Project 6

ECE 528: Application Software Design

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Acknowledgement: I acknowledge all works including figures, codes and writings belong to me and/or persons who are referenced. I understand if any similarity in the code, comments, customized program behavior, report writings and/or figures are found, both the helper (original work) and the requestor (duplicated/modified work) will be called for academic disciplinary action.

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Abstract:

This project aims to build a web frontend for an IoT hub that utilizes the RESTful services provided by the server backend. The project includes six user stories ranging from viewing available plugs and their states to multi-user synchronization. Testing procedures, organized as ordered lists of items, are required for each user story to ensure that the web application functions as expected. The testing procedure for the "Plugs and Plug States" user story is provided as an example. Additionally, any bugs found in the server backend code should be corrected. The final deliverables include a report and a screen capture video demonstrating the web application's functionality.

Introduction:

In this project, we will be building the web frontend for an IoT hub using RESTful services provided by the server backend. The front-end will enable end-users to view available plugs, control them, manage groups, and control plugs within a group. The application will also support multi-user synchronization. The project requires designing testing procedures for each user story and demonstrating the functionality of the application through a recorded video. Bugs in the server backend code may need to be fixed during the debugging process. In the next section, you will find the user stories with the corresponding requirements, and a sample testing procedure for the "Plugs and Plug States" user story. While there will be some guidance on class design and implementation in the lectures, you are free to choose your own design and implementation approach.

Background:

The given background describes a web-based application that allows end-users to control and monitor the states of different plugs and groups of plugs. The application provides features for managing individual plugs and groups, and multiple users can access and use the application simultaneously, with the changes made by one user reflecting for others in real-time.

The user stories mentioned in the background are written from an end-user perspective, describing their requirements or desires for the application's features:

- Plug and PlugStates: The requirement is to display the available plugs and their status, enabling the user to identify which plugs are present and whether they are currently turned on or off.
- Control a Single Plug: The user wants a button on the web page to turn on/off or toggle a plug of their choice, enabling them to control it easily.

- Groups and Plugs: The user desires to view groups and their respective plugs, with their current states to stay informed about defined groups and their statuses.
- Group Management: The user's need to create and modify groups and their members on the web page to facilitate easy management of these groups.
- Control Plugs in a Group: The user desires a web page button to control a group of plugs together by switching on/off or toggling them.
- Multi-User Synchronization: The user wants real-time updates of plug states across all browsers to enable multiple users to use the web application together.

Results and Discussion:

The experiment tested a web-based home automation system for different features, including plug and plug state management, control of a single plug, groups and plugs management, group management, control of plugs in a group, and multi-user synchronization. The system performed well in displaying available plugs and their states, allowing the user to control individual plugs and create/manage groups. The system also allowed for multi-user synchronization, where changes made in one browser window were reflected in another.

The experiment found that a web-based home automation system was effective in managing and controlling plugs in a home environment. The system was user-friendly and had clear instructions. The multi-user synchronization feature was particularly impressive, allowing users to control and monitor plug states from different devices simultaneously, making it useful in a home environment where multiple family members need to monitor and control electrical appliances. Overall, the system was reliable and effective, making it an ideal solution for home automation.

Screenshots of the Backend results:

Screenshots of Gradle IoT_sim and Gradle IoT_hub provide a glimpse into the backend server of an IoT-based home automation system. Gradle IoT_sim is responsible for simulating the behavior of IoT devices in the system, while Gradle IoT_hub acts as the central hub for managing and controlling these devices. The screenshots illustrate the various configuration files and build scripts used to set up and run these components, as well as the output generated during their execution. These tools are essential for creating a robust and reliable home automation system, capable of handling multiple IoT devices and providing seamless connectivity and control to the user.

```
ubuntu@IIT-ECE448: ~/iot_ece448
   File Edit View Search Terminal Help
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             File Edit View Search Terminal Help
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     File Edit View Search Terminal Help

f, power=0.000]], name=Group 1}]

2023-04-23 23:53:34,342 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:53,346 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:36,347 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:37,351 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:38,352 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:39,355 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-23 23:53:40,358 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]

2023-04-29 23:53:40,358 INFO Groups: [{members=[{name=a, state=of f, power=0.000}}], name=Group 1}]
 ubuntu@IIT-ECE448:~$ cd iot_ece448/
ubuntu@IIT-ECE448:~/iot_ece448$ gradle iot_sim
Starting a Gradle Daemon, 2 incompatible and 2 stopped Daemons co
uld not be reused, use --status for details
> Task :t00_Stm
2023-04-23 23:31:20,514 INFO simConfig.json: {"httpPort":8080,"pl
ugNames":["a","b.100","cc","dddd"],"mqttBroker":"tcp://127.0.0.1"
,"mqttClentId":"tot_sim","mqttTopicPrefix":"tot_ece448"}
2023-04-23 23:31:20,522 INFO JHTTP: accepting connections on port
 2023-04-23 23:31:20,882 INFO Mgtt subscribe to iot ece448/action/
       023-04-23 23:32:31,330 INFO MqttCmd iot_ece448/action/cc/on
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      2023-04-23 23:53:40,358 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:41,358 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:42,359 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:43,362 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:44,360 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:45,362 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:46,363 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:47,364 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
2023-04-23 23:53:47,364 INFO Groups: [{members=[{name=a, state=off, power=0.000}], name=Group 1}]
    2023-04-23 23:53:47,364 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:48,363 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:49,366 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:50,366 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:51,366 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:52,367 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:53,368 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:53,368 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     f, power=0.0000}], name=Group 1}]
2023-04-23 23:55:53,368 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:55:54:370 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:55:55,373 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:55:56,373 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:55:57,372 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:55:58,373 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:53:59,375 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:00,378 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:01,379 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:01,379 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:02,382 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:02,383 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,383 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04,385 INFO Groups: [{members=[{name=a, state=of f, power=0.000}], name=Group 1}]
2023-04-23 23:54:04:05:05:0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           f, power=0.000}], name=Group 1}]
2023-04-23 23:54:05,386 INFO Groups: [{members=[{name=a, state=of
f, power=0.000}], name=Group 1}]
<=========---> 88% EXECUTING [22m 26s]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      :iot_hub
```

Figure 1: gradle iot_sim & gradle iot_hub

Screenshots of the Front-End results:

Screenshots front-end refers to the user interface or visual representation of a software tool that allows users to take screenshots of their computer screens. This front-end typically provides users with a graphical interface that allows them to select the area of their screen they want to capture, as well as any additional settings or options they may need to adjust. Screenshots front-end can be a standalone software tool or a feature integrated into other software applications, such as web browsers or productivity software. It is a useful tool for creating visual records of information on a computer screen, which can be helpful for documentation, troubleshooting, and communication.

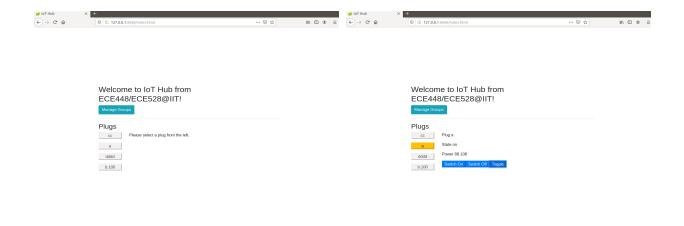


Figure 2: 127.0.0.1:8088

Figure 3: Click Plugs and check states

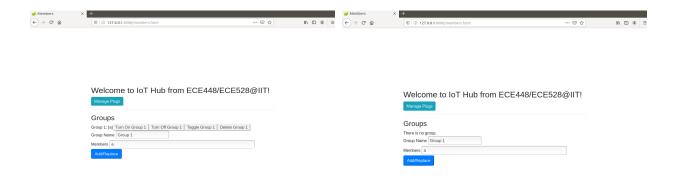


Figure 4: Group Management and Add Groups

Figure 5: Delete Groups

Conclusion:

In conclusion, this project focuses on building a web frontend for an IoT hub utilizing the RESTful services provided by the server backend. The user stories describe the requirements, which include features such as viewing plug states, controlling individual plugs, managing groups, and synchronizing multiple users. Testing procedures are also required for each user story, which should be documented as instructions for users to use the application. The project report should include these procedures, along with a demonstration video to show that the application works as expected. The code for the server backend may also need to be modified as needed. Overall, this project provides an opportunity to design and implement a web application that meets specific user requirements, as well as develop testing procedures and demonstrate the functionality of the application.

