# Volumes & Partitions

Carrier: Chapter 4
Additional info

## **Overview**

In this lecture we'll consider

Concept of a volume

Concept of a partition

**Volumes** and their relations to partitions

Volume analysis

## **Some Definitions**

## Volume

**Volume**: A group of addressable sectors on a disk that an OS or application can use for data storage.

Don't need to be physically contiguous sectors on a disk But need to appear to be contiguous

#### A volume could be:

A single hard disk

Physically contiguous sectors

Several hard disks that appear to an OS as a single volume

Physically separate groups of contiguous sectors

A group of contiguous sectors within a hard disk partition

## **Some Definitions**

## **Partition**

Partition: A group of contiguous sectors within a volume

Is a *partition* also a *volume*?

Carrier writes

"By definition, a partition is also a volume, which is why the terms are frequently confused."

He's right!

But is a **volume** also a **partition**?

## **Common Concepts**

## Different Terms

In a Hard Disk Drive, what is the smallest unit for read and write operations?

A sector

What about SSDs?

Carrier's book was published in 2005

SSDs were not yet on the scene

Carrier's book and these slides often refer to hard disk drives (HDDs) and sectors

The answer: A page

You should be able to mentally map **sectors** ←→ **pages** or something similar in SSDs

HDD **sectors** are usually 512 bytes

But sometimes as large as 4096 bytes

SSD *pages* have been 512, 1024, 2048 or 4096 bytes

## **Some Definitions**

## Example: Volume & Partition

An **IA32** computer running Windows with a single hard disk has a single volume – the entire hard disk But it can have one or more partitions within the volume Computers are often arranged so that the drive has

A volume

The hard disk

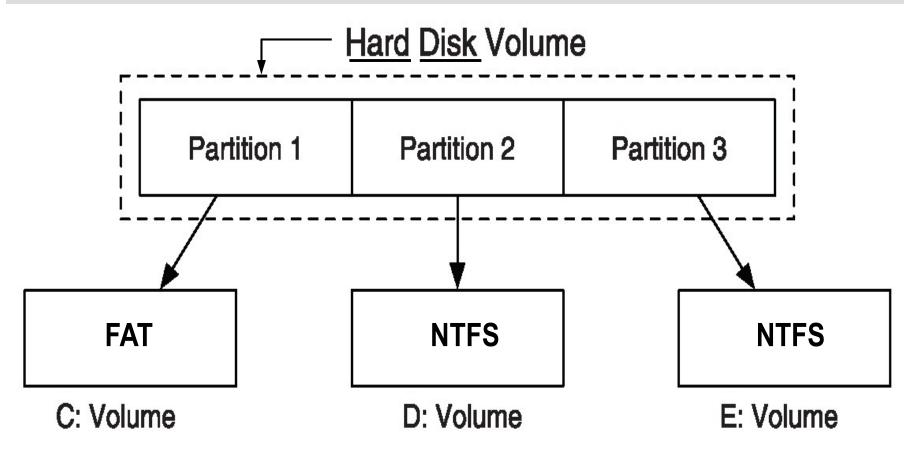
Several partitions

Each consisting of contiguous sectors on the hard disk

Each of these partitions is also a volume

## **Some Definitions**

## Example: Volume & Partition



## Why Have Partitions?

Often hard disks contain only one partition that encompasses the entire disk capacity

So why have partitions?

Analogy

Physical file cabinet analogy

Suppose that a file cabinet has four drawers

One drawer each for finance, equipment manuals, medical records and miscellaneous

What is analogous to a volume?

What is analogous to a partition?

## Partitions Pros and Cons Vs. One Large Partition\*

#### Advantages

Improve privacy and security

Allow different OSs to be installed independently

Allow folders & files to be more easily organized & found

Multiple users can be easily kept separate

Can segregate data/software for specialized purpose (e.g., recovery)

#### Disadvantages

Less flexible

How are multiple partitions on a single volume less flexible?

Decreases efficiency of use of disk capacity

How is efficiency decreased?

Reduced ability for data organization

Lost opportunity for improved access times



## **Partitions**

HDD vs. SSD

#### One advantage for partitioning is

Provides the ability to organize data

Data that is accessed most frequently can be physically placed on disk for optimal read times

E.g., Windows primary partition

Placing it on outside of platter improves read times

#### Another advantage

Helps guard against defragmentation

## **Partitions**

HDD vs. SSD

## These advantages don't apply to SSD drives

Read access is the same regardless of where it is placed on SSD drive

You don't need to defragment SSDs

Would increase wear

Fragmented files can be read just as fast as defragmented files

However, you still need to segregate portions of the disk

System partition

Primary partition

Recovery partitions



## **Some Definitions**

## Volume & Partition

#### The idea is

Start with disk hardware (one or more)

Create one or more volumes on the disk(s)

In each volume, create one or more partitions

Each partition becomes itself a volume

The words *partition* and *volume* are used imprecisely

Indeed, often either word is correct

## Different Partitioning Schemes

#### Hardware platforms use different partitioning schemes

IA32 systems

A partitioning scheme with which most of us are familiar

**OSs: Windows & Linux** 

Sun sparc servers

Call their partitions "slices"

**OS: Solaris** 

FreeBSD

Also call their partitions "slices"

IA64 (Itanium) hardware

Similar to IA32, but with less limitations

We'll discuss the different partitions later

## **Partition Tables**

Partitioning schemes all work pretty much the same Each volume contains a partition table

Might be called a "slice" table (sparc, FreeBSD, MacOS)

