

Sprint 3 Planning

1. General Information

- **Date:** 15/06/2025
- **Group:** 3
- **Team members present:**
 - Bùi Hải Long
 - Huỳnh Tuấn Phong
 - Nguyễn Gia Huy
 - Phạm Nam Huyền
 - Nguyễn Thị Trà My

2. Sprint Planning

- **Identify and prioritize tasks**
 - Software Architecture (PA3)
 - Draw Class Diagram (PA3)
 - Database Design (PA3)
 - Revised Use-case specification
 - Continue learning Flutter
 - General UI design
 - Continue prototype features
- **use-case for the next sprint**
 - Note taking feature
 - Authentication
- **Assign tasks to team members**
 - Bùi Hải Long
 - Revise use-case specification
 - Continue learning flutter
 - Prototype Server management feature
 - Database Design (PA3)
 - Huỳnh Tuấn Phong
 - Software Architecture and Class Diagram (PA3)
 - Prototype Note tag & filter
 - Prototype Note link
 - Nguyễn Gia Huy
 - Continue learning Flutter
 - Prototype Calendar
 - Prototype Notification
 - Help do documentation (PA3)
 - Phạm Nam Huyền

- Continue learning Flutter
 - UI design
 - Help do documentation (PA3)
 - Weekly report week 2
- Nguyễn Thị Trà My
 - Continue learning Flutter
 - Help design UI
 - Help do documentation (PA3)
 - Weekly report week 1

3. Summary

The main focus of this sprint is to design the overall architecture of the system. Long's task is to design the database. Phong's task is to design the app architecture and system architecture. Long, Phong, Huy also have to continuing prototype the app. My and Huyền will continue to design the app UI. Everybody will have a part in writing or assist making documentation.