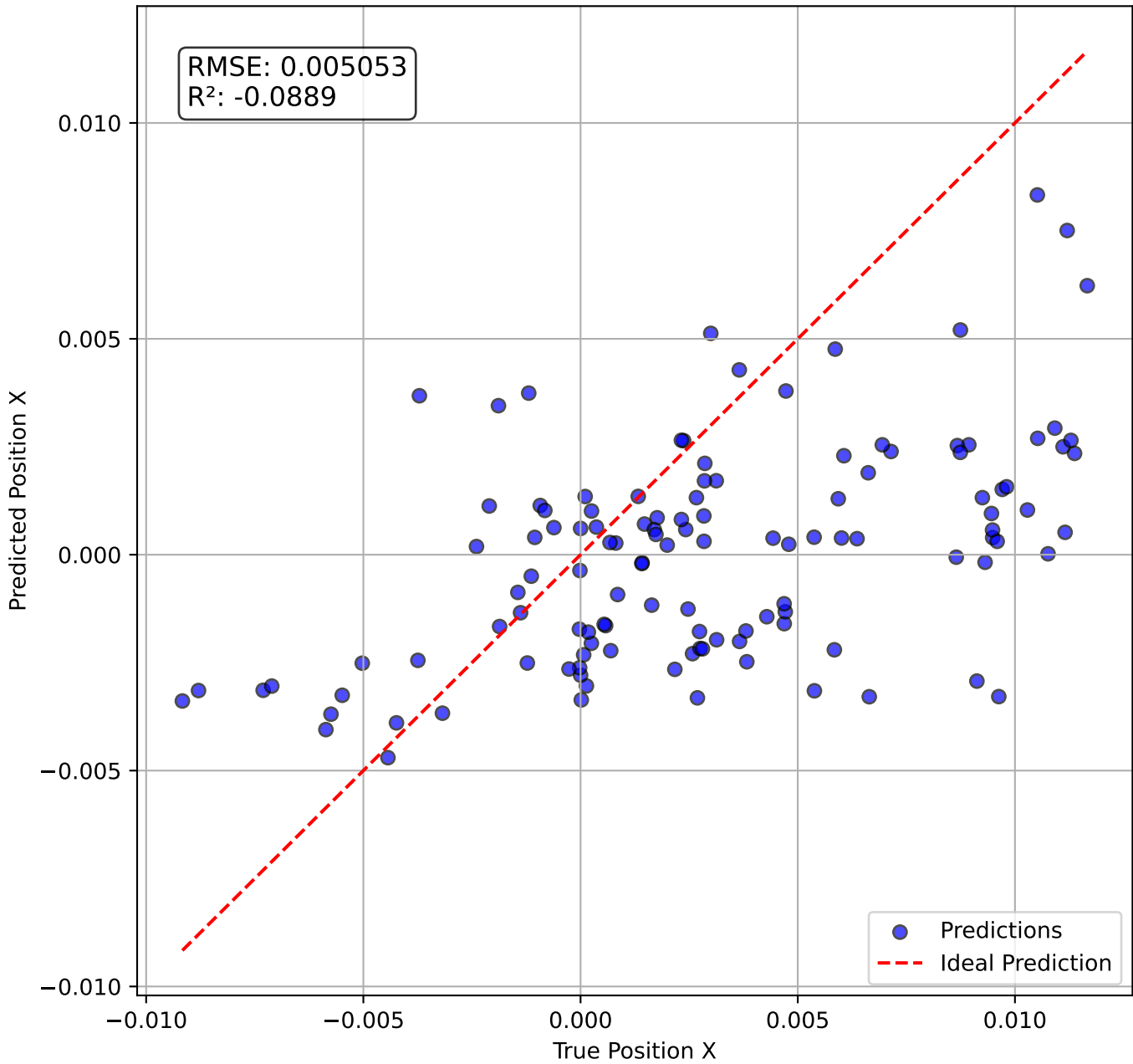


Epoch 2 - True vs Predicted Position X



Epoch 2 - True vs Predicted Rotation X

