Alan Josueth Pacheco Cueva

Software Developer

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Passionate Fullstack Developer focused on building secure and automated solutions aligned with critical business processes. Combines hands-on experience in web and backend development with a strong understanding of risk and compliance gained in financial environments. Has participated in initiatives applying **OWASP** best practices to web and mobile applications, **AI-based models**, and workflow automation using Power Automate. Brings a unique auditing perspective that enhances his ability to create reliable, scalable, and security-driven products aligning those skills with a strong proactivity attitude and teamwork.



Portfolio, Profile

- https://thecodesolutions.com
- https://ec.linkedin.com/in/alan-pacheco-cueva-b7b3a9223



Experience

Jun 2024 - IT Systems Auditor Current Banco Internacional, G

Banco Internacional, Quito, Provincia de Pichincha

- Assessed technology risks and threats using OWASP guidelines, ensuring secure development practices in banking environments.
- Reviewed critical IT policies and documentation, strengthening the organization's technology governance.
- Automated system analysis and alerts through IDEAScript scripting, significantly reducing operational times.
- Developed internal fullstack tools using Vue.js, Node.js, and SQL Server, aligned with audit and data analysis needs.
- Built ETL processes and Power BI dashboards to support input generation for audit area management.
- Conducted technical audits focused on development best practices.
- Contributed to the Bank's **Innovation Challenge IA**, designing Al-powered solutions and process automation tools with a multidisciplinary team.

Nov 2022 - Freelance Fullstack Developer

Current

Alan Pacheco, Quito, Ecuador (Remote)

- Designed and developed custom fullstack solutions using **React**, **Vue.js**, **Node.js**, **SQL Server**, and **MongoDB**.
- Implemented Al-based recommendation models for shopping carts, improving user experience and conversion rates.
- Provided technical mentorship in game development projects using Unity and C#, supporting practical learning in educational settings.
- Performed advanced debugging to resolve critical production issues, enhancing software stability.
- Automated administrative workflows using Power Automate, delivering efficient low-code solutions.
- Managed requirements gathering, solution design, testing, and client support, ensuring tailored and successful project deliveries.

Aug 2023 - IT Risk Assurance

Jun 2024

PwC, Quito, Ecuador

- Assessed technology risks applying cybersecurity principles and internal control frameworks in corporate environments.
- Analyzed and proposed improvements in IT policies and technical documentation, strengthening regulatory compliance.
- Automated financial reports using scripting and analytical tools to support strategic decision-making.
- Collaborated with technical and functional teams to map processes and technology architecture.
- Validated data integrity and traceability in critical systems, applying database knowledge and programming logic.

Jan 2023 - Front-End Developer

Jul 2023

Digital Loop, Quito, Ecuador (Remote)

- Developed responsive web applications using **Vue.js**, integrating dynamic components for both desktop and mobile platforms.
- Implemented backend logic with Node.js, managing data with MongoDB,
 MySQL, and Firebase, and building secure RESTful APIs.
- Transformed **UX/UI prototypes** into functional interfaces aligned with client requirements and accessibility standards.
- Automated tests with Cypress and conducted SEO/technical audits using ScreamingFrog, ensuring performance and visibility.

Oct 2021 - Teaching Assistant

Jul 2023

Universidad De Las Américas, Quito, Ecuador

- Developed academic and social solutions using React Native, React, and
 Vue.js, integrating web and mobile functionalities.
- Managed data persistence in both real and experimental systems using relational and **NoSQL** databases.
- Guided students in the use of career-related technologies, including virtual reality and development environments.
- Provided support in the maintenance of labs and equipment, ensuring

- availability for research and projects.
- Created learning materials and hands-on activities to strengthen technical skills in educational settings.
- Earned recognition in competitions such as SAP Challenge, InfoMatrix, Ingennials UDLA (Two first places), and Chasky Bots for high-impact projects.

Jun 2022 - T Support

Dec 2022

Life And Hope, Quito, Ecuador

- Carried out technical tasks with autonomy and responsibility, effectively managing time and priorities.
- Maintained clear communication within multidisciplinary and remote teams, supporting technical coordination.
- Quickly learned new tools, methodologies, and programming languages, adapting efficiently to various projects.



Education

Expected in Master of Science: Artificial Intelligence

Jan 2026 Master in Applied Artificial Intelligence - Universidad De Las Américas (UDLA)

May 2020 - Bachelor of Science: Software Engineering

Aug 2024

Universidad De Las Américas (UDLA) - Quito, Ecuador

- Won the Faculty of Engineering's "Ingennials" competition twice during my academic career.
- Graduation project selected as the winning entry in the Ingennials competition.
- Winner in the SAP Challenge category with a university project.



Skills

- Fullstack Development
- API Design & Integration
- Database Management (SQL / NoSQL)
- Frontend Frameworks (Vue.js / React / .NET)
- Backend Development (Node.js, Python)
- Version Control (Git / GitHub)
- Test Automation (Cypress)
- Data Analysis & Visualization (Power BI)
- Secure Development (OWASP practices)
- DevOps & Automation (Power Automate / CI/CD)

- Al-Based Recommendation Models
- Client Requirements Gathering

Achievements

- Winner of the 2nd edition of Ingennials (UDLA FICA) with the development of an innovative educational platform aimed at transforming learning processes through accessible and customizable technology.
- Winner of the 4th edition of Ingennials (UDLA FICA) with a graduation project focused on a platform for managing advertising campaigns.
- Recognized in the SAP Challenge for creating a digital educational solution aligned with the training needs of corporate environments.
- 3rd Place Winner in Chaskibots with an interactive educational project promoting Ecuadorian indigenous stories through virtual reality experiences.
- 3rd Place Winner in Infomatrix with the development of a mobile app for livestock management, designed for productivity control and traceability.



Languages

Spanish: Native language

English

Advanced (C1)