
Intro DL

by adsoft

Deep Learning

Using Keras and Tensorflow you'll learn how to:

- create a **fully-connected** neural network architecture
- apply neural nets to two classic ML problems: **regression** and **classification**
- train neural nets with **stochastic gradient descent**, and
- improve performance with **dropout**, **batch normalization**, and other techniques

— What is Deep Learning?

Some of the most impressive advances in artificial intelligence in recent years have been in the field of *deep learning*. *Natural language translation, image recognition, and game playing* are all tasks where deep learning models have neared or even exceeded human-level performance.

Deep learning is an approach to machine learning characterized by **deep stacks** of computations.

This depth of computation is what has enabled deep learning models to disentangle the kinds of complex and hierarchical patterns found in the most challenging real-world datasets



What is a tensor

A tensor is the basic building block of modern machine learning.

At its core it's a data container.

Mostly it contains numbers.
Sometimes it even contains strings,
but that's rare. So think of it as a
bucket of numbers

There are multiple sizes of tensors. Let's
go through the most basic ones that
you'll run across in deep learning, which
will be between 0 and 5 dimensions

<https://www.youtube.com/watch?v=bPPLCrjQC>
[BQ](#)

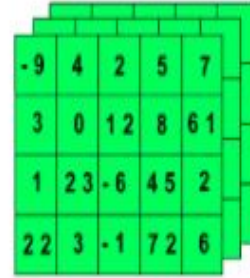
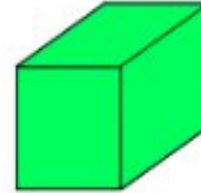
1D TENSOR /
VECTOR



2D TENSOR /
MATRIX

-9	4	2	5	7
3	0	12	8	61
1	23	-6	45	2
22	3	-1	72	6

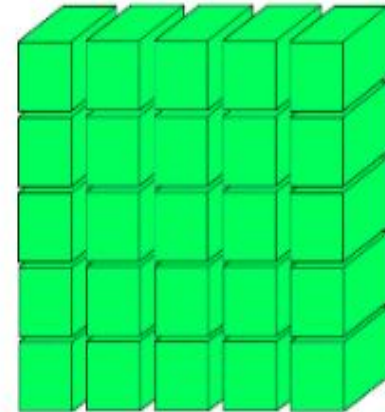
3D TENSOR /
CUBE



-9	4	2	5	7
3	0	12	8	61
1	23	-6	45	2
22	3	-1	72	6



4D TENSOR
VECTOR OF CUBES



5D TENSOR
MATRIX OF CUBES

create an virtual environment

\$ python3 -m venv tensorflow-2.0

activate

\$ source tensorflow-2.0/bin/activate



Tensorflow install

```
$ mkdir tensorflow
```

```
$ cd tensorflow
```

```
vi requirements.txt
```

```
tensorflow  
numpy  
keras
```

```
$ pip install -r requirements.txt
```



tensorflow - hello world

\$ vi hello_world.py

```
import warnings  
import logging, os
```

```
warnings.filterwarnings("ignore")  
logging.disable(logging.WARNING)  
os.environ["TF_CPP_MIN_LOG_LEVEL"] = "3"
```

```
import tensorflow as tf
```

```
# create a Tensor of, escalar  
hello = tf.constant("hello world")  
print(hello)
```

```
# to access a Tensor value, call numpy()  
print(hello.numpy())
```



run - hello world

\$ python hello_world.py

```
tf.Tensor(b'hello world', shape=(), dtype=string)  
b'hello world'
```



update - hello world (comments warnings, logs..)

```
import warnings
import logging, os

#warnings.filterwarnings("ignore")
#logging.disable(logging.WARNING)
os.environ["TF_CPP_MIN_LOG_LEVEL"] = "3"

import tensorflow as tf

# create a Tensor
hello = tf.constant("hello world")
print(hello)

# to acces a Tensor value, call numpy()
print(hello.numpy())
```



\$python hello_world.py



```
2023-11-07 22:10:33.965172: I tensorflow/tsl/cuda/cudart_stub.cc:28] Could not find cuda drivers on your machine, GPU will not be used.
2023-11-07 22:10:33.996255: E tensorflow/compiler/xla/stream_executor/cuda/cuda_dnn.cc:9342] Unable to register cuDNN factory: Attempting to register
factory for plugin cuDNN when one has already been registered
2023-11-07 22:10:33.996311: E tensorflow/compiler/xla/stream_executor/cuda/cuda_fft.cc:609] Unable to register cuFFT factory: Attempting to register
factory for plugin cuFFT when one has already been registered
2023-11-07 22:10:33.996404: E tensorflow/compiler/xla/stream_executor/cuda/cuda_blas.cc:1518] Unable to register cuBLAS factory: Attempting to regist
er factory for plugin cuBLAS when one has already been registered
2023-11-07 22:10:34.003410: I tensorflow/tsl/cuda/cudart_stub.cc:28] Could not find cuda drivers on your machine, GPU will not be used.
2023-11-07 22:10:34.003677: I tensorflow/core/platform/cpu_feature_guard.cc:182] This TensorFlow binary is optimized to use available CPU instruction
s in performance-critical operations.
To enable the following instructions: AVX2 FMA, in other operations, rebuild TensorFlow with the appropriate compiler flags.
2023-11-07 22:10:34.945045: W tensorflow/compiler/tf2tensorrt/utils/py_utils.cc:38] TF-TRT Warning: Could not find TensorRT
tf.Tensor(b'hello world', shape=(), dtype=string)
b'hello world'
```



see video:

<https://www.youtube.com/watch?v=-P28LKWTzrl>

tensor-operations.py (part 1)

```
from __future__ import print_function
```

```
import warnings
```

```
import logging, os
```

```
warnings.filterwarnings("ignore")
```

```
logging.disable(logging.WARNING)
```

```
os.environ["TF_CPP_MIN_LOG_LEVEL"] = "3"
```

```
import tensorflow as tf
```

```
# define tensor constants
```

```
a = tf.constant(2)
```

```
b = tf.constant(3)
```

```
c = tf.constant(5)
```

```
# Various tensor operations
```

```
# Note: Tensor also support python operators (+, *, ...)
```

```
add = tf.add(a, b)
```

```
sub = tf.subtract(a, b)
```

```
mul = tf.multiply(a, b)
```

```
div = tf.divide(a, b)
```

tensor-operations.py (part 2)

Access tensors value

print("add = ", add.numpy())

print("sub = ", sub.numpy())

print("mul = ", mul.numpy())

print("div = ", div.numpy())

Some more operations.

mean = tf.reduce_mean([a, b, c])

sum = tf.reduce_sum([a, b, c])

Access tensors value.

print("mean =", mean.numpy())

print("sum =", sum.numpy())

Matrix multiplications.

matrix1 = tf.constant([[1., 2.], [3., 4.]])

matrix2 = tf.constant([[5., 6.], [7., 8.]])

product = tf.matmul(matrix1, matrix2)

print (product)

print (product.numpy())

