

# TENSOR LIBRARY

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# OUTLINE

1. Understanding the Tensor
2. Features of project
3. Applications
4. Advantages and disadvantages
5. Patterns
6. Summary



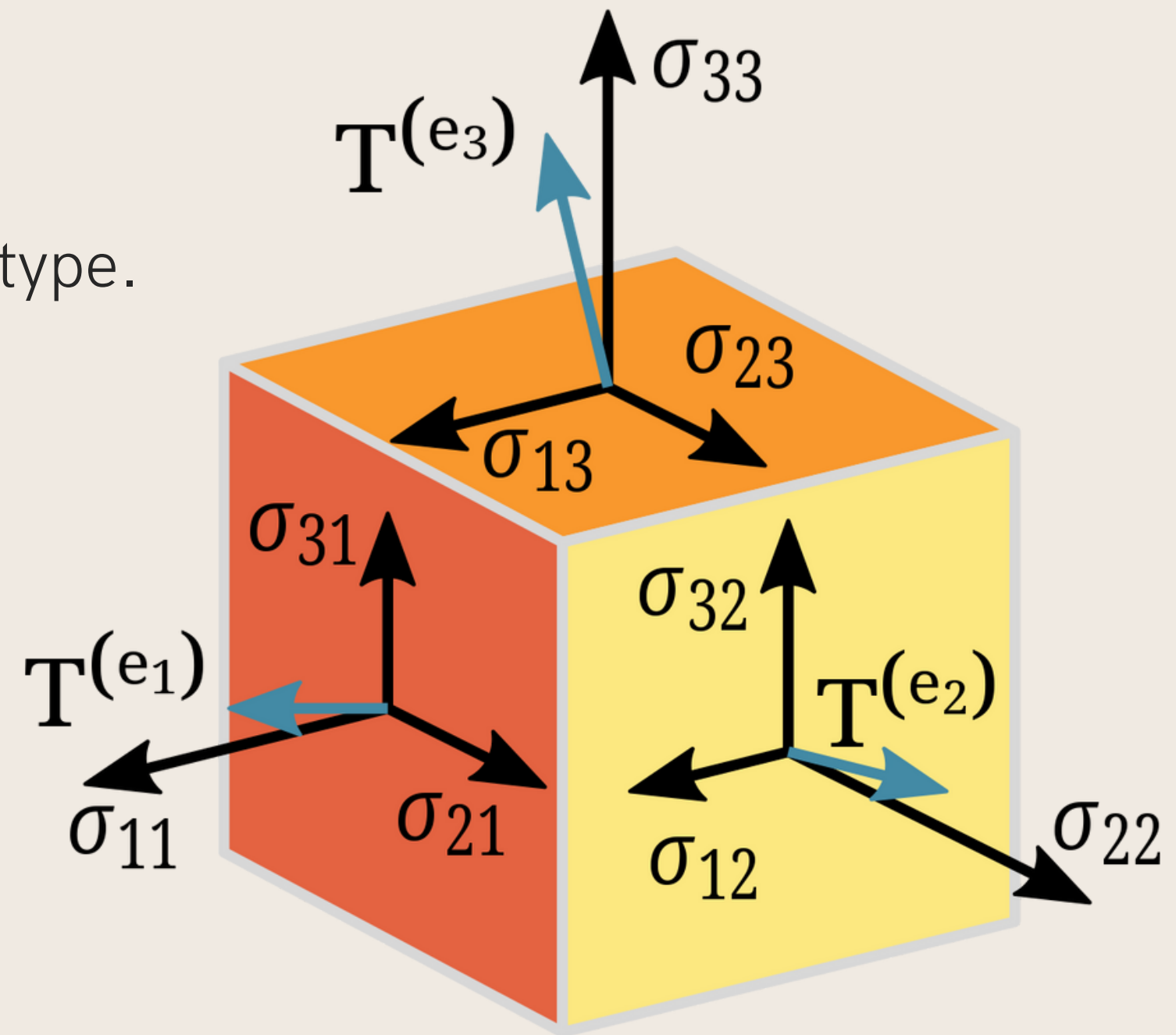
# UNDERSTANDING THE TENSOR

03.

