

MMAT 5390: Mathematical Imaging

Lecture 4: Image decomposition by Haar/Walsh Transform

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Recap: Haar transform

For details, please refer to Lecture note Chapter 2

Definition of Haar functions:

The Haar functions are defined recursively as follows:

$$H_0(t) \equiv 1 \quad \text{for } 0 \leq t < 1$$

$$H_1(t) \equiv \begin{cases} 1 & \text{if } 0 \leq t < 1/2 \\ -1 & \text{if } 1/2 \leq t < 1 \end{cases}$$

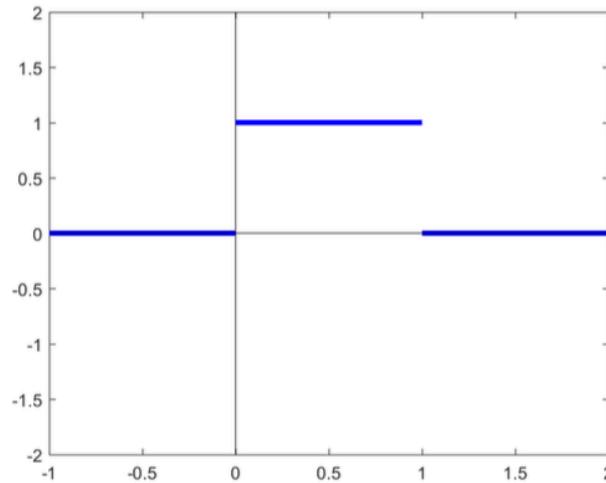
$$H_{2^p+n}(t) \equiv \begin{cases} \sqrt{2^p} & \text{if } \frac{n}{2^p} \leq t < \frac{n+0.5}{2^p} \\ -\sqrt{2^p} & \text{if } \frac{n+0.5}{2^p} \leq t < \frac{n+1}{2^p} \\ 0 & \text{elsewhere} \end{cases}$$

where $p = 1, 2, \dots$; $n = 0, 1, 2, \dots, 2^p - 1$

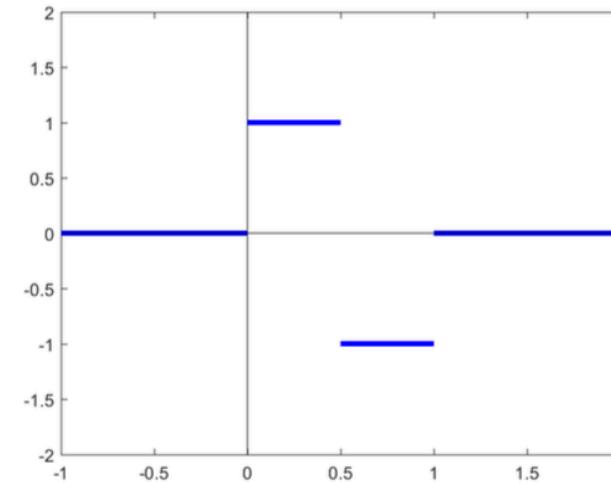
Recap: Haar transform

For details, please refer to Lecture note Chapter 2

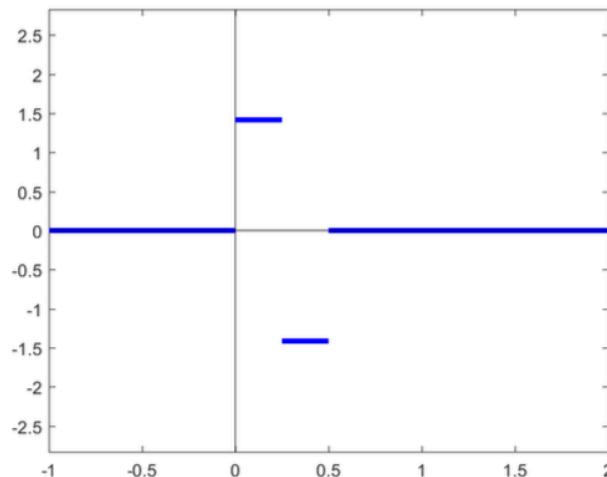
Definition of Haar functions:



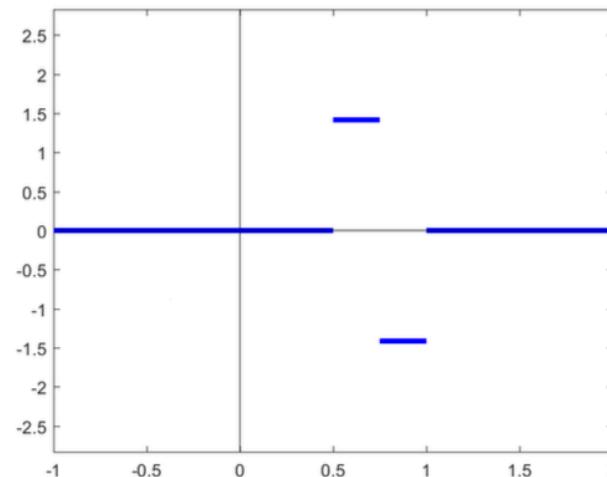
H_0



H_1



H_2



H_3

Recap: Haar transform

For details, please refer to Lecture Note Chapter 2

Definition of Haar transforms: ($N = \text{power of 2}$)

Definition 3.3: (Discrete Haar Transform)

The Haar Transform of a $N \times N$ image is performed as follows. Divide t variable by the size of matrix = N . That's:



Let $H(k, i) \equiv H_k \left(\frac{i}{N} \right)$ where $k, i = 0, 1, 2, \dots, N - 1$

We obtain the Haar Transform matrix:

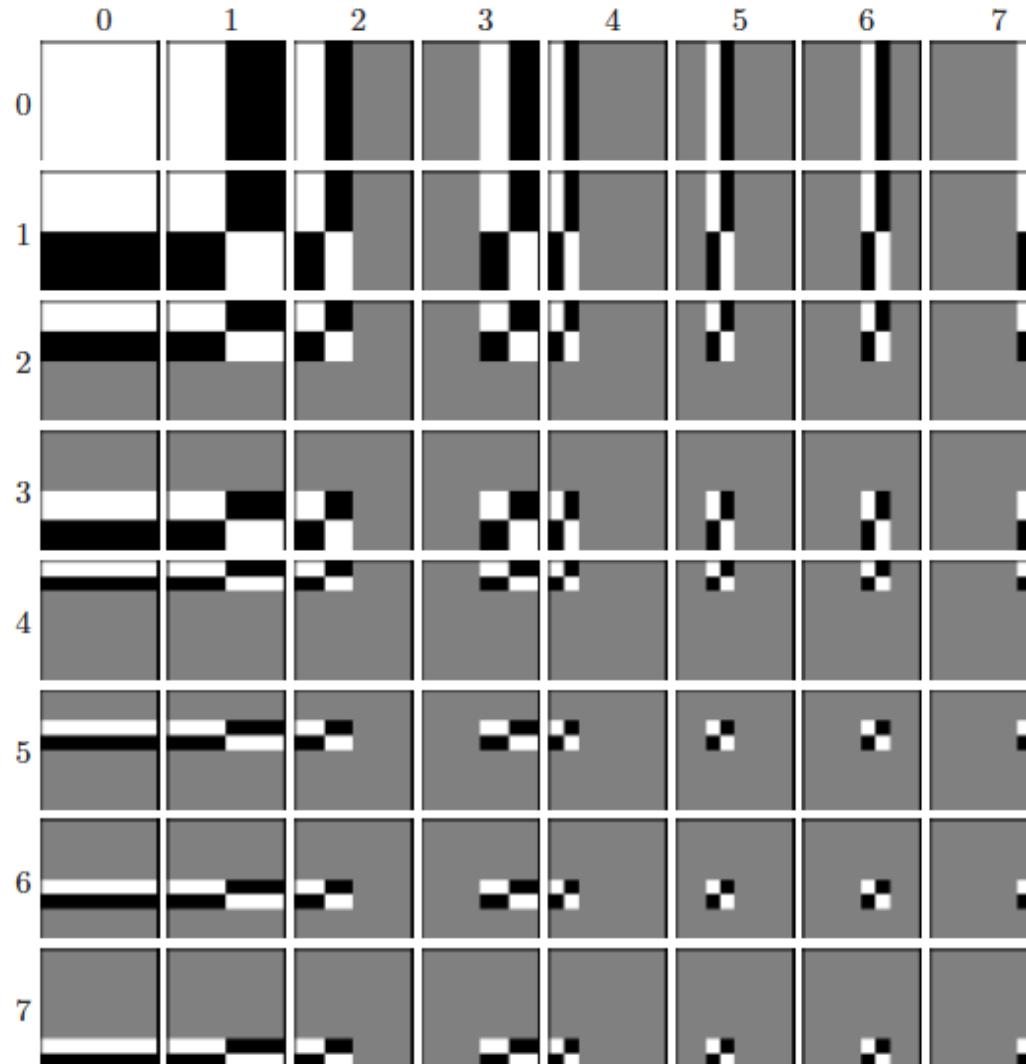
$$\tilde{H} \equiv \frac{1}{\sqrt{N}} H \quad \text{where } H \equiv (H(k, i))_{0 \leq k, i \leq N-1}$$

(Then $\tilde{H}^T \tilde{H} = I$)

The Haar Transform of $f \in M_{n \times n}$ is defined as:

$$g = \tilde{H} f \tilde{H}^T$$

Haar transform elementary images



Haar transform basis image. White = positive; Black = negative; Grey = 0
The i-th row j-th column elementary image is given by:

The outer product of $\tilde{H}(i, :)$ and $\tilde{H}(j, :)$

Reconstruction using Haar decomposition



(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)

(a) = using 1x1 elementary images (first 1 row and first 1 column elementary images);

(b) = using 2x2 elementary images (first 2 rows and first 2 column elementary images...
And so on...

Error under Haar decomposition

$$\sum_{\text{all pixels}} (\text{reconstructed pixel} - \text{original pixel})^2$$

