## **Guided Policy Search**

Sergey Levine

# Learning on PR2



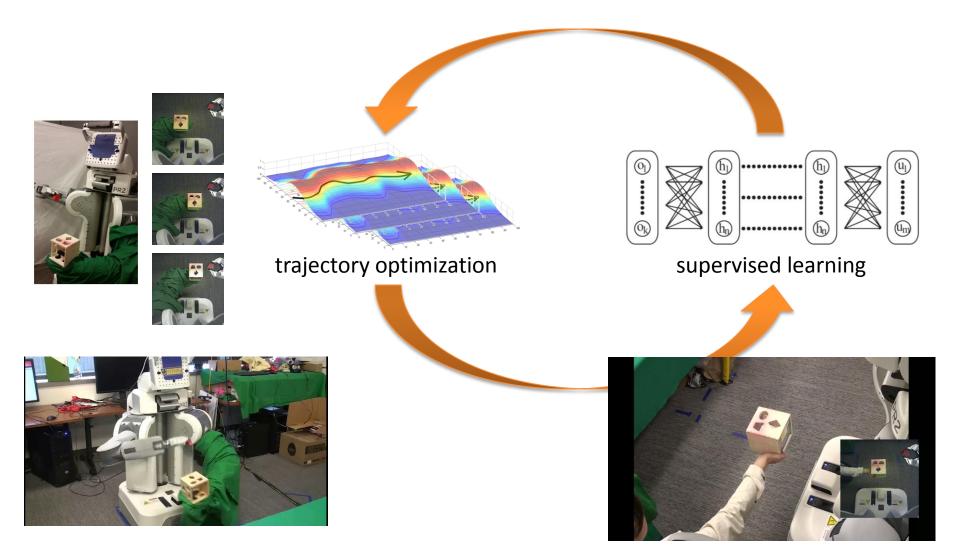
### Shape sorting cube

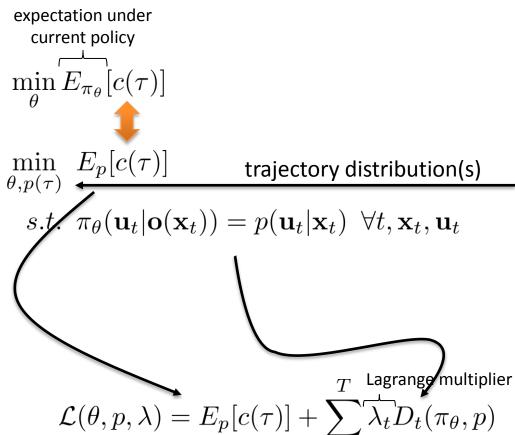
Learned Visuomotor Policy: Shape sorting cube

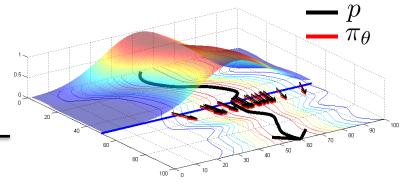
### Visuomotor Policies

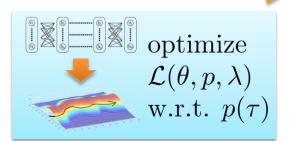
# Various Experiments Including the policy input

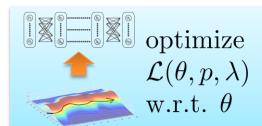
# **Guided Policy Search**











update  $\lambda$  with subgradient descent:

$$\lambda_t \leftarrow \lambda_t + \eta D_t(\pi_\theta, p)$$

### Supervised Learning Objective

$$\theta = \arg\min_{\theta} \sum_{t=1}^{T} E_{p(\mathbf{x_t})} [\rho_t D_{KL}(\pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t) || p(\mathbf{u}_t | \mathbf{x}_t)) + \lambda_t^T E_{\pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t)} [\mathbf{u}_t]]$$

$$\pi_{\theta}(\mathbf{u}_t|\mathbf{x}_t) = \mathcal{N}(\mu_{\pi}(\mathbf{x}_t), \Sigma_{\pi}(\mathbf{x}_t))$$