## *Concept and Definition*

Tensors are multidimensional arrays with a single type.

The rank-n tensor is an n-dimensional array.



# UNDERSTANDING THE TENSOR

04

## *Tensor Implementation*

In implementation, Tensor - array of Tensors, except rank-0 Tensor or in other words scalar.

*[Tensor, Tensor, Tensor, Tensor]*

*|   |   |   |*

*|   |   [...] [...]*

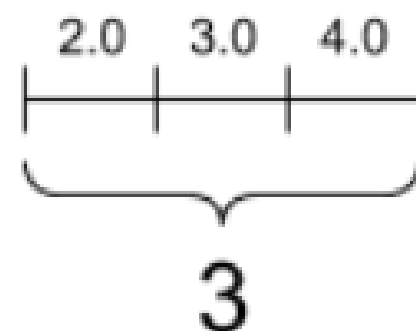
*| [Tensor, Tensor, ...]*

*[Tensor, Tensor...]*

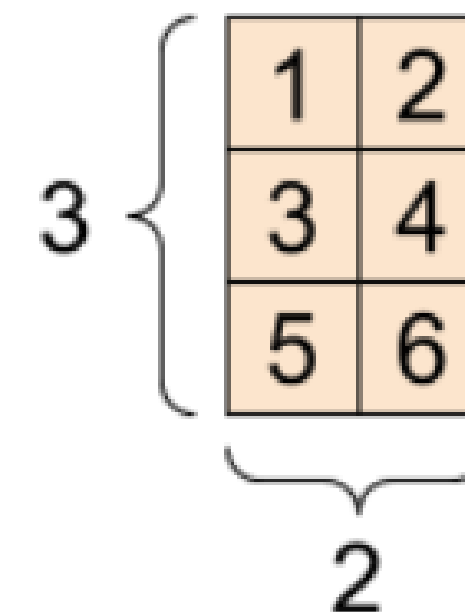
A scalar, shape: [ ]

4

A vector, shape: [ 3 ]



A matrix, shape: [ 3 , 2 ]