Square error for image 'a': 366394

Square error for image 'b': 356192

Square error for image 'c': 291740

Square error for image 'd': 222550

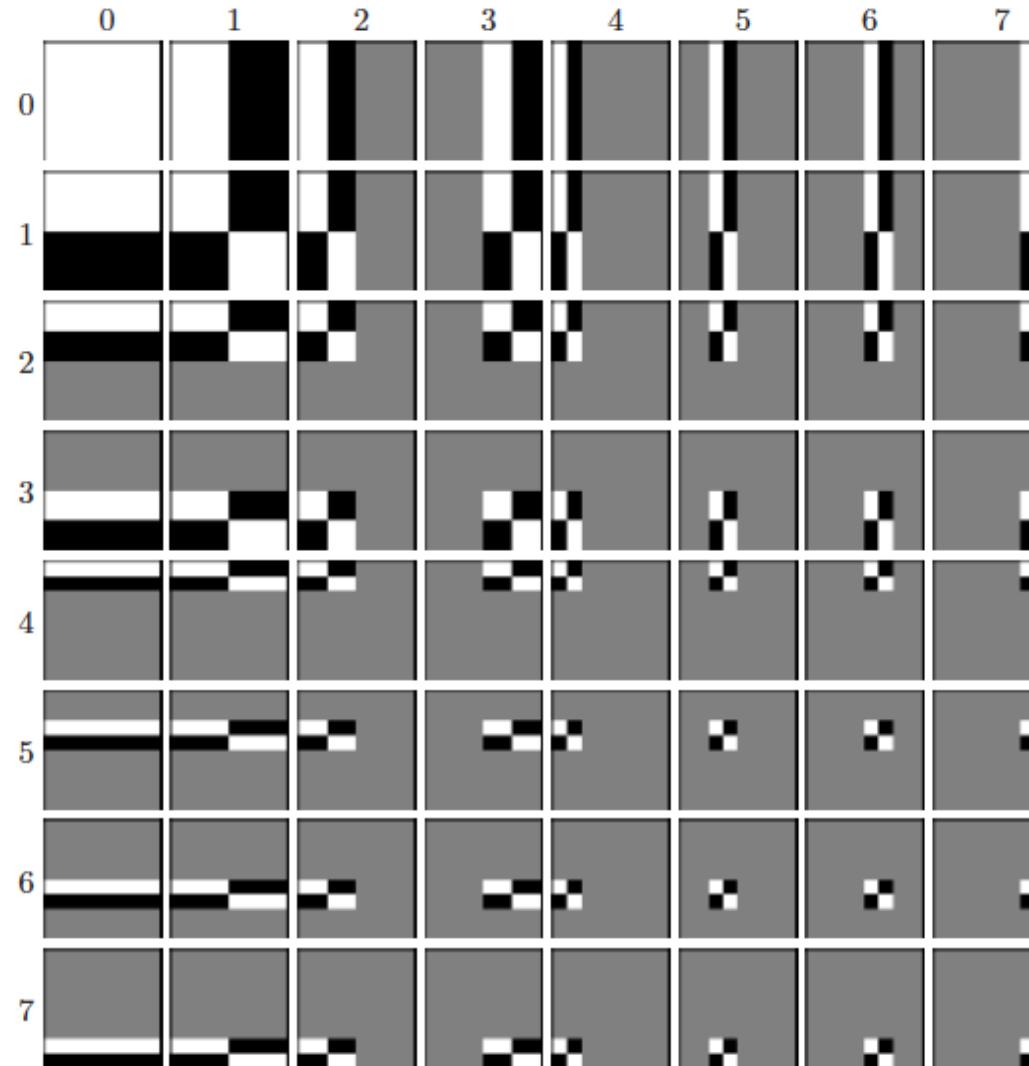
Square error for image 'e': 192518

Square error for image 'f': 174625

Square error for image 'g': 141100

Square error for image 'h': 0

More about Haar transform



Haar transform basis image. White = positive; Black = negative; Grey = 0

More about Haar Transform

What are the coefficients associated to different elementary images representing?

| | | | | | |
|------|-------|-------|--|-------|--|
| L-L | L-H1 | L-H2 | | L-H3 | |
| H1-L | H1-H1 | H1-H2 | | H1-H3 | |
| H2-L | H2-H1 | H2-H2 | | H2-H3 | |
| | | | | | |
| H3-L | H3-H1 | H3-H2 | | H3-H3 | |
| | | | | | |

The thick lines divide them into sets of elementary images of the same resolution. Letters L and H are used to indicate low and high resolution, respectively. The numbers next to letter H indicates which level of high resolution. The pairs of letters used indicate which resolution we have along the vertical and horizontal axis. For example, pair L-H2 indicates that the corresponding panels have low resolution along the vertical axis, but high second order resolution along the horizontal axis.

More examples

Discrete Haar transform



Original



Compressed (16:1)

More examples

Discrete Haar transform



Original



Compressed (16:1)