Appendix:

Source Code of the edited programs within the project:

Index.html

```
src="https://stackpath.bootstrapcdn.com/bootstrap/4.4.1/js/bootstrap.min.j
        integrity="sha384-
        crossorigin="anonymous"></script>
crossorigin></script>
dom.development.js" crossorigin></script>
standalone@6/babel.min.js"></script>
    <script type="text/babel" src="web/iot hub app.js"></script>
    <script type="text/babel" src="web/plugs.js"></script>
    <script type="text/babel" src="web/plugs view.js"></script>
    <script type="text/babel" src="web/plug details.js"></script>
    <style type= 'text/css'>
            text-align: center;
            vertical-align: middle;
            padding: 0;
            padding: 20%;
    <script type="text/babel">
        $ (document) .ready (function () {
            ReactDOM.render(
                document.getElementById("app container"));
        });
```

```
</script>
</script>
</body>
</html>
```

Members.html

```
<title>Members</title>
href="https://stackpath.bootstrapcdn.com/bootstrap/4.4.1/css/bootstrap.min
        integrity="sha384-
crossorigin="anonymous">
        integrity="sha384-
J6qa4849blE2+poT4WnyKhv5vZF5SrPo0iEjwBvKU7imGFAV0wwj1yYfoRSJoZ+n"
        crossorigin="anonymous"></script>
src="https://cdn.jsdelivr.net/npm/popper.js@1.16.0/dist/umd/popper.min.js"
        integrity="sha384-
Q6E9RHvbIyZFJoft+2mJbHaEWldlvI9IOYy5n3zV9zzTtmI3UksdQRVvoxMfooAo"
        crossorigin="anonymous"></script>
        integrity="sha384-
        crossorigin="anonymous"></script>
crossorigin></script>
dom.development.js" crossorigin></script>
```

```
standalone@6/babel.min.js"></script>
    <style type= 'text/css'>
            text-align: center;
            vertical-align: middle;
           padding: 20%;
        .btn-manage {
            display: inline-block;
            font-weight: 400;
            background-color: #17a2b8;
            border-color: #17a2b8;
            text-align: center;
            vertical-align: middle;
            cursor: pointer;
            border: none;
            padding: .375rem .75rem;
            font-size: 1rem;
            line-height: 1.5;
            border-radius: .25rem;
        .btn-add {
            background-color:#007bff;
           border-color: #007bff;
            margin: 0;
           border-radius: .25rem;
            padding: .375rem .75rem;
        .label {
            padding: 1rem 1rem;
```

```
<h2>Welcome to IoT Hub from ECE448/ECE528@IIT!</h2>
            <button onClick="window.location.href='/index.html';"</pre>
class="btn-manage">Manage Plugs</button>
            <hr className="col-sm-12" />
            <h3>Groups</h3>
            <div className="row">
                <div className="col-sm-2">
                <div className="col-sm-10">
        Loading groups ...
            <label>Group Name</label>
            <input type="text" id="group name"/>
            <label>Members
            <input type="text" size=60 id="group members"</pre>
            <button onclick="create group()" class="btn-</pre>
add">Add/Replace</button>
        function create group() {
            var name = document.getElementById('group name').value;
            var members =
document.getElementById('group members').value.split(',');
            console.info("Groups: add "+name+" with members "+members);
            var post req = {
                method: "POST",
                headers: {"Content-Type": "application/json"},
```

```
body: JSON.stringify(members)
            fetch("api/groups/"+name, post req)
                .then(rsp => get groups())
        function action group() {
            var name = document.getElementById('group name').value;
            var action = document.getElementById('group action');
            console.info("Groups: Perform action "+action+" to group
"+name);
            var post req = {
                method: "POST",
                headers: {"Content-Type": "application/json"},
                body: JSON.stringify(action)
            fetch("api/groups/"+name, post req)
                .then(rsp => get groups())
        function get groups() {
            fetch("api/groups")
                .then(rsp => rsp.json())
                .then(groups => show groups(groups))
                .catch(err => console.error("Groups:", err));
        function show groups(groups) {
            groups.sort((1, r) => l.name.localeCompare(r.name));
            var html = "";
            for (var group of groups) {
                let plugNames = [];
                for(names of groups[0].members) {
                    plugNames.push (names.name);
                var item = group.name + ": [" + plugNames + "]";
                var onButton = "<button onclick='turn on group(\"" +</pre>
group.name + "\")'>Turn On " + group.name + "</button>";
```

```
var offButton = "<button onclick='turn off group(\"" +</pre>
group.name + "\")'>Turn Off " + group.name + "</button>";
                var toggleButton = "<button onclick='toggle group(\"" +</pre>
group.name + "\")'>Toggle " + group.name + "</button>";
group.name + "\")'>Delete " + group.name + "</button>";
               html += "<div>" + item + onButton + offButton +
toggleButton + deleteButton +"</div>";
            document.getElementById("groups").innerHTML = (groups.length
== 0) ? "There is no group." : html;
        function delete group(group) {
            console.info("Groups: delete "+group);
            var del req = {
                method: "DELETE"
            fetch("api/groups/"+group, del req)
                .then(rsp => get groups())
                .catch(err => console.error("Groups:", err));
        function turn on group(group) {
            console.info("Groups: turn on " + group);
            var on req = {
                method: "GET"
            fetch("api/groups/" + group + "?action=on", on req)
                .then(rsp => get groups())
                .catch(err => console.error("Groups:", err));
        function turn off group(group) {
            console.info("Groups: turn off " + group);
            var off req = {
               method: "GET"
            fetch("api/groups/" + group + "?action=off", off req)
                .then(rsp => get groups())
                .catch(err => console.error("Groups:", err));
```

```
function toggle_group(group) {
    console.info("Groups: toggle " + group);
    var off_req = {
        method: "GET"
    };
    fetch("api/groups/" + group + "?action=toggle", off_req)
        .then(rsp => get_groups())
        .catch(err => console.error("Groups:", err));
    }

    // request to get all groups when page is loading get_groups();
    window.setInterval(()=> this.get_groups(),1000)

    </script>

</body>
</html>
```