Each entry in the table describes a partition

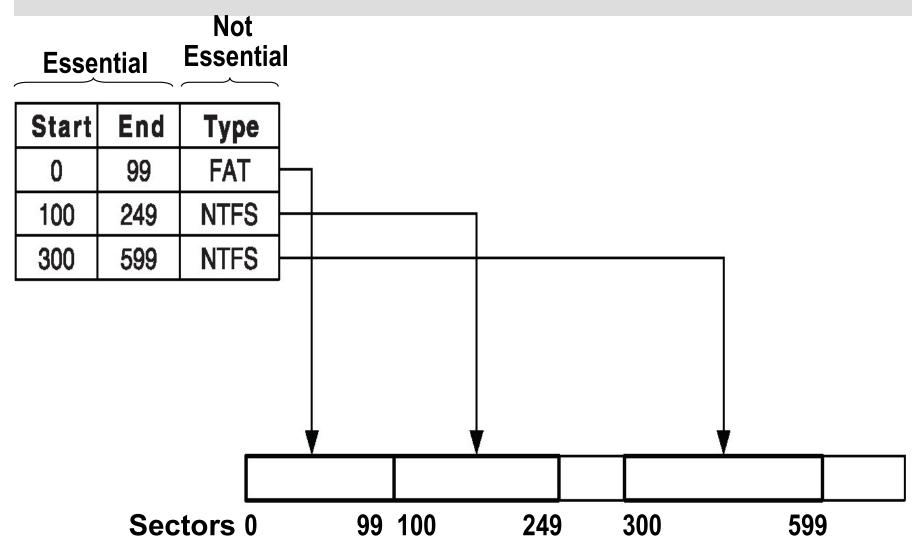
The partition table organizes the volume layout

Partition tables contain two types of information

Essential information

Non-essential information

## **Partition Tables**



## Master Boot Record (MBR)

#### The MBR can be thought of as the partition table for the volume

Created when you create the first partition on the hard disk

The location of the MBR is always LBA sector 0

For hard disks: *track 0 cylinder 0, side(head 0, and starts at the 1<sup>st</sup> sector)* 

#### MBR contains

Partition Table for the hard disk volume

Executable code (sometimes called MBR code or Loader Code)

Examines the Partition Table in the MBR

Identifies the system partition

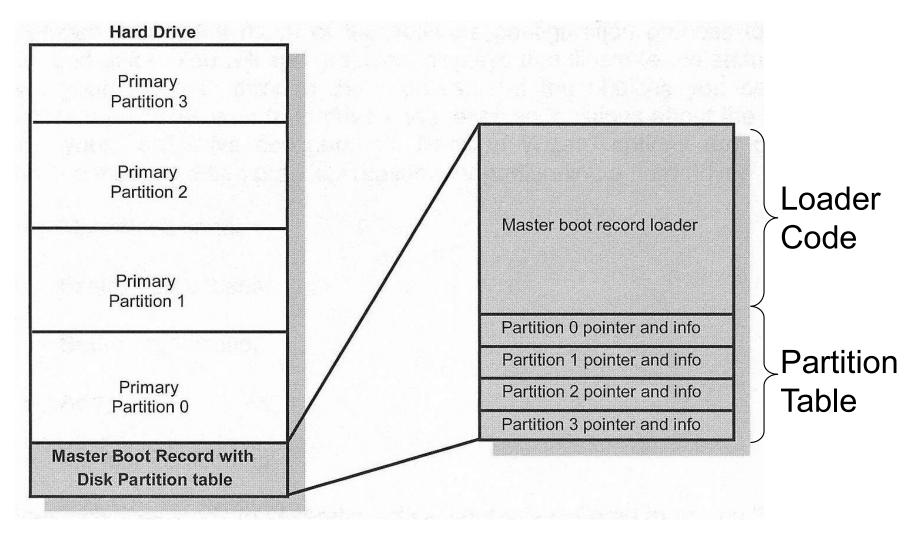
## Master Boot Record (MBR)

### MBR code (What it does)

- 1. Finds the **system partition's** starting sector on the drive
- 2. Loads a copy of its **Partition Boot Sector** into memory
- 3. Transfers execution to executable code in the **Partition Boot Sector**

## **Master Boot Record**

## For Drives



## But We Will Be Seeing GPT

We've now discussed basic Master Boot Record (MBR) booting and Basic MBR (BMBR) partitions

This booting & partition schema that has been very widely used since the early 1970s (half a century)

Companion software called BIOS

Basic Input/Output System

BMBR had limitations that had mostly been overcome

About the year 2000 another schema was proposed

Overcame the BMBR limitations

Globally Unique IDentifier Partition Table
GUID Partition Table, GPT



## GPT Volume Layout

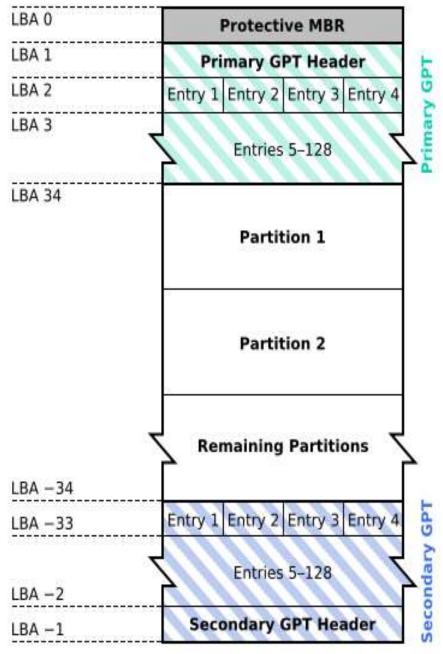
MBR (in LBA 0)

Protective: *Prevents MBR-based*software from overwriting GPT
Hybrid: Allows GPT booting that
starts in the MBR

GPT Header (in LBA 1)