$$p(\mathbf{u}_t|\mathbf{x}_t) = \mathcal{N}(\mu_p(\mathbf{x}_t), \Sigma_p(\mathbf{x}_t))$$

generate samples from  $p(\mathbf{x}_t)$  by executing  $p(\mathbf{u}_t|\mathbf{x}_t)$ 

$$\frac{1}{N} \sum_{i=1}^{N} \sum_{t=1}^{T} \rho_t D_{KL}(\pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t) || p(\mathbf{u}_t | \mathbf{x}_t)) + \lambda_t^T \mu_{\pi}(\mathbf{x}_t)$$

$$\frac{1}{N} \sum_{t=1}^{N} \sum_{t=1}^{T} \frac{\rho_t}{2} \left[ (\mu_{\pi}(\mathbf{x}_t) - \mu_p(\mathbf{x}_t))^T \Sigma_p(\mathbf{x}_t)^{-1} (\mu_{\pi}(\mathbf{x}_t) - \mu_p(\mathbf{x}_t)) + \operatorname{tr}\left(\Sigma_{\pi}(\mathbf{x}_t) \Sigma_p(\mathbf{x}_t)^{-1}\right) + \log \frac{|\Sigma_p(\mathbf{x}_t)|}{|\Sigma_{\pi}(\mathbf{x}_t)|} \right] + \lambda_t^T \mu_{\pi}(\mathbf{x}_t)$$

$$\mu_{\pi} : \frac{1}{N} \sum_{t=1}^{N} \sum_{t=1}^{T} \frac{\rho_t}{2} \|\mu_{\pi}(\mathbf{x}_t) - \mu^{\star}(\mathbf{x}_t)\|_{\Sigma_p(\mathbf{x}_t)^{-1}} \qquad \mu^{\star}(\mathbf{x}_t) = \mu_p(\mathbf{x}_t) - \Sigma_p(\mathbf{x}_t) \lambda_t$$

### Trajectory Optimization (without GPS)

Goal: optimize Gaussian trajectory distribution  $p(\tau)$  w.r.t.  $E_p[c(\tau)]$ 

Must optimize time-varying linear-Gaussian controller  $p(\mathbf{u}_t|\mathbf{x}_t)$ 

Controller has form  $p(\mathbf{u}_t|\mathbf{x}_t) = \mathcal{N}(\mathbf{K}_t\mathbf{x}_t, \Sigma_t)$ 

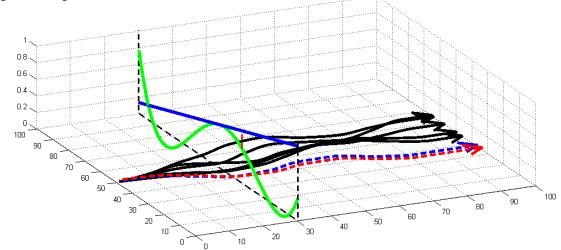
Use LQR to get  $\mathbf{K}_t$ , but what is  $\Sigma_t$ ?

If  $\mathbf{x}_t$  is Markovian,  $\Sigma_t = 0$  always (but this is boring...)

Let's instead optimize 
$$E_p[c(\tau)] - \mathcal{H}(p) = \sum_{t=1}^T E_{p(\mathbf{x}_t, \mathbf{u}_t)}[c(\mathbf{x}_t, \mathbf{u}_t)] - \mathcal{H}(p(\mathbf{u}_t | \mathbf{x}_t))$$
(we'll see why soon...)
$$E_p[c(\tau)] - \mathcal{H}(p)$$

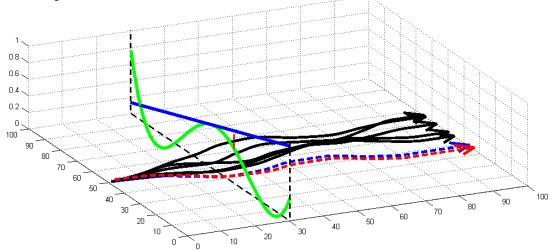
Maximum entropy solution is simply  $p(\mathbf{u}_t|\mathbf{x}_t) = \mathcal{N}(\mathbf{K}_t\mathbf{x}_t, \mathbf{R}_t + \mathbf{B}_t^T\mathbf{P}_{t+1}\mathbf{B})$   $\text{LQR cost-to-go w.r.t. } \mathbf{u}_t, \text{ sometimes written as } Q_{\mathbf{u}\mathbf{u}t}$ 

