

# Optimal Selection and Adaptation of a Flexible Functional Split in Softwarized 5G Radio Access Networks

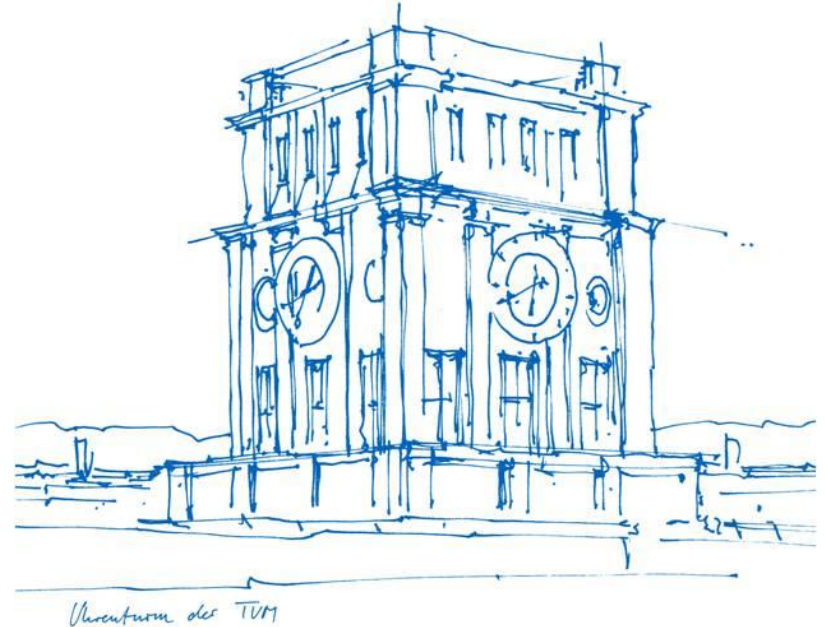
**Alberto Martínez Alba**

Lehrstuhl für Kommunikationsnetze

Fakultät für Elektrotechnik und Informationstechnik

Technische Universität München

21. März 2022



# Outline

- Chapter I — *Motivation, Objective, and Challenges*
- Chapter II — *The Dynamic Functional Split Selection Problem*
- Chapter III — *Modeling the Cost of Flexible Communication Networks*
- Chapter IV — *Optional Functional Split Selection in 5G Radio Access Networks*
- Chapter V — *Implementation of an Adaptive Functional Split*
- Chapter VI — *Dynamic Functional Split Adaptation in Real Time*
- Chapter VII — *Conclusions and Outlook*

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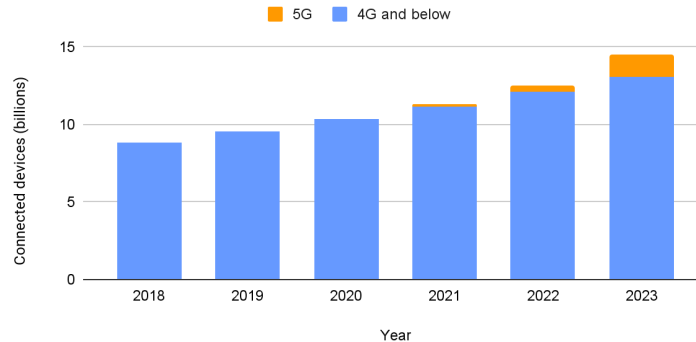
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# Mobile demand is growing, revenue is not!

- **Mobile devices** will grow from **8.8 billion** in 2018 to **13.1 billion** in 2023 [Cis20]
  - **1.4 billion** 5G devices in 2023
- Mobile operators report **less revenue** [GAO17]
  - European operators earned **177 G€** in 2006 and **138 G€** in 2016

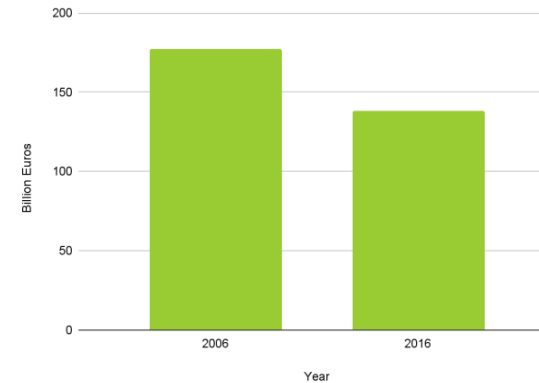
## Global mobile device growth

Source: Cisco Annual Internet Report, 2018–2023



## Mobile service revenues (Europe)

Source: On the Technical Future of the Telecommunications Industry (Oliver Wyman)

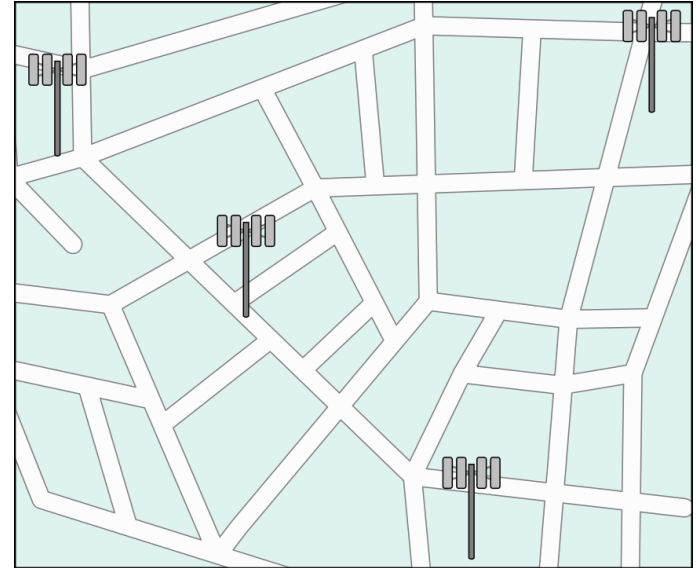


[Cis20] Cisco public. *Cisco annual internet report (2018–2023)*. White Paper (2020).

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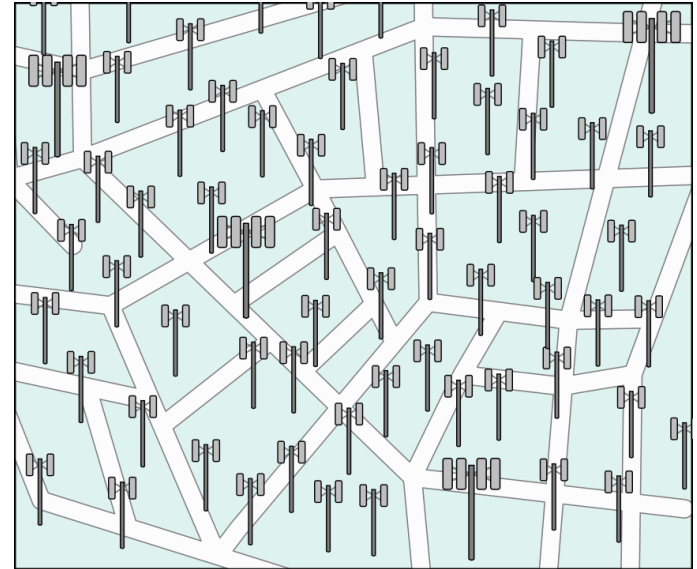
# Efficiency is key for profitability

- Operators need to be **efficient** at using the resources of Radio Access Networks (RAN)



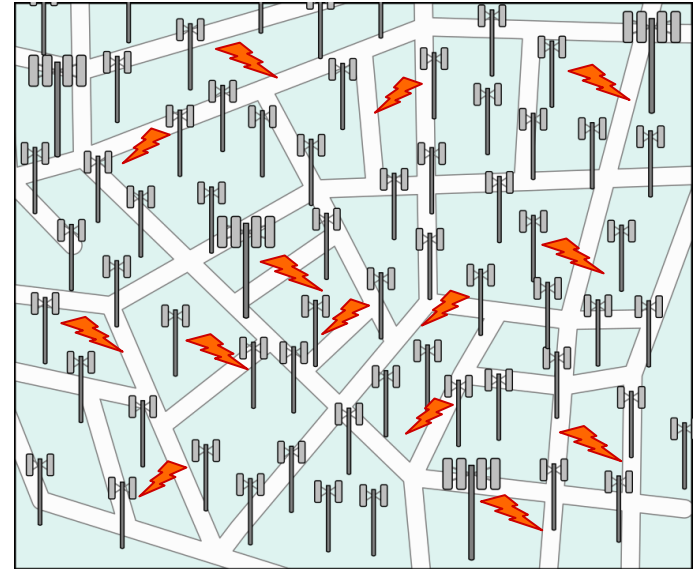
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- **Increasing cell density** is required for improving **resource efficiency** [KS17]
  - Better **coverage**
  - Less **power consumption**
  - LOS conditions enable **high-frequency bands**



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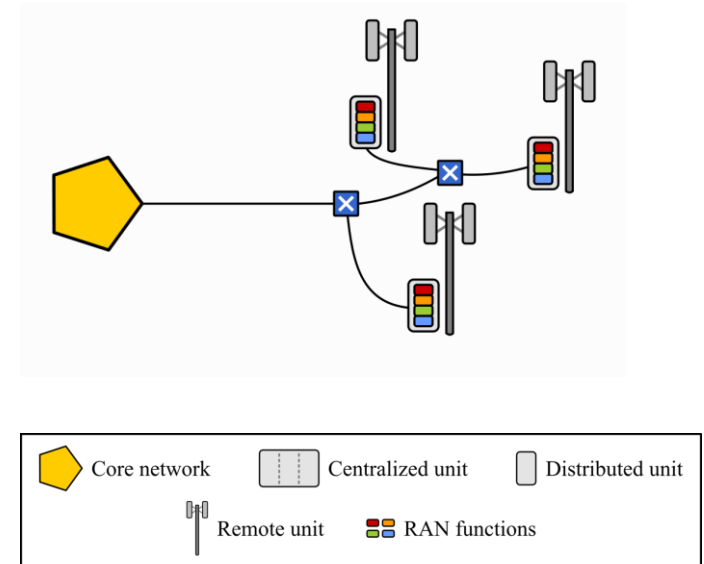
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  - Better **coverage**
  - Less **power consumption**
  - LOS conditions enable **high-frequency bands**
- **However...**
  - ...**inter-cell interference** becomes worse
  - ...the **deployment** and **operating costs** are unclear



# Network softwarization to the rescue!

- **Possible solution:** exploit **network softwarization** technologies
  - **Network Function Virtualization (NFV)**
  - **Software Defined Networking (SDN)**
  - **Network Virtualization (NV)**

**Distributed RAN**

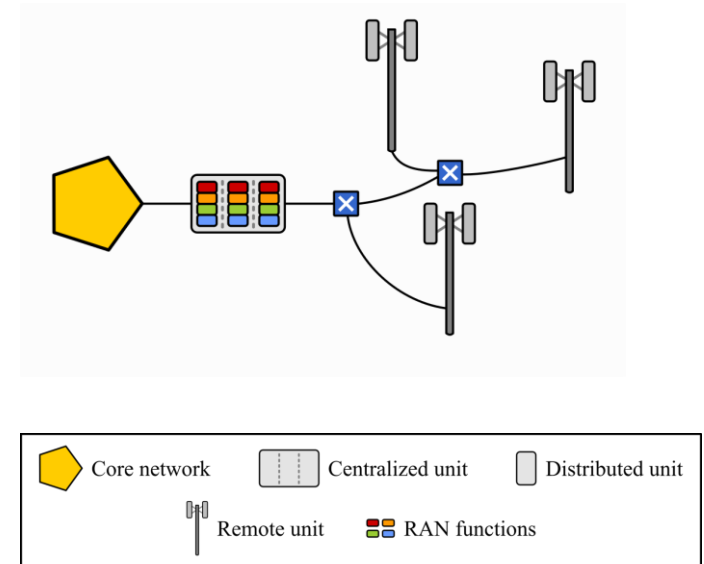




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- **Softwarization** enables **function centralization** [Che+14a]
  - Less **operating** and **deployment cost**
  - Enhanced **interference mitigation techniques**

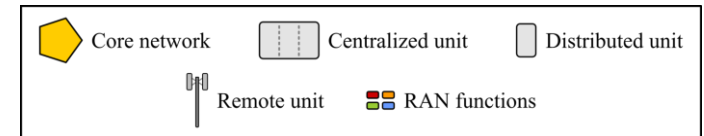
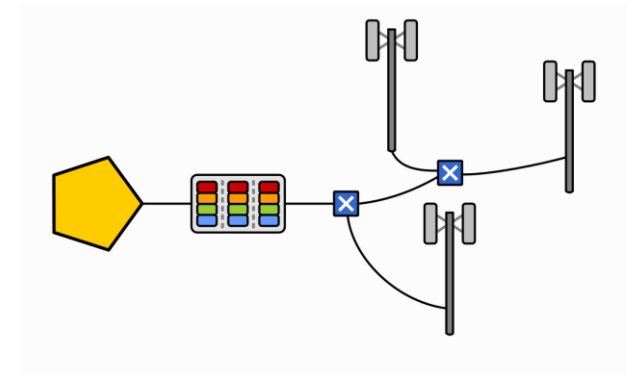
**Centralized RAN**



