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# **Alan Morel**

## Education

## New York University, College of Arts and Science

May 2016

BA in Computer Science, Minor in Web Programming and Applications, 3.61 GPA **Skills** 

**Technologies:** Java, C#, Python, Node.js, Express.js, Flask, MongoDB, HTML, CSS, JavaScript, jQuery, AJAX, JSON, XML, MySQL, ASP.NET, GitHub, Android, libGDX

**Other:** Spanish, Visual Studio, Eclipse, Netbeans, CodeBlocks, WebStorm, PyCharm, Photoshop, Arduino, Flash, Dreamweaver, WordPress, Adobe CQ5, Windows, Mac, Linux

## Experience

### **Catchpoint Systems**, Front End Engineer Intern

May 2015 - Sep 2015

- Developed Catchpoint's Sonar chrome extension, now available on the Google Web Store. It uses Chrome APIs to asynchronously extract data and display useful metrics.
- Extended functionality of their ASP.NET-powered website with new features requested from the product team, including filtering results, editing results, and deleting.
- Created Catchpoint's migration tool in C# to export data away from Rally to their new agile development software provider. Multi-threaded for optimal performance and in production.

#### New York University, Website Developer

Jun 2013 - Jun 2016

- Tasked with leading the way in NYU's new diversity efforts which includes a new web service and thus coordinated directly with university officials to get ideas implemented.
- Updated nyu.edu directly using NYU's Adobe CQ5 CMS with ability to make changes instantly live without prior approval. This allowed for rapid deployment of new information.

### Minds On Fire (mindsonfire.org), Software Intern

Oct 2013 - Apr 2015

- Wrote Python programs to manipulate their CSV files to make it easier to work with.
- Wrote a Java swing application to provide an interface for their MySQL database.
- Coordinated and communicated directly with Minds On Fire investors and clients at meetings.

## **Projects**

- AlanMorel.com is my personal website where one can find all of my best works.
- **Luminosity Games** (luminositygames.com) is my video game development studio which is home to many of my works, including Android apps and Windows applications.
- **WASD With Me** is a full stack web application written using Node, Express and MongoDB. It is a gaming social network with the code on Github and live demo hosted on Heroku.
- **Zhigly** (zhigly.com) is a full stack Craigslist-style web application written using ASP.NET (C#). The code can be found on Github and it is currently live at zhigly.com.
- **Pokédex** is a full stack web application written using Flask (Python) using external APIs as a double class final project while at NYU. The code can be found on Github.
- **Metro Navigator** is a subway navigation program written in C# for Windows while as a licensed Metropolitan Transportation Authority (MTA) developer.
- **Chainball** is an Android app I also wrote in Java using libGDX. It is live on the Google Play store with hundreds of downloads across the world. Source code can be found on Github.