\$ python tensor-operations.py

```
add = 5
sub = -1
mul = 6
div = 0.6666666666666666
mean = 3
sum = 10
tf.Tensor(
[[19. 22.]
 [43. 50.]], shape=(2, 2), dtype=float32)
[[19. 22.]
 [43. 50.]
```

tensor-board.py (1)

```
$ mkdir graphs
```

```
$ vi tensor-board.py
```

```
from __future__ import print_function
```

```
import warnings
```

```
import logging, os
```

```
warnings.filterwarnings("ignore")
```

```
logging.disable(logging.WARNING)
```

```
os.environ["TF_CPP_MIN_LOG_LEVEL"] = "3"
```

```
import tensorflow as tf
```

```
from tensorflow.python.ops import summary_ops_v2
```

```
# Graph
```

```
a = tf.Variable(2, name='a')
```

```
b = tf.Variable(3, name='b')
```


tensor-board.py (2)

```
@tf.function # tf.function allows us to take a graph from a function
def graph_to_visualize(a, b):
    c = tf.add(a, b, name='Add')

# Visualize
writer = tf.summary.create_file_writer('./graphs')

with writer.as_default():
    graph = graph_to_visualize.get_concrete_function(a, b).graph
    # get graph from function
    summary_ops_v2.graph(graph.as_graph_def()) # visualize

writer.close()
```

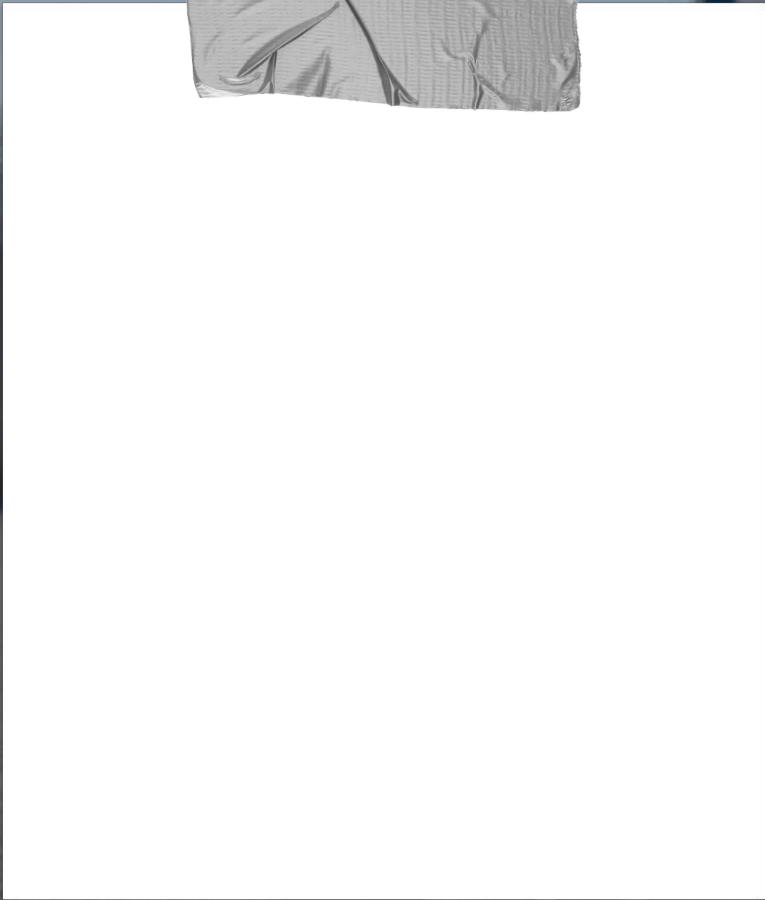


```
$ python tensor-board.py
```

```
$ ls graphs
```

```
events.out.tfevents.1699399936.codespaces-f115e4.16130.0.v2
```

```
$ tensorboard --logdir='./graphs'  
--host 0.0.0.0 --port 8080
```



```
$ curl
```

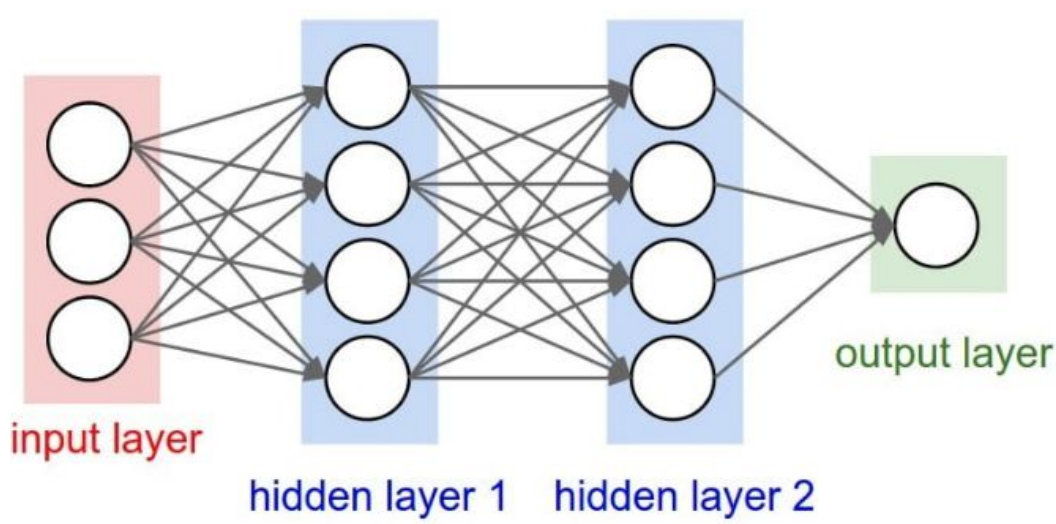
```
https://github.com/adsoftsito/tensorflow-2.0/blob/main/tensorboard\_example2.py > tensor-board2.py
```

```
$ python tensor-board2.py
```

```
$ tensorboard --logdir='./graphs'  
--host 0.0.0.0 --port 8080
```

A Single Neuron

Learn about **linear units**, the building blocks of deep learning.



Two or more hidden layers comprise a Deep Neural Network

The Linear Unit

The input is x . Its connection to the neuron has a **weight** which is w .

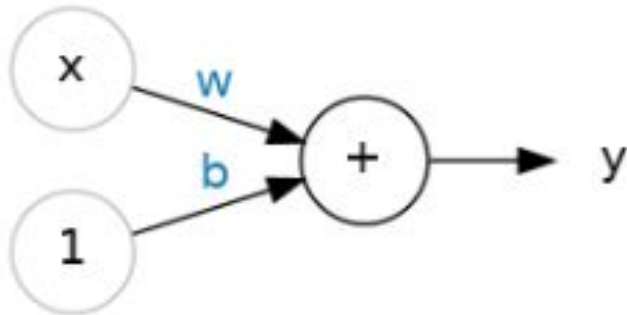
Whenever a value flows through a connection, you multiply the value by the connection's weight. For the input x , what reaches the neuron

is $w * x$. ***A neural network "learns" by modifying its weights.***

The b is a special kind of weight we call the **bias**. The bias doesn't have any input data associated with it; instead, we put a 1 in the diagram so that the value that reaches the neuron is just b (since $1 * b = b$). The bias enables the neuron to modify the output independently of its inputs.