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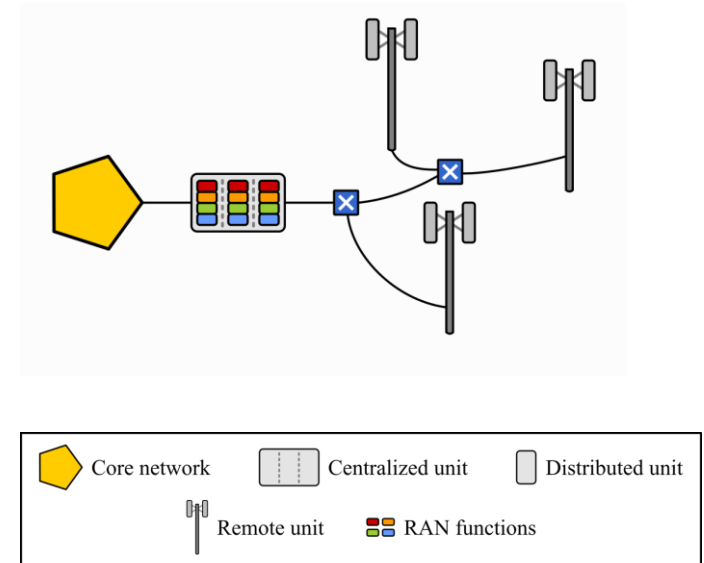
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# Full centralization is not feasible

- Full centralization requires **high-capacity low-latency links**
  - Usually **not available!** [Che+16a]

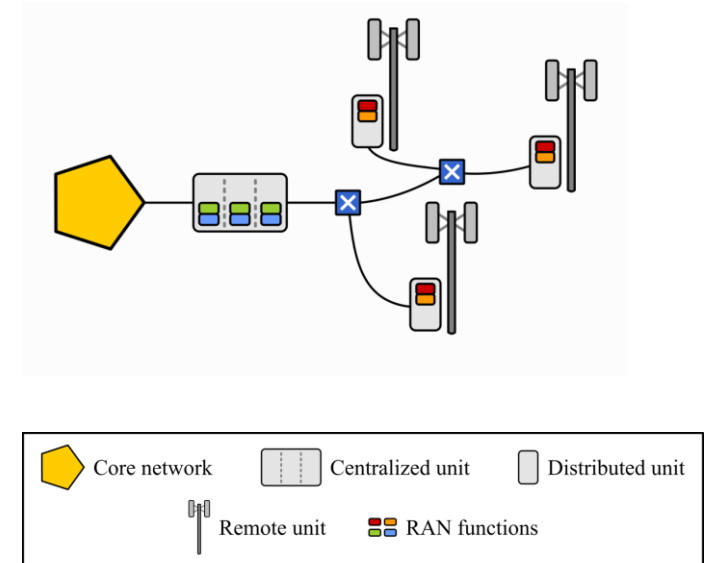
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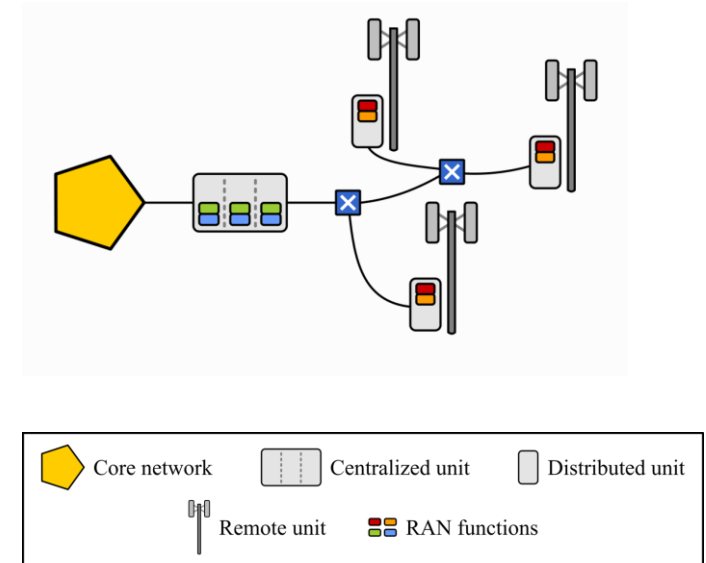
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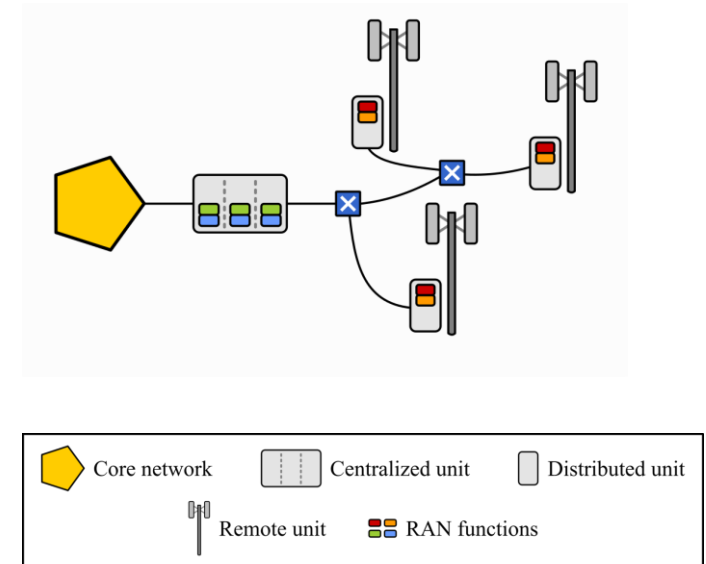
**Partially centralized RAN**



# Partial centralization is inefficient

- **Optimal functional split** depends on **instantaneous conditions** [MAK19]
  - User **location** and **mobility**
  - User **traffic**
  
- **Static functional splits** cannot cope with dynamicity

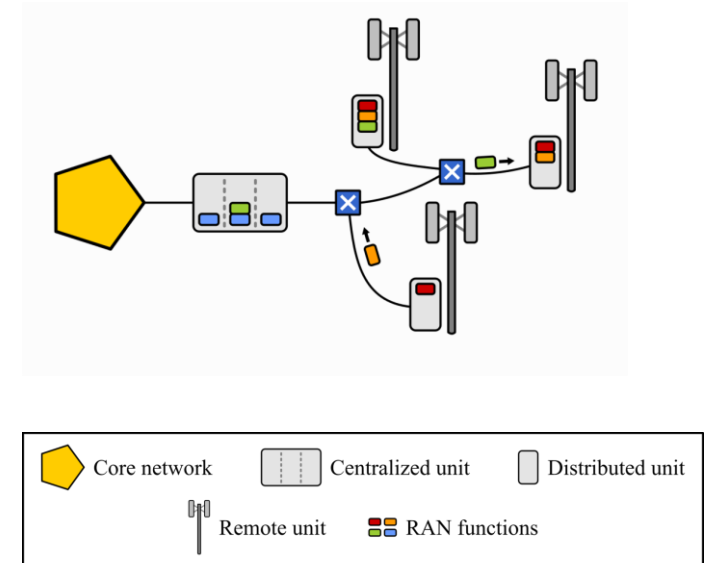
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- **Our solution:**
  - Select the **functional split** dynamically
  - Adapt **functional split** during runtime

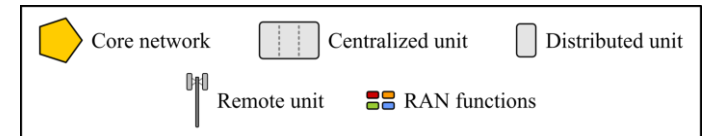
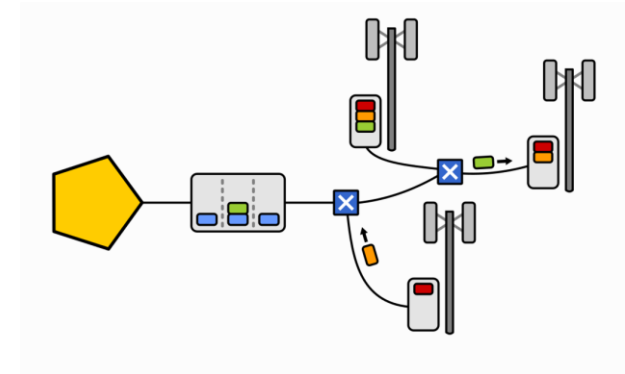
## Dynamically centralized RAN



# Objectives and Challenges

- Find the **right functional split** for each **instant**
  - How to obtain the **optimal functional split**? → *Ch. II and IV*

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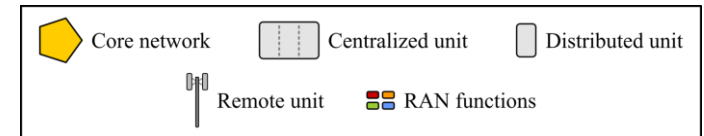
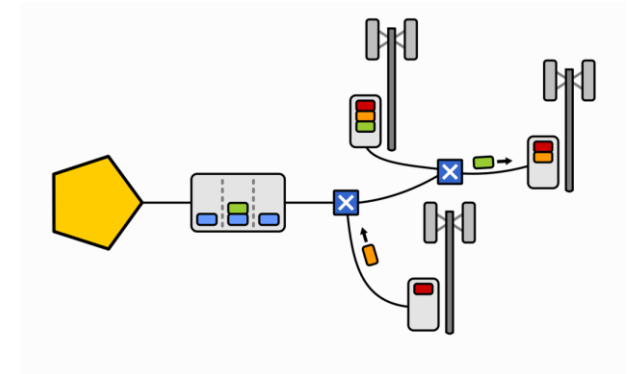




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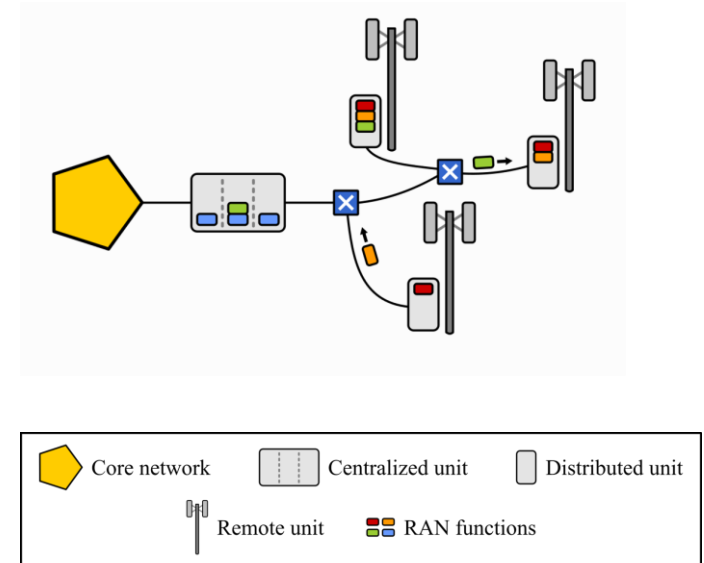
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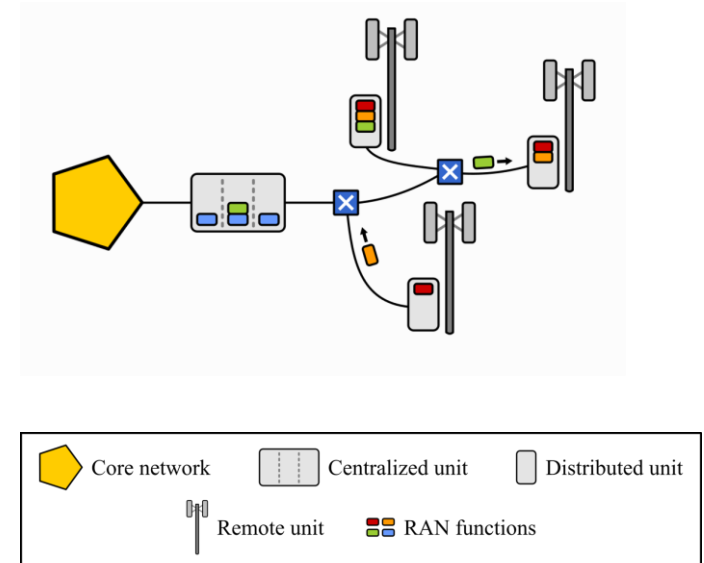
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- **Optimal** functional split may change **too frequently**
  - When **should we adapt** to maximize revenue? → *Ch. VI*

## Dynamically centralized RAN



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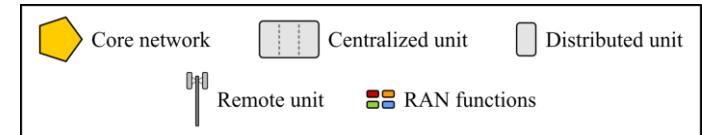
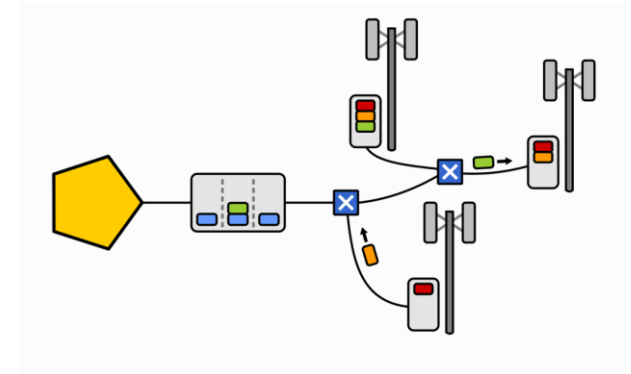
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# Selecting the optimal functional split

