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National Engineering Laboratory for Brain-Inspired

Intelligence Technology and Application

On The Classification-Distortion-Perception Tradeoff

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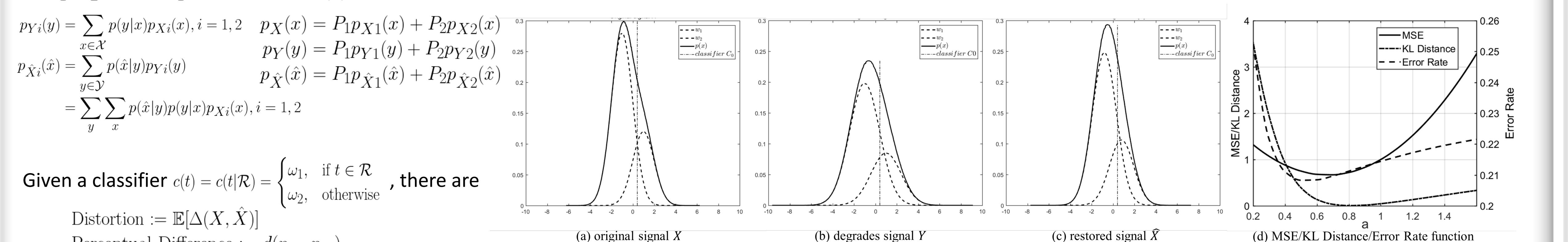
Introduction

- Motivation:** Different restoration tasks have various objectives.
- Signal fidelity metrics** that evaluate how similar is the restored signal to the “original” signal. This metric is important for *image denoising* which wants to recover the noise-free image, and *compression artifact removal* which want to recover the uncompressed image.
- Perceptual naturalness metrics** that evaluate how “natural” is the restored signal with respect to human perception. Some tasks may concern more about this metric, for example, *image super-resolution* is to produce image details to make the enhanced image look like having “high-resolution,” *image inpainting* is to generate a complete image that looks “natural.”
- Semantic quality metrics** that evaluate how “useful” is the restored signal in the sense that it better serves for the following semantic-related analyses. For one example, an image containing a car license plate may have blur, and *image deblurring* can achieve a less blurred image so as to recognize the license plate; for another example, an image taken at night is difficult to identify, and *image contrast enhancement* can produce a more naturally looking image that is better understood.
- Contribution:** This work considers these three groups of metrics jointly. When semantic quality is defined as the classification error rate achieved on the restored signal using a predefined classifier, we provide a rigorous proof of the existence of the classification-distortion-perception (CDP) tradeoff, i.e. the distortion, perceptual difference, and classification error rate cannot be made all minimal simultaneously.

Formulation

- Consider the process: $X \rightarrow Y \rightarrow \hat{X}$
- X denotes the ideal “original” signal with the probability mass function $p_X(x)$, Y denotes the degraded signal, and \hat{X} denotes the restored signal.
- The degradation model and the restoration method can be denoted by conditional mass function $p(y|x)$ and $p(\hat{x}|y)$, respectively.
- Thus, $p_Y(y) = \sum_{x \in \mathcal{X}} p(y|x)p_X(x)$ and $p_{\hat{X}}(\hat{x}) = \sum_{y \in \mathcal{Y}} \sum_x p(\hat{x}|y)p(y|x)p_X(x)$

Assume each sample of the original signal X belongs to one of two classes: w_1 or w_2 . The a priori probabilities and the conditional mass functions are assumed to be known as $P_1, P_2 = 1 - P_1$ and $p_{X1}(x), p_{X2}(x)$. There are:



Given a classifier $c(t) = c(t|\mathcal{R}) = \begin{cases} w_1, & \text{if } t \in \mathcal{R} \\ w_2, & \text{otherwise} \end{cases}$, there are

Distortion := $\mathbb{E}[\Delta(X, \hat{X})]$

Perceptual Difference := $d(p_X, p_{\hat{X}})$

Classification Error Rate := $\varepsilon(\hat{X}|c) = \varepsilon(\hat{X}|\mathcal{R})$

$$= P_2 \sum_{\hat{x} \in \mathcal{R}} p_{\hat{X}}(\hat{x}) + P_1 \sum_{\hat{x} \notin \mathcal{R}} p_{\hat{X}}(\hat{x})$$

Figure This figure shows a simulation where X follows $P_1 = 0.7, P_2 = 0.3, p_{X1}(x) = \mathcal{N}(-1, 1), p_{X2}(x) = \mathcal{N}(1, 1)$. This signal is corrupted by additive white Gaussian noise $Y = X + N$, where $N \sim \mathcal{N}(0, 1)$. The denoising method is linear: $\hat{X} = aY$ where a is an adjustable parameter. C_0 is the optimal classifier for X .

Definition The classification-distortion-perception (CDP) function is

$$C(D, P) = \min_{P_{\hat{X}|Y}} \varepsilon(\hat{X}|c_0), \text{ subject to } \mathbb{E}[\Delta(X, \hat{X})] \leq D, d(p_X, p_{\hat{X}}) \leq P$$

where, $c_0 = c(\cdot|\mathcal{R}_0)$ is a predefined binary classifier.

Theorem1 Considering the CDP function, if $d(\cdot, q)$ is convex in q , then

$C(D, P)$ is:

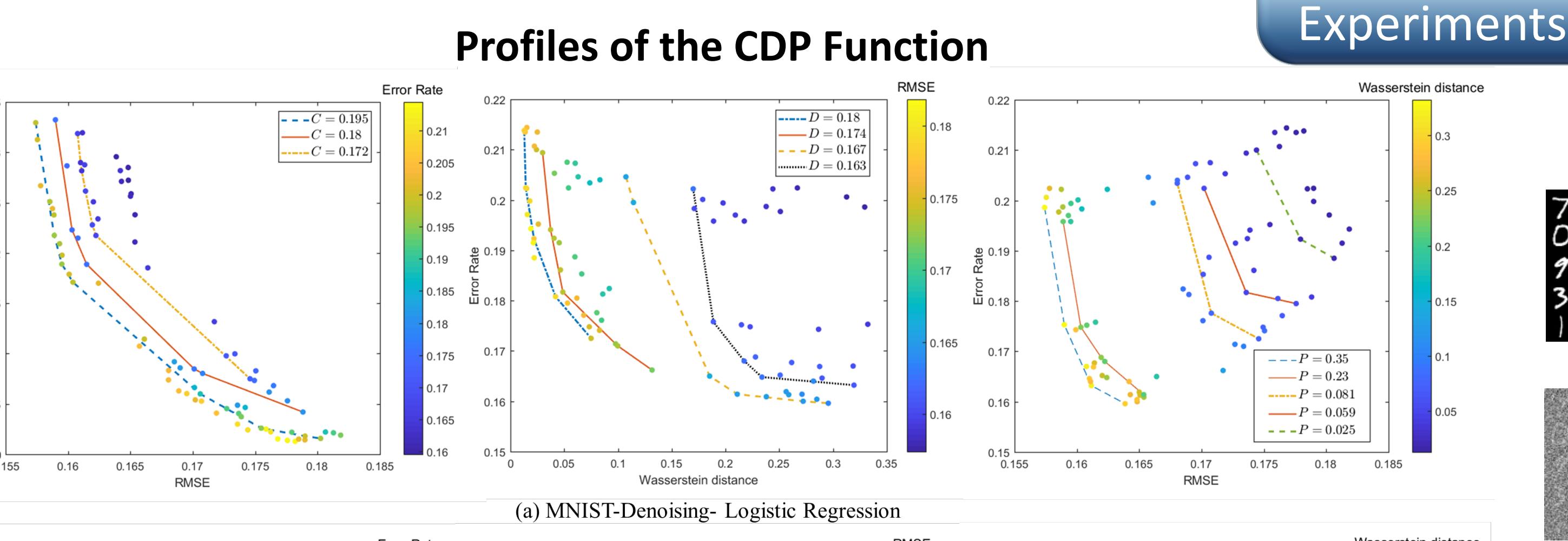
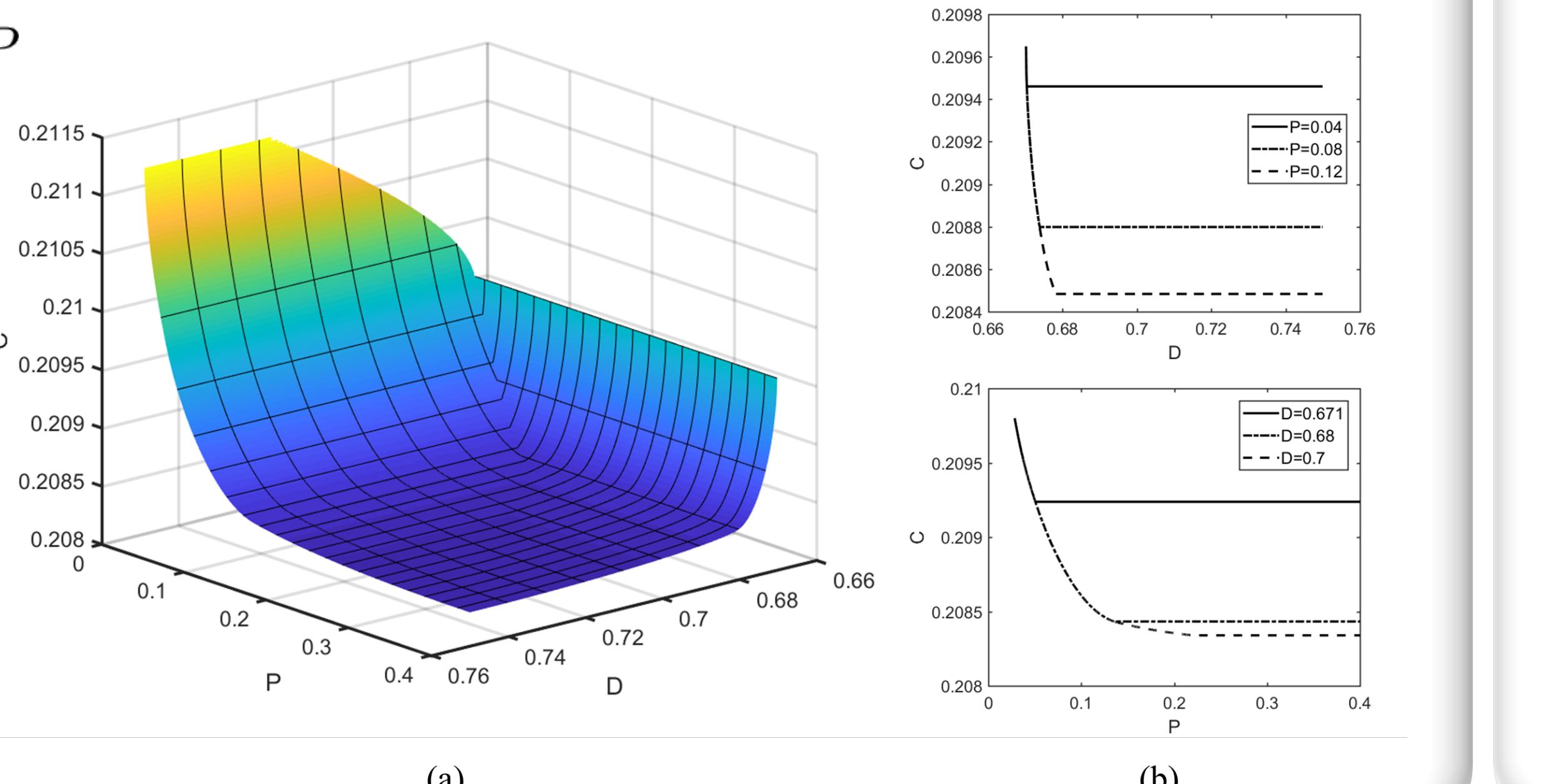
- monotonically non-increasing
- convex in D and P .

Theorem2 Let the process of $X \rightarrow Y$ be denoted by $P_{Y|X}$, which is characterized by a conditional mass function $p(y|x)$, then $\varepsilon_Y \geq \varepsilon_X$.

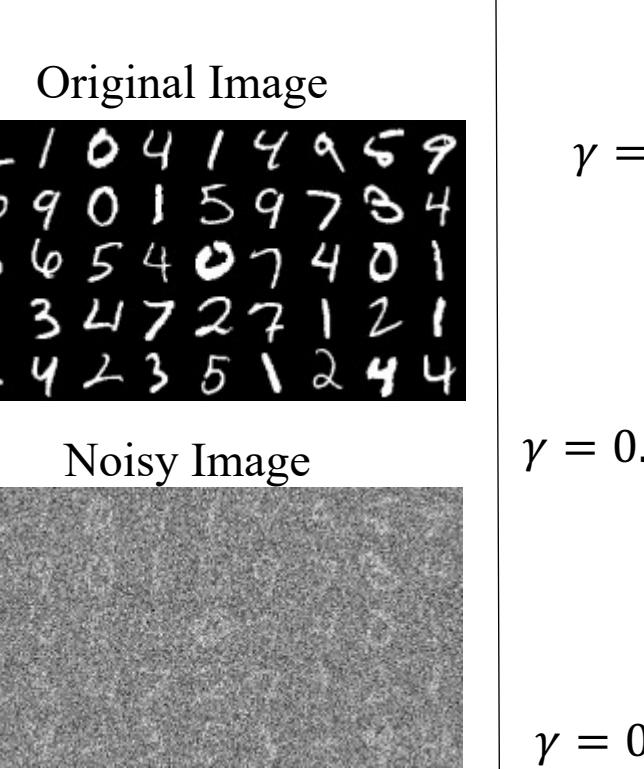
$\varepsilon_Y = \varepsilon_X$ if and only if $p(y|x)$ satisfies:

$\forall x_1 \in \mathcal{R}^+, \forall x_2 \in \mathcal{R}^-, \forall y, p(y|x_1)p(y|x_2) = 0$,

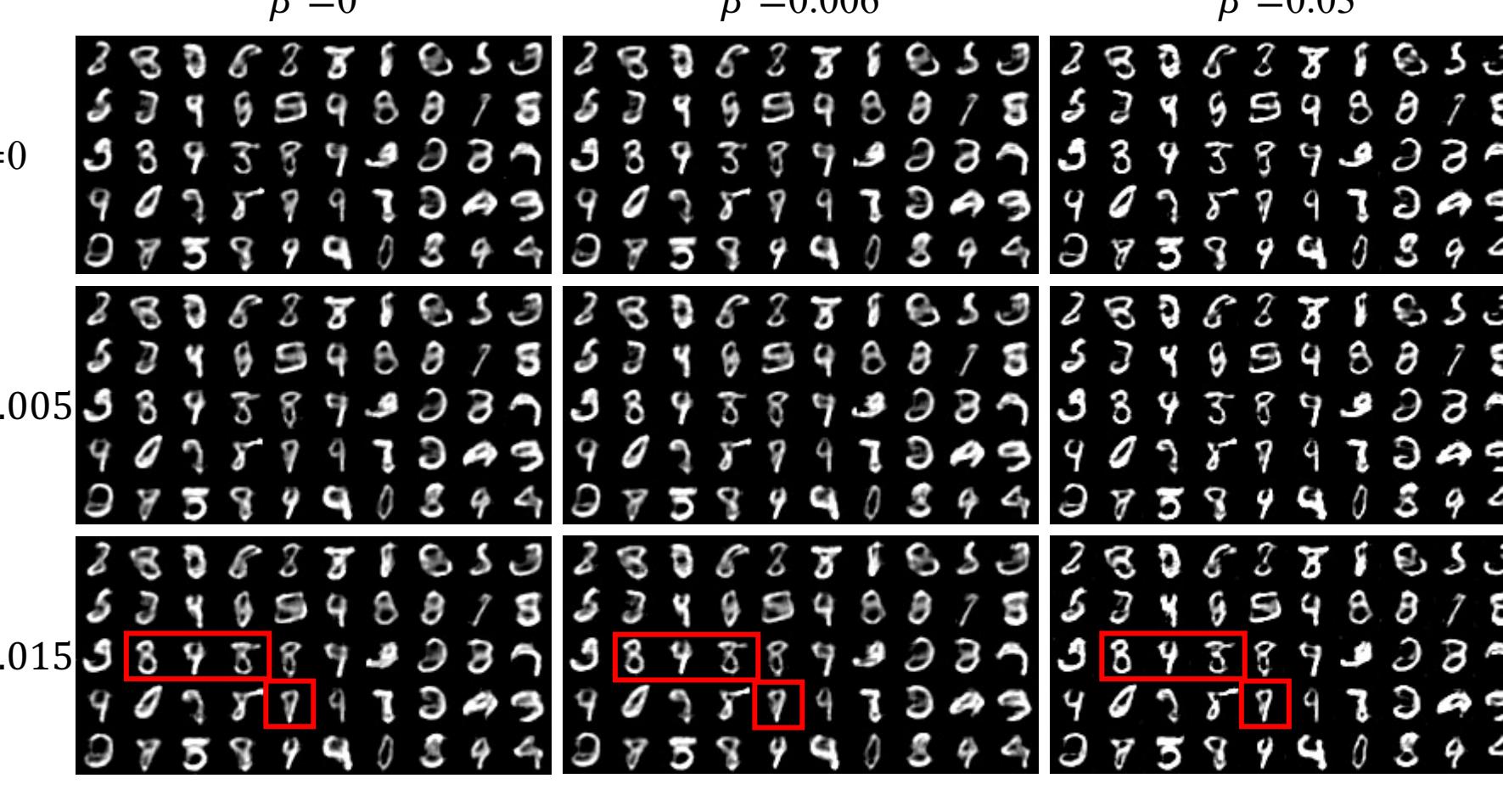
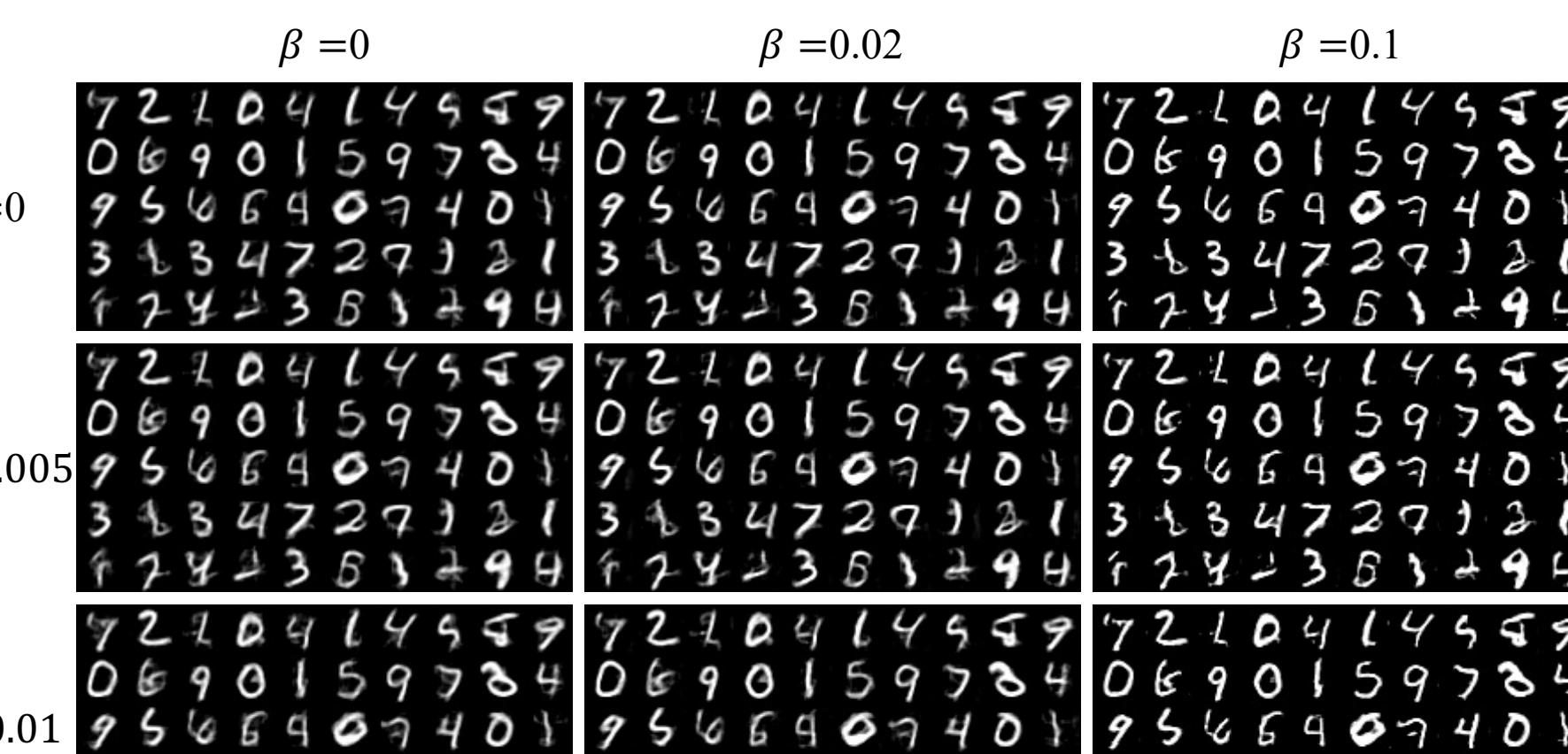
where $\mathcal{R}^+ = \{x | P_1 p_{X1}(x) > P_2 p_{X2}(x)\}$ and $\mathcal{R}^- = \{x | P_1 p_{X1}(x) < P_2 p_{X2}(x)\}$



Experiments



Visual Results



Discussion

Profiles of CDP function

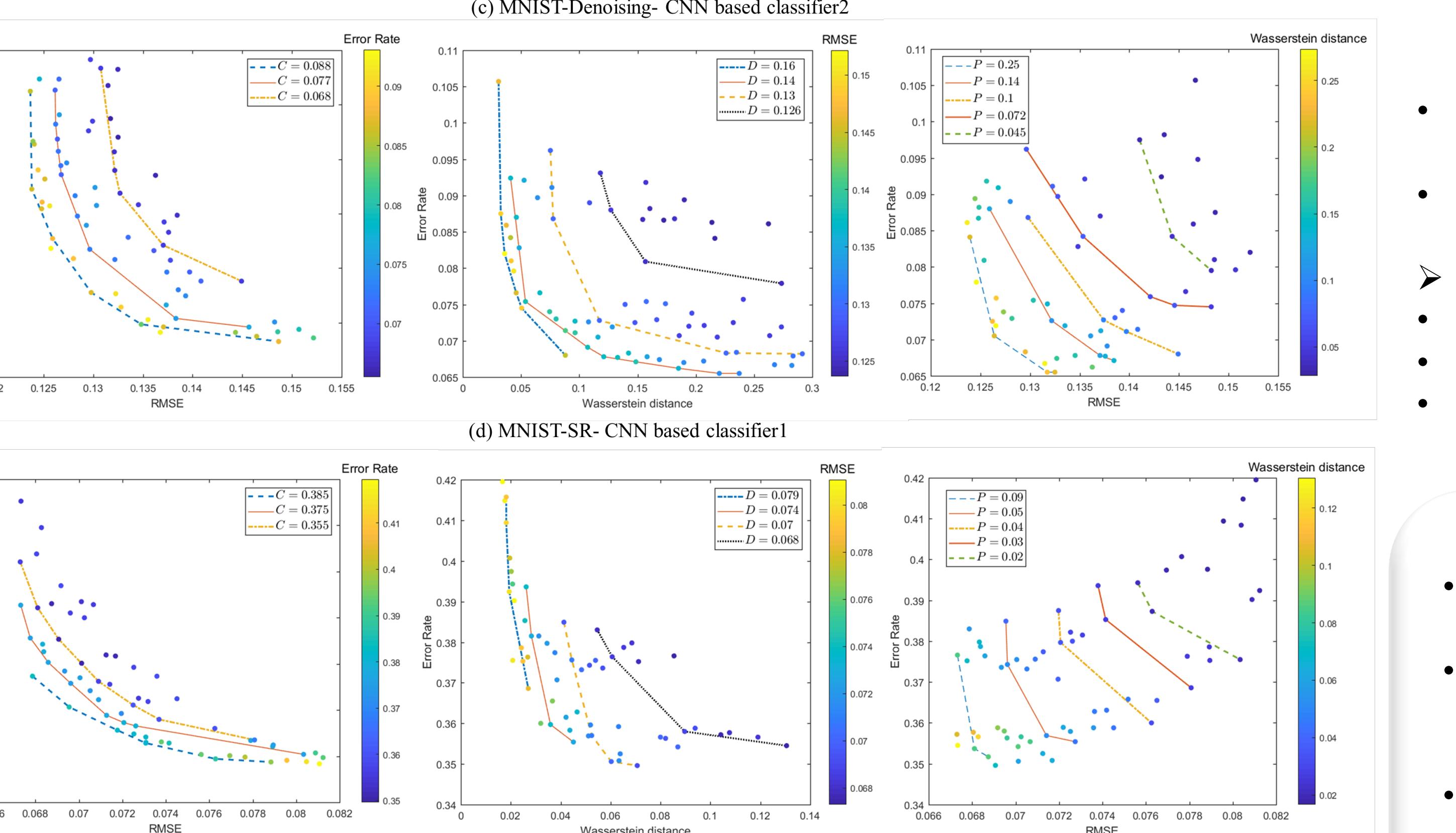
- In the first column, when C is sufficiently large, there is a tradeoff between P and D . Once C is smaller, the P - D curve elevates, indicating that better classification performance comes at the cost of higher distortion and/or worse perceptual quality.
- Similarly in the other two columns, and the relations of C - P and C - D are convex as the theorem forecasts.
- Comparing (a), (b) and (c), although the error rates differ much in number, the trends of the CDP tradeoff are similar.

Visual result

- The visual quality of restored images in general increases along with the weight β .
- Given the same β , when increasing γ , the visual quality decreases.
- There seems a positive correlation between classification and human recognition

Conclusion

- We have investigated the classification-distortion-perception tradeoff theoretically and experimentally.
- Regardless of the restoration algorithm, the classification error rate on the restored signal evaluated by a predefined classifier cannot be made minimal along with the distortion and perceptual difference.
- The CDP function is convex, indicating that when the error rate is already low, any improvement of classification performance comes at the cost of higher distortion and worse perceptual quality.



$$\ell_{restoration} = \alpha \ell_{MSE} + \beta \ell_{adv} + \gamma \ell_{CE}$$