The y is the value the neuron ultimately outputs. To get the output, the neuron sums up all the values it receives through its connections. This neuron's activation is $y = w * x + b$, or as a formula

$$y = wx + b$$



The Linear Unit: $y = wx + b$

```
from tensorflow import keras
from tensorflow.keras import layers

# Create a network with 1 linear unit
model = keras.Sequential([
    layers.Dense(units=1, input_shape=[3])
])
```

```
model.summary()
```

```
w, b = model.weights
```

```
print(w)
```

```
print(b)
```



```
try linear_model :
```

```
$ curl
```

```
https://github.com/adsoftsito/aiops/blob/main/linear.py > linear.py
```

```
$ python linear.py
```



pull serving

```
$ docker pull tensorflow/serving
```

```
$ docker run -d --name  
serving_base  
tensorflow/serving
```

```
$ docker cp linear-model  
serving_base:/models/linear-model
```

```
$ docker commit --change "ENV MODEL_NAME  
linear-model" serving_base  
<user>/tensorflow-serving
```

```
$ docker run -d --name  
my_serving_base -p 8501:8501  
<user>/tensorflow-serving
```



tensor_client.py

```
import json
import numpy as np
import requests

# The server URL specifies the endpoint of your server
# running the linear_model
# model with the name "linear_model" and using the predict
# interface.
SERVER_URL =
'http://localhost:8501/v1/models/linear-model:predict'

def main():
    predict_request = '{"instances": [ [0.0], [1.0], [2.0]
    ]}'
    # Send few actual requests and report average latency.
    total_time = 0
    num_requests = 10
    index = 0
    for _ in range(num_requests):
        response = requests.post(SERVER_URL,
data=predict_request)
        response.raise_for_status()
        total_time += response.elapsed.total_seconds()
        prediction = response.json()
        print (prediction)
    print('Prediction class: {}, avg latency: {} ms'.format(
        np.argmax(prediction), (total_time * 1000) /
num_requests))

if __name__ == '__main__':
    main()
```



\$python tensor_client.py

```
aiops — m@MacBook-Pr
→ aiops git:(main) * python model_client.py
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
{'predictions': [[0.999998629], [2.99999857], [4.99999857]]}
Prediction class: 0, avg latency: 338.3797 ms
→ aiops git:(main) *
```



Github Actions with tensorflow

https://github.com/adsoftsito/tecnologias-construccion/blob/main/modelops_devops.docx

Stochastic gradient descent

<https://www.analyticslane.com/2018/12/21/implementation-del-metodo-descenso-del-gradiente-en-python/>

Test SGD - sgd.py (part 1)

```
import numpy as np
```

```
# Creación de un conjunto de datos para entrenamiento
```

```
trX = np.linspace(-2, 2, 10)
```

```
trY = 5 * trX + 10.0
```

```
def gradient func (W, x, b):
```

```
    return W*x + b
```

```
# Definición de los ajustes y parámetros iniciales
```

```
num steps = 100
```

```
learningRate = 0.10
```

```
criterio = 1e-8
```

```
b = 1
```

```
W = 1
```

Test SGD - sgd.py (part 2)

```
# Proceso iterativo
```

```
for step in range(0, num steps):
```

```
    b gradient = 0
```

```
    W gradient = 0
```

```
    N = float(len(trX))
```

```
    for i in range(0, len(trX)):
```

```
        b gradient -= (2/N) * (trY[i] - gradient func(W, trX[i], b))
```

```
        W gradient -= (2/N) * (trY[i] - gradient func(W, trX[i], b)) * trX[i]
```

```
    print(W gradient)
```

```
    print('=====')
```

```
    b = b - (learningRate * b gradient)
```

```
    W = W - (learningRate * W gradient)
```

```
    print(W gradient, b gradient)
```

```
    print(W, b)
```

```
    print('----')
```

```
    if max(abs(learningRate * b gradient), abs(learningRate * W gradient)) < criteria:
```

```
        break
```

```
# Impresión de los resultados
```

```
print("Los valores que se obtienen son:", W, b, "en pasos", step)
```

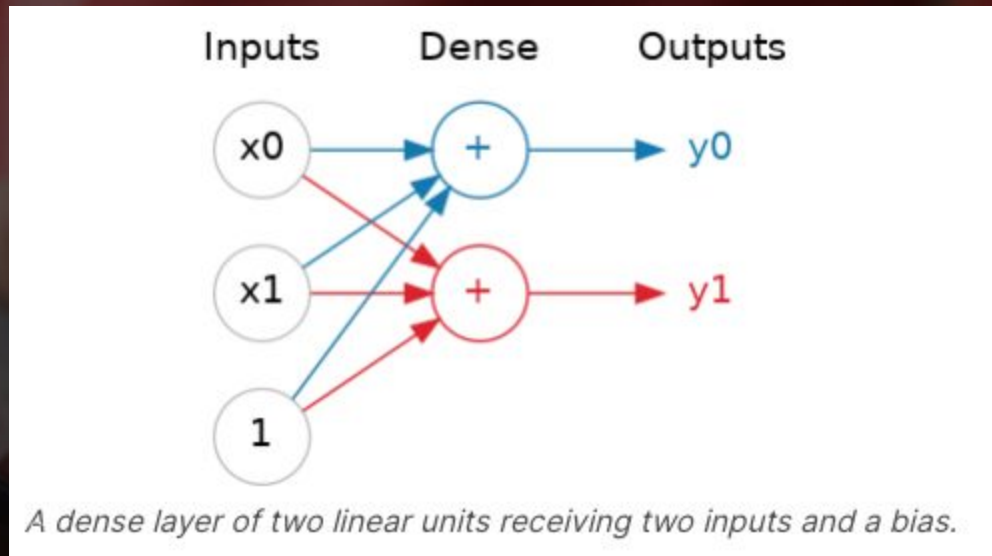

Complete a single neuron lesson

<https://www.kaggle.com/code/ryanholbrook/a-single-neuron>

Deep neural network lesson

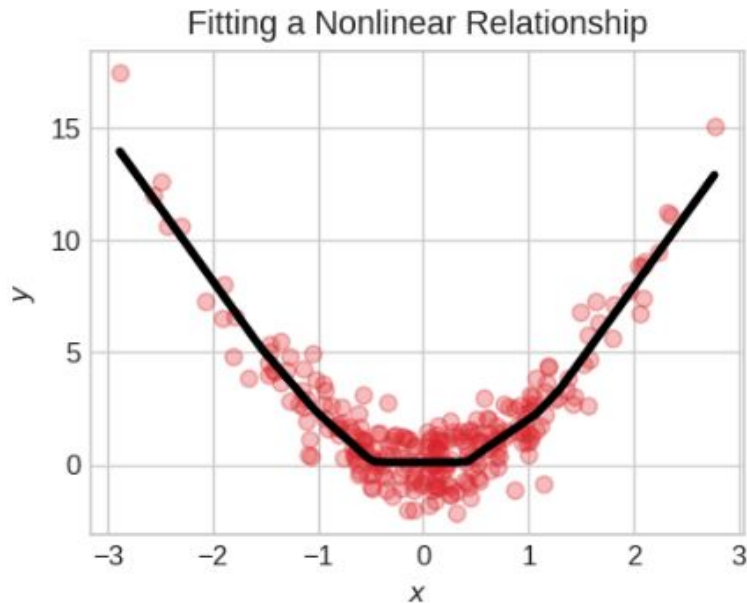
Add hidden layers to your network to uncover complex relationships.

