

## 1 Monty Hall Challenge

Let us take on the challenge posed in lecture, and formally analyze the Monty Hall Problem.

- (a) Assume that the corgi (the prize) and two goats were placed uniformly at random behind the three doors. What is the probability space  $(\Omega, \mathbb{P})$ ?
- (b) If our contestant chose door 1 in the first round, and decides to switch to another door after being shown a goat behind door 2 or 3, what are the events  $C_1 = \text{"They win the corgi"}$  and  $\overline{C_1} = \text{"They win a goat"}$ ? What are their probabilities  $\mathbb{P}(C_1)$  and  $\mathbb{P}(\overline{C_1})$ ?
- (c) If the contestant does not switch doors, what are the events  $C_2, \overline{C_2}$  of winning the corgi and goats, and their respective probabilities now?
- (d) If instead of choosing door 1 in the beginning, they chose a door uniformly at random, how do your  $\Omega, \mathbb{P}, C_i, \overline{C_i}$  from above change?

### Solution:

- (a) The randomness here lies in how the animals were distributed behind the doors. The possible outcomes are collected in the sample space  $\Omega = \{CGG, GCG, GGC\}$ , where each sequence encodes what animal hides behind which door, e.g.  $CGG$  means the corgi is behind door 1, and the goats behind doors 2 and 3. Since we are placing animals uniformly, the probability  $\mathbb{P}(\omega)$  of each outcome  $\omega$  is  $1/|\Omega| = 1/3$ .
- (b) If the corgi sleeps behind door 1, then the contestant can only win a goat after switching. If, however, a goat is behind door 1, then the contestant will always win the corgi after switching, since Carol shows him the other goat! So  $C_1 = \{GCG, GGC\}$ , while  $\overline{C_1} = \Omega \setminus C_1 = \{CGG\}$ . As a result, the associated probabilities are  $\mathbb{P}(C_1) = 2/3, \mathbb{P}(\overline{C_1}) = 1/3$ .
- (c) Now the roles of  $C_1$  and  $\overline{C_1}$  invert: If the contestant does not switch doors, they can only win if the corgi is behind door 1, i.e.  $C_2 = \{CGG\}$  and  $\overline{C_2} = \{GCG, GGC\}$ . So  $\mathbb{P}(C_2) = 1/3, \mathbb{P}(\overline{C_2}) = 2/3$ .
- (d) Our new sample space  $\Omega'$  now becomes bigger since the outcomes include the choice of our contestant:  $\Omega' = \{1, 2, 3\} \times \Omega$ , where for any element  $(i, s) \in \Omega'$ ,  $i$  indicates the choice of door, and  $s$  is a sequence of animals as before. Since everything is equally likely, individual probabilities are now  $\mathbb{P}(\omega) = 1/|\Omega'| = 1/9$ . Regardless of the choice  $i$  however, there are still two outcomes in which the contestant wins if he switches, and only one if he doesn't switch. So  $|C_1| = 2 \cdot 3 = 6$  and  $|C_2| = 1 \cdot 3 = 3$ , yielding overall probabilities  $\mathbb{P}(C_1) = 2/3, \mathbb{P}(C_2) = 1/3$ .

## 2 Probability Warm-Up

- (a) Suppose that we have a bucket of 30 red balls and 70 blue balls. If we pick 20 balls out of the bucket, what is the probability of getting exactly  $k$  red balls (assuming  $0 \leq k \leq 20$ ) if the sampling is done with replacement?
- (b) Same as part (a), but the sampling is without replacement.
- (c) If we roll a regular, 6-sided die 5 times. What is the probability that at least one value is observed more than once?

### Solution:

- (a) Since there is replacement, each time we sample, the probability of choosing a red ball is  $30/100$ . We repeat this sampling independently 20 times. So

$$\mathbb{P}(k \text{ red balls}) = \binom{20}{k} (0.3)^k (0.7)^{20-k}.$$

- (b) Let  $A$  be the event of getting exactly  $k$  red balls. We note that the size of the sample space is  $\binom{100}{20}$ , since we are choosing 20 balls out of a total of 100. To find  $|A|$ , we need to be able to find out how many ways we can choose  $k$  red balls and  $20 - k$  blue balls. So we have that  $|A| = \binom{30}{k} \binom{70}{20-k}$ . So

$$\mathbb{P}(A) = \frac{\binom{30}{k} \binom{70}{20-k}}{\binom{100}{20}}.$$

- (c) Let  $B$  be the event that at least one value is observed more than once. We see that  $\mathbb{P}(B) = 1 - \mathbb{P}(\overline{B})$ . So we need to find out the probability that the values of the 5 rolls are distinct. We see that  $\mathbb{P}(\overline{B})$  simply the number of ways to choose 5 numbers (order matters) divided by the sample space (which is  $6^5$ ). So

$$\mathbb{P}(\overline{B}) = \frac{6!}{6^5} = \frac{5!}{6^4}.$$

So,

$$\mathbb{P}(B) = 1 - \frac{5!}{6^4}.$$

## 3 Polynomial Probabilities

- (a) Let us pick a degree  $< p$  polynomial  $f$  over  $\text{GF}(p)$  uniformly at random. What is the probability space  $(\Omega, \mathbb{P})$ ?
- (b) What is the probability that  $f(0) = a$  for some fixed  $a \in \text{GF}(p)$ ?

- (c) Assume Alice shared a secret with Bob<sub>1</sub>, Bob<sub>2</sub> and Bob<sub>3</sub>. That is, she constructed a polynomial  $g$  of degree at most 2 with  $g(0) = s$ . If Bob<sub>1</sub> and Bob<sub>2</sub> got together and made a (uniform) random guess at what Bob<sub>3</sub>'s value was, what is the probability that they recover  $s$  correctly?

**Solution:**

- (a) The outcome of our experiment is a polynomial of degree at most  $p - 1$ , so  $\Omega$  is simply the set of all such polynomials. Each polynomial  $\omega \in \Omega$  has equal chances of being sampled, and so  $\mathbb{P}(\omega) = 1/|\Omega| = 1/p^p$  for all  $\omega \in \Omega$ .
- (b) There are exactly  $p^{p-1}$  degree  $< p$  polynomials whose value at 0 is  $a$ . Let us call the set of such polynomials  $A$ , then  $\mathbb{P}(A) = p^{p-1}/p^p = 1/p$ .
- (c) There are exactly  $p$  degree  $< 2$  polynomials with two points fixed. Each of them has a different value at  $x = 0$ , since for each  $a \in \text{GF}(p)$ , we can find a polynomial passing through Bob<sub>1</sub>'s, Bob<sub>2</sub>'s points and  $(0, a)$ . Bob<sub>1</sub> and Bob<sub>2</sub> randomly guessing Bob<sub>3</sub>'s value is tantamount to choosing one of these polynomials uniformly at random. Hence the probability that  $f(0) = s$  is  $1/p$ . That is, Bob<sub>1</sub> and Bob<sub>2</sub> might as well have tried to guess  $s$  directly.