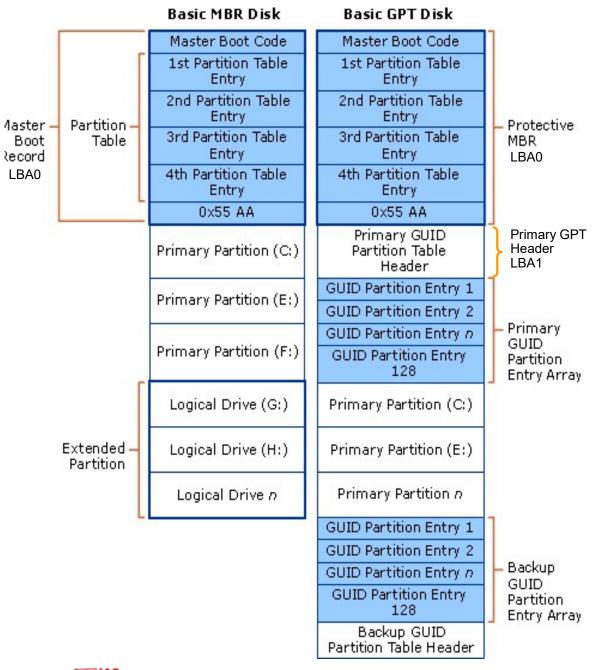
Identifies useable logical blocks
Number of partitions for the drive
Size of partition table Entries
Reserves space for 128 entries
each of 128 bytes

GUID (UUID) for entire volume
Partition Table (LBA3 - LBA33)
Partitions (LBA34-LBA<sub>max</sub> - 34)





# MBR & GPT Drive Layout Comparison



## MBR Lab 6a-1

Initial Configuring of WinHex on RADISHng

## **Initial Configuration 1 of 2**

Bring up your RADISHng Win10 VM

#### 

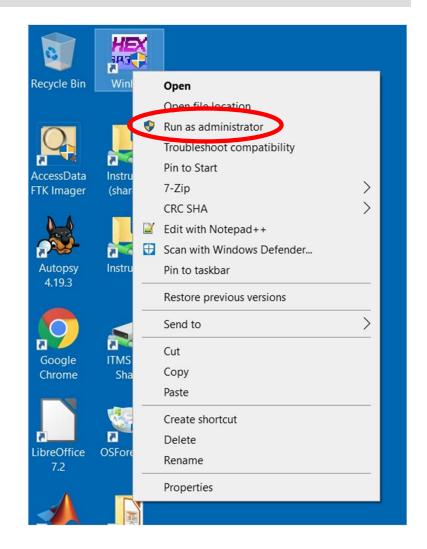
Right-click on desktop icon

In the WinHex window, if the Case Data area appears, remove it

View > Show > Case Data

Uncheck it

We do not have a WinHex
Forensic License



## **Initial Configuration 2 of 2**

Make sure that WinHex cannot change whatever file, logical or physical volume it has open

*Options* > *Edit Mode*...

Select: Read-only (write-protected)

Click: OK

## MBR Lab 6a-2

## Look at Physical Volume Using WinHex Look at MBR

## Viewing The MBR

We will look at the Master Boot Record using WinHex

## Viewing a Physical Drive

#### Using WinHex you can look at a computer's MBR

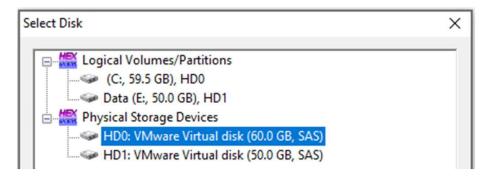
Menu: Tools | Open Disk...