You could think of each layer in a neural network as performing some kind of relatively simple transformation. Through a deep stack of layers, a neural network can transform its inputs in more and more complex ways. In a well-trained neural network, each layer is a transformation getting us a little bit closer to a solution.



Activation Function

What we need is something *nonlinear*. What we need are activation functions.



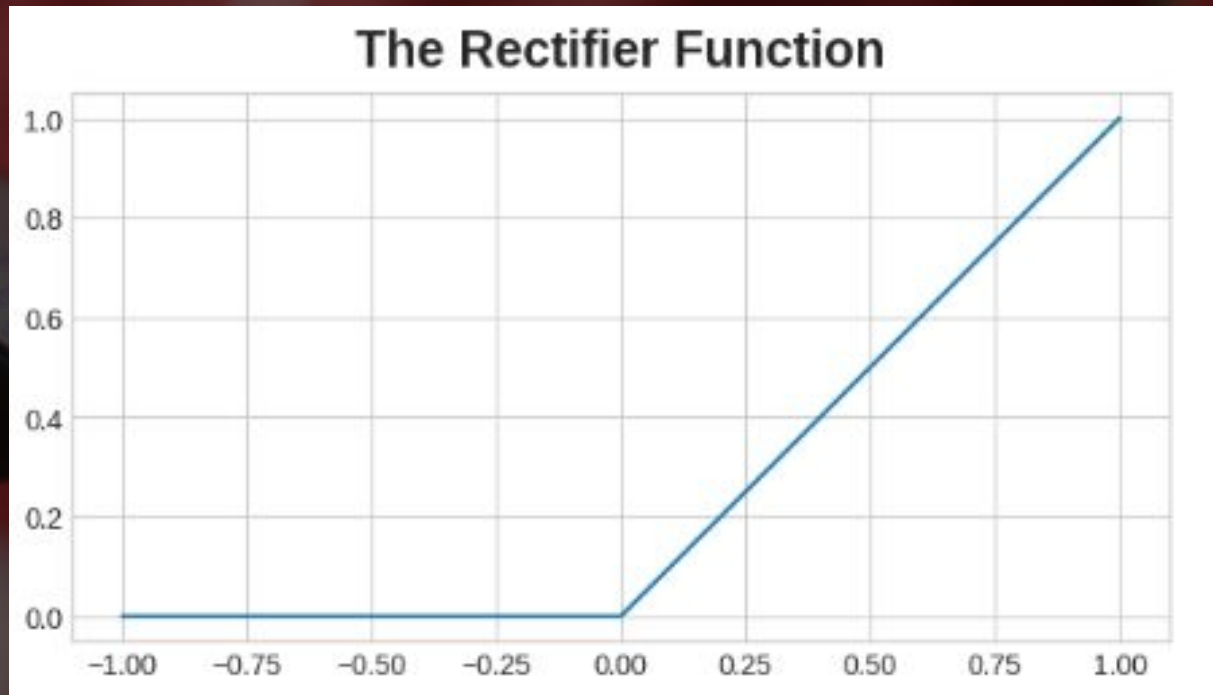
Without activation functions, neural networks can only learn linear relationships. In order to fit curves, we'll need to use activation functions.

Activation Function

An **activation function** is simply some function we apply to each of a layer's outputs (its *activations*). The most common is the *rectifier* function

ReLU - $\max(0, x)$

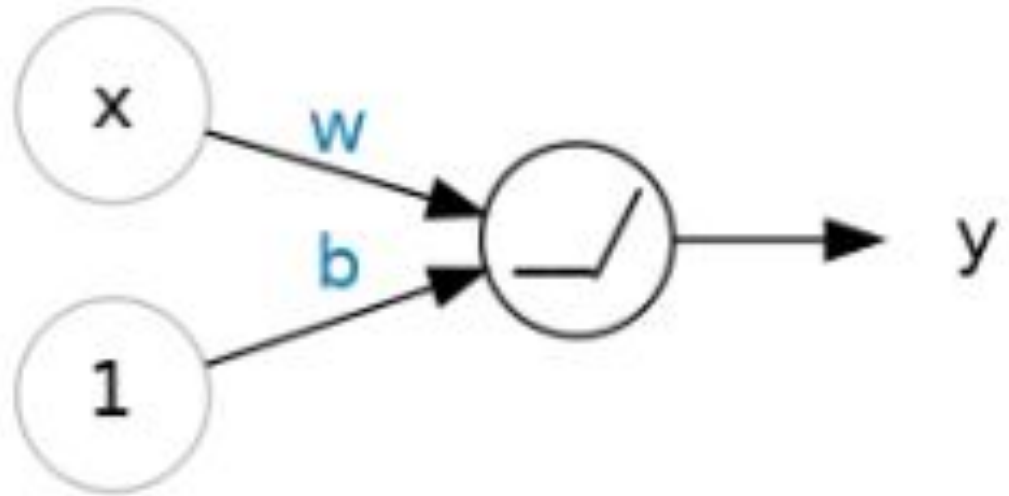
The rectifier function has a graph that's a line with the negative part "**rectified**" to zero. Applying the function to the outputs of a neuron will put a *bend* in the data, moving us away from simple lines.



ReLU - $\max(0, x)$

When we attach the rectifier to a linear unit, we get a **rectified linear unit** or **ReLU**. (For this reason, it's common to call the rectifier function the "ReLU function".)

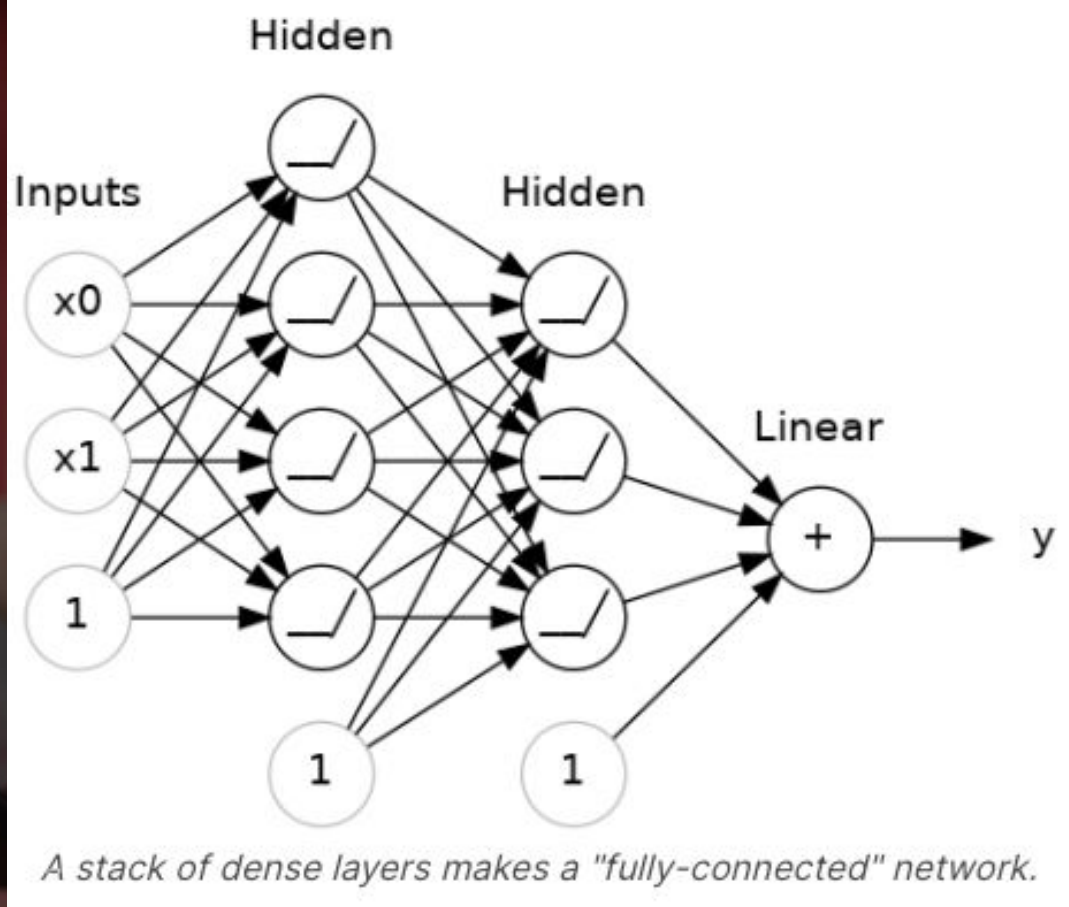
Applying a ReLU activation to a linear unit means the output becomes $\max(0, w * x + b)$