More examples

Discrete Haar transform

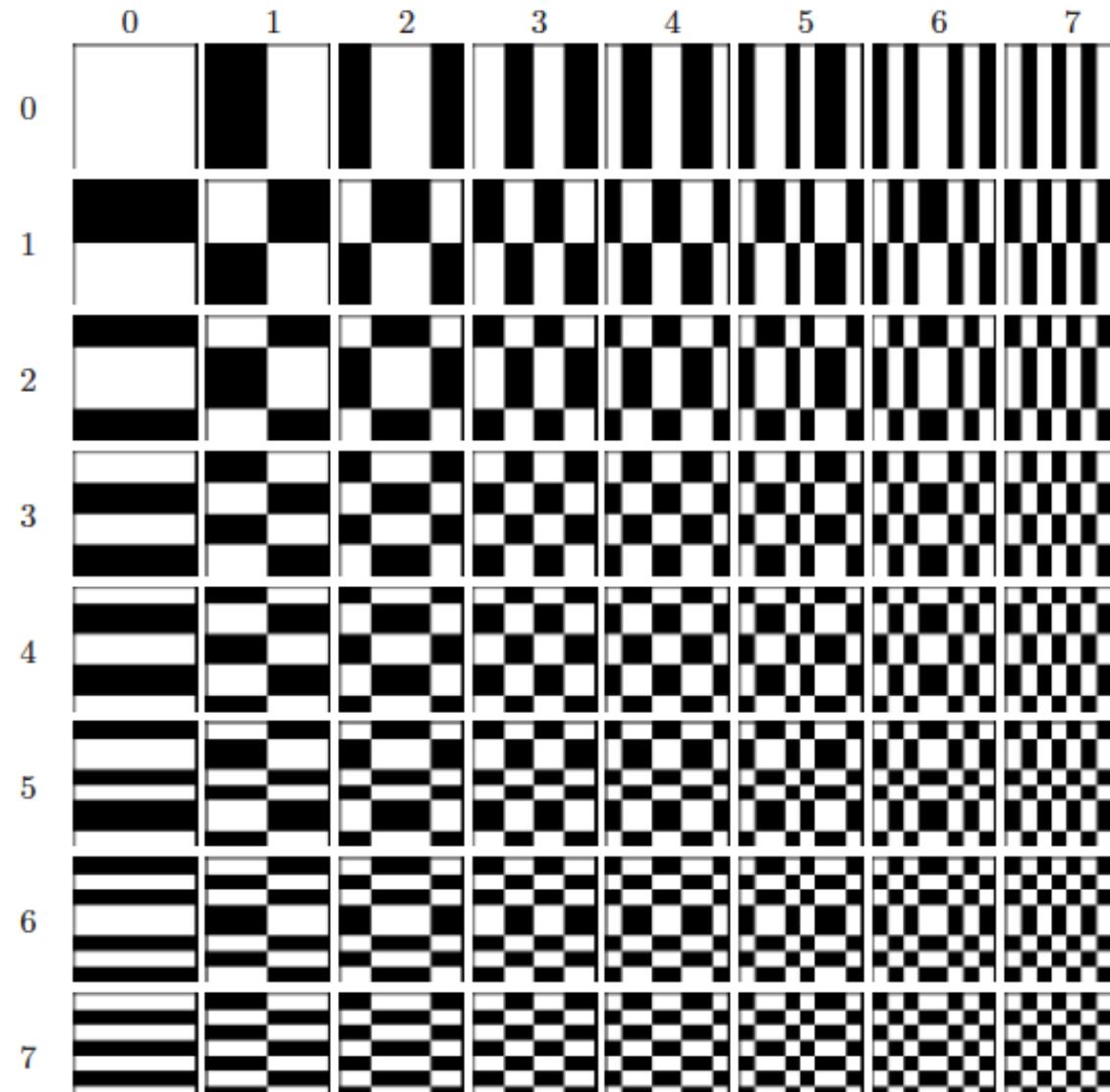


Original



Compressed (16:1)

Elementary images of Walsh transform

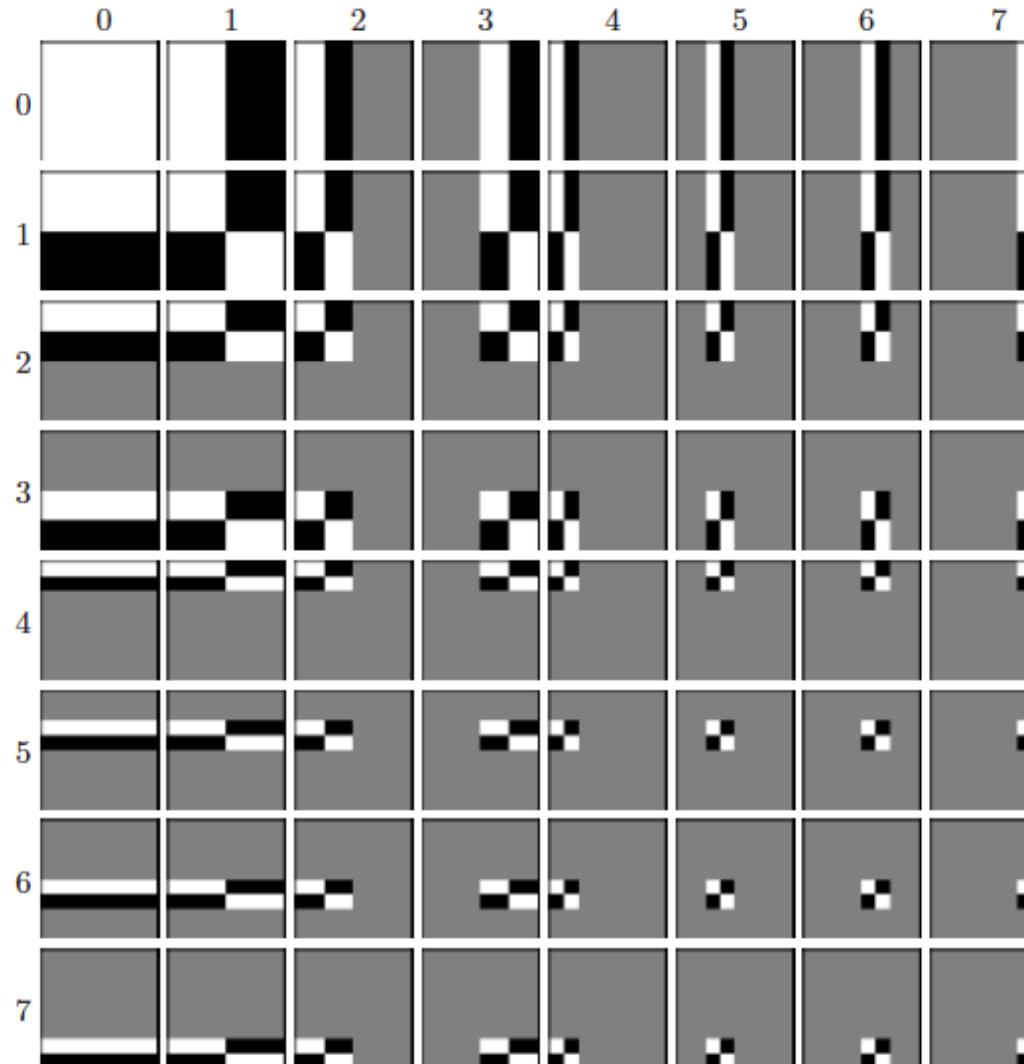


Here, the i -th row j -th column image represents the elementary image I_{ij}^W .

where I_{ij}^W is the elementary image given by taking the outer product of the i -th row and j -th row of \tilde{W} .

Walsh transform elementary images. White = positive; Black = negative; Grey = 0

Compared with Haar transform



Here, the i -th row j -th column image represents the elementary image I_{ij}^H .

where I_{ij}^H is the elementary image given by taking the outer product of the i -th row and j -th row of \tilde{H} .