Select: In popup window expand Physical Media

Choose: HD0: VMware Virtual disk (60.0 GB SAS) or

something similar

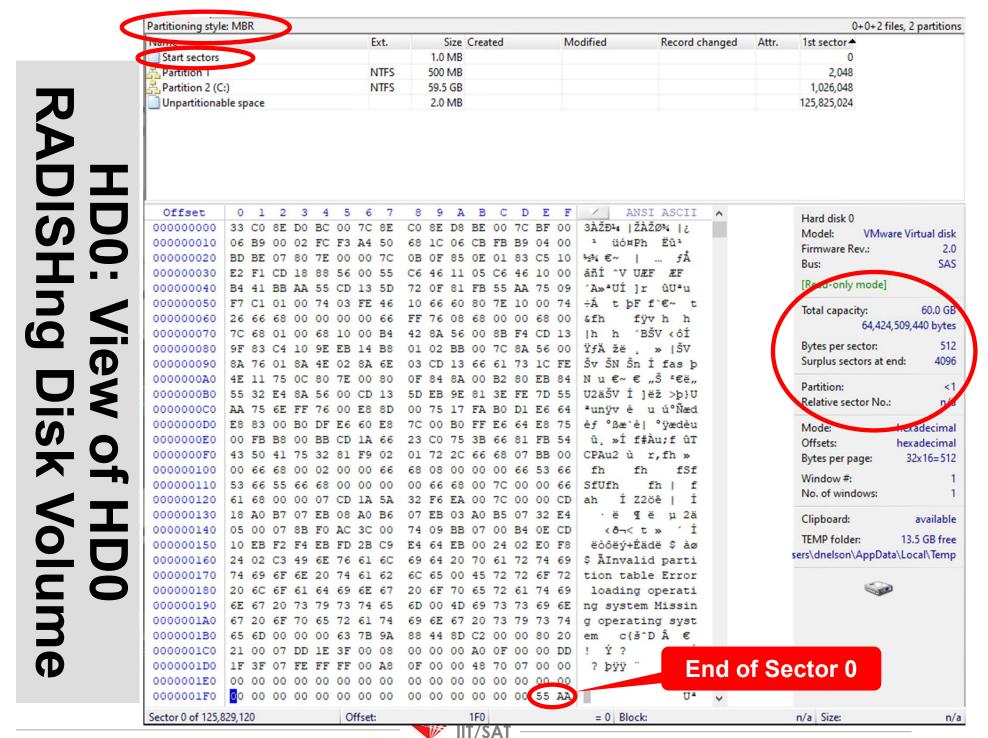
Click: OK



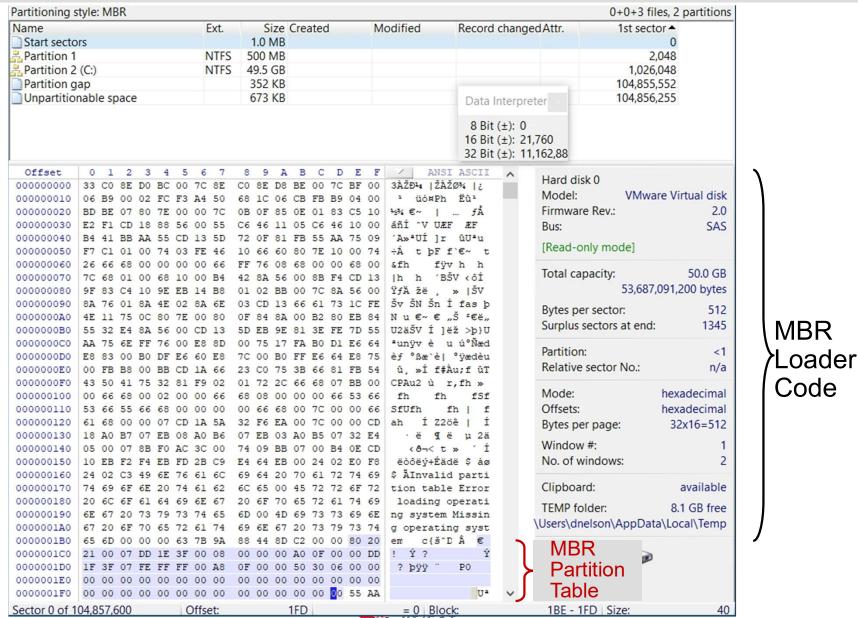
#### A hex display of the drive will come up

If it comes up with one or two small popup windows Stop! Do nothing.

I'll show you what to do on the next 2 slides

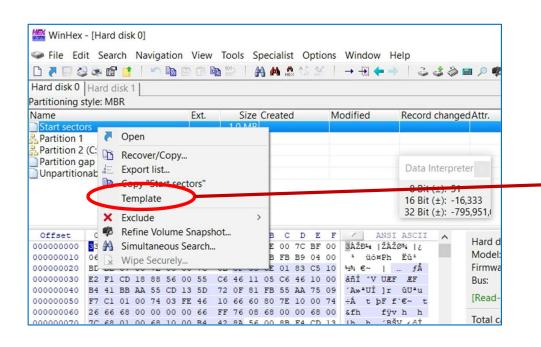


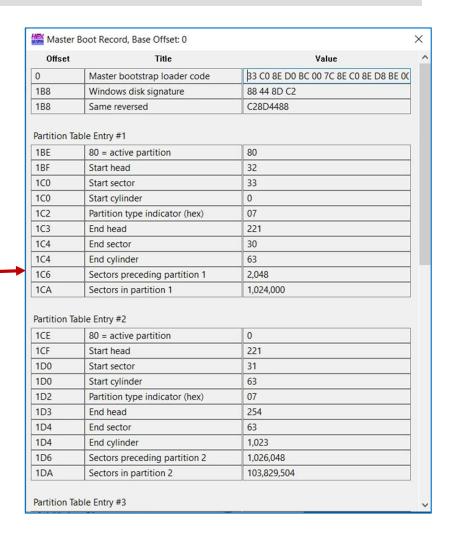
## MBR Sector of My Rng HD0



## **MBR Sector of HD0**

## Template Tool





## **GPT**

#### The MBR can take occupy more than one sector

After sector # 0 (the 1<sup>st</sup> sector), the next 62 sectors (1-62 inclusive) are reserved on my personal computer drive

Sector #0: MBR + some of the MBR Loader Code

Sector #1: GPT (GUID) Partition Table

Sectors 2 - #62 Reserved (maybe more loader code)

Using WinHex, we would also look at the sectors after sector 0

We'll return to MBRs later

## **LINUX/UNIX Volumes**

In windows, each volume has a drive letter

C: E: ...

In Unix, Linux, FreeBSD...

Everything is a file

There are no separate things designated with drive letters

Every real or virtual device is represented as a file

In Unix, Linux, FreeBSD...

Everything is organized as a topological tree of directories (increasingly called folders)

The directory tree begins at root (like all trees)

The root directory path is represented as /

Each directory in root is either

A subdirectory of the root volume, or

A mounting point for a new volume

In windows, a CDROM is given a volume drive letter

Example: **E**:

In UNIX, the CDROM is given a file name perhaps in the *mnt* or *media* directory

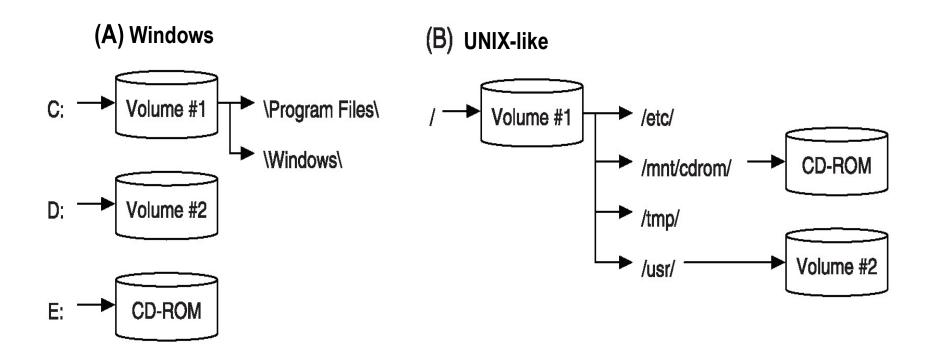
Example: /mnt/cdrom or /media/cdrom

This is the mount point for the cdrom volume

Conventionally, UNIX-like OSs have different volumes for different things

/root For common and basic configuration info

/home The beginning of users' home directories



**Note:** The figures that look like disks are not physical disks; they are **volumes**.

### **Volume Spanning**

#### **Overview**

A volume can exist across two or more physical disks

Called volume spanning

Why should we want this?