Members.is

```
group members.get(group name).has(member name);
    that.get group members = group name => group members.get(group name);
    console.debug("Members Model",
        groups, group names, member names, group members);
    return that;
    constructor(props) {
       super(props);
        console.info("Members constructor()");
        this.state = {
            members: create members model([]),
            inputName: "",
            inputMembers: "",
    componentDidMount() {
        console.info("Members componentDidMount()");
        this.getGroups();
    render() {
        return (<MembersTable members={this.state.members}</pre>
            inputName={this.state.inputName}
inputMembers={this.state.inputMembers}
            onMemberChange={this.onMemberChange}
            onDeleteGroup={this.onDeleteGroup}
            onInputNameChange={this.onInputNameChange}
            onInputMembersChange={this.onInputMembersChange}
            onAddGroup={this.onAddGroup}
            onAddMemberToAllGroups={this.onAddMemberToAllGroups} />);
    getGroups = () => {
```

```
console.debug("RESTful: get groups");
       fetch("api/groups")
           .then(rsp => rsp.json())
           .then(groups => this.showGroups(groups))
   showGroups = groups => {
       this.setState({
           members: create members model(groups)
       });
   createGroup = (groupName, groupMembers) => {
       console.info("RESTful: create group "+groupName
           +" "+JSON.stringify(groupMembers));
       var postReq = {
           method: "POST",
           headers: {"Content-Type": "application/json"},
           body: JSON.stringify(groupMembers)
       fetch("api/groups/"+groupName, postReq)
           .then(rsp => this.getGroups())
   createManyGroups = groups => {
       console.info("RESTful: create many groups
"+JSON.stringify(groups));
       var pendingReqs = groups.map(group => {
           var postReq = {
               method: "POST",
               headers: {"Content-Type": "application/json"},
               body: JSON.stringify(group.members)
           return fetch("api/groups/"+group.name, postReq);
       });
       Promise.all(pendingReqs)
           .then(() => this.getGroups())
   deleteGroup = groupName => {
```

```
console.info("RESTful: delete group "+groupName);
        var delReq = {
            method: "DELETE"
        fetch("api/groups/"+groupName, delReq)
            .then(rsp => this.getGroups())
   onMemberChange = (memberName, groupName) => {
        var groupMembers = new
Set(this.state.members.get group members(groupName));
        if (groupMembers.has(memberName))
            groupMembers.delete(memberName);
            groupMembers.add (memberName);
       this.createGroup(groupName, Array.from(groupMembers));
   onDeleteGroup = groupName => {
        this.deleteGroup(groupName);
   onInputNameChange = value => {
        console.debug("Members: onInputNameChange", value);
       this.setState({inputName: value});
   onInputMembersChange = value => {
        console.debug("Members: onInputMembersChange", value);
        this.setState({inputMembers: value});
   onAddGroup = () => {
       var name = this.state.inputName;
       var members = this.state.inputMembers.split(',');
       this.createGroup(name, members);
    onAddMemberToAllGroups = memberName => {
       var groups = [];
        for (var groupName of this.state.members.get group names()) {
```