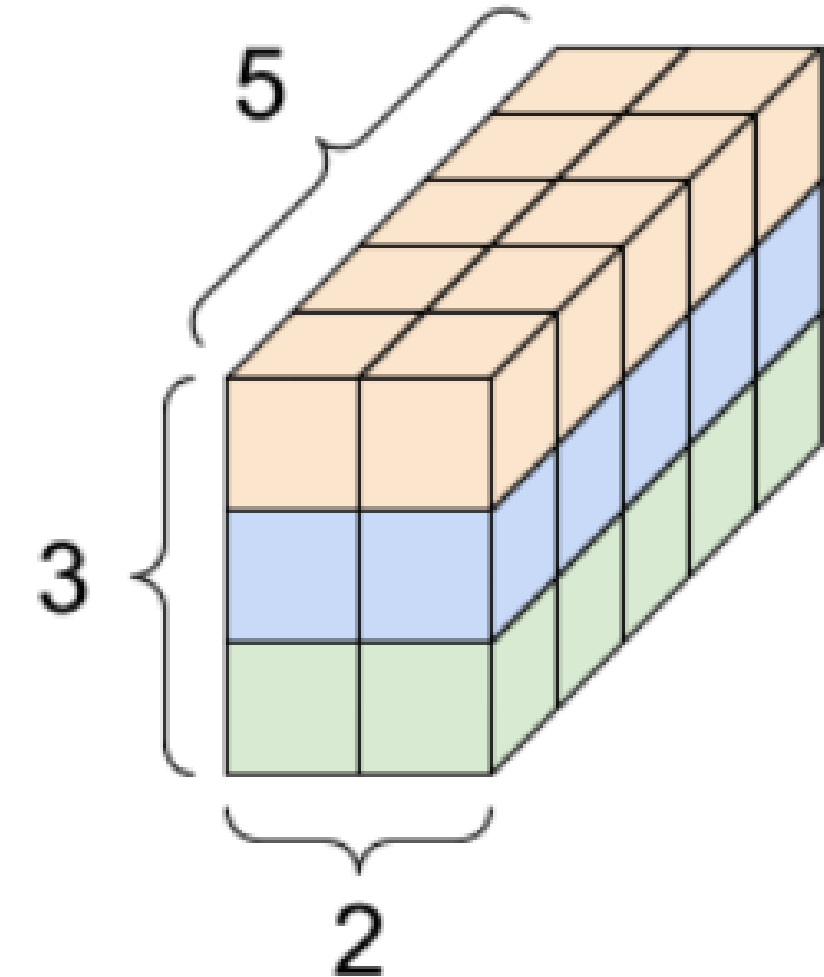
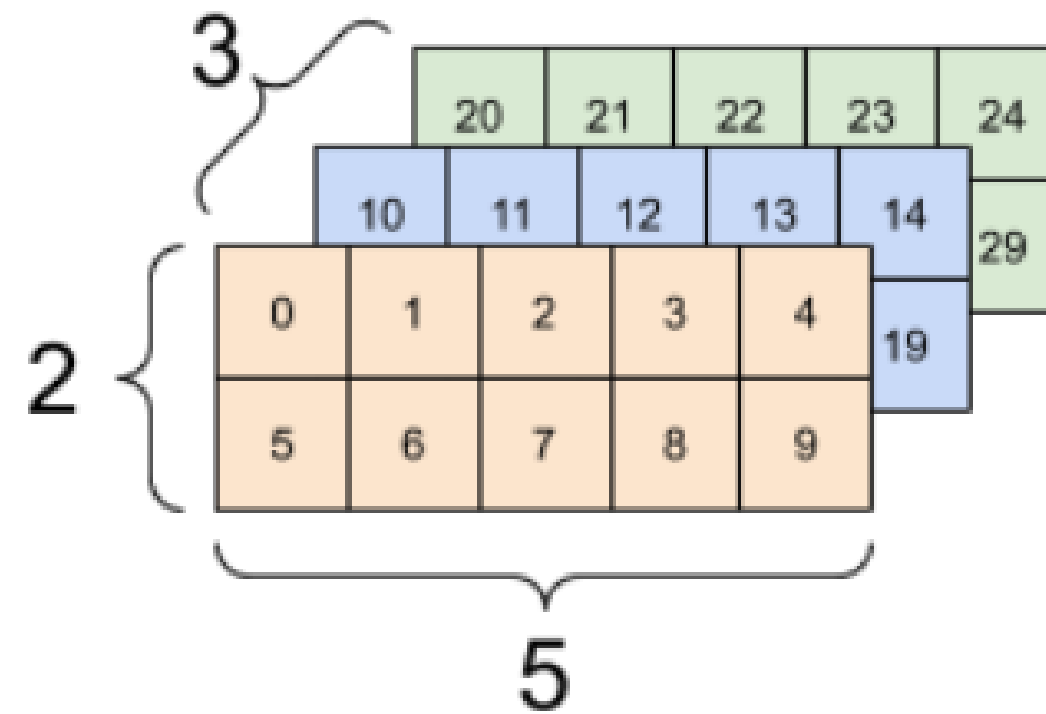