- The right **functional split** can...
  - ...allow for advanced **interference mitigation** techniques
  - ...reduce **the operating cost**
  - ...be **implemented** in current RANs

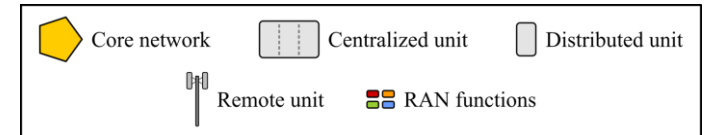
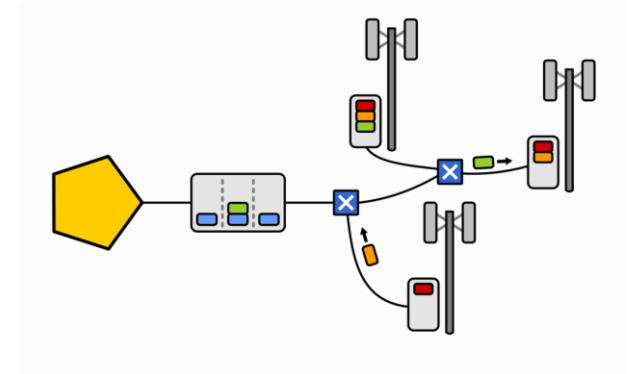
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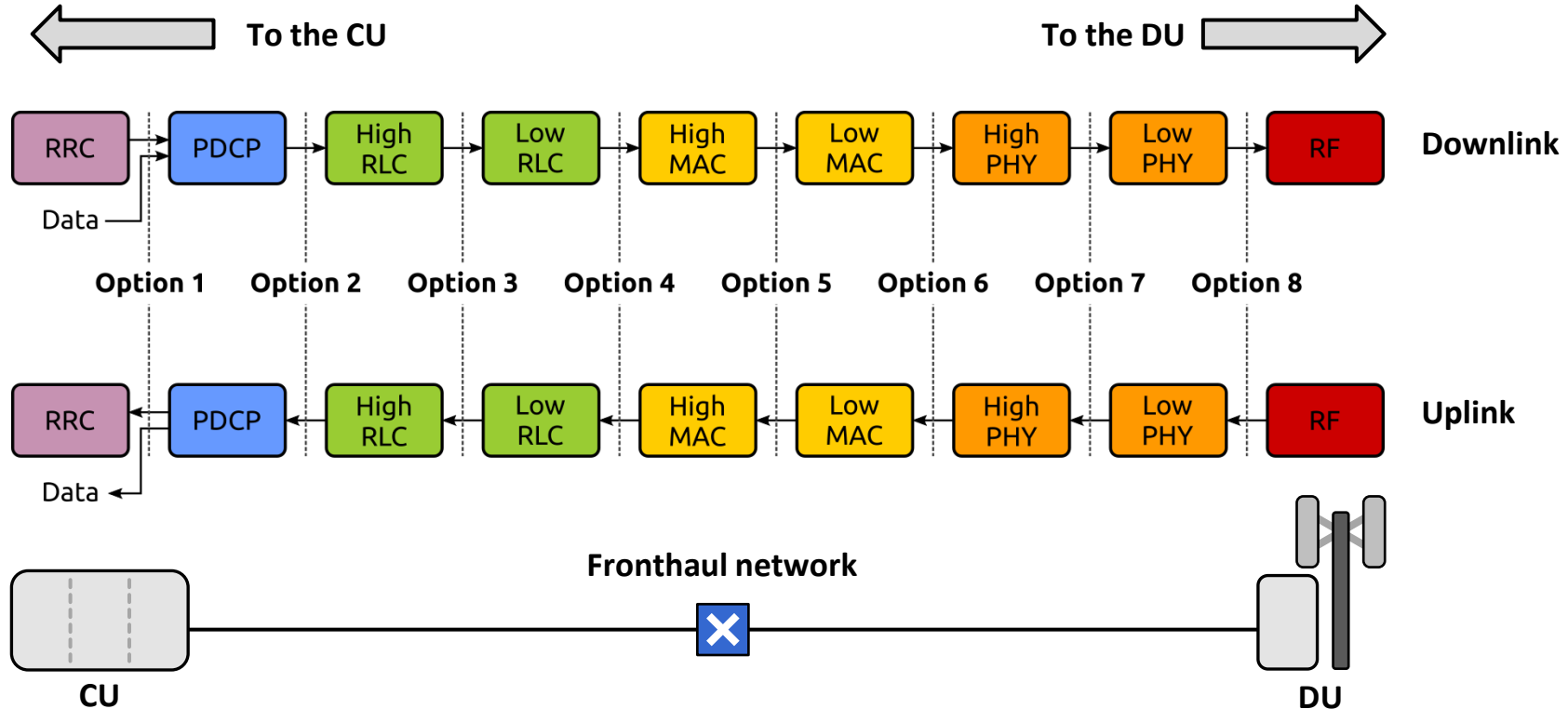
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- How many **options** are there?
  
- What **advantages** and **disadvantages** do they have?