Haar transform basis image. White = positive; Black = negative; Grey = 0

Reconstruction using Walsh decomposition



(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)

(a) = using 1x1 elementary images (first 1 row and first 1 column elementary images);

(b) = using 2x2 elementary images (first 2 rows and first 2 column elementary images...)

And so on...

Compared with Haar decomposition



(a)



(b)



(c)



(d)



(e)



(f)



(g)



(h)

(a) = using 1x1 elementary images (first 1 row and first 1 column elementary images);

(b) = using 2x2 elementary images (first 2 rows and first 2 column elementary images...)

And so on...

Error under Walsh decomposition

$$\sum_{\text{all pixels}} (\text{reconstructed pixel} - \text{original pixel})^2$$

Square error for image a: 366394

Square error for image b: 356190

Square error for image c: 262206

Square error for image d: 222550

Square error for image e: 148029

Square error for image f: 92078

Square error for image g: 55905

Square error for image h: 0

A quick revision: Image decomposition

What is image decomposition:

Given an image f , we write f as a linear combination of elementary images:

$$f = \sum_{i=1}^M \sum_{j=1}^N g_{ij} I_{ij}.$$

coefficients
Elementary images

(By truncating the terms with small coefficients, we can compress the image while preserving the important details)

Main technique for image decomposition:

Suppose $f = U g V^T$. Write:

$$U \equiv \left(\begin{array}{cccc} \vec{u}_1 & \vec{u}_2 & \cdots & \vec{u}_N \end{array} \right) \text{ and } V \equiv \left(\begin{array}{cccc} \vec{v}_1 & \vec{v}_2 & \cdots & \vec{v}_N \end{array} \right)$$

Then:

$$f = \sum_{i=1}^N \sum_{j=1}^N g_{ij} \vec{u}_i \vec{v}_j^T$$

which is the linear combination of elementary images $\vec{u}_i \vec{v}_j^T$.

A quick revision: Image decomposition

Main goal:

$$f = U g V^T.$$

HOW TO CHOOSE U and V ?
WHAT IS THE REQUIREMENT of g ?

So far we have learnt:

1. SVD

$$f = U \Sigma V^T$$

Diagonal
unitary

2. Haar transform

$$f = \tilde{H}^T g \tilde{H}$$

Sparse (hopefully)
Haar transform matrix

3. Walsh transform

$$f = \tilde{W}^T g \tilde{W}$$

Sparse (hopefully)
Walsh transform matrix

Recap: Definition of DFT

1D and 2D Discrete Fourier Transform:

Definition 5.1: The 1D discrete Fourier transform (DFT) of a function $f(k)$, defined at discrete points $k = 0, 1, \dots, N - 1$, is defined as:

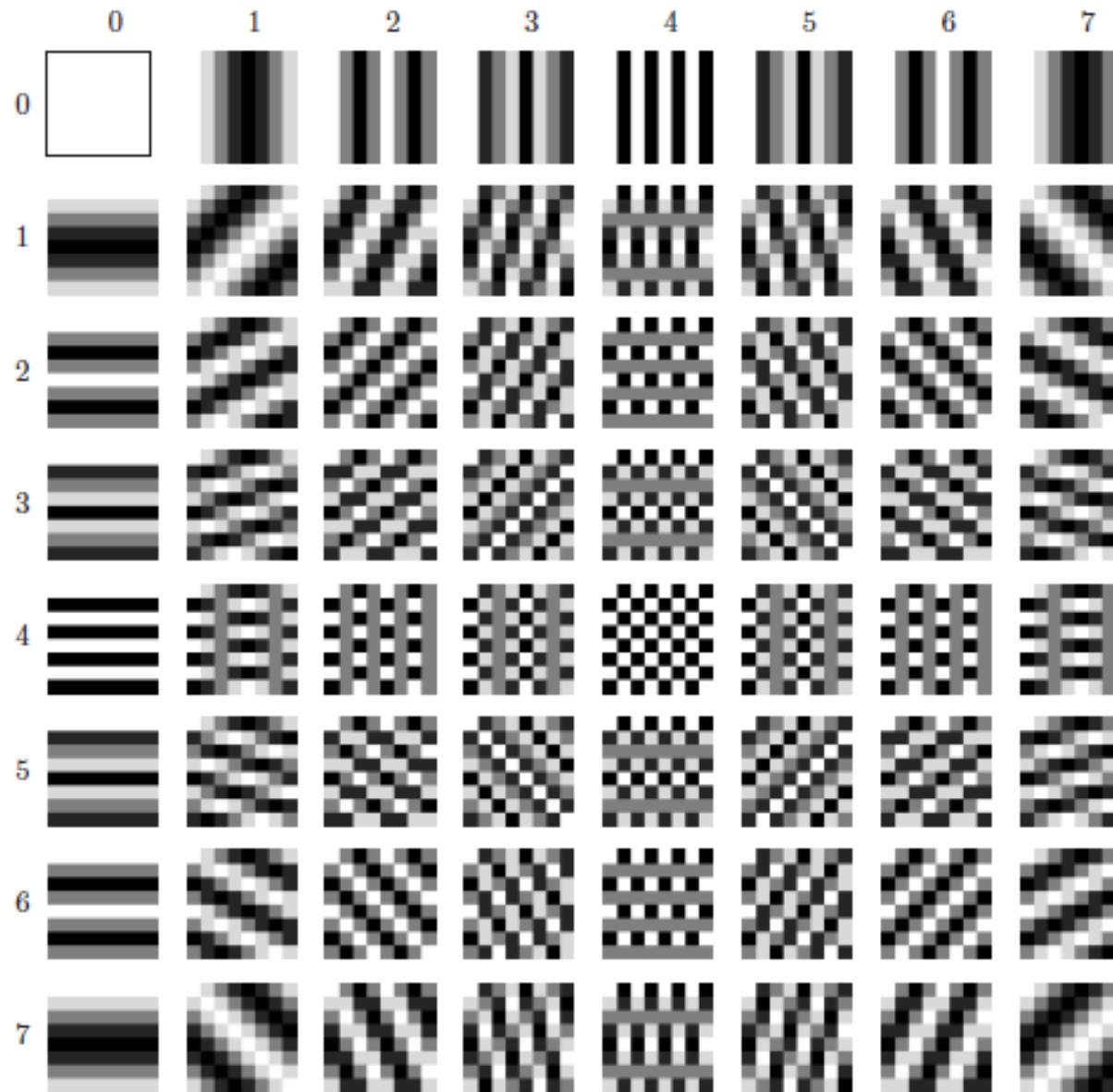
$$F(m) = \frac{1}{N} \sum_{k=0}^{N-1} f(k) e^{-j \frac{2\pi m k}{N}} \quad \text{where} \quad \begin{pmatrix} j = \sqrt{-1} \\ e^{j\theta} = \cos \theta + i \sin \theta \end{pmatrix}$$

