

World coordinate systems



astropy.wcs

Translate coordinates between images and the sky

Key concepts: WCS objects

Initialization

Image Distortion

astropy.wcs

WCS objects

Initialization

Image Distortion

- WCS = World Coordinate System
- projections of celestial sphere onto a plane
- convert between image and sky coordinates
- footprint of image on sky
- not specific to FITS, but today will be FITS

astropy.wcs

- WCS constructor

WCS objects

```
>>> from astropy.wcs import WCS
```

Initialization

- Initialize from an image header (FITS or text)

Image Distortion

```
>>> from astropy.io import fits
```

```
>>> w = WCS(fits.getheader('data/sip.fits'))
```

- Create from scratch

astropy.wcs

WCS objects

Initialization

Image Distortion

- Handles image distortion conventions
- SIP convention
 - pixel-based polynomials
 - used by space-based observatories
- TPV convention
 - implemented in SExtractor/SWarp/SCamp
 - used by ground-based observatories

Displaying images with WCS



astropy.visualization

Transform image values, for visualization

Key concepts:

- Scale
- Stretch
- WCS axes

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Scale

- Scale: choose lower and upper image values to map to the interval [0:1]

Stretch

- Percentile intervals

WCS axes

- Manual intervals
- Asymmetric Percentile intervals
- ZScale intervals

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Scale

- Stretch: map [0:1] to [0:1] linearly or non-linearly

Stretch

- Linear
- Log
- Sqrt
- Squared
- Sinh
- Power
- PowerDist

WCS axes

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Scale

- Connects WCS object to matplotlib

Stretch

- Labeled axes

WCS axes

- Coordinate grids
- Overlay markers with celestial coordinates