A rectified linear unit.

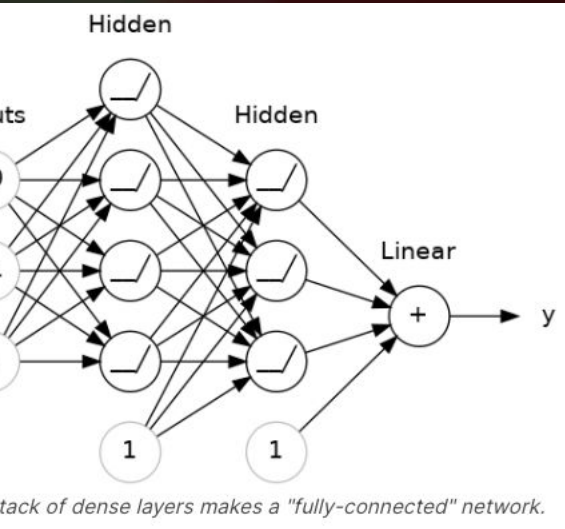
ReLU - $\max(0, x)$

Now, notice that the final (**output**) layer is a **linear unit** (meaning, **no activation function**). That makes this network appropriate to a **regression task**, where we are trying to predict some arbitrary numeric value. Other tasks (like **classification**) might require an activation function on the output.



The layers before the output layer are sometimes called **hidden** since we never see their outputs directly.

ReLU - $\max(0, x)$



```
from tensorflow import keras  
from tensorflow.keras import layers
```

```
model = keras.Sequential([  
    # the hidden ReLU layers  
    layers.Dense(units=4, activation='relu', input_shape=[2]),  
    layers.Dense(units=3, activation='relu'),  
    # the linear output layer  
    layers.Dense(units=1),  
])
```

```
model.summary()
```

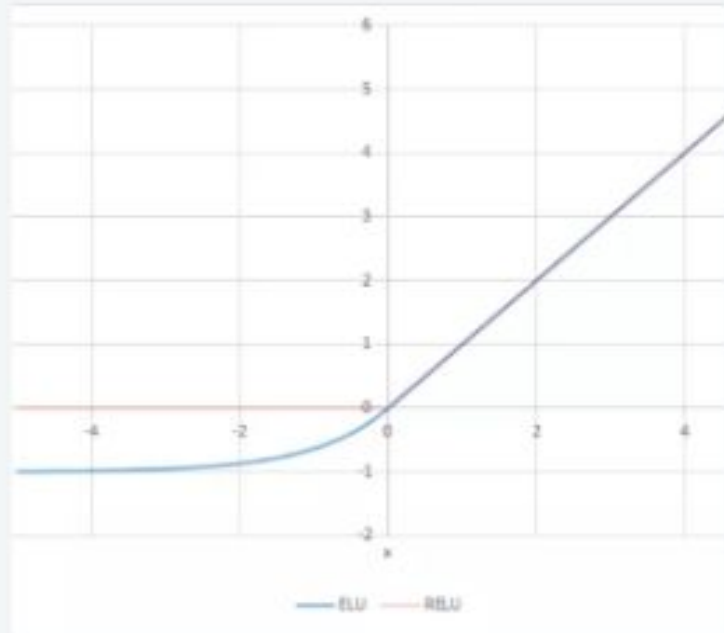
elu

$$R(z) = \begin{cases} z & z > 0 \\ \alpha \cdot (e^z - 1) & z \leq 0 \end{cases}$$

Note: $e=2.71$

Exponential Linear Unit or its widely known name ELU is a function that tends to converge cost to zero faster and produce more accurate results.

Different to other activation functions, ELU has an extra **alpha** constant which should be a positive number.



```
def elu(z,alpha):  
    return z if z >= 0 else alpha*(e^z -1)
```

elu

$$R(z) = \begin{cases} z & z > 0 \\ \alpha \cdot (e^z - 1) & z \leq 0 \end{cases}$$

ros

- ELU becomes smooth slowly until its output equal to $-\alpha$ whereas ReLU sharply smooths.
- ELU is a strong alternative to ReLU.
- Unlike to ReLU, ELU can produce negative outputs.

ons

- For $x > 0$, it can blow up the activation with the output range of $[0, \infty]$.

The background of the slide is a photograph of a person's hand holding a black smartphone. The person is wearing a red garment. The image is slightly blurred and has a dark, reddish tint.

selu

Scaled Exponential Linear Unit

$$f(x) = \lambda x \quad \text{if } x > 0$$

$$f(x) = \lambda \alpha (e^x - 1) \quad \text{if } x \leq 0$$

where λ and α are the following approximate values:

$$\lambda \approx 1.0507009873554804934193349852946$$

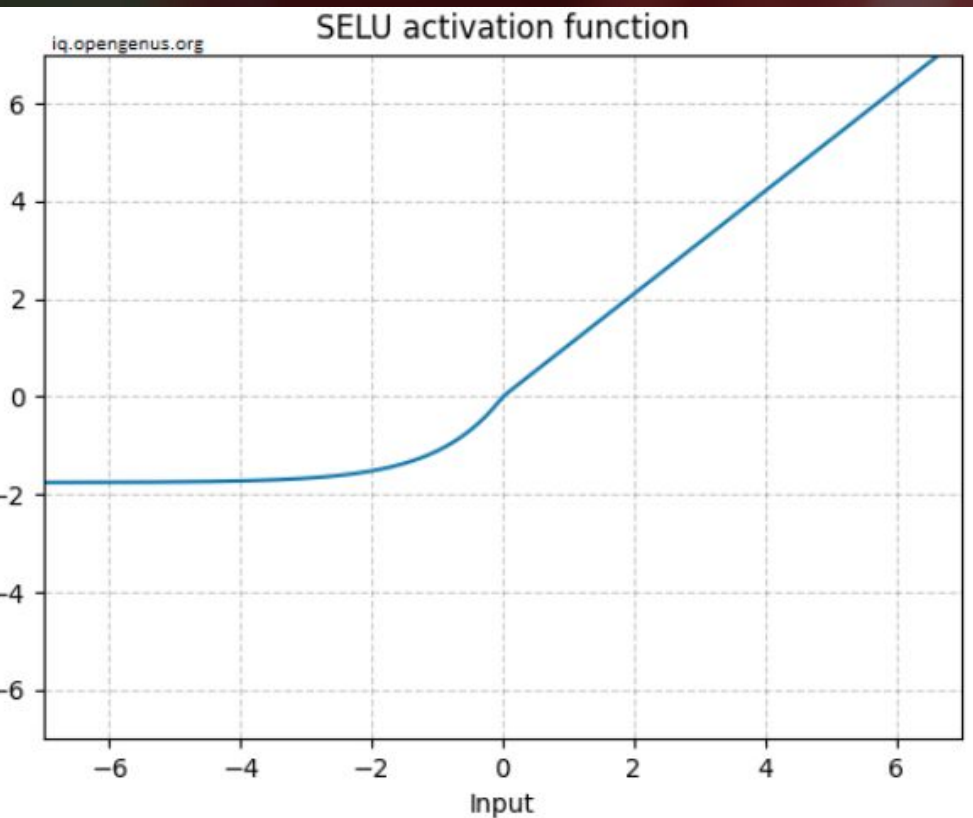
$$\alpha \approx 1.6732632423543772848170429916717$$

selu

Scaled Exponential Linear Unit

$$f(x) = \lambda x \quad \text{if } x > 0$$

$$f(x) = \lambda \alpha (e^x - 1) \quad \text{if } x \leq 0$$



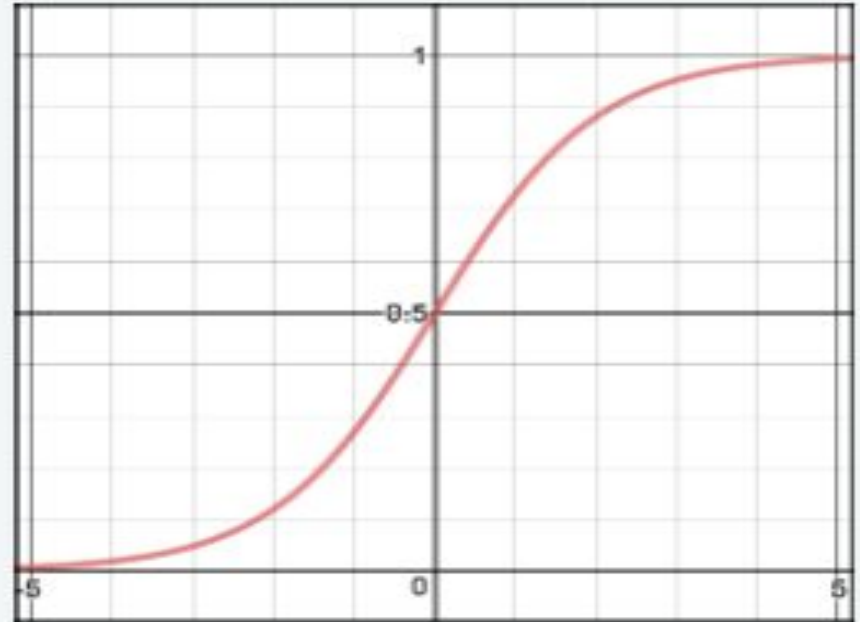
```
def SELU(x, lambdaa = 1.0507, alpha = 1.6732):  
    if x >= 0:  
        return lambdaa * x  
    else:  
        return lambdaa * alpha * (np.exp(x) - 1)
```

sigmoid

Sigmoid takes a real value as input and outputs another value between 0 and 1.

It's easy to work with and has all the nice properties of activation functions: it's non-linear, continuously differentiable, monotonic, and has a fixed output range.

$$S(z) = \frac{1}{1 + e^{-z}}$$



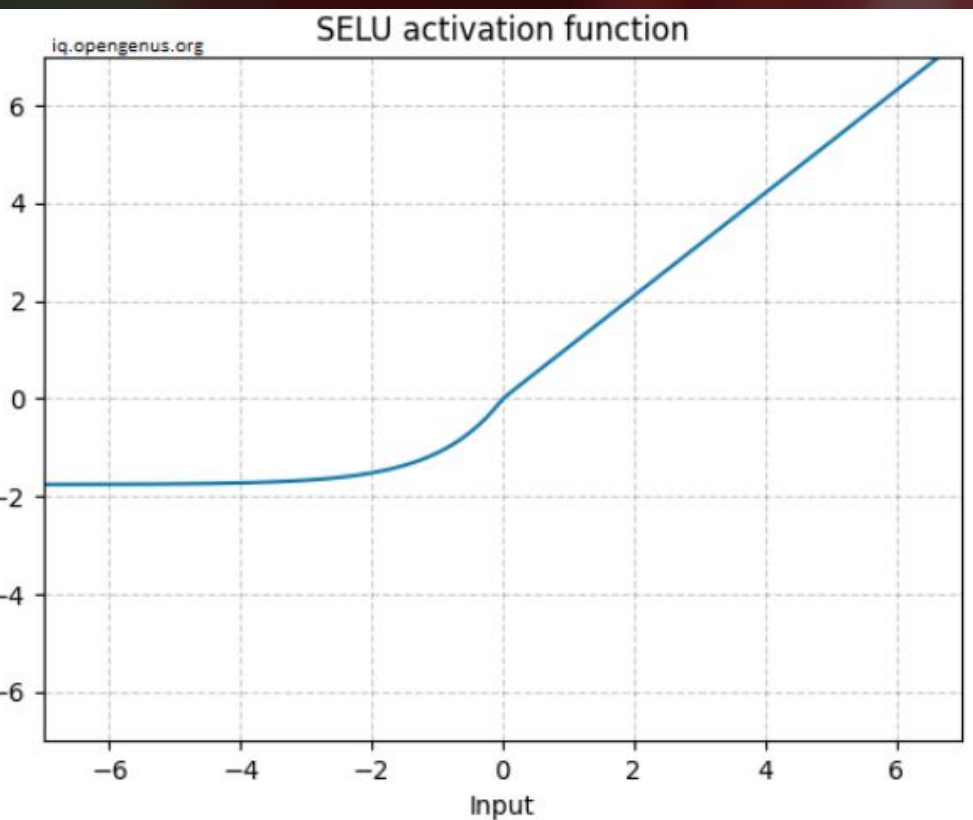
```
def sigmoid(z):  
    return 1.0 / (1 + np.exp(-z))
```

selu

Scaled Exponential Linear Unit

$$f(x) = \lambda x \quad \text{if } x > 0$$

$$f(x) = \lambda \alpha (e^x - 1) \quad \text{if } x \leq 0$$



```
def SELU(x, lambdaa = 1.0507, alpha = 1.6732):  
    if x >= 0:  
        return lambdaa * x  
    else:  
        return lambdaa * alpha * (np.exp(x) - 1)
```


sigmoid

os

- It is **nonlinear** in nature. Combinations of this function are also nonlinear!
- It will give an analog activation unlike step function.
- It has a smooth gradient too.
- It's good for a **classifier**.
- The output of the activation function is always going to be in range (0,1) compared to $(-\infty, \infty)$ of linear function. So we have our activations bound in a range. Nice, it won't blow up the activations then.