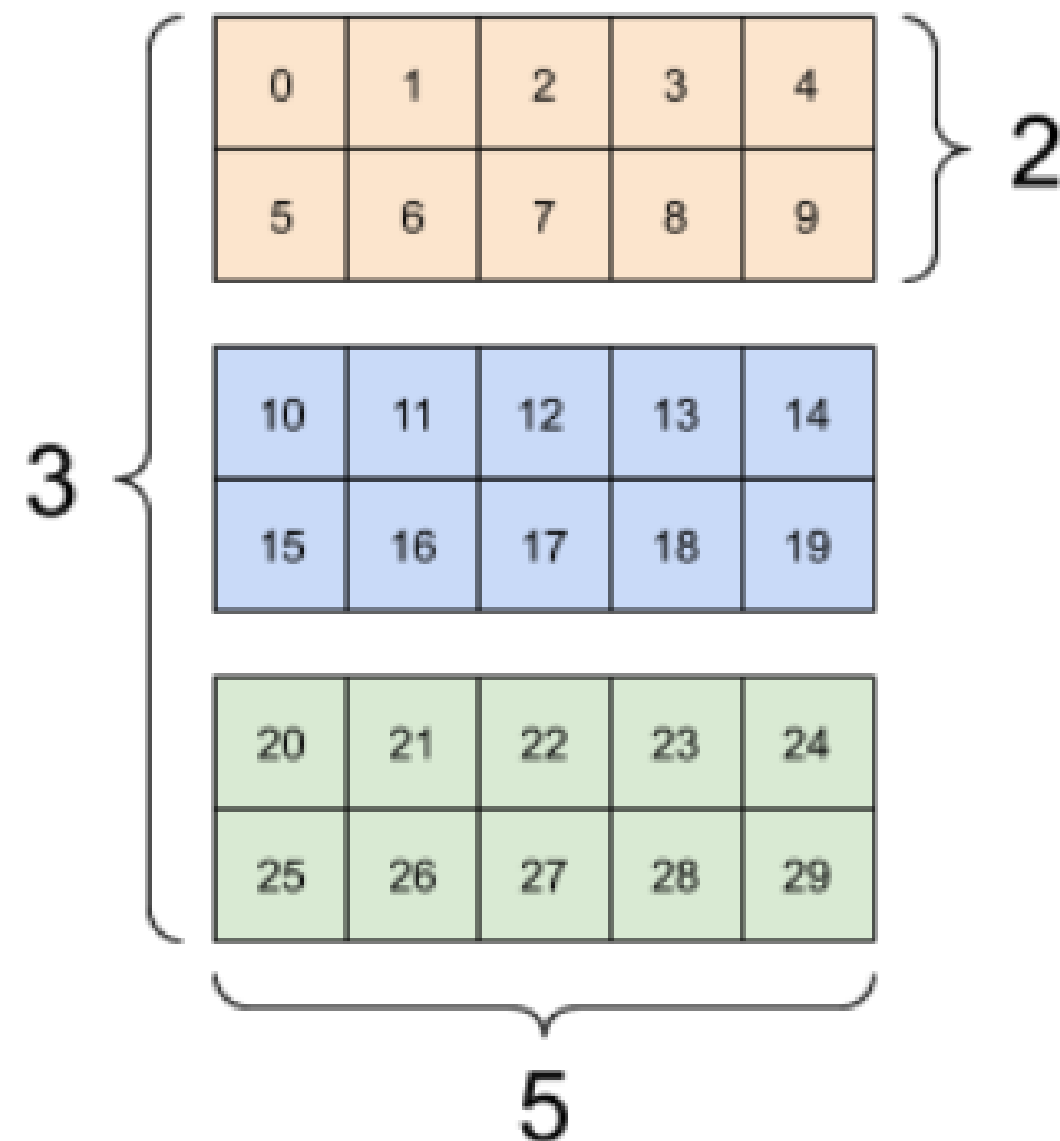