## Dynamically centralized RAN

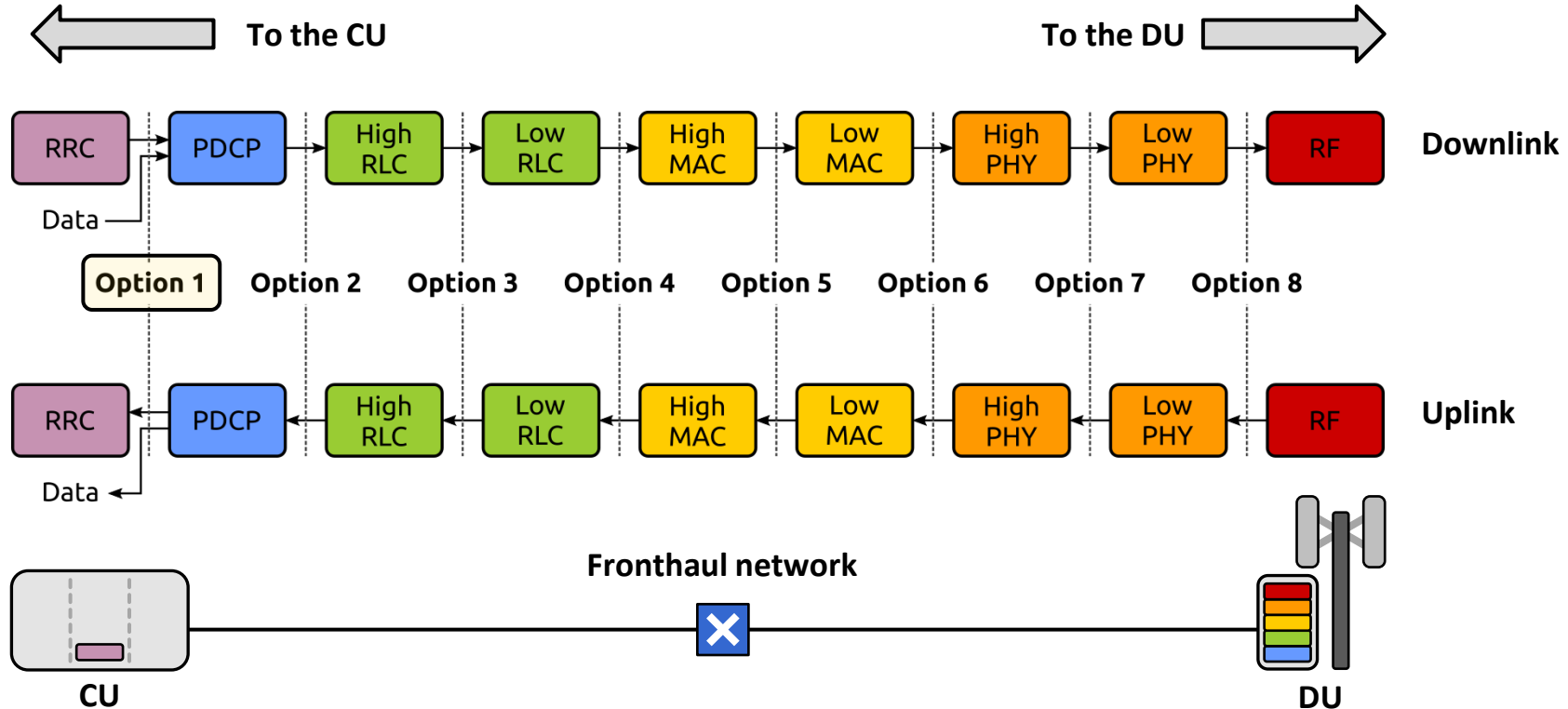


# 5G functional split options

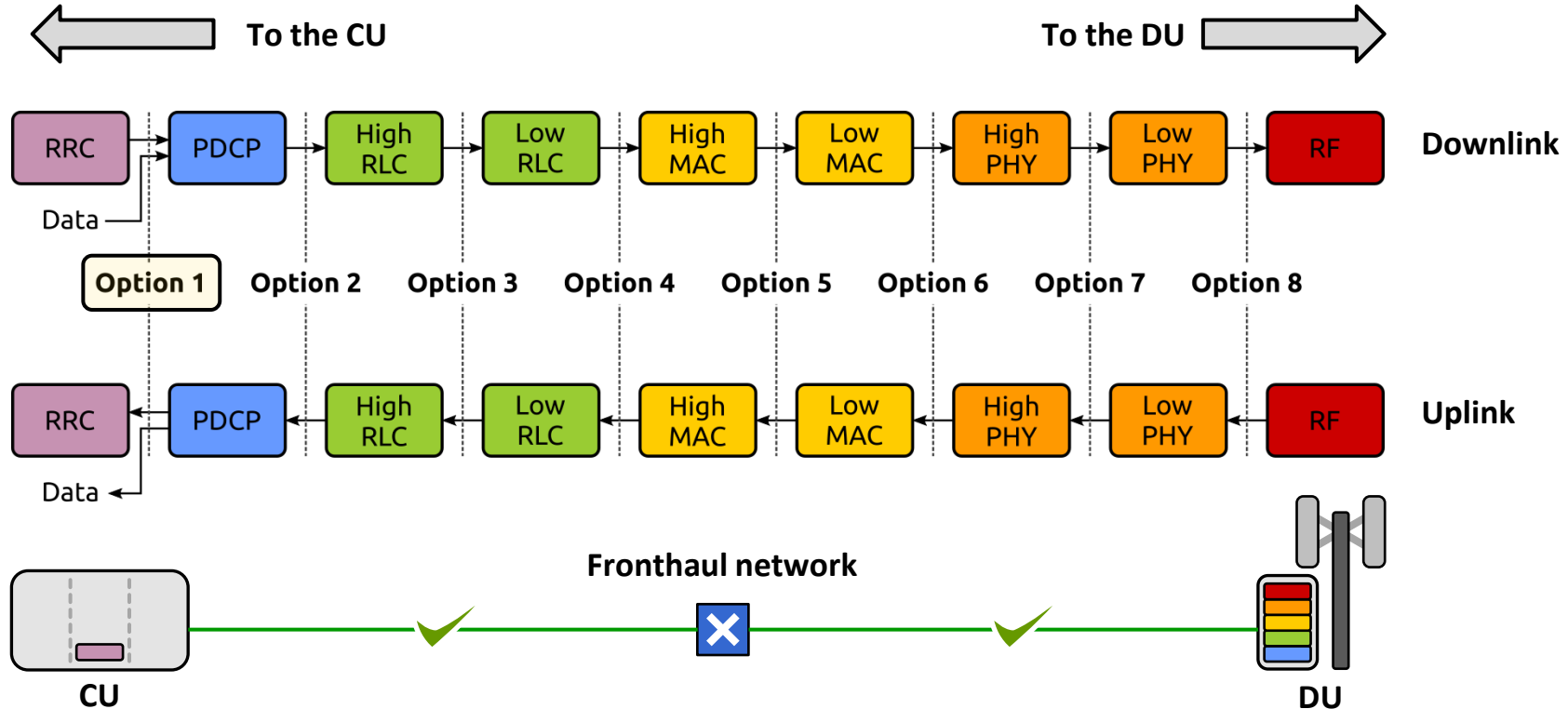




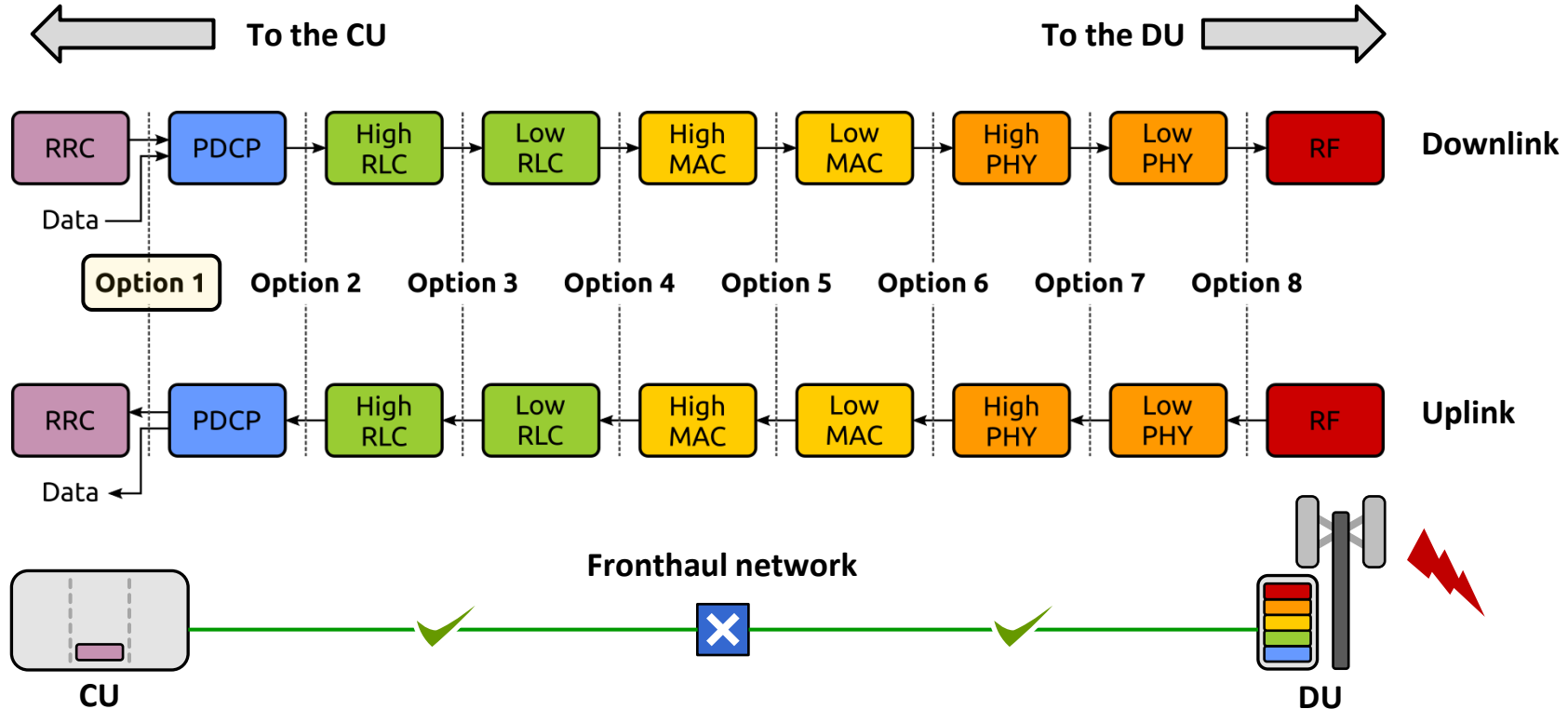
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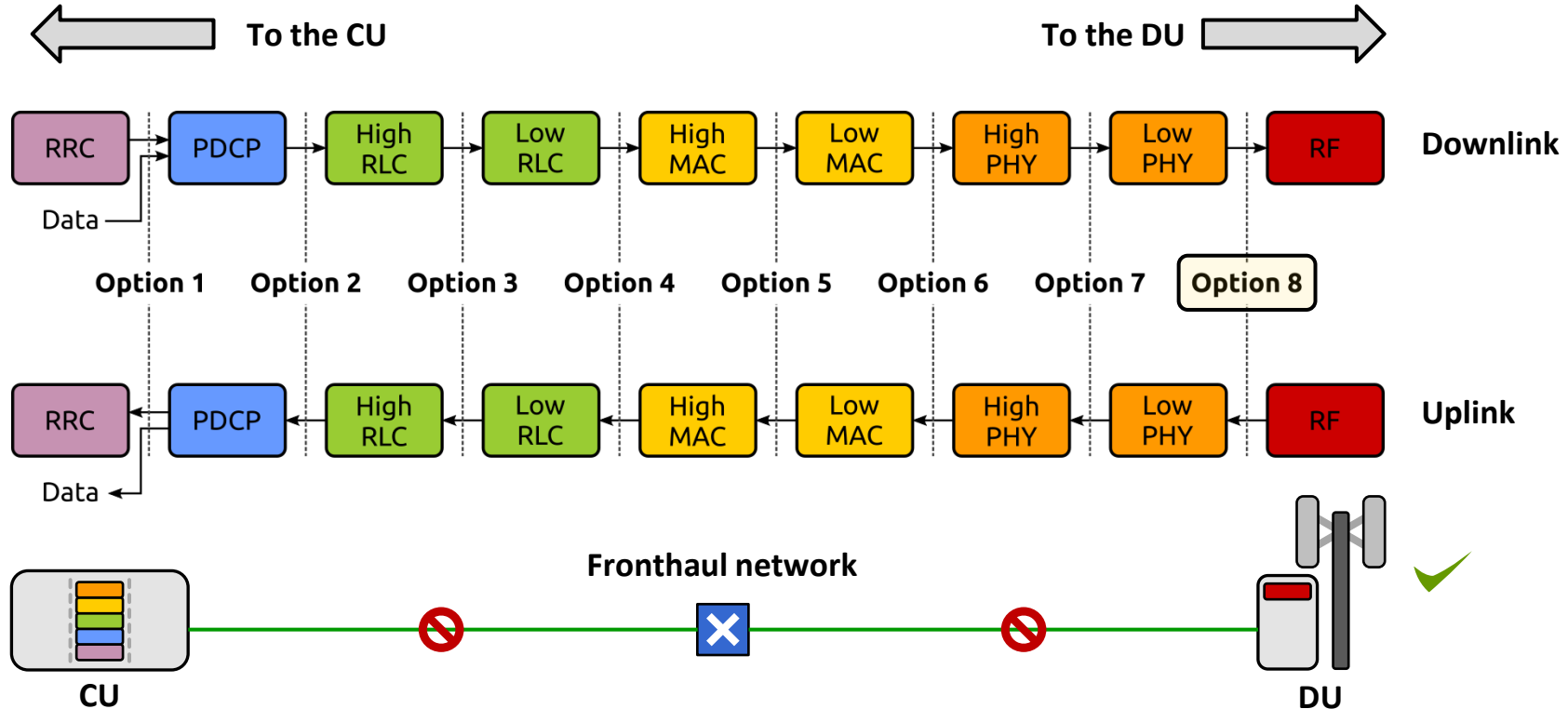
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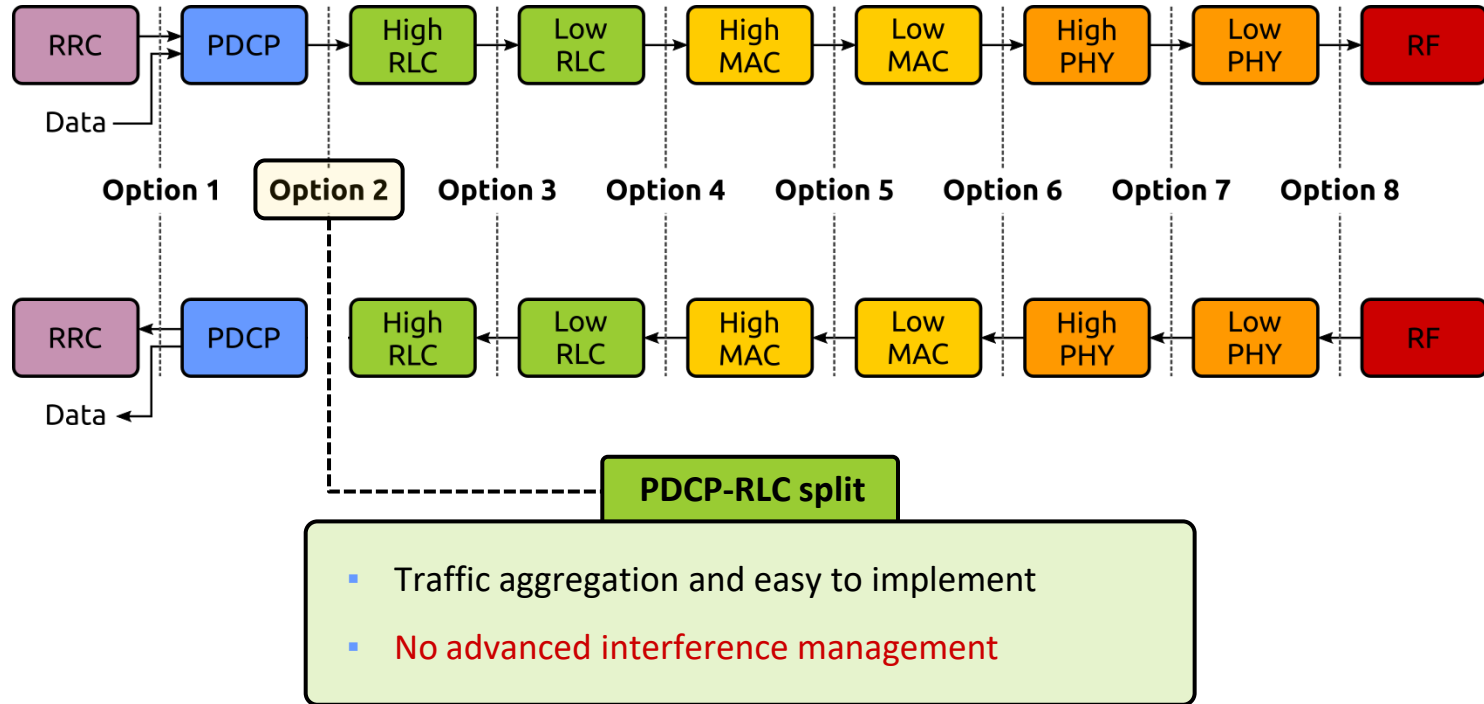
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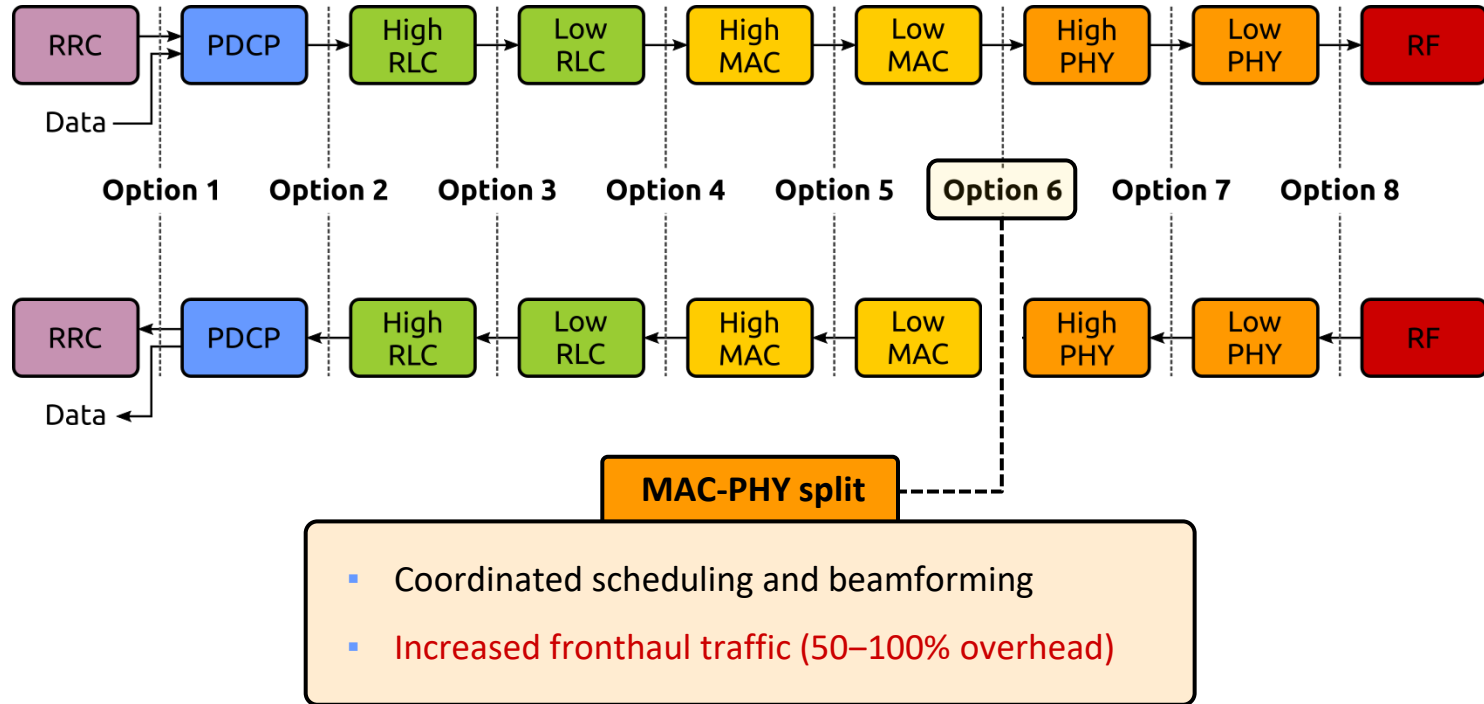
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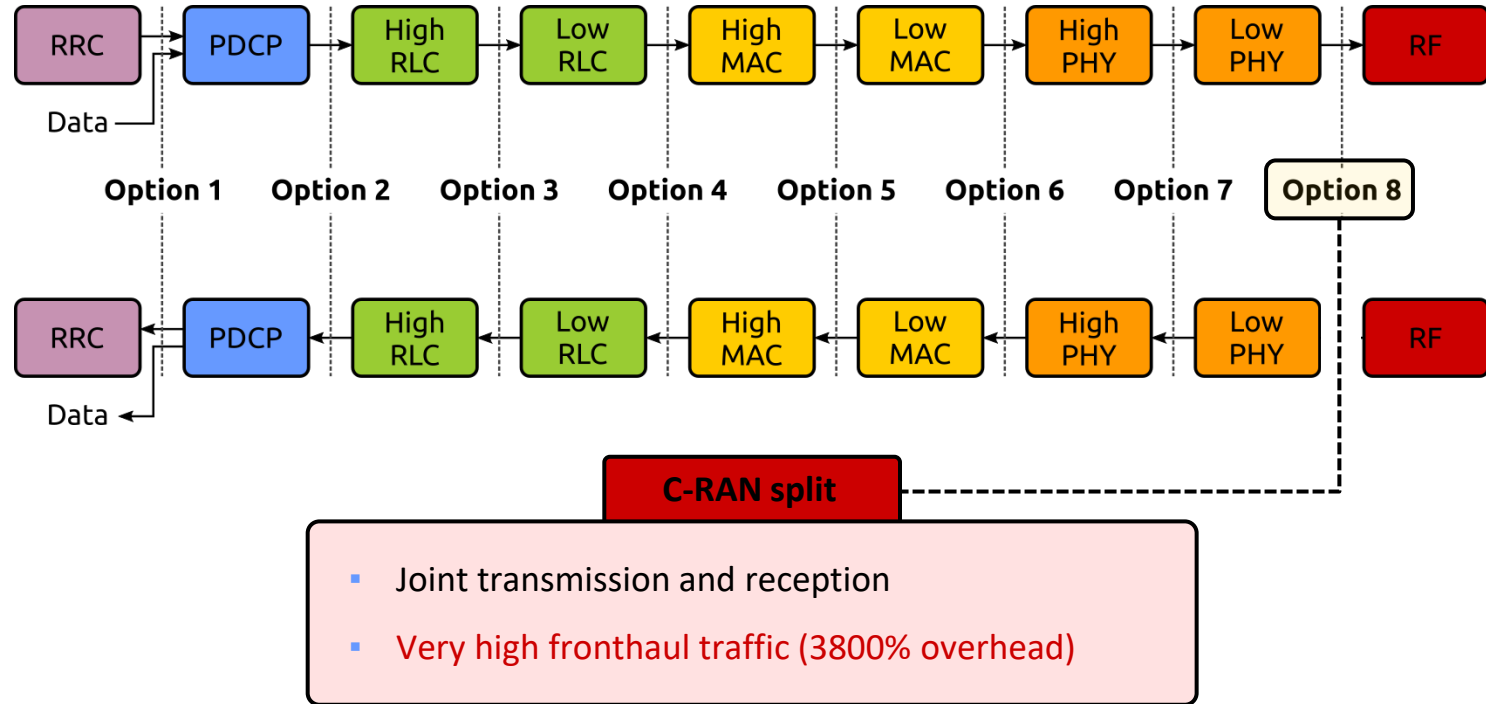
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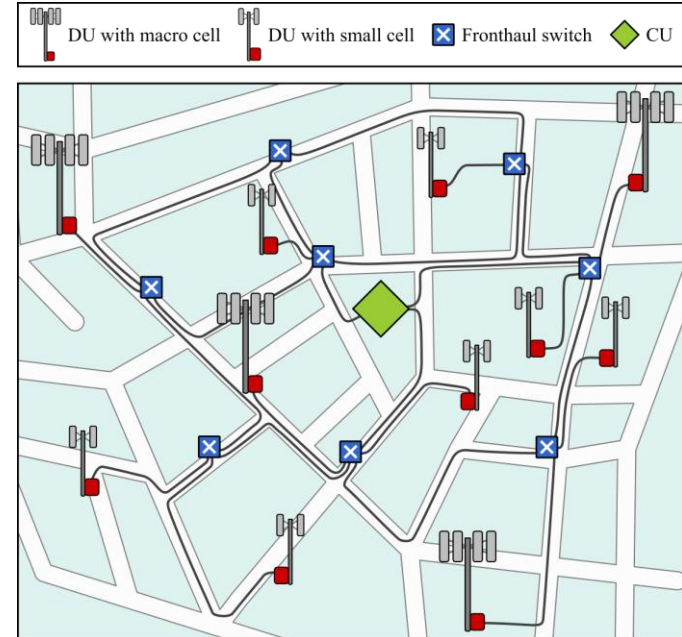


