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### **ECE 242**

#### Exercise #5

Solve the following exercises. You must SHOW YOUR WORK.

- If (A1) = \$1000, the location addressed by CLR.B \$FFFE(A1) is \$10FFE.
  This instruction clears the last byte of the content at \$FFFE (A1), after execution of the instruction, the operand address is \$10FFE.
- 2. If (A1) = \$1000, determine the operand address for the following instructions:
  - a. CLR.B \$FFFF(A1)

This instruction clears the last byte of the content at \$FFFF (A1), after execution of the instruction, the operand address is **\$10FFF**.

b. MOVE.B (A1) +, D1

This instruction moves a byte from A1 at \$1000 into the data register D1. After moving, the address A1 is incremented by 1, the operand address is **\$1000**.

c. MOVE.W -(A1), D1

The address of A1 is decremented by 2. This instruction moves the new value of A1 at the address into D1. The operand address is **\$0FFE**.

- 3. If the instruction CMP.W I, J has been executed, specify the instruction that will perform the following:
  - a. Branch to ZERO if I = J

The statement is equivalent to BEQ ZERO

b. Branch to LESS if I < J

The statement is equivalent to BL LESS

c. Branch to MORE if I > J, where ZERO, LESS and MORE are labels.

The statement is equivalent to BG MORE

CMP.W I, J

**BEQ ZERO** 

**BLT LESS** 

**BGT MORE** 

- 4. If the instruction BSR SUB1 is located at address \$3012 and the label SUB1 is at \$3022, the machine language instruction for BSR SUB1, **\$6110 or 0110 0001 0000 0000**.
- 5. Define the machine code for these instructions. Include both operation and operands.
  - a. MOVE.B \$12000, \$3FFF

	Size	Register (Destination)	Mode (Destination)	Mode (Source)	Register (Source)
00	01	000	111	111	001

## b. ADD.W #5, D1

Instruction	Register	Opmode	Addressing mode	Effective Address Register	Data
1101	001	001	111	100	0000 0000 0000 0101

\$D27C0005

# c. MOVE.L D2, D5

	Size	Register (Source)	Mode (Destination)	Mode (Destination)	Register (Source)
00	10	010	000	000	010

\$2A02