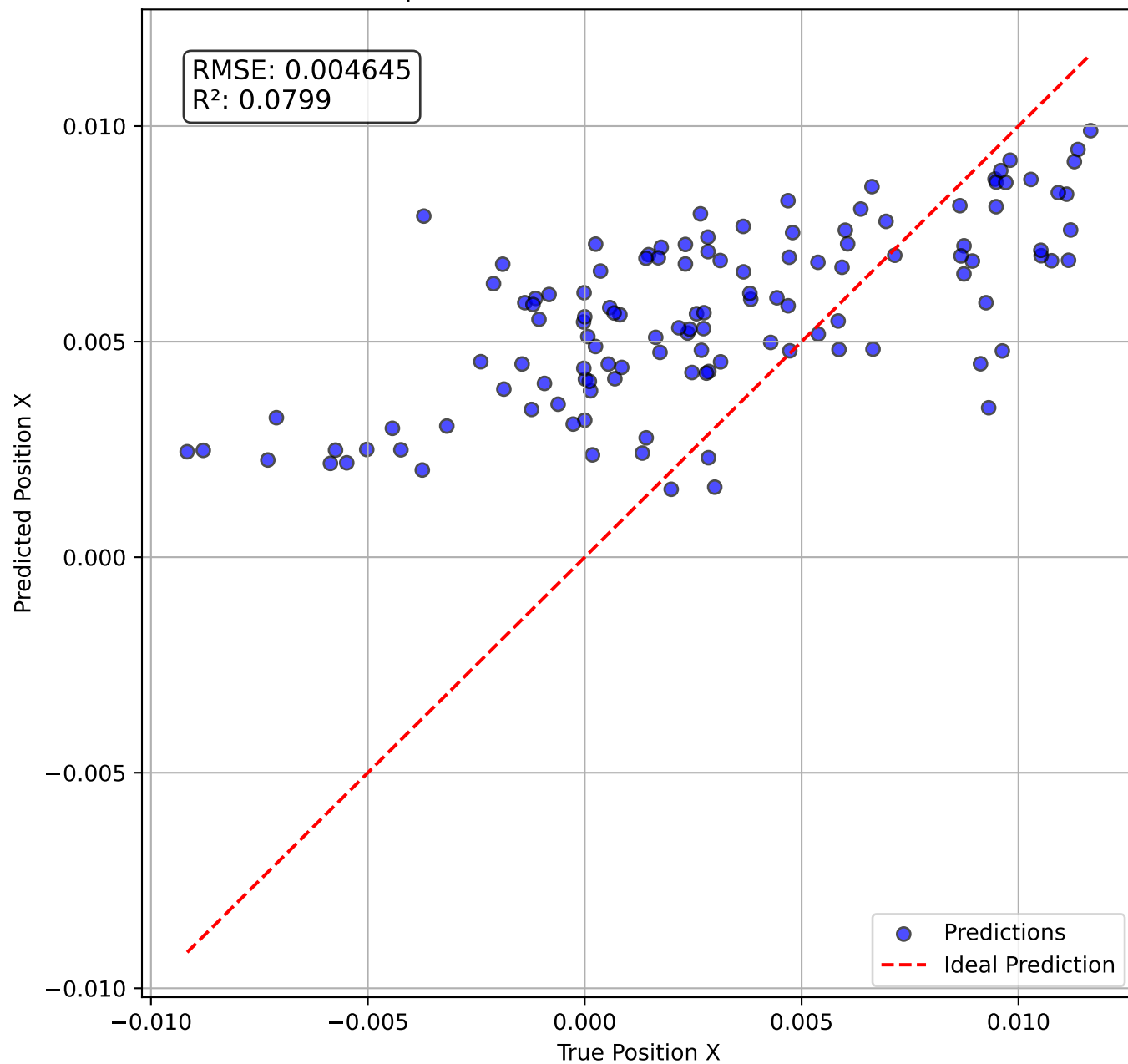


Epoch 3 - True vs Predicted Position X



Epoch 3 - True vs Predicted Rotation X

