alank.github.io linkedin.com/in/alankantz appstore.com/AlanKantz alan.kantz@gmail.com (908) 578-6639 New York City

## **Software Development & Management Experience**

WeightWatchers (New York, NY) Software Engineer III Nov 2022-Feb 2024 Software Engineer II Jul 2019-Nov 2022

Running the CRM and EMS teams as tech lead. CRM maintains our in-house CRM system; EMS maintains systems for the creation and management of in-person and virtual events, as well as systems for members to find and join events.

- Launched our integration with a third-party, Al-powered chatbot. Integrating the new chatbot increased the proportion of chats that could be handled without a human agent from approximately 40% to just under 70%.
- Managed the rollout of enhanced interactive voice response features, via a third-party integration, that save hundreds of thousands of dollars per year in customer support agent costs.
- Shepherded the CRM team through a high-stakes build vs. buy review by our new CTO.
- Rationalized the technical implementation of membership cancellation rules across all markets.

Contributed to the Accounts and Content Hub teams as an iOS developer. Accounts is responsible for the membership lifecycle and IAP, while Content Hub was exactly what it sounds like.

- Served as the in-house expert on concurrency bugs for the iOS group at WeightWatchers. I have given several presentations to the iOS group on safe use of various concurrency primitives and abstractions, from POSIX locks through global actors. I also provided emergency support and fixes for other teams' Swift Concurrency bugs.
- Developed a novel technique, Two-Step Codable, for conforming to the Codable protocol using intermediate types. The
  technique simplifies encoding and decoding complex values from data transfer formats like JSON, improving testability
  and maintainability. It also provides a straightforward way to incorporate validity and consistency checks into the
  decoding pipeline.
- Created a majority of the Content Hub section of the WW Mobile app using several of my favorite techniques for straightforward and maintainable iOS code. Network calls are performed by composing generic functions in a service layer. Complex UI behaviors are created by sequencing child view controllers.

Contributed as an iOS developer to the Studio app, a native iPad app for WW employees and contractors to manage the in-person customer experience at WW locations.

• Built substantially all of Tally, which aggregates data from several sources to create per-meeting reports of factors driving coach compensation. Tally uses child view controllers to encapsulate complex functionality and separate concerns, as well as scrubbable property animators for fit and finish.

Citi FinTech (Long Island City, NY) Software Developer on contract from LTI May 2018-Jul 2019

Worked as an iOS developer (and occasional microservices developer) on the Insights team of Citi FinTech.

• Created a generics-based abstraction for iOS network calls which was ultimately used by four teams.

## Other Software Development Experience

TimerSwipe (alank.qithub.io/timerswipe) Independent Developer Jan 2016-Jun 2018

Designed and developed TimerSwipe, published in the App Store in Jan 2017: appstore.com/timerswipe

## **Skills & Education**

Swift, Cocoa Touch, SwiftUI, UIKit, Git, Jira, Rational Team Concert, interdisciplinary communication, and facilitation.

B.A., Drew University (Madison, NJ) May 2010

Philosophy major, Economics minor. 3.8 GPA. Summa Cum Laude.