Redundancy

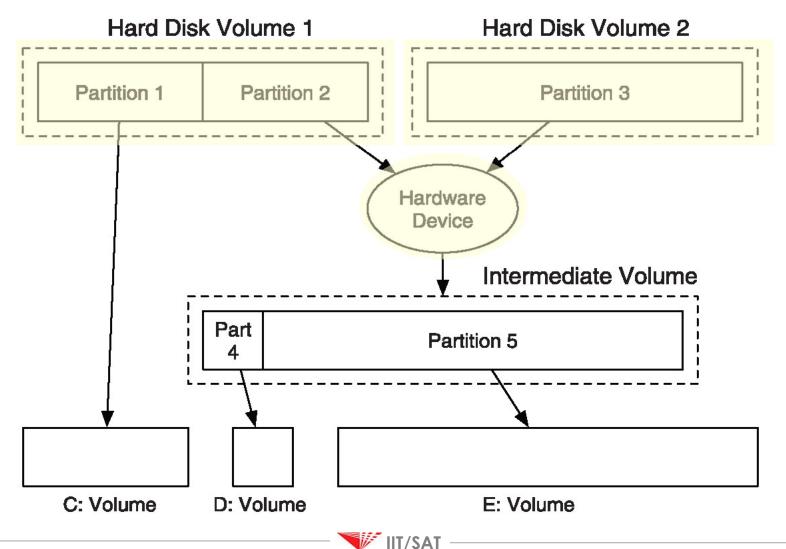
Economy

Need for a very large volume that can be economically created using smaller physical disks

Speed

Sometimes it's possible to increase disk throughput by writing to several physical disks concurrently

### Volume Spanning Example



#### **Sector Addresses**

# Three Types of Sector Addresses

#### Physical sector address

This is the number of the sector on a physical drive relative to the beginning of the physical disk

#### Logical partition sector address

The number of a sector in a partition relative to the beginning of the partition

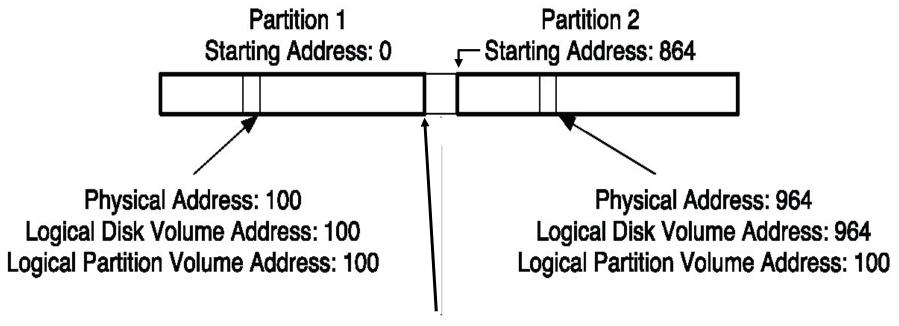
#### Logical volume sector address

The number of a sector in a drive volume relative to the beginning of the volume

The disk volume may be part of a physical drive or be parts of several physical drives

### Sector Address Example

Single physical drive with single volume and two partitions



Physical Address: 569

Logical Disk Volume Address: 569 Logical Partition Volume Address: N/A

Volume analysis investigates the layout and organization of a disk volume

A volume's beginning and ending sectors

Each partition's beginning and ending sectors

May need to investigate partitions

Usually, each partition contains a file system

Unallocated sectors in a volume

Basically, to do this analysis, we need to find the partition tables

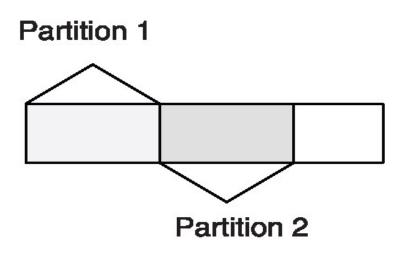
Identify the essential and non-essential data
Use the essential data to determine the volume
organization

The essential data in the partition table defines the arrangement of the volume

We can see where there are sectors not allocated to a partition

We can see if there are inconsistencies such as overlapping partitions

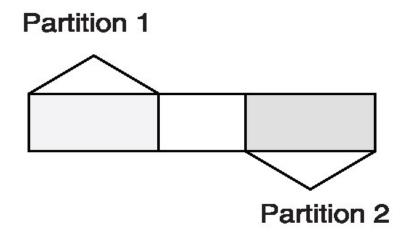
Example A: Unallocated Space at End



Final partition ends before end of its parent volume Could hide information in the unallocated sectors Look for end of volume and end of last sector & compare

Valid configuration

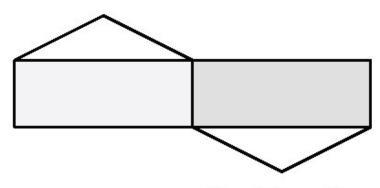
Example B: Unallocated Space Between Partitions



Unallocated sectors exist between the partitions Could hide information in the unallocated sectors Valid configuration

