

Q1

CODE

```
#include<iostream>
using namespace std;

class arithmetic{
    private:
        float a,b,result1,result2,result3,result4;

    public:
        arithmetic(float x,float y){
            a=x;
            b=y;
            result1=a+b;
            result2=a-b;
            result3=a*b;
            result4=a/b;
        }
        void addition(){
            cout<<a<<"+"<<b<<" = "<<result1;
        }
        void substraction(){
            cout<<a<<"-"<<b<<" = "<<result2;
        }
        void multiplication(){
            cout<<a<<"*"<<b<<" = "<<result3;
        }
        void division(){
            cout<<a<<"/"<<b<<" = "<<result4;
        }
};

int main(){
    float a,b;
    char ch;
    cout<<"input the two numbers: ";
    cin>>a>>b;
    arithmetic obj(a,b);
    cout<<"\n\t\tOperator Menu";
    cout<<"\n\t1. Addition (+)";
    cout<<"\n\t2. Subtraction (-)";
    cout<<"\n\t3. Multiplication (*)";
    cout<<"\n\t4. Division (/)";
    cout<<"\n\t5. Exit (E)";
    cout<<"\nEnter Option number or operator: ";
    cin>>ch;
    switch(ch)
```

```

{
    case '1' :
    case '+' : obj.addition();
        break;
    case '2' :
    case '-' : obj.substruction();
        break;
    case '3' :
    case '*' : obj.multiplication();
        break;
    case '4' :
    case '/' : obj.division();
        break;
    case '5' :
    case 'E' :
    case 'e' : cout<<"program terminated!!";
        break;
    default : cout<<"Invalid Choice!!";
}
return 0;
}

```

OUTPUT

```

PS D:\C++> cd "d:\C++\" ; if ($?) { g++ class1.cpp -o class1 } ; if ($?) { .\class1 }
input the two numbers: 7 8

        Operator Menu
    1. Addition (+)
    2. Subtraction (-)
    3. Multiplication (*)
    4. Division (/)
    5. Exit (E)
Enter Option number or operator: 4
7/8 = 0.875
PS D:\C++>

```

Q2

CODE

```
#include<iostream>
#include<conio.h>
using namespace std;
class prime {
private:
    int a, k, i;
public:
    prime(int x) {
        a = x;
    }
    void calculate() {
        k = 1;
        {
            for (i = 2; i <= a / 2; i++)
                if (a % i == 0) {
                    k = 0;
                    break;
                } else {
                    k = 1;
                }
        }
    }
    void show() {
        if (k == 1)
            cout << "\n" << a << " is Prime Number.";
        else
            cout << "\n" << a << " is Not Prime Numbers.";
    }
};
int main() {
    int a;
    cout << "Enter the Number:";
    cin>>a;
    prime obj(a);
    obj.calculate();
    obj.show();
    getch();
    return 0;
}
```

OUTPUT

```
PS D:\C++> cd "d:\C++\" ; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile } ; if ($?) { .\tempCodeRunnerFile }
Enter the Number:7
7 is Prime Number.
```