Members_table.js

```
function Header(props) {
  var ths = [];
  for (var groupName of props.groupNames) {
    ths.push(
       <button className={btnClassAdd}>{groupName}</button>
    );
         Members
         Groups
         Remove from All Groups
         {ths}
  );
```

```
function Row(props) {
   var members = props.members;
   var tds = members.get group names().map(groupName => {
       var onChange = () => props.onMemberChange(props.memberName,
groupName);
       var checked = members.is member in group(props.memberName,
groupName);
       return (
           <input type="checkbox" onChange={onChange}</pre>
checked={checked}/>);
   });
   var onAddClick = () => props.onAddMemberToAllGroups(props.memberName);
           <button className={btnClassAdd}
onClick={onAddClick}>{props.memberName}</button>
           <button className={btnClassDel}>X</button>
   );
function DeleteGroupsRow(props) {
   var tds = props.groupNames.map(groupName => {
       var onClick = () => props.onDeleteGroup(groupName);
       return 
           <button className={btnClassDel}</pre>
onClick={onClick}>X</button>;
   });
           {tds}
   );
```

```
function AddGroup(props) {
    var onChangeName = event =>
props.onInputNameChange(event.target.value);
    var onChangeMembers = event =>
props.onInputMembersChange(event.target.value);
            <label>Group Name</label>
            <input type="text" onChange={onChangeName}</pre>
value={props.inputName}/>
            <label>Members
            <input type="text" onChange={onChangeMembers}</pre>
value={props.inputMembers}
            <button className="btn btn-primary"</pre>
onClick={props.onAddGroup}>
                Add/Replace</button>
    );
function Body(props) {
    var rows = props.members.get member names().map(memberName =>
        <Row key={memberName} memberName={memberName}</pre>
members={props.members}
            onMemberChange={props.onMemberChange}
            onAddMemberToAllGroups={props.onAddMemberToAllGroups} />);
            <DeleteGroupsRow groupNames={props.members.get group names()}</pre>
                onDeleteGroup={props.onDeleteGroup} />
            <AddGroup inputName={props.inputName}</pre>
inputMembers={props.inputMembers}
                    onInputNameChange={props.onInputNameChange}
                    onInputMembersChange={props.onInputMembersChange}
```

```
onAddGroup={props.onAddGroup} />
   );
function MembersTable(props) {
   if (props.members.get group names().length == 0)
               <div>There are no groups.</div>
               <AddGroup inputName={props.inputName}</pre>
inputMembers={props.inputMembers}
                   onInputNameChange={props.onInputNameChange}
                   onInputMembersChange={props.onInputMembersChange}
                   onAddGroup={props.onAddGroup} />
           </div>);
       <Header groupNames={props.members.get group names()} />
           <Body members={props.members}</pre>
               inputName={props.inputName}
inputMembers={props.inputMembers}
               onMemberChange={props.onMemberChange}
               onDeleteGroup={props.onDeleteGroup}
               onInputNameChange={props.onInputNameChange}
               onInputMembersChange={props.onInputMembersChange}
               onAddGroup={props.onAddGroup}
               onAddMemberToAllGroups={props.onAddMemberToAllGroups} />
       );
window.MembersTable = MembersTable;
```

Members app.js

```
/**
 * The App class is a controller holding the global state.
 * It creates all children controllers in render().
 */
```

Members mockup.html

```
crossorigin="anonymous"></script>
        integrity="sha384-
        crossorigin="anonymous"></script>
crossorigin></script>
dom.development.js" crossorigin></script>
standalone@6/babel.min.js"></script>
   <script type="text/babel" src="web/member app.js"></script>
   <script type="text/babel" src="web/member.js"></script>
   <script type="text/babel" src="web/member table.js"></script>
   <script type="text/babel" src="web/member details.js"></script>
   <script type="text/babel" src="web/plug details.js">
       text-align: center;
       vertical-align: middle;
       padding: 0;
   <script type="text/babel">
       $ (document) .ready(function () {
           ReactDOM.render(
                document.getElementById("app container"));
        });
```