# 5G functional split options



# Selecting the right functional split

- For each base station, we select its **functional split** so that...
  - ...overall user **data rates** are **maximized**
  - ...overall **operating costs** are **minimized**
  - ...the **capacities** of CU-DU links are **not exceeded**
  
- For the whole network, we select its state  $s$ :
 
$$s = \langle \mathbf{a}, \mathbf{f} \rangle$$
  - $\mathbf{a}$ : functional splits of all base stations
  - $\mathbf{f}$ : flows in the fronthaul network





# The static Functional Split Selection Problem (FSSP)

- For **an instantaneous snapshot**, the optimal state is... [MAJK21]

$$\mathbf{s}^* = \arg \max_{\mathbf{s}} \Gamma(\mathbf{a}, \mathbf{I}(\mathbf{a}), \mathbf{f})$$

Subject to...

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$$\sum_{e \in \mathbb{E}^+(n)} f_e^g - \sum_{e \in \mathbb{E}^-(n)} f_e^g = \begin{cases} 0 & \forall n \in \mathbb{N} \setminus \{n_0, n_g\} \\ v(a_g) & \text{for } n = n_0 \\ -v(a_g) & \text{for } n = n_g \end{cases} \quad \forall g \in \mathbb{G}$$

Flow conservation

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Link capacity

- But interference and user activity **change over time!**

# The dynamic Functional Split Selection Problem (FSSP)

- At every instant  $\tau$ , we care about...
  - The instantaneous **cost of each state**:  $\Gamma(\mathbf{a}, \mathbf{I}(\mathbf{a}), \mathbf{f}) \Rightarrow K(\mathbf{s}(\tau))$
  - The **cost of changing the state** (if required):  $C(\tau)$
- For a sequence of monitoring intervals  $\tau \in \{0, \tau^{max}\}$ , the optimal state sequence is [MAK21]:

$$\mathbf{s}(\tau)^* = \arg \min_{\mathbf{s}(\tau)} \sum_{\tau=0}^{\tau^{max}} K(\mathbf{s}(\tau)) + C(\tau)$$

Subject to:

Flow conservation

Link capacity

- How to calculate these costs?**

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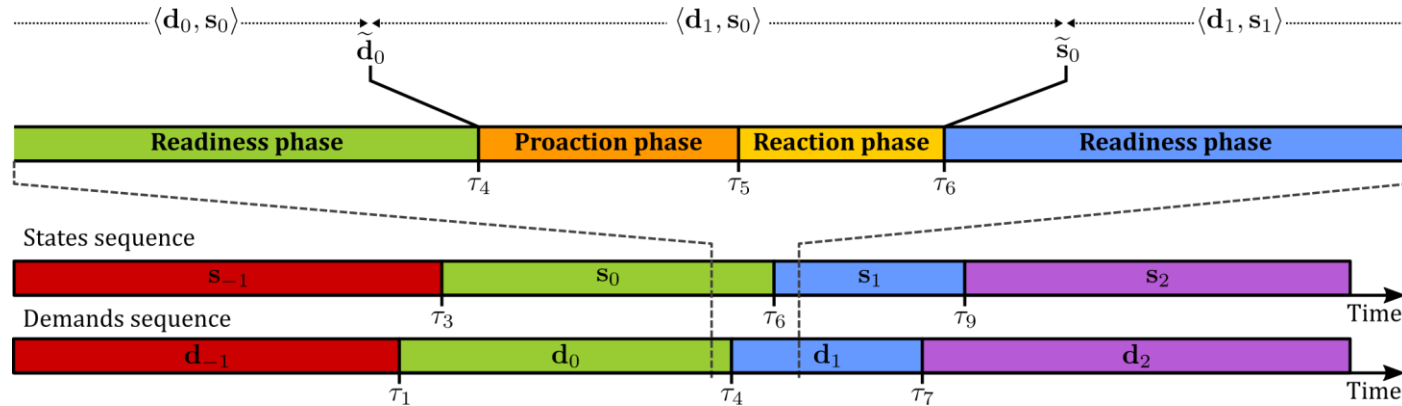
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# Modeling the cost of flexible communication networks

- Conventional cost models are **inadequate** for dynamic communication networks
  - Operating states may **be difficult to estimate**
  - **Cost of changing states** have to be considered
- We propose a **dedicated cost model** that takes into account:
  - State of the network:  $\mathbf{s}(\tau)$
  - Instantaneous demand:  $\mathbf{d}(\tau)$
  - Maximum network flexibility [Bab+20]:  $\varphi$

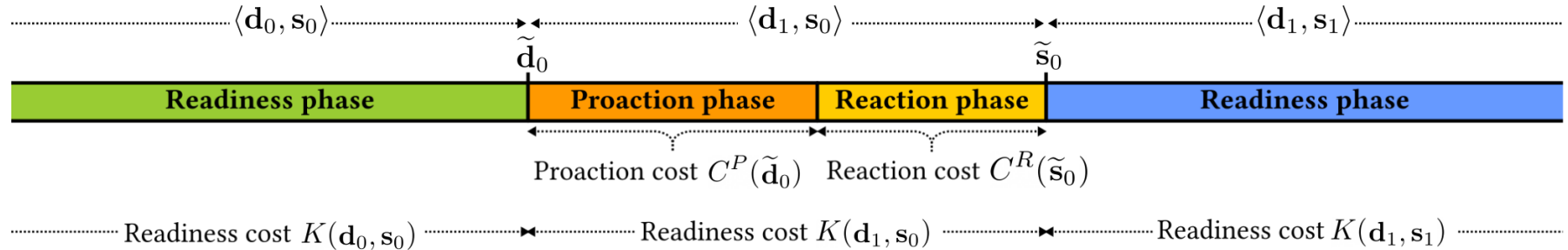
# The adaptation process

- Three **adaptation phases** [MA+21]:
  - If the network is operating in a **valid state** (satisfied demand)  $\Rightarrow$  **Readiness phase**
  - If the network is **deciding** on the next state  $\Rightarrow$  **Proaction phase**
  - If the network is **transitioning** to the next state  $\Rightarrow$  **Reaction phase**



# Cost of the adaptation process

- The **total operating cost**  $Q = K + C^P + C^R$  of a flexible network is the sum of [MA+21]:
  - **Readiness cost**  $K$ : cost of operating the network at the current state given an active demand
  - **Proaction cost**  $C^P$ : cost of finding a new state during the proaction phase
  - **Reaction cost**  $C^R$ : cost of implementing a new state during the reaction phase



# The resulting toolkit

- Probability-theory framework to model the **dynamic network operation** [MA+21]

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**Theorem III.6.** *The mean readiness cost  $K$  of an action-interrupting network is*

$$K = \alpha\varphi K_{\mathcal{X}}(0) + (1 - \alpha\varphi)\beta\varphi\hat{K}_{\beta}, \quad (19)$$

where

$$\hat{K}_{\beta} \triangleq \sum_{x=1}^{\infty} K_{\mathcal{X}}(x)(1 - \beta\varphi)^{x-1}. \quad (20)$$

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$$C^P = \frac{C_0^P}{T} + \left( \frac{\beta^P Z^P}{T} + 1 - \beta^P \right) C_z^P, \quad (25)$$

where

$$\beta^P \triangleq \int_0^{\infty} F_{\mathcal{Z}^P}(t) f_{\mathcal{T}}(t) dt, \quad (26)$$

and  $Z^P \triangleq E\{\mathcal{Z}^P\}$ .

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and  $Z^P \triangleq E\{\mathcal{Z}^P\}$ .

**Theorem III.8.** *The mean reaction cost  $C^R$  of an action-interrupting network is:*

$$E\{C^R\} = \frac{\varphi\beta^P}{T} (C_0^R + C_z^R (\beta Z(1 - \beta)T - Z^P)). \quad (32)$$



# The resulting toolkit

- Probability-theory framework to model the **dynamic network operation** [MA+21]

**Theorem III.6.** *The mean readiness cost  $K$  of an action-interrupting network is*

$$K = \alpha\varphi K_{\mathcal{X}}(0) + (1 - \alpha\varphi)\beta\varphi\hat{K}_{\beta}, \quad (19)$$

where

$$\hat{K}_{\beta} \triangleq \sum_{x=1}^{\infty} K_{\mathcal{X}}(x)(1 - \beta\varphi)^{x-1}. \quad (20)$$

**Theorem III.7.** *The mean proaction cost  $C^P$  of an action-interrupting network is:*

$$C^P = \frac{C_0^P}{T} + \left( \frac{\beta^P Z^P}{T} + 1 - \beta^P \right) C_z^P, \quad (25)$$

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**Corollary III.6.1.** *A necessary condition for a flexible network to be profitable is*

$$\frac{\alpha}{(\alpha\varphi - 1)\beta} < \frac{\hat{K}_{\beta}}{K_{\mathcal{X}}(0)}. \quad (21)$$

given that  $K_{\mathcal{X}}(0) < 0$ .

