will be assigned (in the database) to the 'Undefined' entity. In the database you look at 'Undefined' and then reassign this tag away from the 'Undefined' entity and over to the correct entity that you just built.

The final **system** entity is called 'system' and it can be used for logging maintenance records not about your model railroad stuff but about your system in general. You could of course create your own entities for keeping track of other items also.

The three **system** entities are not required to be visible. There is an option on the 'options page' to effectively hide the three **system** entities from your forms and reports. You tick the setting and then the next time you go to the entity form there will be three less entities. See below:

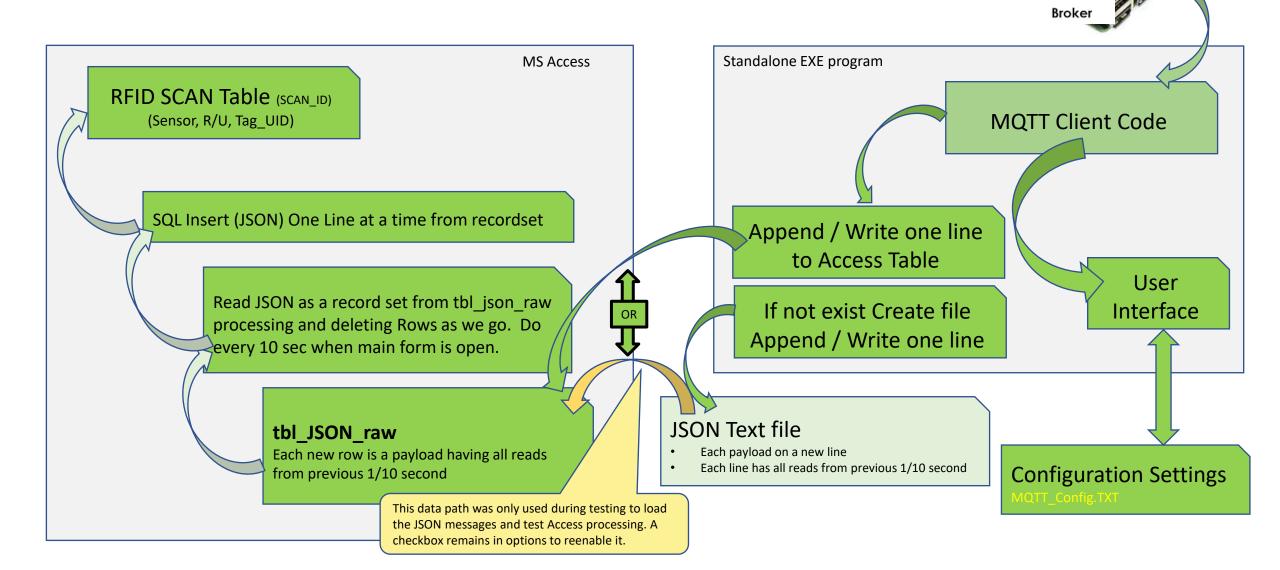


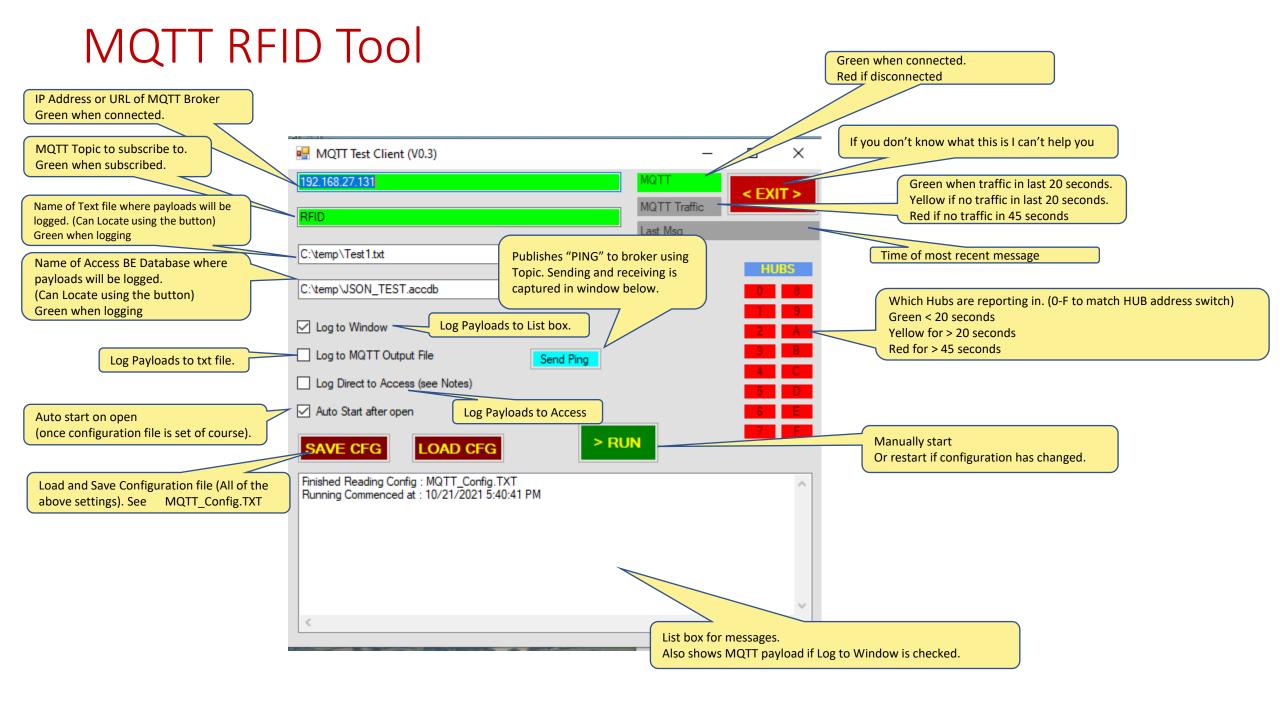
#### RFID MQTT and Access

This database was written with the ability to read and process RFID tags.

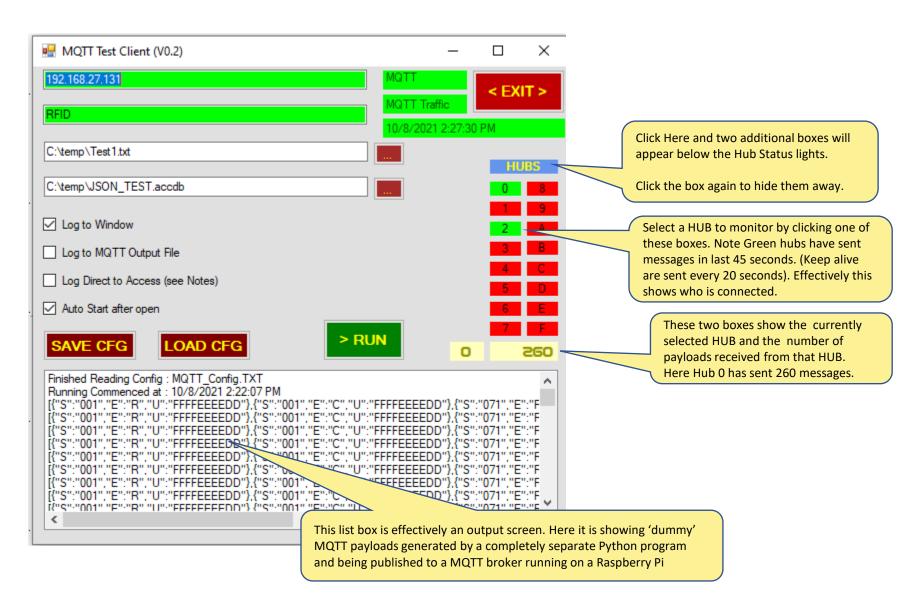
- Specifically a small 'client program' is provided for subscribing to especially formatted MQTT messages and loading them behind the scenes into a back end. (Specifically to the table: tbl\_JSON\_Raw)
- 2. The RFID system used publishes MQTT messages up to every 1/10 of a second as tags pass over the aerials. The message consists of the UID of the tag, the sensor # (aerial) and also the type of read (A new read, a ongoing read, or a loss of read)