#### Example C: Normal Partitioning

#### Partition 1

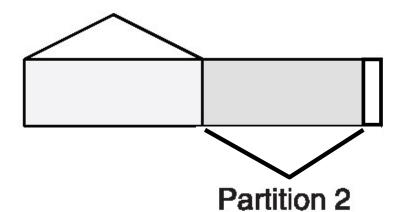


Partition 2

The partitions completely fill up the volume

#### Partition 1

volume

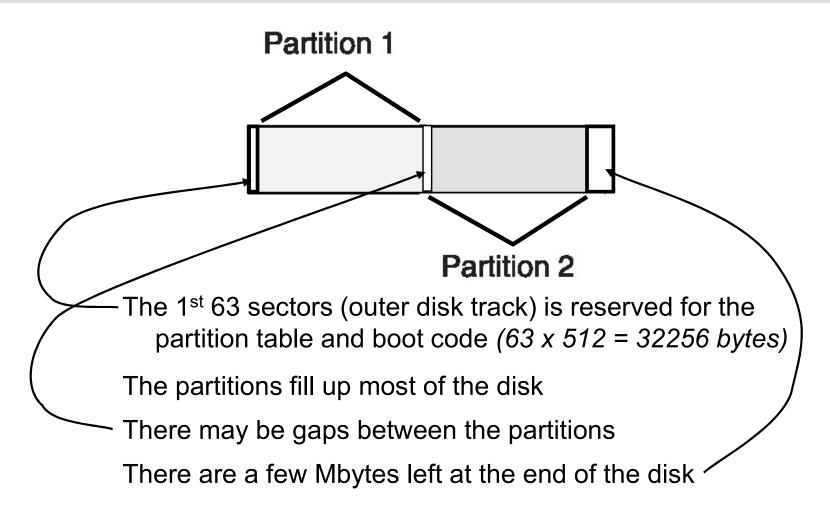


The partitions almost fill up the

"Almost" may mean that a 100 MB is unallocated

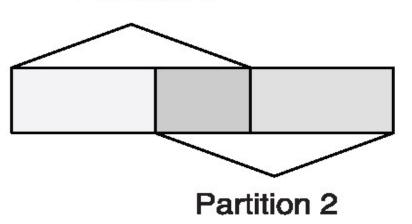
Some partitioning software cannot end a partition at the end of a volume or disk

#### Example C: Realistic Normal Partitioning



#### Example D: Overlapping Partitions





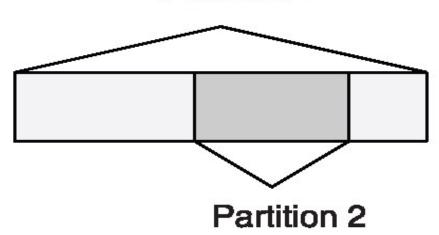
Partition 2's beginning sector is smaller than Partition 1's ending sector

Not a valid configuration

May indicate an error in the partition table Must analyze the partitions themselves

Example E: Nested Partitions





Partition 2 is totally contained in Partition 1

Not a valid configuration

May indicate an error in the partition table Must analyze the partitions themselves

# Separating & Analyzing the Parts of a Volume

#### **Overview**

Suppose that we have a volume (often the disk itself) A way to analyze the volume is to:

*Identify the parts* 

Separate them

Then analyze each piece

Some commercial tools do this semi automatically We'll do it manually here

So that we understand what's going on

We can fall back on this if other tools don't work

#### **Process**

### Steps involved in <u>identifying</u>, <u>separating</u> and <u>analyzing</u> the parts of a volume

- 1. Identify the volume disk sector addresses
  The starting of each part
  The end of each part
- 2. Extract each part into a separate file
- 3. Analyze each part separately

#### 1. Identify

A tool in The SleuthKit (TSK) looks at the partition table and reports the details

Essential

Non essential

The tool that we will use is *mmls* 

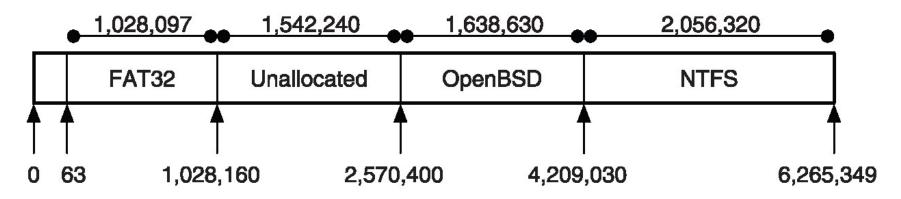
Similar to fdisk -lu in Linux distros

But has information in a better format

Let's look at an example from the book

#### **Example Disk Volume\***

#### Here is a disk that is in itself a volume



```
# mmls -t dos disk1.dd
Units are in 512-byte sectors
```

	Slot	Start	End	Length	Description
00:		000000000	000000000	000000001	Table #0
01:		000000001	0000000062	0000000062	Unallocated
02:	00:00	000000063	0001028159	0001028097	Win95 FAT32 (0x0B)
03:		0001028160	0002570399	0001542240	Unallocated
04:	00:03	0002570400	0004209029	0001638630	OpenBSD (0xA6)
05:	00:01	0004209030	0006265349	0002056320	NTFS (0x07)

#### mmls Interpretation

```
# mmls -t dos disk1.dd
Units are in 512-byte sectors
     Slot Start
                       End
                                   Length
                                               Description
00:
     ---- 000000000 000000000
                                   000000001
                                               Table #0
01:
     ---- 000000001
                       0000000062
                                   000000062
                                               Unallocated
     00:00 0000000063
                       0001028159
                                   0001028097
02:
                                               Win95 FAT32 (0x0B)
03:
     ---- 0001028160 0002570399
                                   0001542240
                                               Unallocated
04:
     00:03 0002570400 0004209029
                                   0001638630
                                               OpenBSD (0xA6)
05:
     00:01 0004209030
                       0006265349
                                   0002056320
                                               NTFS (0x07)
            Location of structure where information came from on disk
              00:01 means 1st structure, 2nd entry
              02:03 means 3rd structure, 4th entry
              ---- indicates either a MBR or partition table or
                   unallocated sectors
             Index of mmls entries
```

#### **Essential & Non-Essential**

```
# mmls -t dos disk1.dd
Units are in 512-byte sectors
    Slot
          Start
                      End
                                  Length
                                              Description
00:
     ---- 000000000 000000000
                                  000000001
                                              Table #0
01:
    ---- 000000001
                      0000000062
                                  000000062
                                              Unallocated
02:
    00:00 0000000063
                      0001028159
                                  0001028097
                                              Win95 FAT32 (0x0B)
                                  0001542240
03: ---- 0001028160 0002570399
                                              Unallocated
04: 00:03 0002570400 0004209029
                                  0001638630
                                              OpenBSD (0xA6)
05:
    00:01 0004209030
                      0006265349
                                  0002056320
                                              NTFS (0x07)
```

#### What is the essential data?

The starting and ending location for each partition

Why?

The purpose of a partition system is to organize the layout of the volume and this is the only information required for this task

What is non-essential

All others, including type and description

Why?