**Trajectory Optimization** 



- 1. Run time-varying policy  $p(\mathbf{u}_t|\mathbf{x}_t)$  on robot N times
- 2. Collect dataset  $\mathcal{D} = \{\tau_i\}$  where  $\tau_i = \{\mathbf{x}_{1i}, \mathbf{u}_{1i}, \dots, \mathbf{x}_{Ti}, \mathbf{u}_{Ti}\}$
- 3. For each  $t \in \{0, \ldots, T-1\}$ , fit linear Gaussian  $p(\mathbf{x}_{t+1}|\mathbf{x}_t, \mathbf{u}_t)$
- 4. Solve control problem to get new  $p(\mathbf{u}_t|\mathbf{x}_t)$

**Trajectory Optimization** 

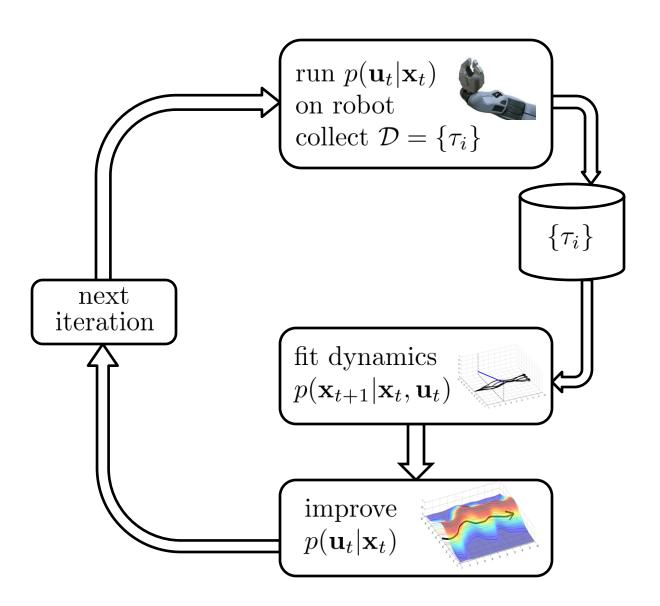


$$\min_{p(\tau)} E_p[c(\tau)] \text{ s.t. } D_{KL}(p(\tau) || \bar{p}(\tau)) \leq \epsilon$$

$$\frac{1}{\eta} \mathcal{L}(p, \eta) = E_p \left[\frac{1}{\eta} c(\tau) - \log \bar{p}(\tau)\right] - \mathcal{H}(p) - \epsilon$$

$$\min_{p(\tau)} E_p(\tilde{c}(\tau)] - \mathcal{H}(p) \qquad \tilde{c}(\tau) = \frac{1}{\eta} c(\tau) - \log \bar{p}(\tau)$$

[see Levine & Abbeel '14 for details]



### Trajectory Optimization (with GPS)

$$\min_{p(\tau)} \sum_{t=1}^{T} E_{p(\mathbf{x}_t, \mathbf{u}_t)} [c(\mathbf{x}_t, \mathbf{u}_t) + \mathbf{u}_t^T \lambda_t + \rho_t D_{KL}(p(\mathbf{u}_t | \mathbf{x}_t) || \pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t))]$$
s.t.  $D_{KL}(p(\tau) || \bar{p}(\tau)) \le \epsilon$ 