# UNDERSTANDING THE TENSOR

05.

## 3D Tensor

A 3-axis tensor, shape: [3, 2, 5]



A close-up photograph of a hand holding a yellow pen, writing on a piece of paper. The paper contains handwritten mathematical calculations and diagrams. Visible calculations include  $10+6+20$ ,  $16+20$ ,  $5+4+6+5$ , and  $9+11$ . There are also red and blue lines and arrows drawn on the paper, suggesting a diagram or flowchart. The background is a solid light gray.

# FEATURES OF PROJECT

- Tensors
- Operations with tensors: elementwise operations, transposition, matrix multiplication, convolution etc
- Convenient creation of your own operations
- Dynamic computation graphs
- Automatic differentiation (AutoGrad)



# APPLICATIONS



*Machine Learning*



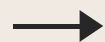
*Deep Learning*



*Computer Vision*



*Physics and geometry*





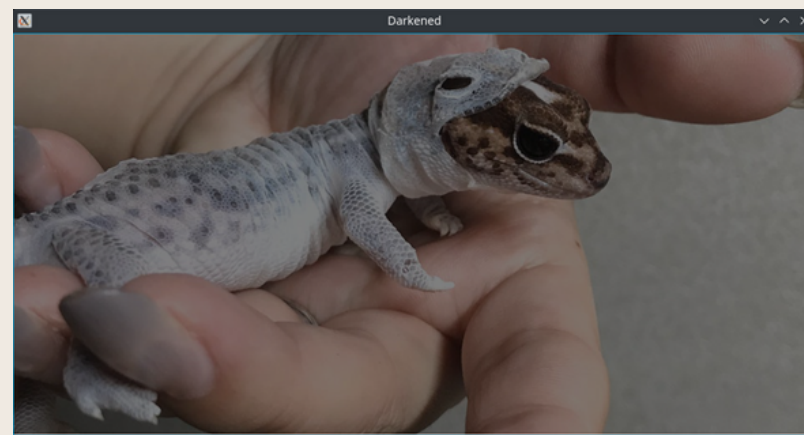
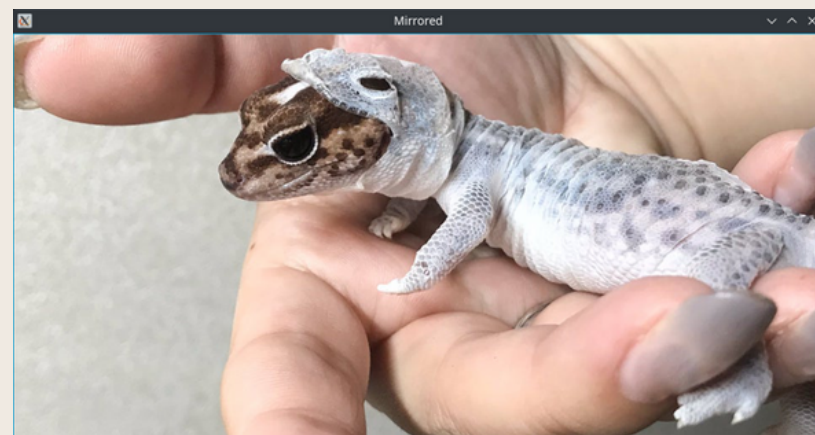
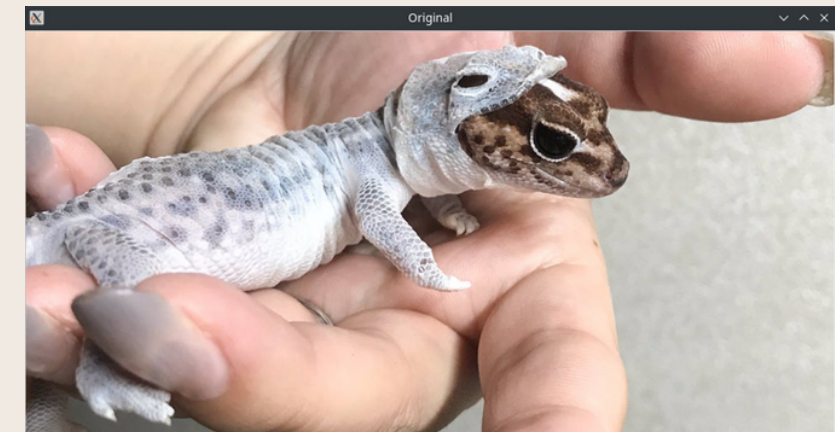
# APPLICATIONS (COMPUTER VISION)

08

## *GUI*

Can load and display tensors as images using JavaFX

After that, we can apply any operations on the tensor and look at the result of the image transformation





# APPLICATIONS (FUNCTION APPROXIMATION)

09.

An example of linear-function approximation using quadratic error minimization

```
I = I.rand();  
I = function(I);  
  
Tensor Y = K.dot(I).add(B);  
  
Tensor Loss = I.sub(Y).pow(2);  
  
Loss._backward_();  
  
Tensor dK = lr.mul(K.getGrad());  
K = K.sub(dK);  
  
Tensor dB = lr.mul(B.getGrad());  
B = B.sub(dB);
```

# ADVANTAGES AND DISADVANTAGES

## ADVANTAGES

- *Lightweight*
- *No additional libraries*
- *Pure plain java*

## DISADVANTAGES

- *no GPU computing*

# SUMMARY

Analogue to Math and ML libraries like numpy or pytorch.

Written from scratch in plain java.

Element-by-element execution of operations, without GPU acceleration of calculations.

Tensors are multidimensional arrays that we can transform using operations, build a calculation graph and find a gradient on it at each node.

