## **COMP10002 Foundations of Algorithms**

### Workshop Week 11

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GitHub Repo: https://github.com/AlanChaw/COMP10002-FoA

### **Outline**

### **Chapter 11 - File Operations**

- Text Files
- Binary Files

### **Chapter 13 - Number Representations**

- Binary Numbers
- Twos-Complement Representation

## **File Operations**

- Creating a new file
- Opening an existing file
- Closing a file
- Reading from a file
- Writing to a file

### **Text Files**

In a text file, information is stored as a sequence of ASCII printable characters.

Open, write to file, then close file.

```
FILE* fptr;
fptr = fopen("./testFile.txt", "w");
assert(fptr != NULL);

fprintf(fptr, "hello world\n");
fclose(fptr);
```

### **Text Files**

#### Read from a file by "getc()"

```
char c;

FILE* fptr;
fptr = fopen("./testFile.txt", "r");
assert(fptr != NULL);

while ((c=getc(fptr)) != EOF) {
    printf("%c", c);
}

fclose(fptr);
```

### **Text Files**

#### Read from a file by "fscanf()"

```
char word[MAXLEN];

FILE* fptr;
fptr = fopen("./testFile.txt", "r");
assert(fptr != NULL);

while (fscanf(fptr, "%s", word) != EOF) {
    printf("%s ", word);
}

fclose(fptr);
```

## **Binary Files**

#### Write to a binary file

```
fwrite(addressData, sizeData, numbersData, pointerToFile);
```

#### Read from a binary file

```
fread(addressData, sizeData, numbersData, pointerToFile);
```

## **Number Representations**

Inside the computer, everything is stored as a sequence of binary digits, or bits.

• Bit: "0" or "1".

• Byte: 8 bits.

• Word: 32 or 64 bits, a.k.a 4 or 8 bytes.

## **Binary numbers**

#### Binary -> Decimal

• 
$$(1011)_2 = 1 * 2^3 + 0 * 2^2 + 1 * 2^1 + 1 * 2^0 = 11$$

• 
$$(0111)_2 = 0 * 2^3 + 1 * 2^2 + 1 * 2^1 + 1 * 2^0 = 7$$

#### Decimal -> Binary

• 
$$20 = 16 + 4 = 2^4 + 2^2 = (10100)_2$$

• 
$$150 = 128 + 16 + 4 + 2 = 2^7 + 2^4 + 2^2 + 2^1 = (10010110)_2$$

# **Binary numbers - Representations**

- Unsigned
- Sign-magnitude
- Twos-complement

Bit pattern	Integer representation		
	unsigned	sign-magn.	twos-comp.
0000	0	0	0
0001	1	1	1
0010	2	2	2
0011	3	3	3
0100	4	4	4
0101	5	5	5
0110	6	6	6
0111	7	7	7
1000	8	-0	<b>-8</b>
1001	9	-1	<b>-7</b>
1010	10	-2	<b>-6</b>
1011	11	-3	<b>-5</b>
1100	12	<b>-4</b>	<b>-4</b>
1101	13	-5	-3
1110	14	<b>-6</b>	-2
1111	15	<b>-7</b>	-1

## Twos-complement representation

Leading bit has a weight of  $-2^{w-1}$ .

#### Advantages:

- Only one representation for O.
- Integer arithmetic is easy to perform.

#### **Examples:**

• 
$$5-2=5+(-2)=(0101)_2+(1110)_2=(0011)_2=3$$

• 
$$3-7=3+(-7)=(0011)_2+(1001)_2=(1100)_2=-4$$

## **Assignment 2**

- Please read the FAQ page carefully.
- Try to make a submission everyday.
- Do not forget to verify the output and see the result.
- Complete the Authorship Declaration at the top of your program

## **Assignment 2**

### Segmentation fault problem

### Why?

- Linux system (Dimefox) has a low tolerance for memory problems.
- It happens when you try to access a memory block which you are not allowed to.

#### How to solve?

- When you declare a pointer, remember to allocate memory for it.
- Make sure the memory size is calculated correctly.
- Check if the memory is allocated successfully. (Using assert)
- When you use a pointer, make sure it is not NULL.
- Before using arrays, check if it is NULL, check if the index is out of boundary.