Sprint 4 Review

1. General Information

• **Date:** 03/08/2025

• **Group:** 3

• Team members present:

- Bùi Hải Long
- Huỳnh Tuấn Phong
- Nguyễn Gia Huy
- o Phạm Nam Huyên
- Nguyễn Thị Trà My

2. Sprint review

• What went well

- Completed and revised the Architecture documentation.
- Most screens have been complete
- Complete some admin functionality
- Complete writing test plan and prepare some initial test case

• What went wrong

We were not able to implement the *public note* and *real-time synchronization* features during this sprint. This was primarily due to the high technical complexity of these features and the need to prioritize ensuring the quality of other core functionalities.

• Problems and caused

There were some inconsistencies between the UI design and the implementation of the *Personal Info* screen, which caused delays in development as adjustments were made to align the two.

• Improve the next sprint

- Allocate dedicated time for high-complexity features like public note sharing and real-time sync.
- Improve communication and coordination between design and development teams to prevent further misalignment.

• Lessons

The developer perspective and UI designer perspective is highly different. Which can cause
problems that people may usually hear about in the development process on the internet. Now we
understand that.

3. Summary

The app is largely complete, with only a few minor adjustments needed to improve the overall UI/UX. Our team has made great progress in adjusting the UI to align with the UI design and in implementing additional features for the app. However, a few technically challenging features remain unimplemented and will require further development.