

ECE 449/590 – OOP and Machine Learning

Lecture 03 EasyNN

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Outline

Data Flow Graphs

EasyNN

Reading Assignment

- ▶ This lecture: Project Introduction
- ▶ Next lecture: Accelerated C++ 0–2

Outline

Data Flow Graphs

EasyNN

Specification vs. Implementation

- ▶ Any non-trivial functionality must involve some kind of computation.
 - ▶ E.g. for machine and deep learning.
- ▶ Two aspects of computations
 - ▶ Specification: what the computation is supposed to do, e.g. to add two matrices.
 - ▶ Implementation: how to implement the computation, e.g. using NumPy.
 - ▶ Most of time, both aspects are addressed together when we write a program.
- ▶ It is beneficial to separate the specification and the implementation.
 - ▶ Specification tends to be more intuitive.
 - ▶ Implementation tends to have a lot of details to achieve performance goals.
 - ▶ Tools may exist to automate the process to generate alternative implementations, e.g. to implement a machine and deep learning algorithm on different libraries and platforms like NumPy, GPU, and FPGA.

Data Flow Graphs (DFG)

- ▶ A model to specify computations.
 - ▶ A graph consisting of nodes and (directed) arcs.
 - ▶ Nodes represent operations.
 - ▶ Arcs indicate inputs and outputs of the operations.
 - ▶ No cycle: it is a directed acyclic graph (DAG) where the computation can be performed by executing each node following their topological order.
- ▶ A set of statements without branches can be transformed into a DFG.
 - ▶ Intermediate variables may be eliminated.
 - ▶ Ordering of operations may be relaxed.
 - ▶ DFG is an intermediate representation (IR) of a program.

Example Statements

inputs/outputs: a, b, c, d, f

$$f = (a+b)*(c-d);$$

- ▶ In this example, the operations are *, +, and -.
- ▶ Any operations matching the computation itself can be used.

Example Statements (Cont.)

inputs/outputs: a, b, c, d, f

temporary variables: t0, t1

```
t0 = a+b;
```

```
t1 = c-d
```

```
f = t0*t1;
```

- ▶ It is usually more convenient to represent a DFG in the static single assignment (SSA) form.
 - ▶ Break complex expressions down into expressions with single operations.
 - ▶ Introduce temporary variables so that each variable is assigned only once.

Capturing DFG in SSA Form

- ▶ A compiler frontend: a special program that is able to extract DFG from another program in the SSA form.
 - ▶ As the specification of the computation.
 - ▶ So that implementations may be generated at a later time.
- ▶ Not trivial: consider the expression $a + b * c$
 - ▶ The compiler frontend needs to process the expression letter by letter.
 - ▶ The meaning of $a + b$ is not clear since the expression could be $a + b + c$ or $a + b * c$.
- ▶ Can we leverage a programming language where there is already a compiler frontend?
 - ▶ So that when we write $a + b * c$, we would like to capture the two operations and their inputs/outputs, instead of actually computing it.
 - ▶ Possible with most languages and most convenient with a very expressive language like Python and C++.

Outline

Data Flow Graphs

EasyNN

- ▶ A Python library we will develop for the course projects.
 - ▶ Allow to specify a complex computation, e.g. a deep learning algorithm, intuitively in Python.
 - ▶ Define and capture the DFG of the computation in the SSA form.
- ▶ A reference implementation based on NumPy is provided.
- ▶ You are expected to learn how the library works, to provide a C++ based implementation, and to extend it for the course projects.

Inputs

```
>>> import easynn as nn
>>> a = nn.Input("a")
>>> print(a.statements())
t0 = a.Input()
```

- ▶ EasyNN operators are defined in `easynn.py` and you may refer to them from a different Python program by `import` it.
 - ▶ Rename the library as `nn` for convenience.
- ▶ Always start by specifying the inputs of the computation via `Input`.
 - ▶ We'll need to specify the name of the inputs, e.g. `"a"`.
- ▶ Use `statements()` to display the DFG in the SSA form.

Operators

```
>>> b = a+a  
>>> print(b.statements())  
t0 = a.Input()  
t1 = .Add(t0,t0)
```

- ▶ A few operators like `*`, `+`, and `-` are supported.
- ▶ For simplicity, all EasyNN operators have a single output.
- ▶ Note that `b = a+a` does not perform any computation but specifies an operation to add two inputs.

Intermediate Variables

```
>>> c = a+b*b
>>> print(c.statements())
t0 = a.Input()
t1 = .Add(t0,t0)
t2 = .Mul(t1,t1)
t3 = .Add(t0,t2)
```

- ▶ Intermediat variables are introduced to brake down the computation into SSA form.
 - ▶ Python variable names like `a`, `b`, and `c` are removed from the DFG.

Compiling and Execution

```
>>> import easynn_golden as golden
>>> cc = c.compile(golden.Builder())
>>> cc(a = 1)
5.0
>>> cc(a = 3)
39.0
```

- ▶ The reference implementation is defined in `easynn_golden.py`.
- ▶ Use `compile()` with the golden `Builder` to compile the captured DFG into a program object, e.g. `cc`.
- ▶ Run `cc` by simply calling it with the inputs.

Polymorphism

```
>>> import numpy as np
>>> cc(a = np.array([[0,1],[1,0]]))
array([[4., 1.],
       [1., 4.]])
```

- Inputs as NumPy matrices are also supported.

More Complex Operators

```
>>> relu = nn.ReLU()
>>> d = relu(a)
>>> dd = d.compile(golden.Builder())
>>> dd(a = 1)
1.0
>>> dd(a = -1)
-0.0
>>> dd(a = np.array([[ -1, 1], [1, -1]]))
array([[ -0.,  1.],
       [ 1., -0.]])
```

- ▶ More complex operators like **ReLU** are supported.
 - ▶ $ReLU(x)$ returns x if $x \geq 0$, or 0 if $x < 0$.
 - ▶ Unlike $*$, $+$, and $-$, you'll need to create the operator before you could use them, as many of them requires additional parameters.

Constants

```
>>> e = nn.Const(5)
>>> f = a+e
>>> ff = f.compile(golden.Builder())
>>> ff(a = 1)
6.0
```

- ▶ You may use `Const` to introduce constants to the computation.
- ▶ Work with Project 1 to learn more about EasyNN.

Summary

- ▶ Computation may be specified as DFG, making it possible to generate alternative implementations.