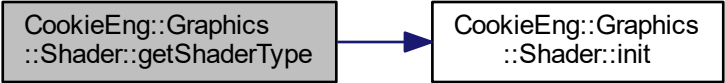


CookieEng::Graphics
::Shader::getShaderType



```
graph LR; A[CookieEng::Graphics::Shader::getShaderType] --> B[CookieEng::Graphics::Shader::init]
```

A diagram showing a call from the function `CookieEng::Graphics::Shader::getShaderType` to the function `CookieEng::Graphics::Shader::init`. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second box.

CookieEng::Graphics
::Shader::init