The 2D discrete Fourier transform for an $M \times N$ image $g(k, l)$, defined at $k = 0, 1, \dots, M - 1$ and $l = 0, 1, \dots, N - 1$, is defined as:

$$\hat{g}(m, n) = \frac{1}{MN} \sum_{k=0}^{M-1} \sum_{l=0}^{N-1} g(k, l) e^{-j 2\pi (\frac{km}{M} + \frac{ln}{N})} \quad (*)$$

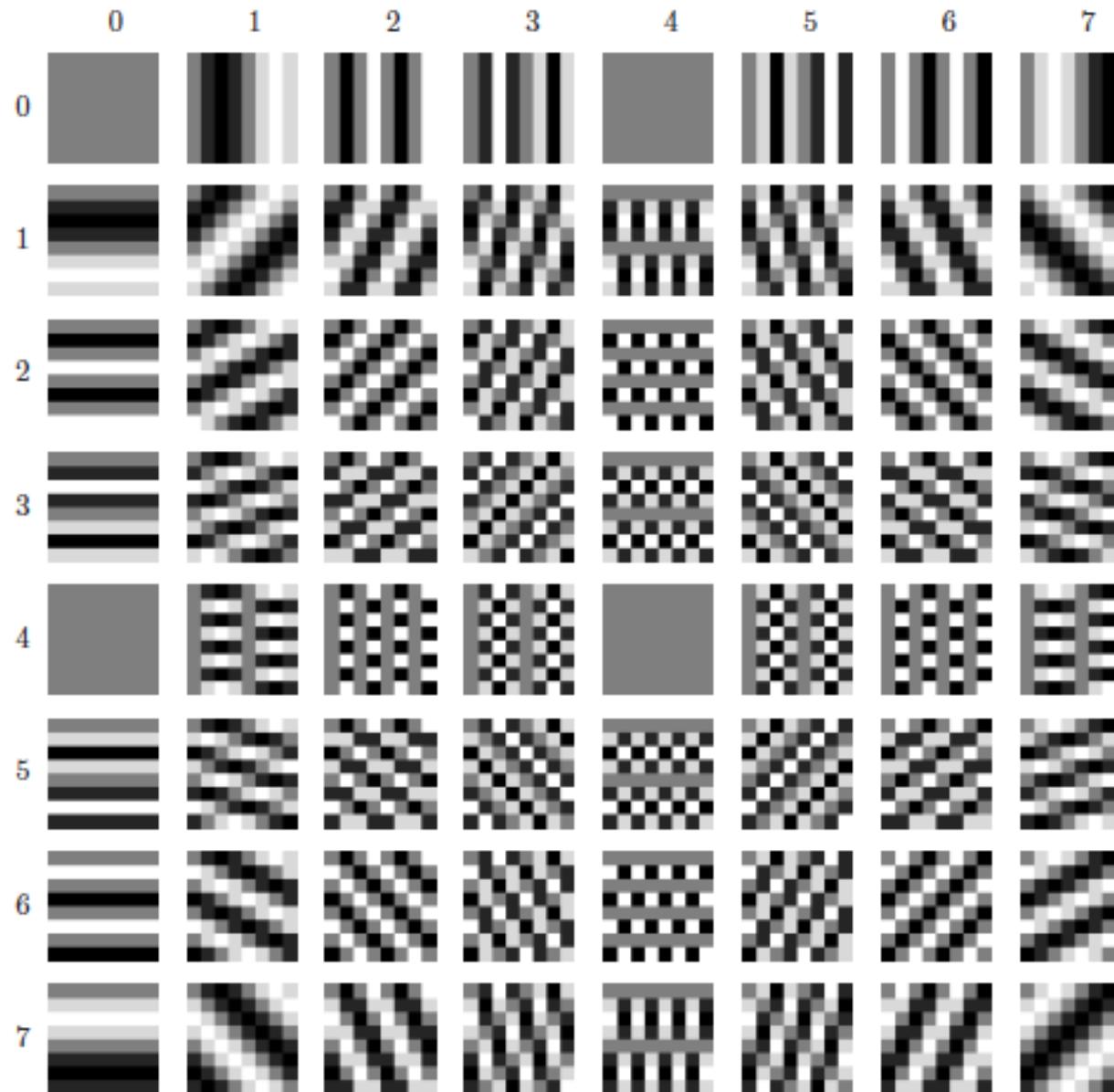
For details, please refer to Lecture Note Chapter 2

