Alan A. Garcia

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Summary

University graduate of Computer Science with interest in full-stack software development. I have built a couple of projects by myself and worked with a team for my senior design project.

Education

California State University, Northridge

Bachelor of Science, Computer Science

May 2021

Relevant Coursework: Web Engineering, Human Computer Interaction, Graphics

Projects

Crazy-Time-Traveler

- A simple 2D platformer game where the user must control a small airplane and dodge incoming objects from the right.
- Utilized a framework to handle all the rendering and drawing of textures to the screen.
- Used Java and LibGdx

Portfolio Website

- Built a one-page responsive website to demonstrate projects and design skills.
- Used JavaScript (Nodejs), and HTML5/CSS3(Sass)

Simuli

- A 3D game built for my senior design project using Unreal Game Engine 4.
- Worked on implementing the character's abilities for the game.
- Collaborated with a team of 8 members to make sure our sprints were completed on time.

Skills

Languages: HTML5, CSS3(Sass), JavaScript (ES6+), Java

Libraries/Tools: React.js, Bootstrap 4, Git

Databases: MongoDB

Familiar: RESTful API, UML diagram, Agile development methodology