

Alan A. Garcia

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Summary

University graduate of Computer Science with interest and experience in full-stack software development. Constantly learning new topics and building small projects to get a great understanding of how the world is moving towards a computer-based world.

Education

California State University, Northridge

Bachelor of Science, Computer Science

May 2021

- Relevant Coursework: Web Engineering, Human Computer Interaction, Graphics

Projects

Crazy-Time-Traveler

- A simple 2D platformer game where the user must control a small airplane and dodge incoming objects from the right.
- Utilized a framework to handle all the rendering and drawing of textures to the screen.
- Used Java and LibGdx.

Portfolio Website

- Built a one-page responsive website to demonstrate projects and design skills.
- Designed the website myself.
- Used JavaScript (Nodejs), and HTML5/CSS3(Sass).

Simuli

- A 3D game built for my senior design project using Unreal Game Engine 4.
- Worked on implementing the character's abilities for the game.
- Collaborated with a team of 8 members to make sure our sprints were completed on time.

Skills

Languages: HTML5, CSS3(Sass), JavaScript (ES6+), Java, Node.js

Libraries/Tools: React.js, Bootstrap 4, Git

Familiar: RESTful API, SQL, MongoDB, UML diagram, Agile development methodology