Cons

- Towards either end of the sigmoid function, the Y values tend to respond very less to changes in X.
- It gives rise to a problem of “vanishing gradients”.
- Its output isn't zero centered. It makes the gradient updates go too far in different directions. $0 < \text{output} < 1$, and it makes optimization harder.
- Sigmoids saturate and kill gradients.
- The network refuses to learn further or is drastically slow (depending on use case and until gradient /computation gets hit by floating point value limits)

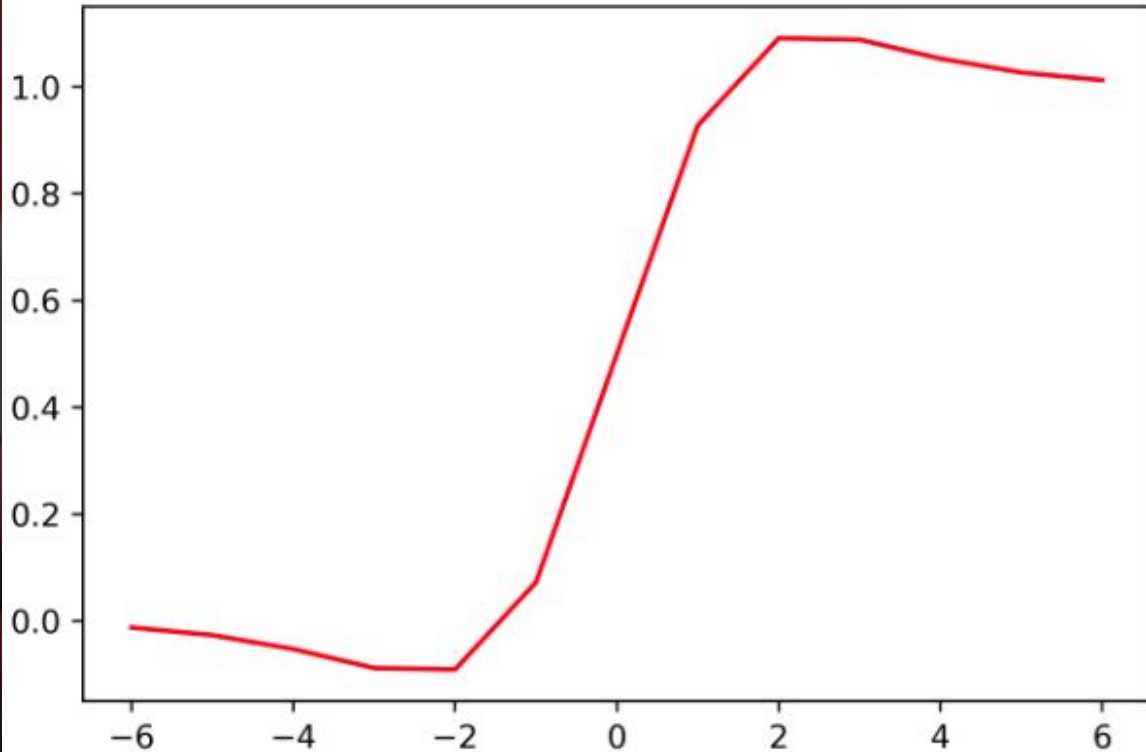
swish

$$S(z) = \frac{1}{1 + e^{-z}}$$

$$\text{Swish}(x) = \frac{x}{1 + e^{-x}}$$

The Swish function, or the self-gated function, is just another activation function proposed by **Google**. It has been proposed as a possible improvisation to the already existing **sigmoid function**.

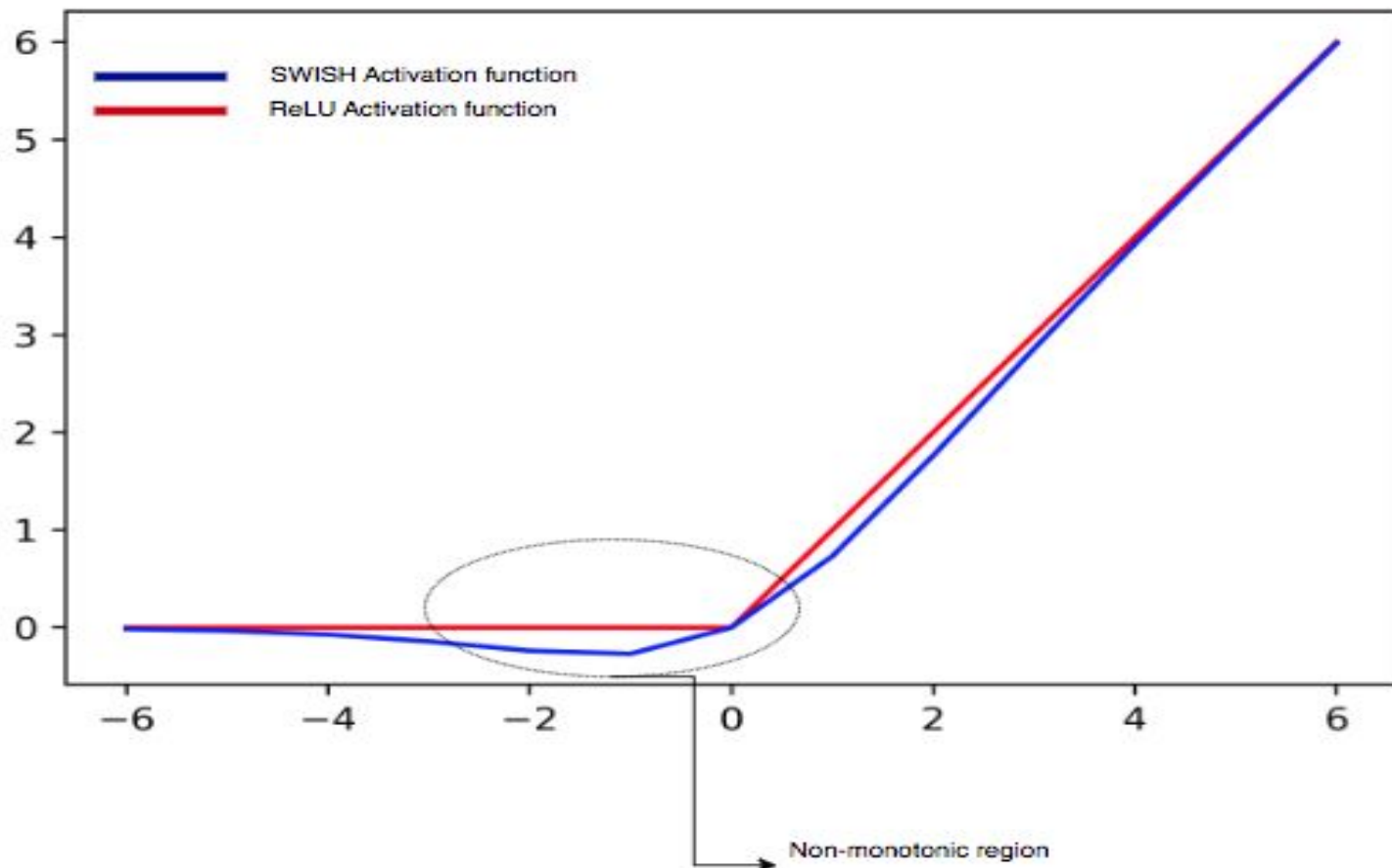
Gradient of SWISH function vs x values



swish

$$\text{Swish}(x) = \frac{x}{1 + e^{-x}}$$

ReLU activation vs. SWISH activation



swish

$$\text{Swish}(x) = \frac{x}{1 + e^{-x}}$$

Advantages of the Swish function

Here are some of the advantages of using a Swish function:

- The function **allows data normalization** and leads to quicker convergence and learning of the neural network.
- It works better in deep neural networks that require LSTM, compared to ReLU.
- With deeper neural networks requiring minor updates to the gradient during backpropagation, the update is not enough. This leads to the **vanishing gradient problem** in the case of the sigmoid and ReLU activation functions. Swish can work around and prevent the vanishing gradient program, and hence allow training for small gradient updates.

tanh

$$\tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

tanh squashes a real-valued number

to the range **[-1, 1]**.