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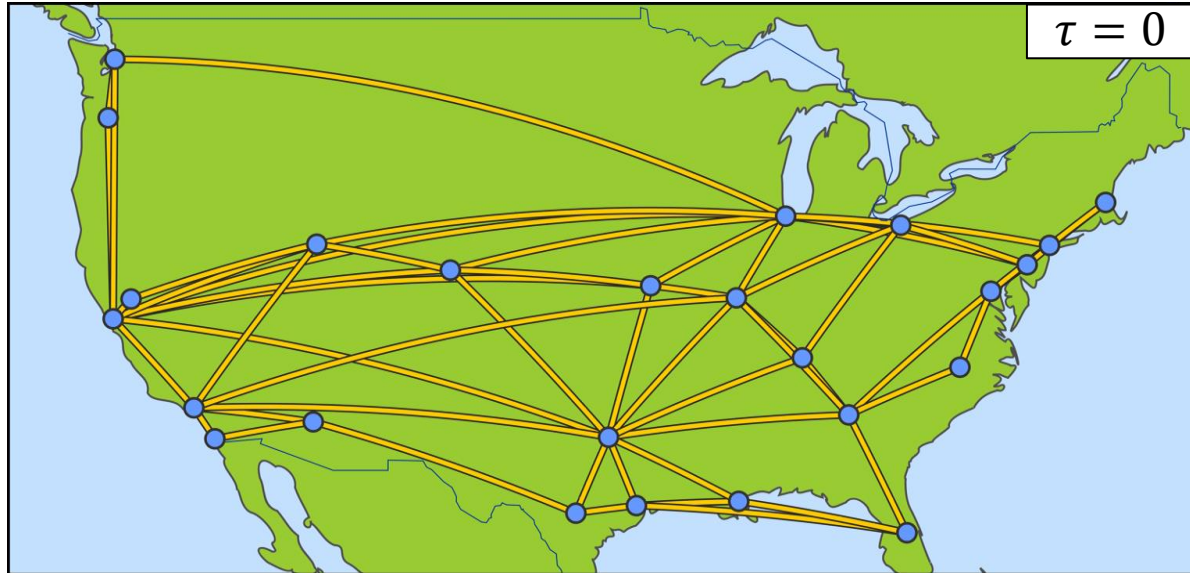
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$$C_z^P < \frac{TK + C_0^P}{(\beta^P - 1)T - \beta^P Z^P}. \quad (28)$$

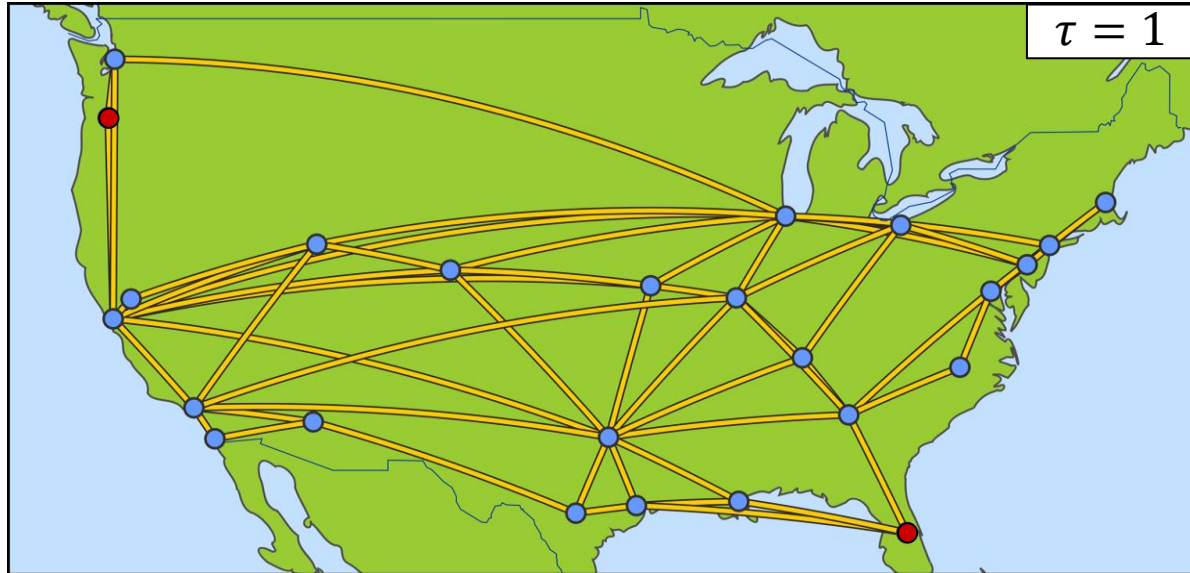
# Example: dynamic flow allocation in SDN network

- **Service:** provide a connection between two nodes when demanded
- **Objective:** minimize number of used links



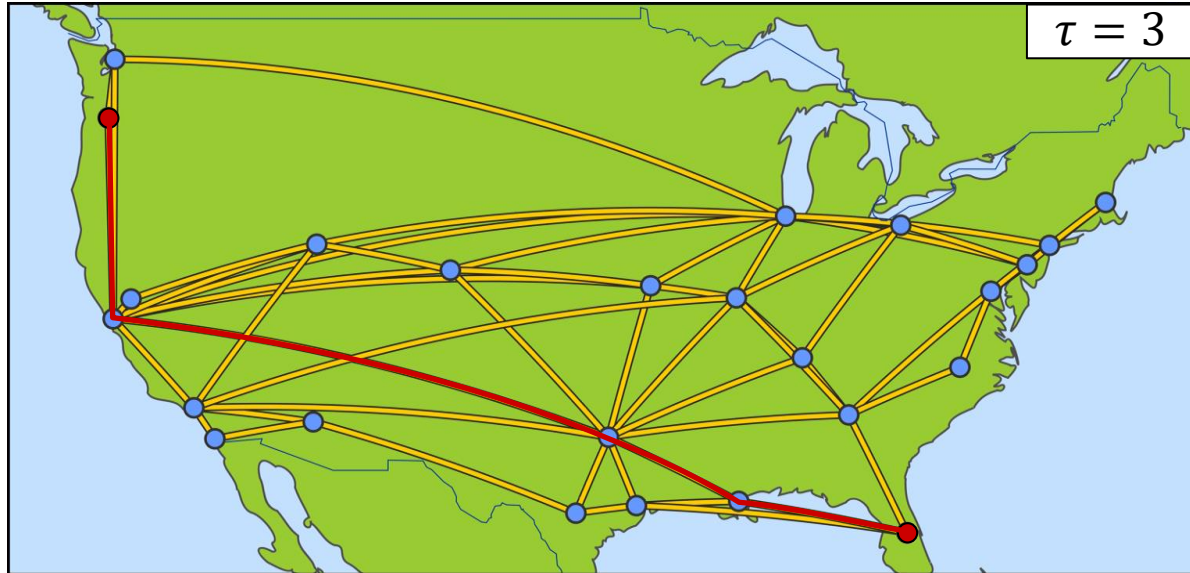
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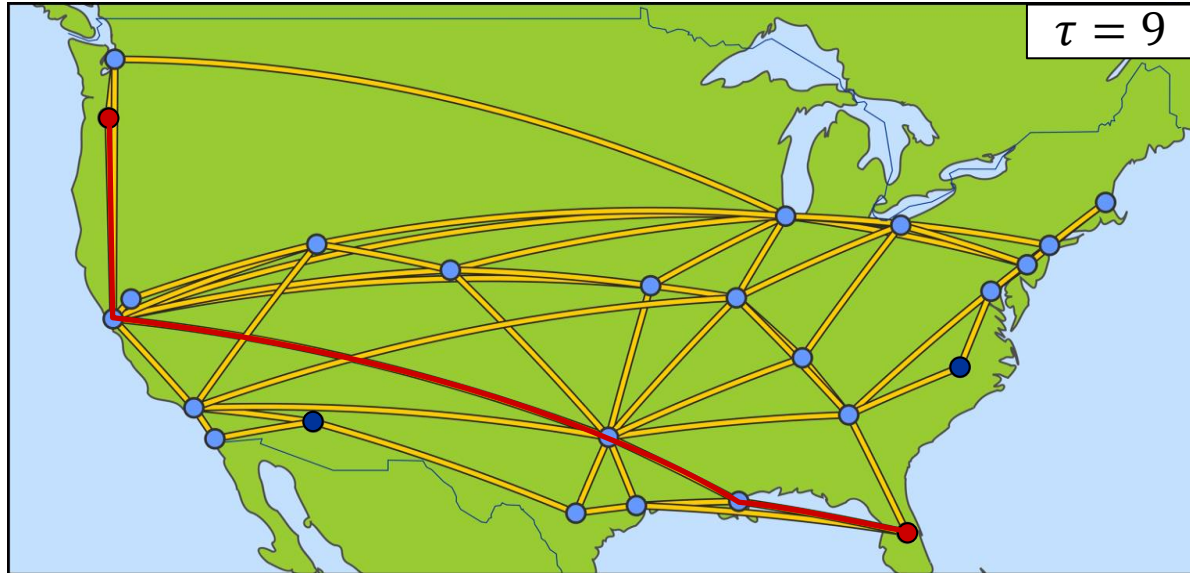
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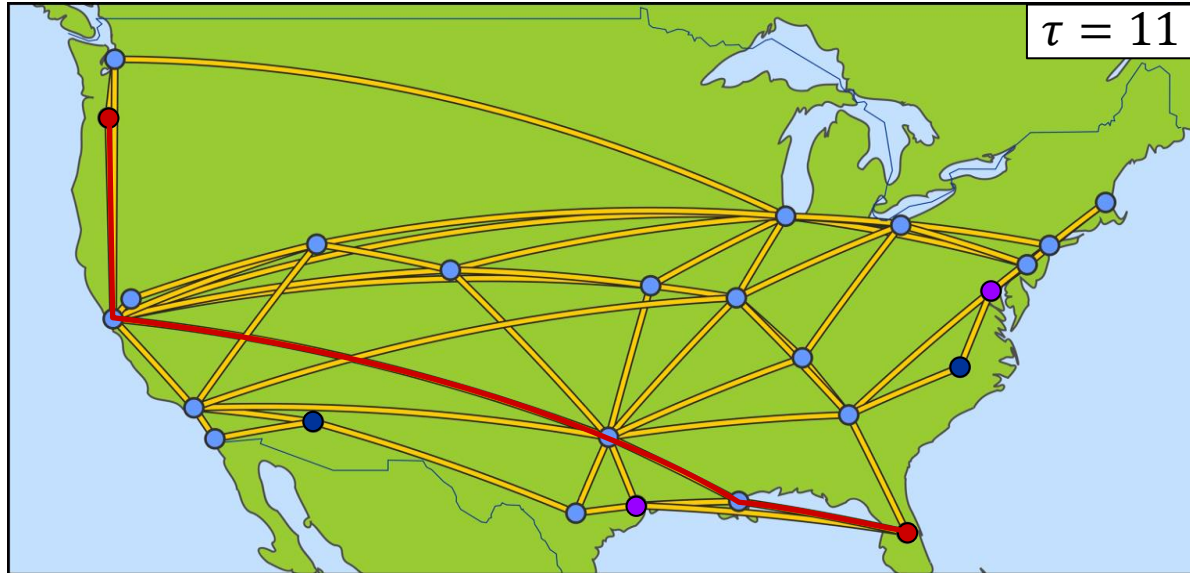
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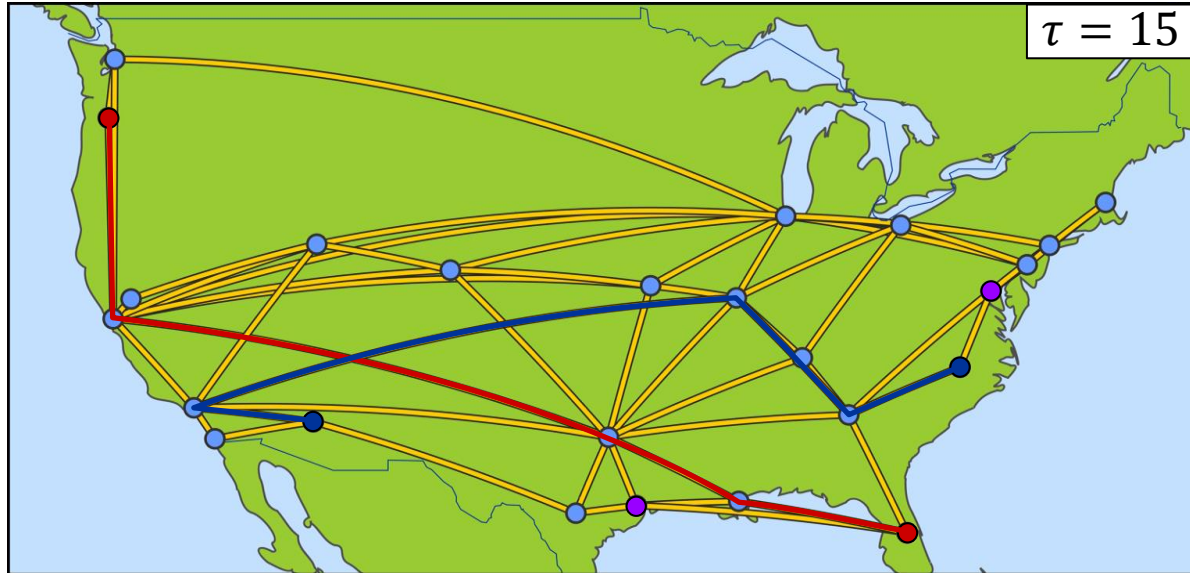
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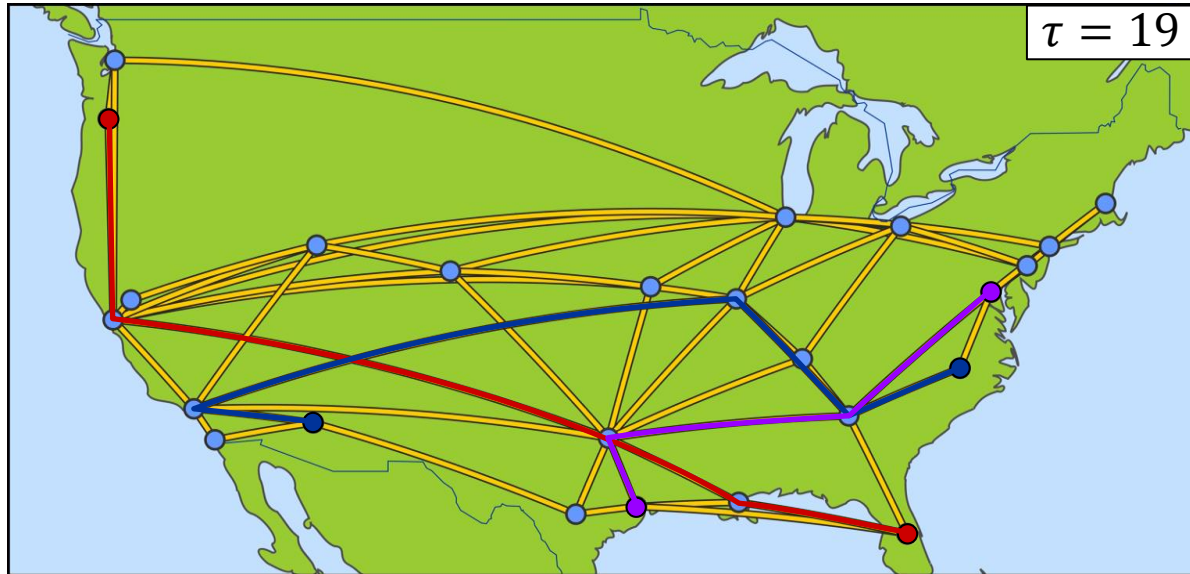
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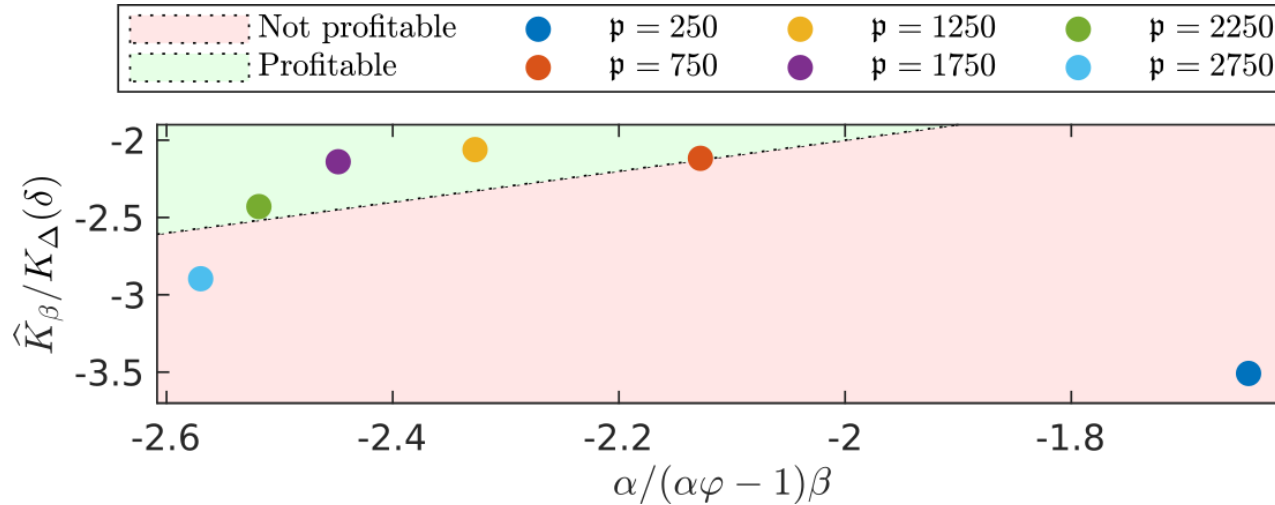
# Example: dynamic flow allocation in SDN network

