Alan Constantino

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Education Bachelor of Science in Computer Science

California State University, Northridge (2022)

Programming Java Python JavaScript/HTML/CSS Bash

Skills Adaptable Determined Problem solver Quick learner Team Player Results Oriented

Projects FarmSignal (Senior Design Project)

github.com/AlanConstantino/FarmSignal

- Spearheaded a team of six people to develop an open-source solution for an automatic plant watering and monitoring system involving a Raspberry Pi, various sensors, a full-stack web application, and a Python command line application.
- Led the front-end team and expedited the creation of several React UI components and pages by designing component and page mockups.
- Utilized React alongside Material-UI for rapid UI component development.
- Created a Python command line application that guides the end user through a calibration sequence and collects and sends sensor data to the back-end.
- Developed a watering algorithm in Python which accurately monitors and waters the plant.
- Aided the back-end team by implementing JWT authentication as a middleware in Express.JS allowing them to finish a major feature two weeks ahead of our scheduled sprint deadline.
- Meticulously wrote documentation on hardware wiring and assembly to help team members assemble the project remotely. This documentation was later used for the final public release.
- Utilized agile methodologies like SCRUM and Kanban boards to stay focused and on schedule.
- Utilized technologies like Git and JIRA to track features and issues as well as plan weekly sprints.
- Planned weekly sprints and meetings in which we brainstormed new ideas, gave/received constructive feedback, and resolved any issues whether technical or interpersonal.
- Showcased and presented our project at CSUN's annual CECS Senior Design Showcase.

MoMoney Mobile Application

github.com/AlanConstantino/MoMoney

- Managed a team of three people and picked up and utilized Google's Flutter framework alongside their programming language, Dart, within a 3-week time span.
- Developed and created an SQLite database to keep track of the user's income and expenses.
- Created several front-end UI components and integrated database functionality to them.
- Designed a few UML (Unified Model Language) diagrams such as class, sequence, and activity diagrams.
- Utilized Git version control and Trello boards to stay coordinated with team members.

Java Inventory System

github.com/AlanConstantino/inventory-system

- Developed a command line inventory system for a "make believe" movie rental storefront by utilizing Java. The system keeps track of the current number of movies in stock, orders movies if below a certain threshold, prints order labels for movies that need restocking, and also keeps track of buy and return orders.
- Leveraged doubly linked lists for quick insertion and deletion of movies.
- Reads and writes to "txt" files to keep track of waitlisted customers and the movies in stock.

Event CSUN AI-Jam

California State University, Northridge (2019)

- Worked in a team of five people to create an Al model that recognizes ASL hand signs.
- Developed a few Python scripts for image collection and manipulation which effectively sped up the process of sifting through and selecting image data to feed the neural network.
- Utilized Python libraries such as Numpy and OpenCV for image manipulation.

Language Able to read, write, and speak Spanish at an advanced level and understand it at a native level.

Fun Fact I have been utilizing Arch Linux as my main operating system for the past year and a half.