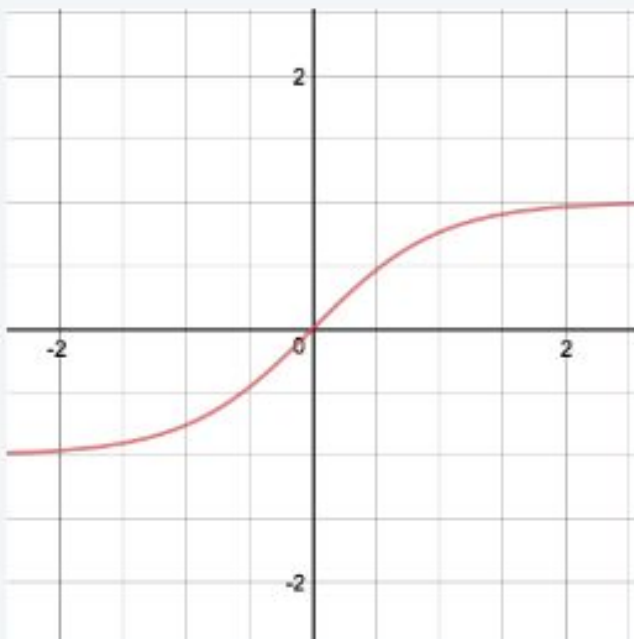
It's **non-linear**. But unlike Sigmoid,

its output is zero-centered. Therefore,

in practice the tanh non-linearity is

always preferred to the sigmoid

nonlinearity.



```
def tanh(z):  
    return (np.exp(z) - np.exp(-z)) / (np.exp(z) + np.exp(-z))
```


tanh

$$\tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

Pros

- The gradient is **stronger** for **tanh** than **sigmoid** (derivatives are steeper).

Cons

- Tanh also has the vanishing gradient problem.

softmax

softmax function calculates the **probabilities distribution** of the event over 'n' different events.

In general way of saying, this function will calculate the **probabilities of each target class over all possible target classes**. Later the calculated probabilities will be helpful for determining the target class for the given inputs.

Built neural network from scratch

<https://anderfernandez.com/blog/como-programar-una-red-neuronal-desde-0-en-python/>

Challenge

maps

\$ streamlit run maps.py

```
import pandas as pd
import numpy as np
import streamlit as st
```

Las 3 librerías que vamos a usar serán pandas para la manipulación de los datos; Streamlit para construir la aplicación Web y numpy para la generación de los puntos GPS aleatorios.

```
map_data = pd.DataFrame(
    np.random.randn(1000, 2) / [50, 50] + [37.76, -122.4],
    columns=['lat', 'lon'])
```

La primera sección que va a tener nuestra aplicación Web será la correspondiente al título y a un encabezado de nuestro sitio web.

```
# Create the title for the web app
st.title("San francisco Map")
st.header("Using Streamlit and Mapbox")
```

Posteriormente vamos a desplegar el conjunto de datos GPS para que el usuario pueda visualizar la información que vamos a pintar en el mapa.

```
st.map(map_data)
```

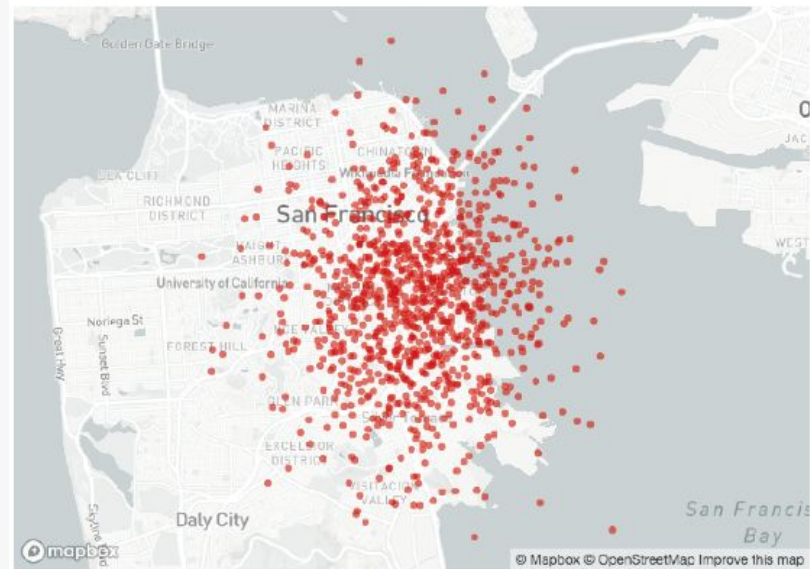
Challenge maps

- **update def círculo (**
https://github.com/adsoftsito/tecnologias-construccion/blob/main/neural_network_numpy.py **)**

```
def círculo(num_datos = 100,R = 1, minimo = 0,maximo= 1):  
    pi = math.pi  
    r = R * np.sqrt(stats.truncnorm.rvs(minimo, maximo, size= num_datos)) * 10  
    theta = stats.truncnorm.rvs(minimo, maximo, size= num_datos) * 2 * pi *10  
    #print(len(r))  
    #print(len(theta))  
    x = np.cos(theta) * r  
    y = np.sin(theta) * r  
  
    y = y.reshape((num_datos,1))  
    x = x.reshape((num_datos,1))  
  
    #Vamos a reducir el numero de elementos para que no cause un Overflow  
    x = np.round(x,3)  
    y = np.round(y,3)  
  
    df = np.column_stack([x,y])  
    #print(df)  
    return(df)
```

San francisco Map

Using Streamlit and Mapbox



Challenge maps

- generate 2 datasets
 - 150 city 1 (América)
 - 150 city 2 (Europa, Asia, Africa)
- Train neural network in numpy from scratch



David vs Goliath

numpy

tensorflow/keras

- **update** <https://github.com/adsoftsito/aiops/blob/main/linear.py>
 - **generate 2 datasets (150 city 1 - 150 city 2)**
 - **update keras layers**
 - **train neural network in keras**
 - **deploy to okteto cloud**
 - **try in postman**

Challenge **maps**

- **validate with excel (20 gps points) for 2 epochs (**
https://docs.google.com/spreadsheets/d/1GABf2jSFXd5rvPxJSTVoMK_ooPmykxpk1KZDDZg_Dbg/edit?usp=sharing)



iBuena suerte!

adsoft