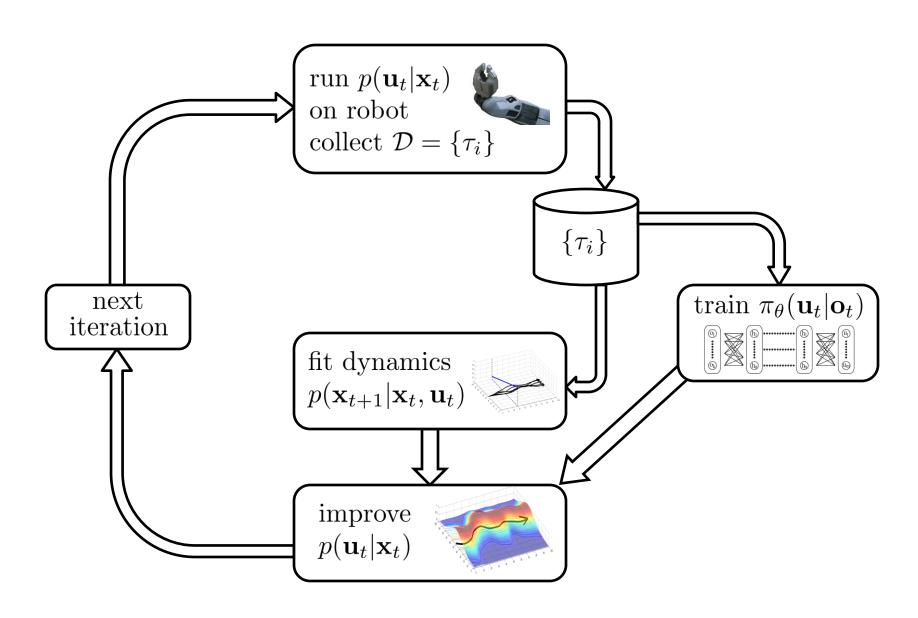
$$\mathcal{L}(p, \eta) = \sum_{t=1}^{T} E_{p(\mathbf{x}_t, \mathbf{u}_t)} [c(\mathbf{x}_t, \mathbf{u}_t) + \mathbf{u}_t^T \lambda_t + \rho_t D_{KL}(p(\mathbf{u}_t | \mathbf{x}_t) | \pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t)) + \eta D_{KL}(p(\mathbf{u}_t | \mathbf{x}_t | \bar{p}(\mathbf{u}_t, \mathbf{x}_t)))]$$

$$\mathcal{L}(p, \eta) = \sum_{t=1}^{T} E_{p(\mathbf{x}_t, \mathbf{u}_t)} [c(\mathbf{x}_t, \mathbf{u}_t) + \mathbf{u}_t^T \lambda_t - \rho_t \log \pi_{\theta}(\mathbf{u}_t | \mathbf{x}_t) - \eta \bar{p}(\mathbf{u}_t, \mathbf{x}_t)] - (\rho_t + \eta) \mathcal{H}(p(\mathbf{u}_t | \mathbf{x}_t))$$

$$\tilde{c}(\mathbf{x}_t, \mathbf{u}_t)$$

$$\mathcal{L}(p, \eta) = \sum_{t=1}^{T} E_{p(\mathbf{x}_t, \mathbf{u}_t)} [\tilde{c}(\mathbf{x}_t, \mathbf{u}_t)] - \nu_t \mathcal{H}(p(\mathbf{u}_t | \mathbf{x}_t))$$

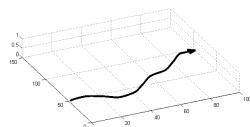
maximum entropy objective (like before)