- **Service:** provide a connection between two nodes when demanded
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# Example: evaluating adaptation algorithms

- Operator uses a **genetic algorithm** to find a near-optimal integer path
- Possible **initial populations**:  $\mathbf{p} = \{250, 750, 1250, 1750, 2250, 2750\}$
- Which initial population values lead to **profitable** networks? [MA+21]



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# The static Functional Split Selection Problem (FSSP)

- The optimal instantaneous state minimizes the instantaneous **readiness cost**:

$$\mathbf{s}^* = \arg \max_{\mathbf{s}} \Gamma(\mathbf{a}, \mathbf{I}(\mathbf{a}), \mathbf{f}) = \arg \min_{\mathbf{s}} K(\mathbf{s}) = \arg \min_{\mathbf{s}} K_{\text{oper}}(\mathbf{s}) + K_{\text{rev}}(\mathbf{s})$$

Operating cost

Revenue

- Three-way approach:**

$$\min_{\mathbf{s}} K_{\text{rev}}(\mathbf{s}) \quad \Rightarrow \quad \text{Performance-maximizing FSSP}$$

$$\min_{\mathbf{s}} K_{\text{oper}}(\mathbf{s}) \quad \Rightarrow \quad \text{Operating-cost-minimizing FSSP}$$

$$\min_{\mathbf{s}} K_{\text{oper}}(\mathbf{s}) + K_{\text{rev}}(\mathbf{s}) \quad \Rightarrow \quad \text{Readiness-cost-minimizing FSSP}$$

# Performance-maximizing FSSP

- Proportionally-fair performance-maximizing FSSP formulation [MAJK21]:

$$\arg \min_{\mathbf{s}} K_{\text{rev}}(\mathbf{s}) = \arg \max_{\mathbf{s}} \sum_{u=1}^U \log \left( \log_2 \left( 1 + \frac{p_u}{\varsigma + \mathbf{I}_u(\mathbf{a})} \right) \right)$$

Subject to:

Flow conservation

Link capacity

- Mixed-integer non-linear problem (MINLP)** in non-standard form

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Over all UEs

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Over all UEs

Spectral efficiency

Proportional fairness

Subject to:

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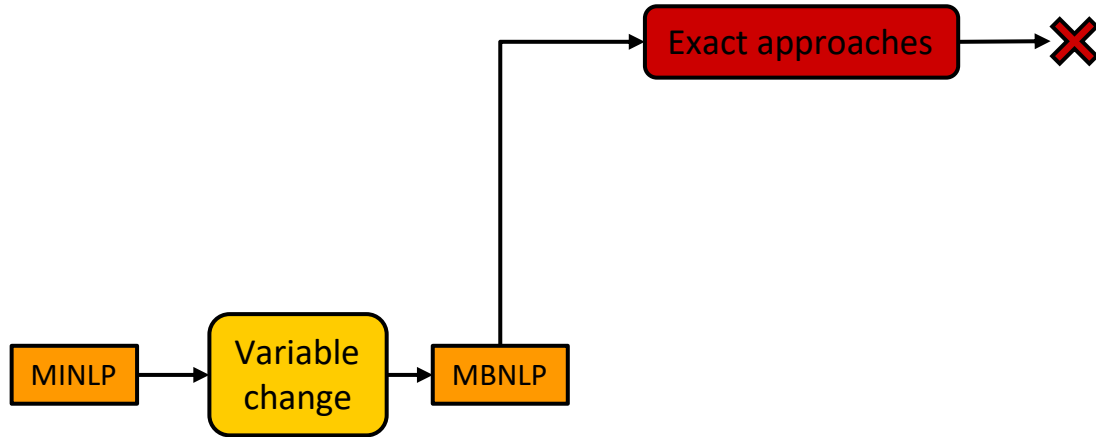
# Solving the performance-maximizing FSSP

MINLP

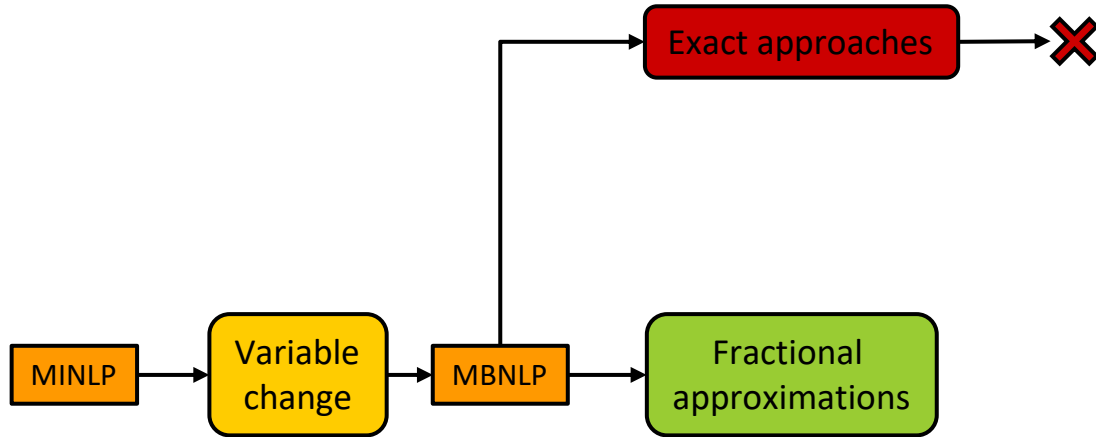
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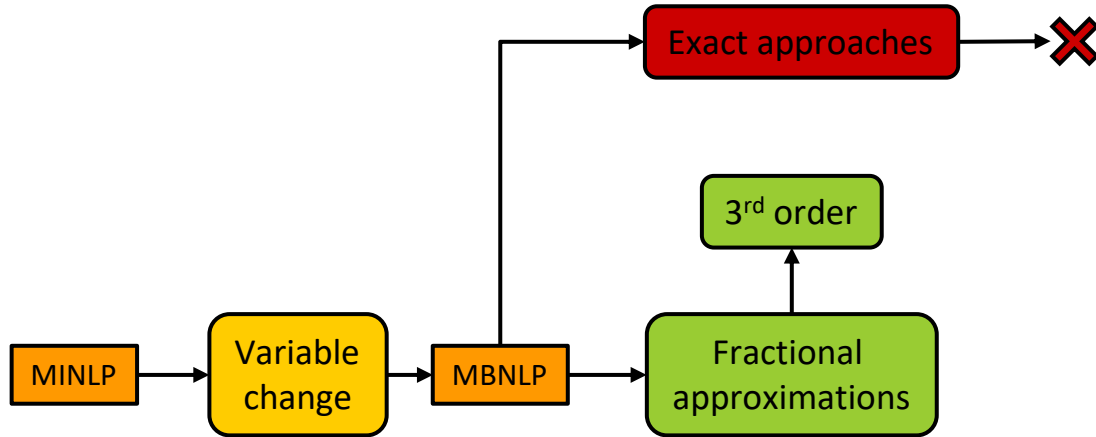
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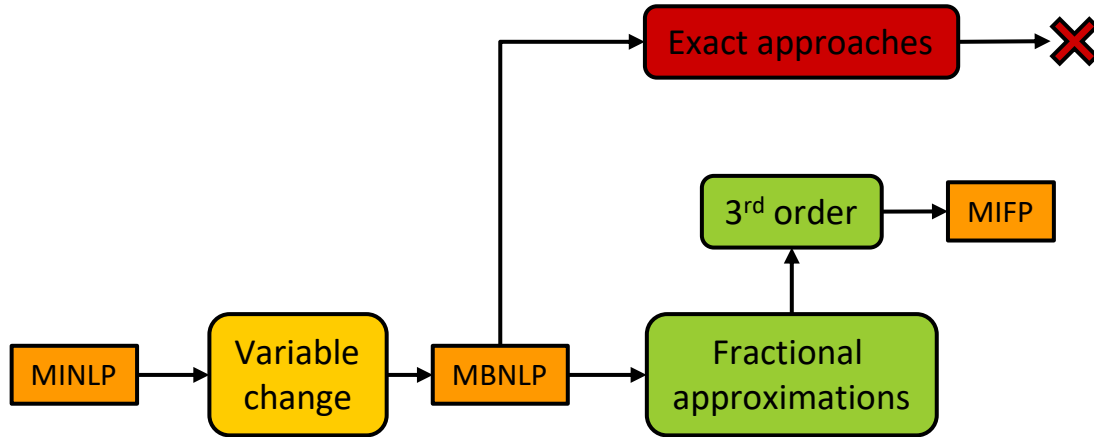
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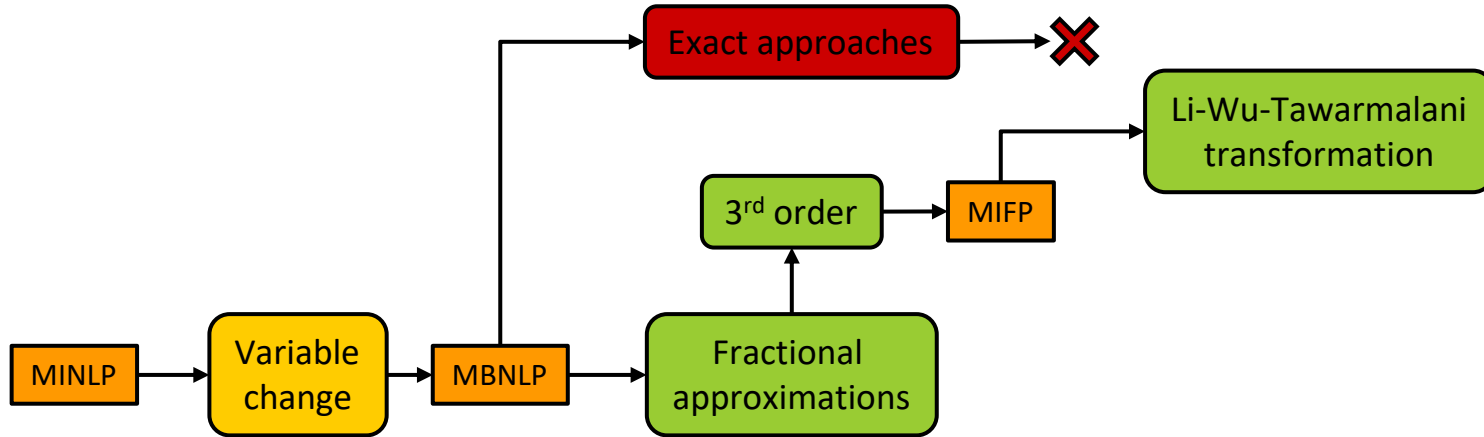
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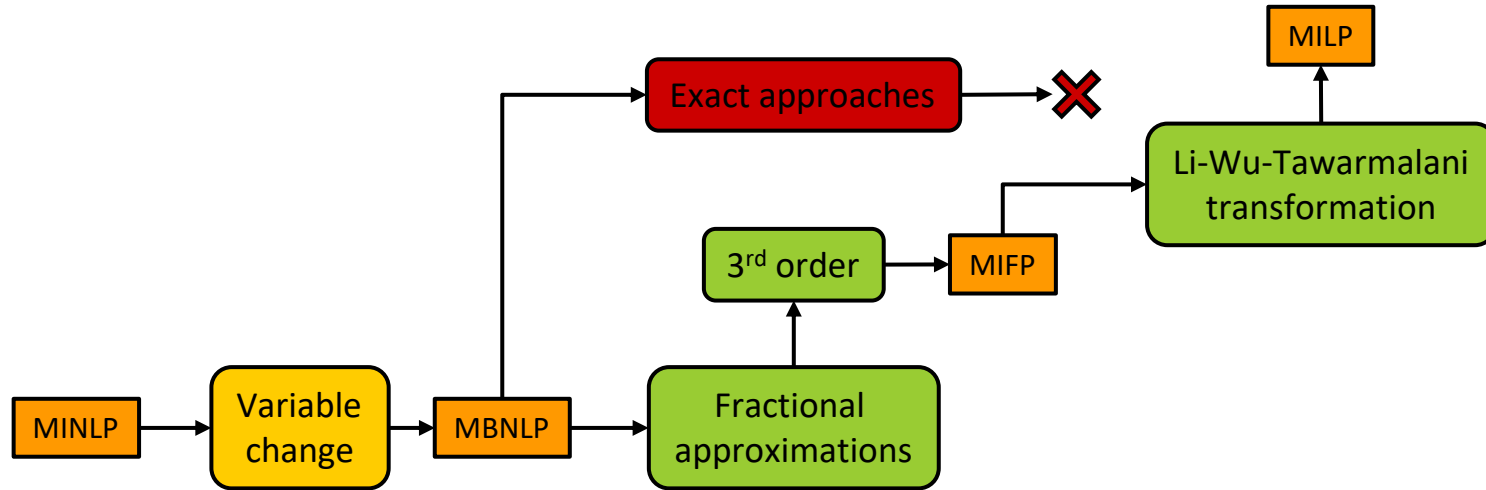


