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OS LAB-5

Code:

```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3 void final_output(int k[][10], int n, int p)
 5 int i, j;
 6 for (i = 0; i < n; i++)
 7 {
 8 printf("\n");
 9 for (j = 0; j < p; j++)
10 {
11 printf("%d\t", k[i][j]);
12 }
13 }
14 }
15 //Banker's Algorithm
16 void Banker(int A[][10], int N[][10],
17 int M[10][10], int W[1][10], int *n, int *m)
18 {
19 int i, j;
20 printf("\n Enter total number of processes : ");
21 scanf("%d", n);
22 printf("\n Enter total number of resources : ");
23 scanf("%d", m);
24 for (i = 0; i < *n; i++)
25 {
26 printf("\n Process %d\n", i + 1);
27 for (j = 0; j < *m; j++)
29 printf(" Allocation for resource %d : ", j + 1);
30 scanf("%d", &A[i][j]);
31 printf(" Maximum for resource %d : ", j + 1);
32 scanf("%d", &M[i][j]);
33 }
34 }
35 printf("\n Available resources : \n");
36 for (i = 0; i < *m; i++)
37 {
38 printf(" Resource %d : ", i + 1);
39 scanf("%d", &W[0][i]);
40 }
41
42 for (i = 0; i < *n; i++)
43 for (j = 0; j < *m; j++)
```

```
44 N[i][j] = M[i][j] - A[i][j];
45
46 printf("\nAllocation Matrix");
47 final_output(A, *n, *m);
48 printf("\nMaximum Requirement Matrix");
49 final_output(M, *n, *m);
50 printf("\nNeed Matrix");
51 final_output(N, *n, *m);
52 }
53 //Safety algorithm
54 int safety(int A[][10], int N[][10],
55 int B[1][10], int n, int m, int a[])
56 {
57
58 int i, j, k, x = 0, f1 = 0, f2 = 0;
59 int F[10], W[1][10];
60 for (i = 0; i < n; i++)
61 F[i] = 0;
62 for (i = 0; i < m; i++)
63 W[0][i] = B[0][i];
65 for (k = 0; k < n; k++)
66 {
67 for (i = 0; i < n; i++)
68 {
69 if (F[i] == 0)
70 {
71 \, f2 = 0;
72 for (j = 0; j < m; j++)
74 if (N[i][j] > W[0][j])
75 f2 = 1;
76 }
77 if (f2 == 0 && F[i] == 0)
79 for (j = 0; j < m; j++)
80 W[0][j] += A[i][j];
81 F[i] = 1;
82 f1++;
83 a[x++] = i;
84 }
85 }
86 }
87 if (f1 == n)
```

```
87 if (f1 == n)
 88 return 1;
 89 }
 90 return 0;
 91 }
92 //Resource Request algorithm
93 void request(int A[10][10], int N[10][10]
94 , int B[10][10], int pid, int K)
95 {
 96 int rmat[1][10];
 97 int i;
98 printf("\n Enter additional request : \n");
99 for (i = 0; i < K; i++)
100 {
101 printf(" Request for resource %d : ", i + 1);
102 scanf("%d", &rmat[0][i]);
103 }
104
105 for (i = 0; i < K; i++)
106 if (rmat[0][i] > N[pid][i])
107 {
108 printf("\n *****Error encountered*****\n");
109 exit(0);
110 }
111
112 for (i = 0; i < K; i++)
113 if (rmat[0][i] > B[0][i])
114 {
115 printf("\n *****Resources unavailable****\n");
116 exit(0);
117 }
118
119 for (i = 0; i < K; i++)
120 {
121 B[0][i] -= rmat[0][i];
122 A[pid][i] += rmat[0][i];
123 N[pid][i] -= rmat[0][i];
124 }
125 }
126 int banker(int A[][10], int N[][10],
127 int W[1][10], int n, int m)
128 {
129 int j, i, a[10];
```

```
130 j = safety(A, N, W, n, m, a);
131 if (j != 0)
132 {
133 printf("\n\n");
134 printf("\n A safety sequence has been "
135 "detected.\n");
136 for (i = 0; i < n; i++)
137 printf(" P%d ", a[i]);
138 printf("\n");
139 return 1;
140 }
141 else
142 {
143 printf("\n Deadlock has occured.\n");
144 return 0;
145 }
146 }
147 int main()
148 {
149 int All[10][10], Max[10][10], Need[10][10]
150 , W[1][10];
151 int n, m, pid, c, r;
152 printf("\nDEADLOCK AVOIDANCE USING BANKER'S ALGORITHM\n");
153 Banker(All, Need, Max, W, &n, &m);
154 r = banker(All, Need, W, n, m);
155 if (r != 0)
156 {
157 printf("\n Do you want make an additional"
158 "request for any of the process ? (1=Yes|0=No)");
159 scanf("%d", &c);
160 if (c == 1)
161 {
162 printf("\n Enter process number : ");
163 scanf("%d", &pid);

164 request(All, Need, W, pid - 1, m);

165 r = banker(All, Need, W, n, m);

166 if (r == 0)
167 {
168 exit(0);
169 }
170 }
171 }
172 else
172 else
173 exit(0);
174 return 0;
175 }
```

176

Output:

```
alaric@alaric-virtual-machine:~/Desktop$ gedit bankers.c
alaric@alaric-virtual-machine:~/Desktop$ gcc bankers.c
alaric@alaric-virtual-machine:~/Desktop$ ./a.out
DEADLOCK AVOIDANCE USING BANKER'S ALGORITHM
 Enter total number of processes : 5
 Enter total number of resources : 4
 Allocation for resource 1 : 0
 Maximum for resource 1 : 0
Allocation for resource 2 : 0
 Maximum for resource 2: 0
Allocation for resource 3: 1
 Maximum for resource 3 : 1
Allocation for resource 4 : 2
Maximum for resource 4 : 2
 Process 2
Allocation for resource 1 : 1
 Maximum for resource 1 : 1
Allocation for resource 2 : 0
Maximum for resource 2 : 7
Allocation for resource 3 : 0
  Maximum for resource 3 : 5
 Allocation for resource 4 : 0
 Maximum for resource 4:0
 Process 3
 Allocation for resource 1 : 1
 Maximum for resource 1 : 2
Allocation for resource 2 : 3
Maximum for resource 2 : 3
Allocation for resource 3 : 5
 Maximum for resource 3 : 5
Allocation for resource 4 : 4
Maximum for resource 4 : 6
```

```
Process 4
Allocation for resource 1 : 0
Maximum for resource 1:0
Allocation for resource 2 : 6
Maximum for resource 2 : 6
Allocation for resource 3 : 3
Maximum for resource 3 : 5
Allocation for resource 4 : 2
Maximum for resource 4 : 2
Process 5
Allocation for resource 1:0
Maximum for resource 1:0
Allocation for resource 2:0
Maximum for resource 2 : 6
Allocation for resource 3 : 1
Maximum for resource 3 : 5
Allocation for resource 4: 4
Maximum for resource 4 : 6
Available resources :
Resource 1 : 1
Resource 2 : 5
Resource 3 : 2
Resource 4 : 0
```