- 3. Additionally the RFID Hub will send a 'keep alive' message every 20 seconds.
- 4. If configured (by default it is turned off) you can ask the Database to auto start the client program on the options page. Generally it is best if you manually launch the client first to ensure it connects, subscribes and is receiving MQTT messages. Once verified to be properly configured only then should it be auto started.
- 5. For test purposes the client can also log the MQTT messages to a text file for analysis.

## Database MQTT Interface (Unified View)



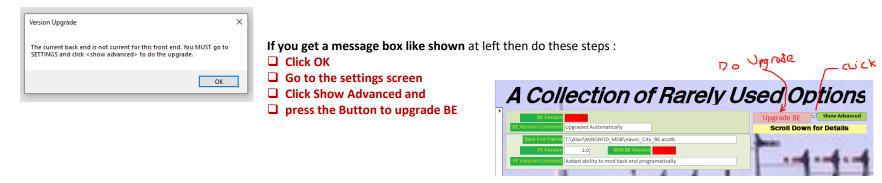


#### Viewing Hub Message Counts



#### Changelog

- CAUTION If you are upgrading do NOT overwrite your back end database file.
- You only need the new front end. The back end (with your data in it) will be upgraded in place.
- When you start the new Front End it first checks your Back End version and you will get the message box below left if an upgrade is needed.



• If you have several BE files you will need to connect to each BE and upgrade them one at a time. When complete the version numbers should be green once again.

#### **Main Changes**

· Bug Fixes resolving issues found during testing