Elementary images of DFT decomposition



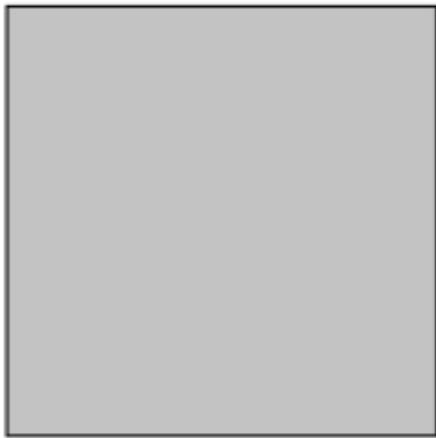
Real part of the Fourier transform basis images

Elementary images of DFT decomposition

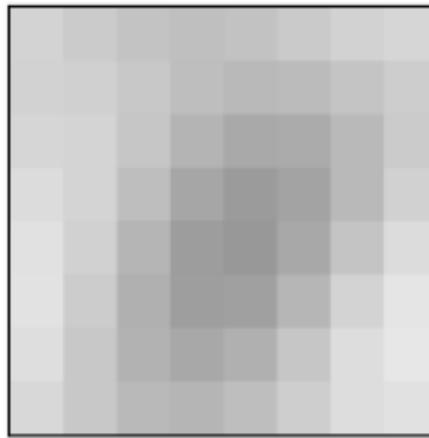


Imaginary part of the Fourier transform basis images

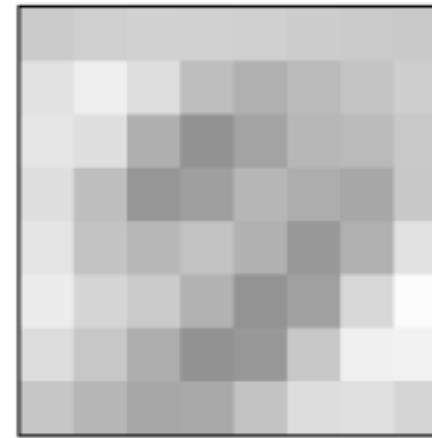
Reconstruction w/ DFT decomposition



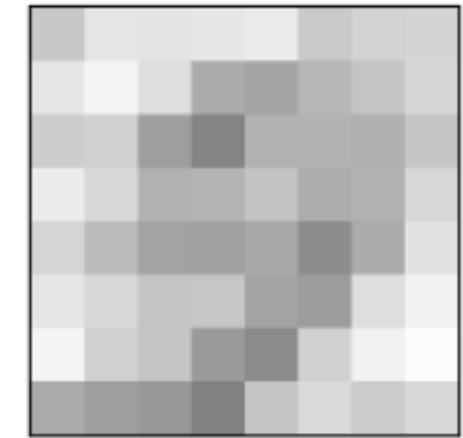
(a)



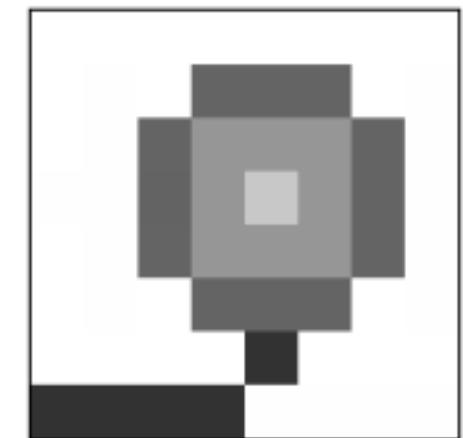
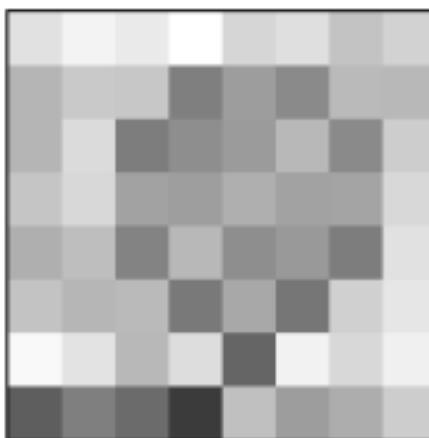
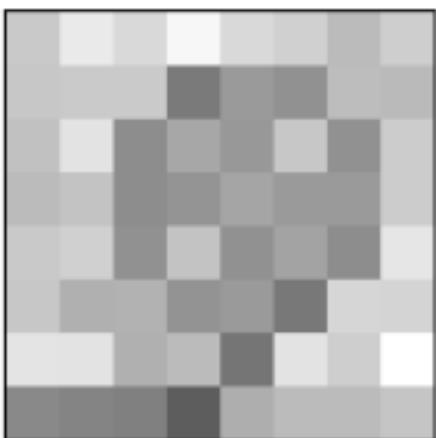
(b)



(c)



(d)



- (a) = using 1x1 elementary images (first 1 row and first 1 column elementary images);
- (b) = using 2x2 elementary images (first 2 rows and first 2 columns elementary images...and so on...