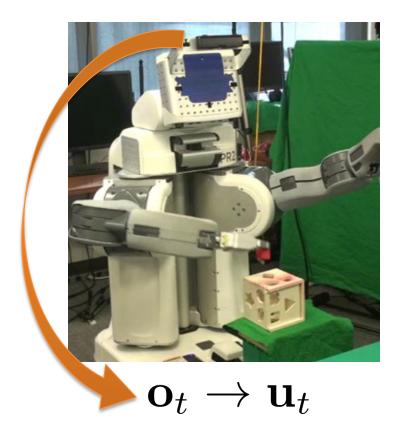
### Instrumented Training

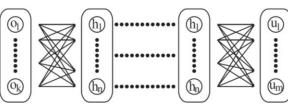
#### training time

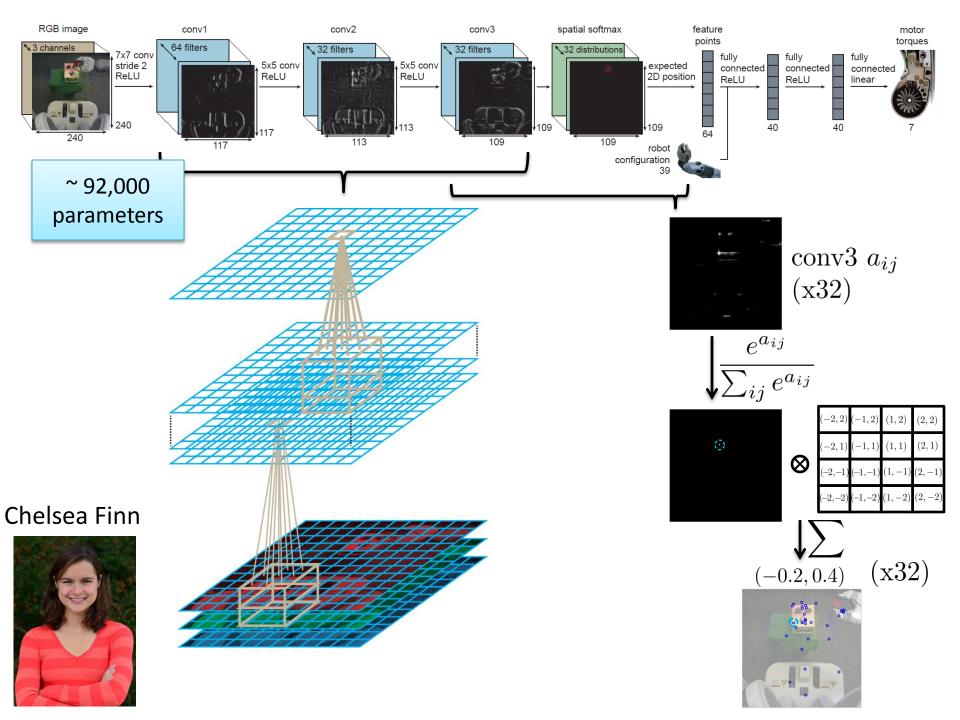




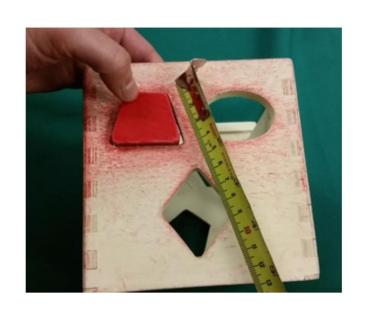
#### test time

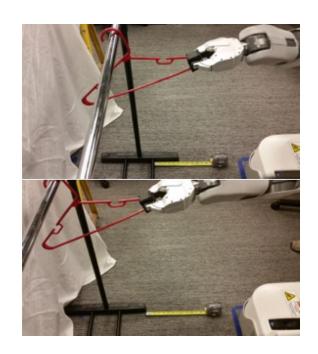




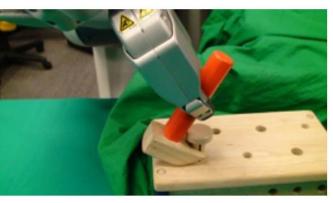


# **Experimental Tasks**











### Shape sorting cube

Learned Visuomotor Policy: Shape sorting cube

### Hanger

**Learned Visuomotor Policy: Hanger Task** 



**Learned Visuomotor Policy: Hammer Task** 

#### Bottle

Learned Visuomotor Policy: Bottle Task

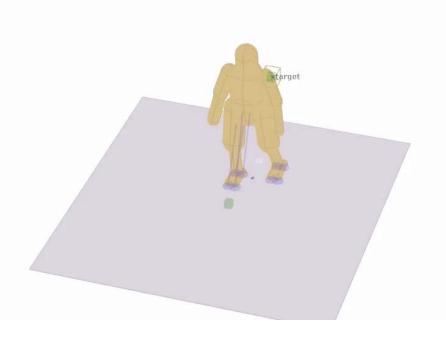
### Locomotion

better trajectory optimization + large scale simulation





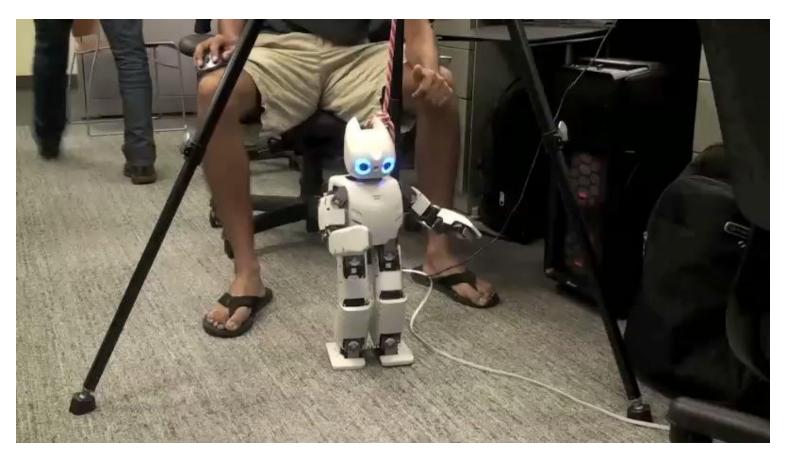




#### Igor Mordatch

### Darwin Robot

better trajectory optimization + large scale simulation + adaptation to real world dynamics



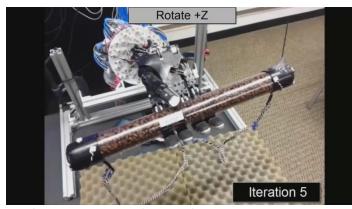
#### **Guided Policy Search Applications**

#### manipulation



with N. Wagener and P. Abbeel

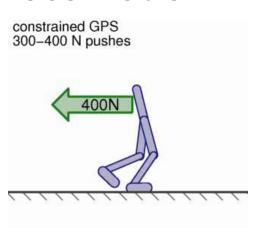