They serve to provide additional information about the partitions but are not necessary to determine the

#### 2. Extract

Now that we know what the parts are we separate them To do this we can use good old **dd** 

dd allows us to specify what we need with these parameters

if: The disk image to read from

of: The output file to save to

**bs**: The size of the block to read each time,

512 bytes is the default

**skip**: The number of blocks to skip before reading, each of size **bs** 

count: Number of blocks to copy from input to output, each of size bs

#### 2. Extract

```
# mmls -t dos disk1.dd
Units are in 512-byte sectors
     Slot Start
                                    Length
                        End
                                                 Description
00:
     ---- 000000000
                        000000000
                                    000000001
                                                 Table #0
01:
    ---- 0000000001 000000062
                                    0000000062
                                                 Unallocated
                                                 Win95 FAT32 (0x0B)
02: 00:00 0000000063 0001028159
                                    0001028097
    ---- 0001028160 0002570399
03:
                                    0001542240
                                                 Unallocated
04:
     00:03 0002570400 0004209029
                                    0001638630
                                                 OpenBSD (0xA6)
05: 00:01 0004209030 0006265349
                                    0002056320
                                                 NTFS (0 \times 07)
# dd if=disk1.dd of=part1.dd bs=512 skip=63 count=1028097
# dd if=disk1.dd of=part2.dd bs=512 skip=2570400 count=1638630
# dd if=disk1.dd of=part3.dd bs=512 skip=4209030 count=2056320
# dd if=disk1.dd of=unalloc0.dd bs=512 skip=1 count=62
# dd if=disk1.dd of=unalloc1.dd bs=512 skip=1028160 count=1542240
```

### 3. Analyze

Once we have the parts of the volume separated, we can analyze each one separately

Partitions can be analyzed using tools designed for analyzing partitions

We'll discuss these later

Unallocated parts can be analyzed using tools such as hex viewers

#### **Deleted or Corrupted Partitions**

## Deleted or Corrupted Partitions\*

What if there was a partition in unallocated space?

It has been deleted, or

The disk has been repartitioned, or

The partition table is corrupted

What if the partition cannot be analyzed because

The partition is messed up

The above are often used to purposely hide information

But they can also occur for benign reasons

Think about how you might create a hidden partition in unallocated space

Tools exist that try to deal with these situations

### **Deleted or Corrupted Partitions**

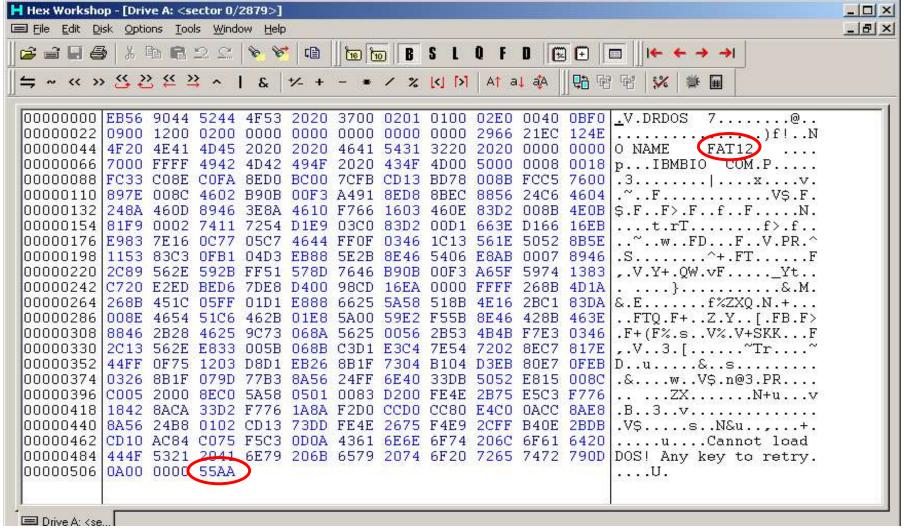
Partition recovery tools work by assuming that there was a file system

Many file systems start with a data structure that has a known signature

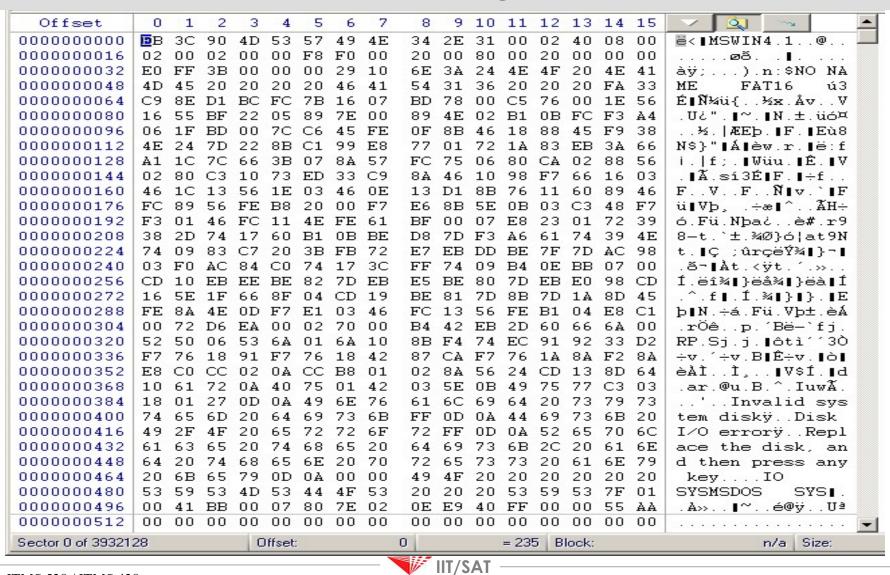
FAT and most NTFS partitions have the value 0x55AA in bytes 510 and 511 of the  $1^{st}$  sector of the partition  $510_{10} = 1FE_{16} = 0x1FE$ 

What about removable storage?

