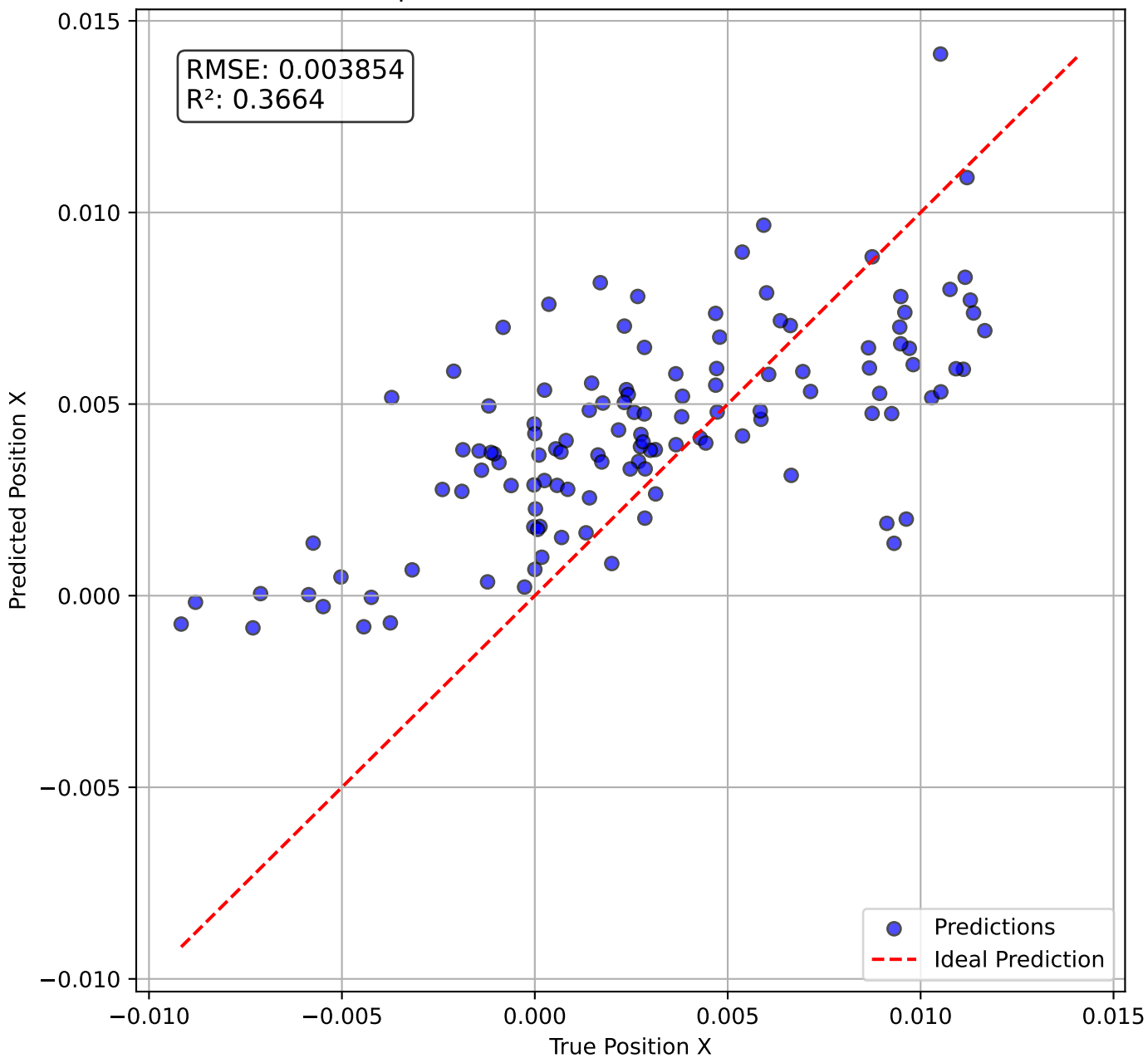


Epoch 4 - True vs Predicted Position X



Epoch 4 - True vs Predicted Rotation X