#### dexterous hands



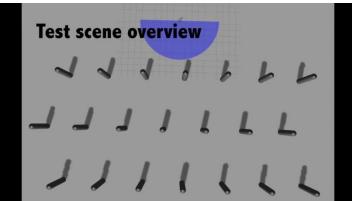
with V. Kumar and E. Todorov



#### locomotion

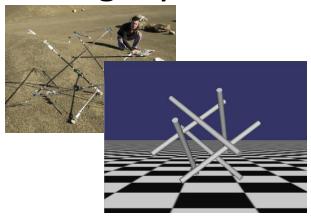


#### aerial vehicles



with G. Kahn, T. Zhang, P. Abbeel

#### tensegrity robot



with M. Zhang, K. Caluwaerts, P. Abbeel

#### **DAGGER**

A simpler way to turn policy search into supervised learning

Requires a "stronger" teacher – must give optimal action  ${\bf u}$  in any state  ${\bf x}$ 

Typically used for imitation learning from a human expert

Initialize  $\mathcal{D} \leftarrow \emptyset$ .

Initialize  $\hat{\pi}_1$  to any policy in  $\Pi$ .

typically 0.0, except when i = 1, then 1.0

 $\mathbf{for}\ i=1\ \mathbf{to}\ N\ \mathbf{do}$ 

Let  $\pi_i = \beta_i \hat{\pi}^* + (1 - \beta_i) \hat{\pi}_i$ .

Sample T-step trajectories using  $\pi_i$ .

Get dataset  $\mathcal{D}_i = \{(s, \pi^*(s))\}$  of visited states by  $\pi_i$  and actions given by expert.

Aggregate datasets:  $\mathcal{D} \leftarrow \mathcal{D} \cup \mathcal{D}_i$ .

Train classifier  $\hat{\pi}_{i+1}$  on  $\mathcal{D}$ .

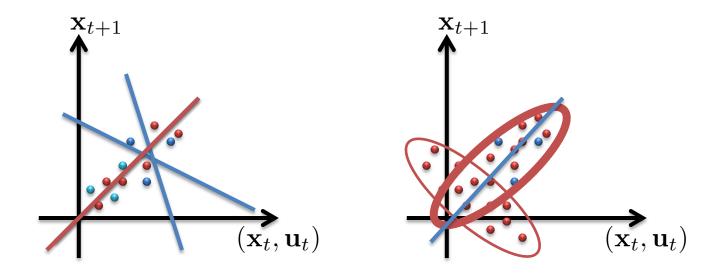
#### end for

**Return** best  $\hat{\pi}_i$  on validation.

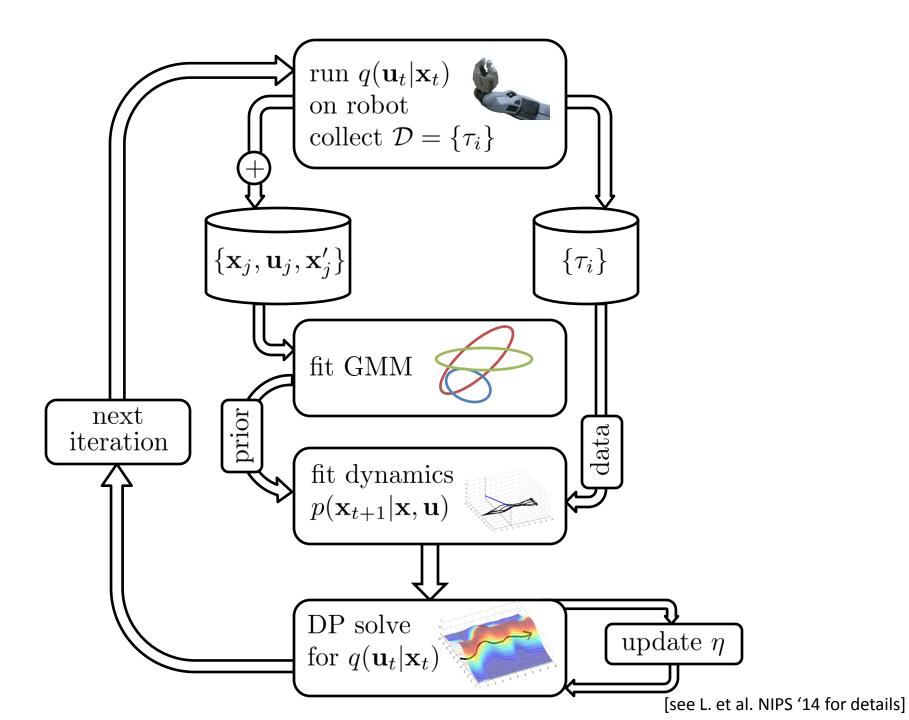
#### DAGGER Video

See http://videolectures.net/aistats2011\_ross\_reduction/

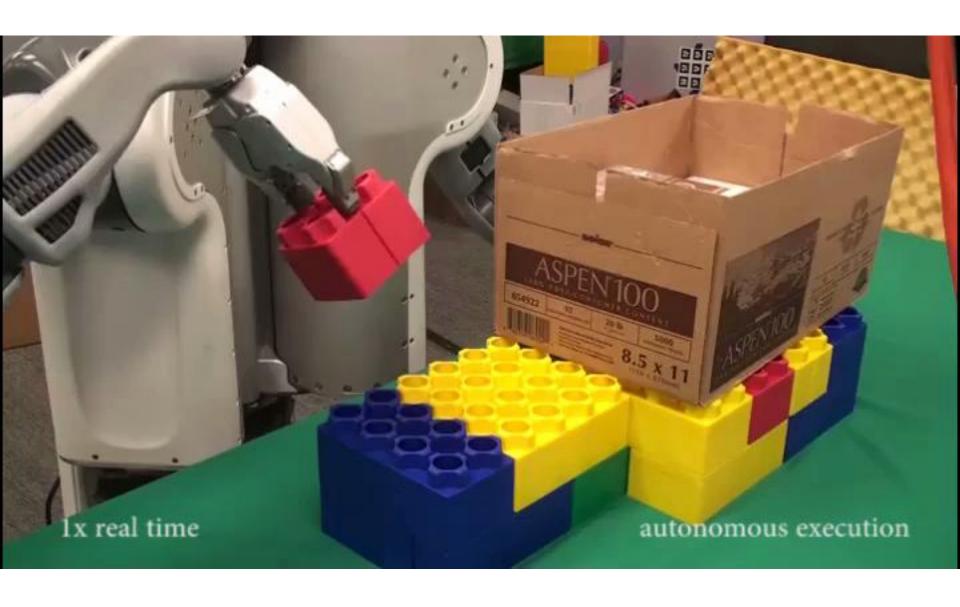
#### Trajectory Optimization – Dynamics Fitting



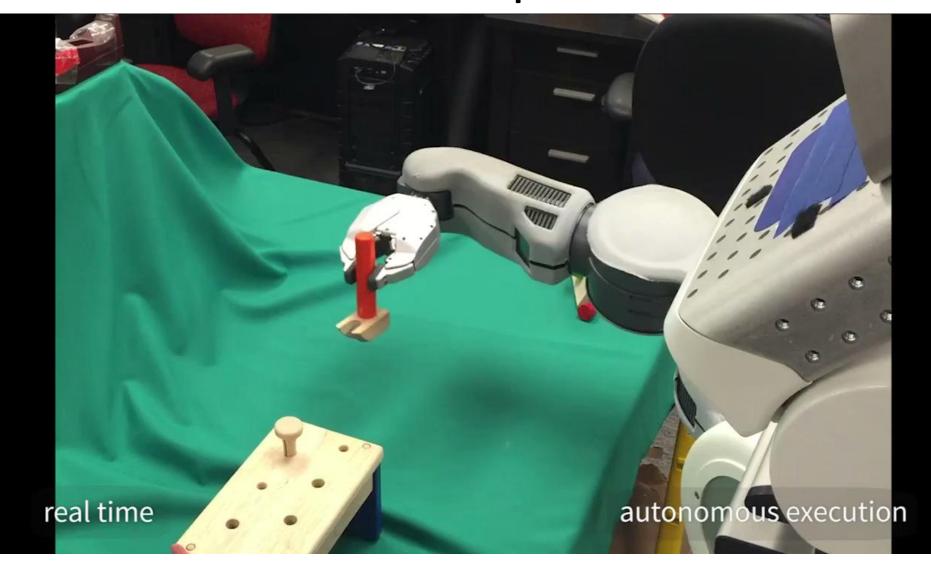
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- 4. Solve control problem to get new  $p(\mathbf{u}_t|\mathbf{x}_t)$



### **Learned Motion Skills**



### More Visuomotor Experiments

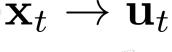


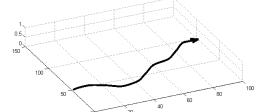
### **Beyond Instrumented Training**

training time

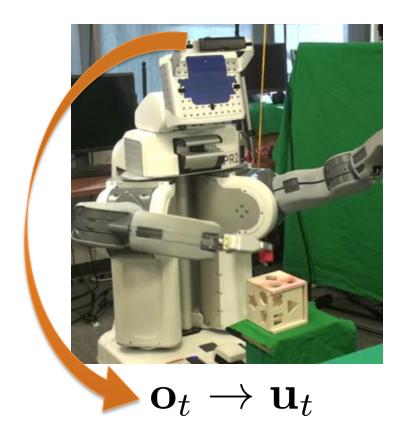


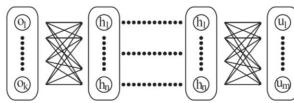






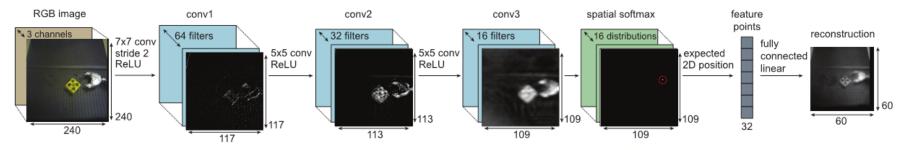
test time



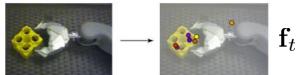


Finn, Tan, Duan, Darrell, L., Abbeel '15

### Learning Visual State Spaces







$$ilde{\mathbf{x}}_t = egin{bmatrix} \mathbf{x}_t \ \mathbf{f}_t \end{bmatrix}$$

### Visual State Space Experiments

**Bag Transfer Task**