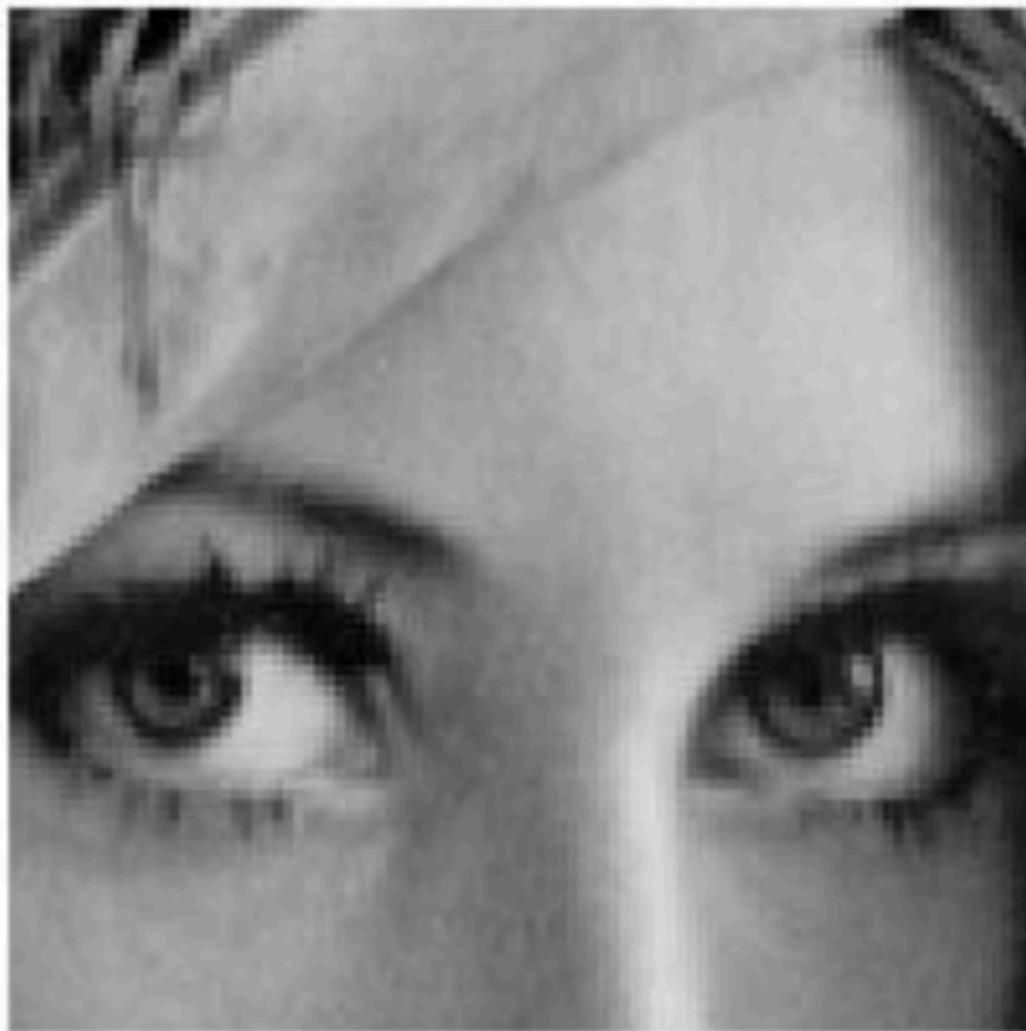
Comparison of errors

The flower example:

| | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
|-------|--------|--------|--------|--------|--------|--------|--------|
| SVD | 230033 | 118412 | 46673 | 11882 | | | |
| Haar | 366394 | 356192 | 291740 | 222550 | 192518 | 174625 | 141100 |
| Walsh | 366394 | 356190 | 262206 | 222550 | 148029 | 92078 | 55905 |
| DFT | 366394 | 285895 | 234539 | 189508 | 141481 | 119612 | 71908 |

Real example

Original:



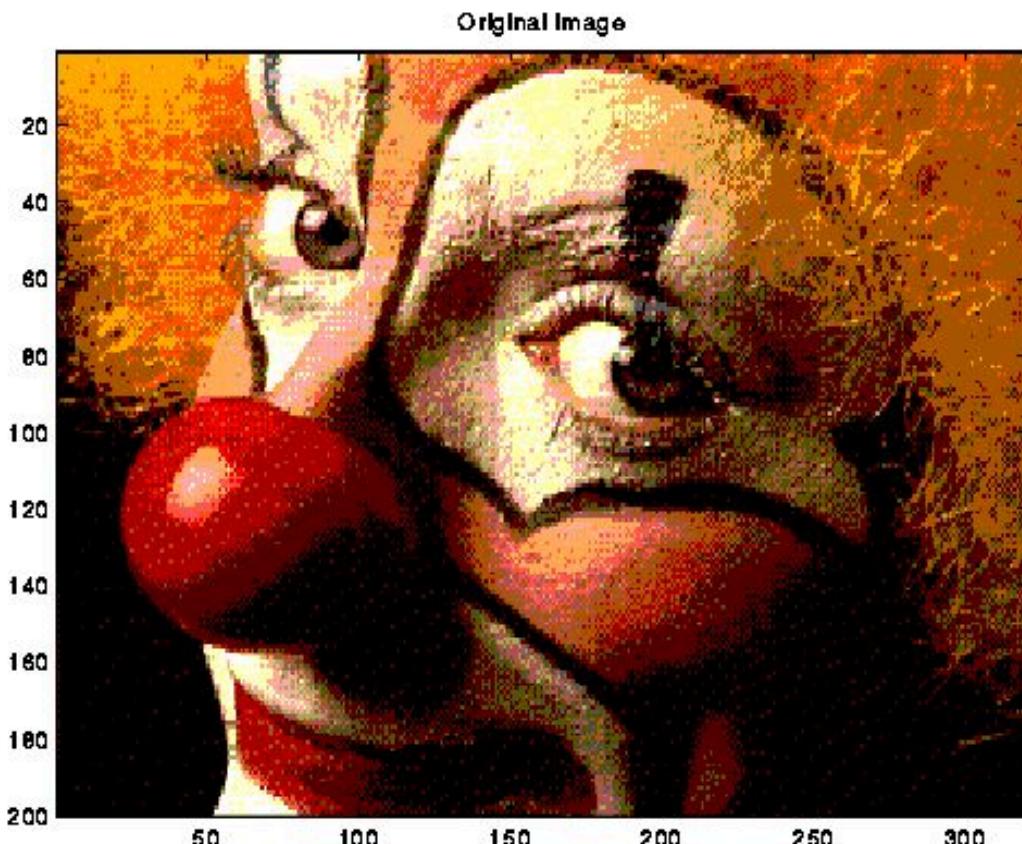
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Truncating the small coefficients

Real example

Original:



Compressed:

