

# ALAQMAR GANDHI

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## EXPERIENCE

### Software Developer - Co-op

Sep. 2024 – Dec. 2024

*Boltable Studio*

*Abu Dhabi, United Arab Emirates (On-site)*

- Developed backend systems in **Express.js** retrieving and analysing data from 12+ games.
- Containerized and optimized Docker builds for a full-stack website using **Docker**.
- Developed CI/CD pipelines utilizing **GitHub Actions** and **Portainer**.
- Contributed to frontend development of the client-facing website in **React** using the **Next.js** framework.

### Software Developer - Full-time

May 2024 - Aug. 2024

- Developed Roblox experiences for brands using Roblox Studio and Roblox **Luau**
- Implemented version control workflows for Roblox experiences using **Knit**, **Argon** and **Git**.
- Developed CI/CD pipelines for Roblox experiences utilizing **GitHub Actions** using the Roblox Open Cloud API.

### Lua Programmer

Sep. 2023 – Feb. 2024

*LandVault*

*Canada (Remote)*

- Developed and implemented algorithms for **procedurally generated** mini-games.
- Developed **custom physics mechanics** to work with the Roblox game engine.
- Managed player data within the experience utilizing **ProfileService**

## EXTRACURRICULARS

### Brock Computer Science Club | *Angular (TypeScript, HTML, SCSS), Firestore, GitHub Pages*

Jun. 2020 – Present

- Developed a merchandise store for a static website utilizing Stripe Checkout and **Stripe sessions API**.
- Contributed to the development of a static website written in **Angular**.
- Utilized **FireStore** to save and access administrative configuration and event information data.

### ByteNet | *Lua, Networking*

Jan. 2025 – Present

- Contributed to the development of ByteNet, an open source Roblox networking library written in **Luau**.
- Contributed to the development of a **buffered networking** library to improve networking performance.
- Developed an understanding for **serialization** and its applications with improving networking performance.

### International Collegiate Programming Contest | *Python, C++*

Oct. 2024

- Competed against 159 teams in the ICPC NA East Central region, placed **top 4** universities on the Windsor site.
- Collaborated in a team of 3 and **solved 8 of 12** competitive programming problems.
- Utilized **C++** to write time efficient solutions for limited runtime problems.

## EDUCATION

### Brock University

St. Catharines, ON

*Bachelor of Science in Computer Science - Co-op (Honors)*

Sep. 2023 – Dec. 2027

- Programming for Big Data (NumPy, pandas)
- Data Structures and Algorithms

## TECHNICAL SKILLS

**Languages:** Java, Python, JavaScript/TypeScript, C/C++, HTML/CSS, Lua

**Frameworks:** React, Node.js, Next.js, Angular, Knit

**Developer Tools:** Git, Docker, VSCode, PyCharm, IntelliJ, Eclipse, Portainer, Harbor, Rojo/Argon

**Libraries:** pandas, NumPy, ProfileService, ByteNet