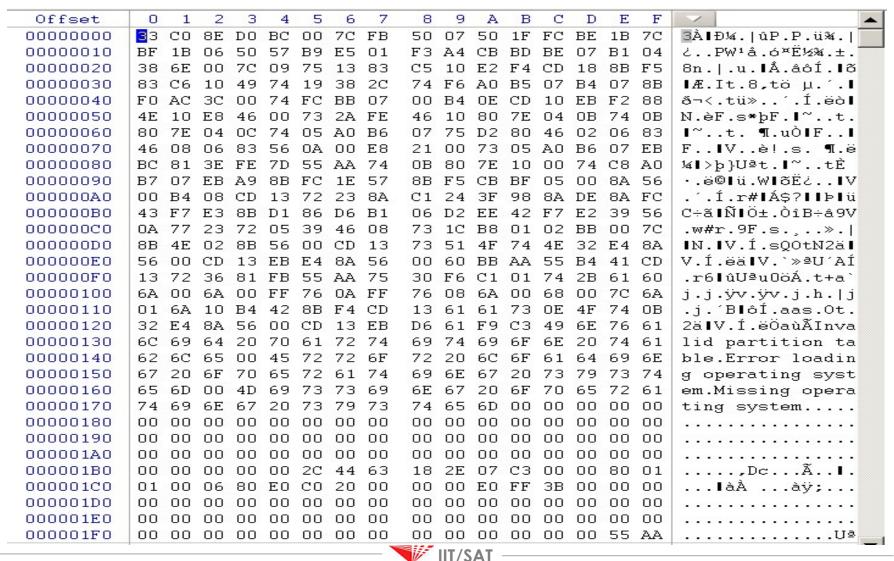
### 1st Sector of a Floppy



# 1<sup>st</sup> Sector of a 2 GByte Flash Drive



# 1<sup>st</sup> Sector of Another 2 GByte Flash Drive



### **Further Analysis Possibilities**

Note that you can't always assume that the text "FAT" will occur

The 2GB flash drive didn't have it

Signatures such as 0x55AA are used to determine where a partition <u>may</u> have started

Work backward from byte 511 (0x1FF) relative to the start of the partition

### **Try At Home**

Search a flash drive and locate the 0x55AA signature Using WinHex search your *RADISHng* hard disk *C* partition to locate a 0x55AA signature.

Is it at the end of a sector?

Then it is probably the end of the MBR or a partition table sector

Try the above on your personal computer when you have time.

But it might be a GPT partition

#### **Further Confirmation**

If the signature suggests a specific file system, then you can look further for some confirmation

For instance, since FAT allocates sectors in clusters of  $2^x$ , where x is an integer

Tools can search for these numbers

Suppose that there are many numbers in what should be the location of the File Allocation Table and its duplicate that are not integer powers of two.

What might you suspect?

The FAT file system signature may be bogus

#### **Ways Tools Work**

Searching mechanism of tools vary

Some tools examine each sector and compare it to known signatures

These are sometimes proprietary

Some search cylinder boundaries

Partitions are often created on cylinder boundaries on HDDs

## gpart A Free Partition Recovery Tool

gpart : Free Linux & FreeBSD tool that can be used for partition recovery

Tests sectors to determine likely file system

http://www.stud.uni-hannover.de/user/76201/gpart/
This web site is restricted

In Kali Linux, if you type 'gpart', you will be told how to install it

Command: sudo apt install gpart

## gpart Output from Disk Image File disk2.dd

```
# qpart -v disk2.dd
* Warning: strange partition table magic 0x0000.
[REMOVED]
Begin scan...
Possible partition (DOS FAT), size (800mb), offset (0mb)
  type: 006(0x06) (Primary 'big' DOS (> 32MB))
  size: 800mb #s(1638566) s(63-1638628)
  chs: (0/1/1) - (101/254/62) d (0/1/1) - (101/254/62) r
  hex: 00 01 01 00 06 FE 3E 65 3F 00 00 00 A6 00 19 00
Possible partition (DOS FAT), size (917mb), offset (800mb)
  type: 006(0x06) (Primary 'big' DOS (> 32MB))
  size: 917mb #s(1879604) s(1638630-3518233)
  chs: (102/0/1) - (218/254/62) d (102/0/1) - (218/254/62) r
  hex: 00 00 01 66 06 FE 3E DA E6 00 19 00 34 AE 1C 00
Possible partition(Linux ext2), size(502mb), offset(1874mb)
  type: 131(0x83)(Linux ext2 filesystem)
  size: 502mb #s(1028160) s(3839535-4867694)
  chs: (239/0/1) - (302/254/63) d (239/0/1) - (302/254/63) r
  hex: 00 00 01 EF 83 FE 7F 2E 2F 96 3A 00 40 B0 0F 00
```

# gparted Not the Same as gpart

gparted is used to analyze, add, remove and resize partitions

It is similar to the Disk Management utility in Windows It has a nice GUI

Let's now run it on our Kali Linux VM

## testdisk Another Free Partition Recovery Tool

#### testdisk: Free tool that runs on several platforms

Recovers partitions and make disks bootable again

Does sector analysis and recreates "correct" partition table

Runs on MSDOS, Win32, Linux, FreeBSD & MacOS Works only for "basic wiping" or bad partition tables In Kali, testdisk is already installed

## WinHex Scan for Lost Partitions

In WinHex, there is a menu option:

Tools > Disk Tools > Scan for Lost Partitions

This command searches for the signature of master boot records, partition table sectors, FAT and NTFS boot sectors via the 0x55 0xAA signature

It also supports Linux file systems (Ext2/Ext3/Ext4)

Works with sector size 512 bytes only

## Lab 06a-4 *Slide 1 of 1*

### Use *hdparm* & *mmIs* to analyze your hard drive in your Kali Linux VM

Commands:

```
sudo hdparm -I /dev/sda
sudo mmls /dev/sda
```

#### What do the tool outputs tell you?

Note: *hdparm* is a Linux-only SleuthKit tool that uses ATA commands to query an ATA disk to determine if it has a Host Protected Area (HPA). It bypasses the OS and BIOS and gives ATA commands directly to the disk.