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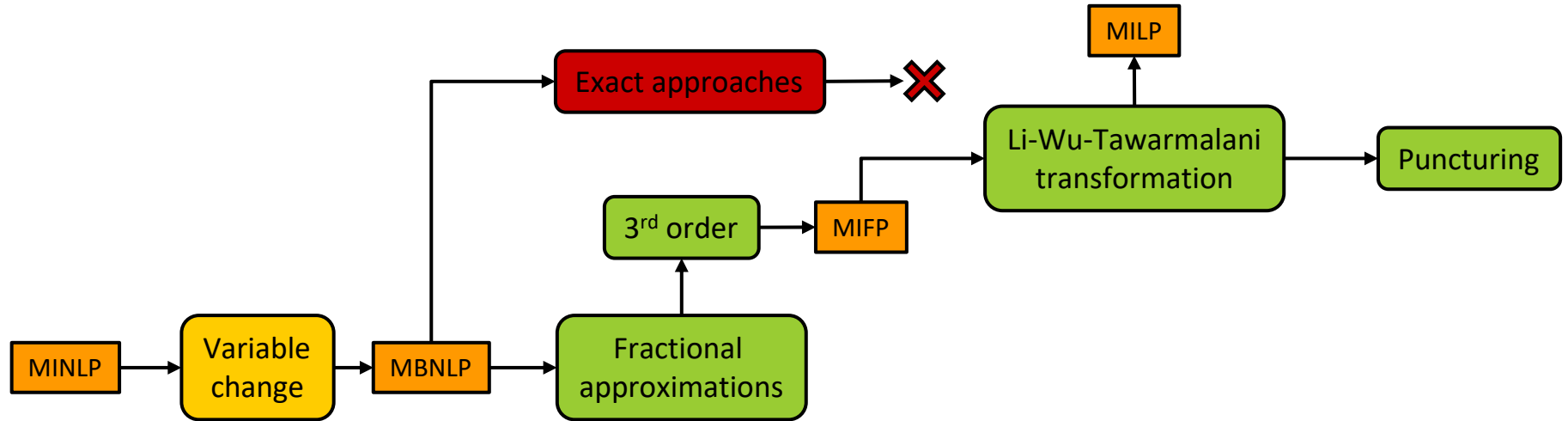




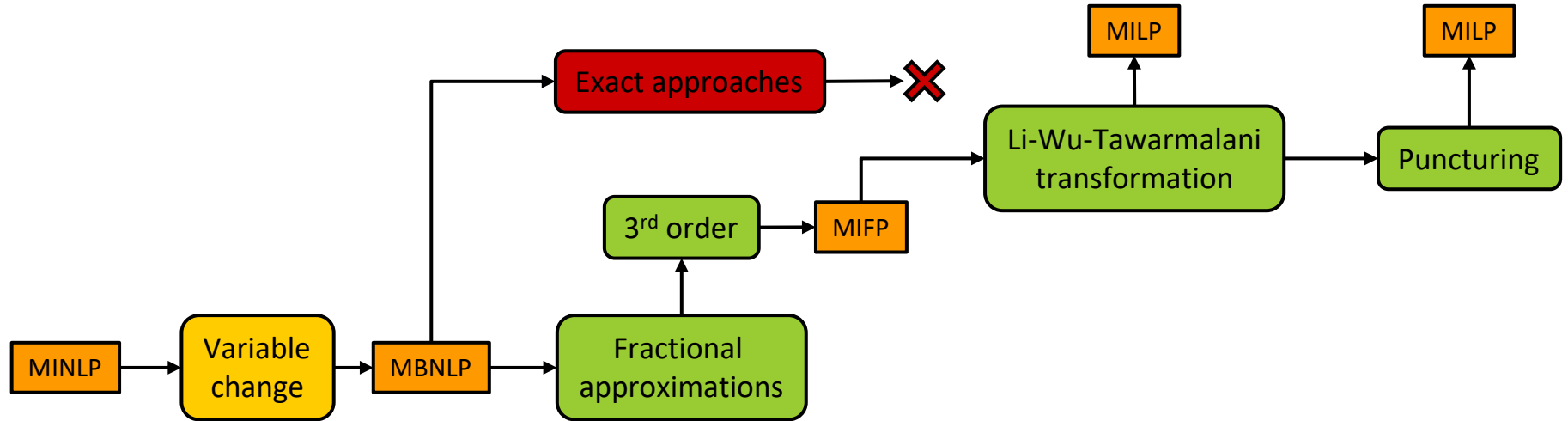
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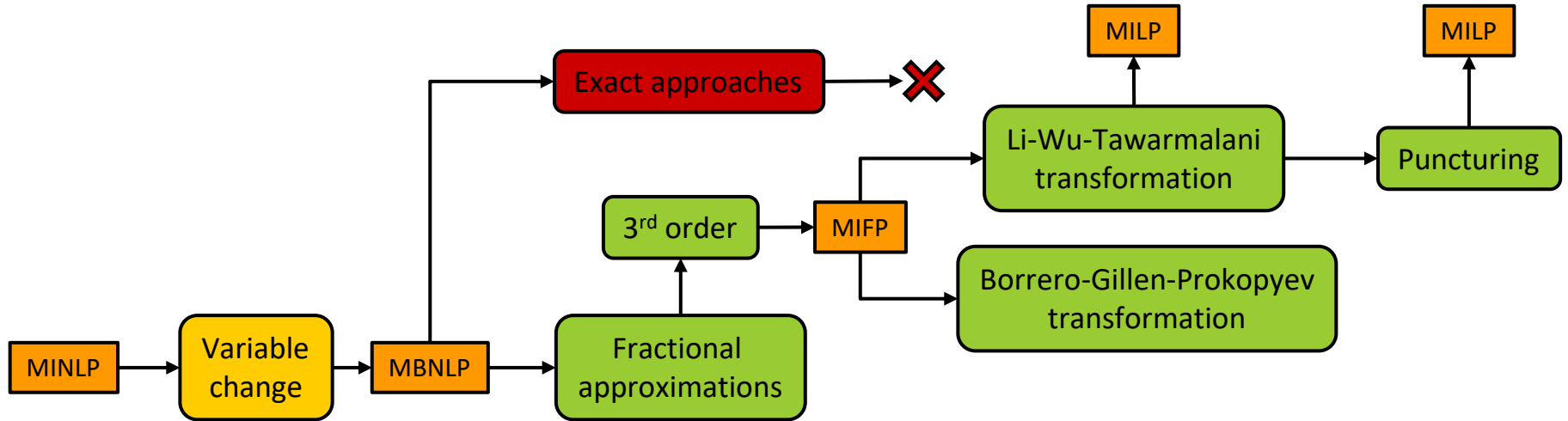
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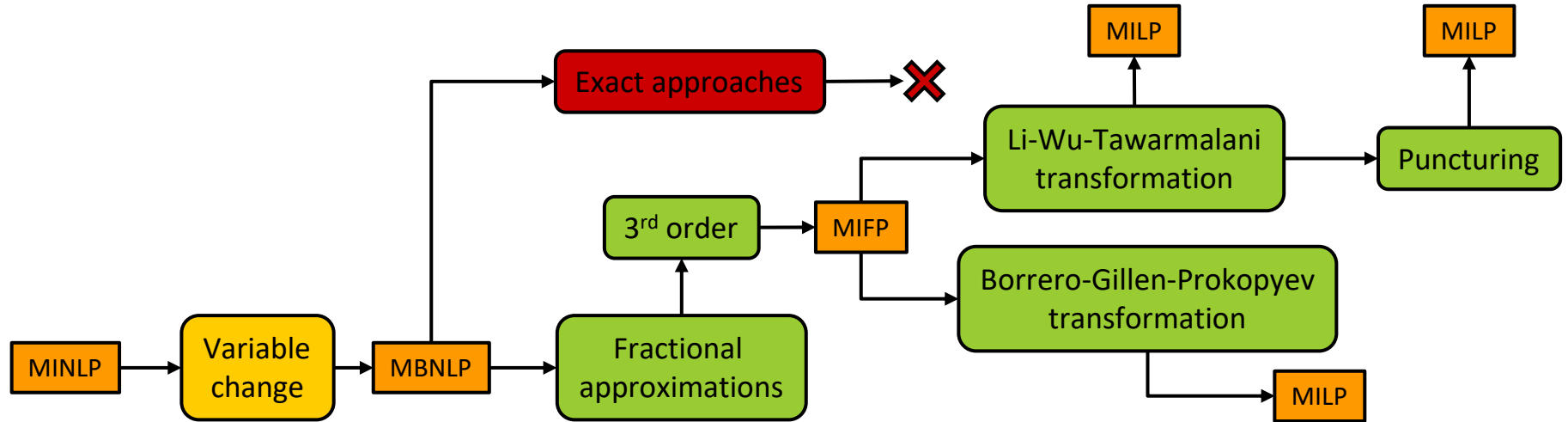
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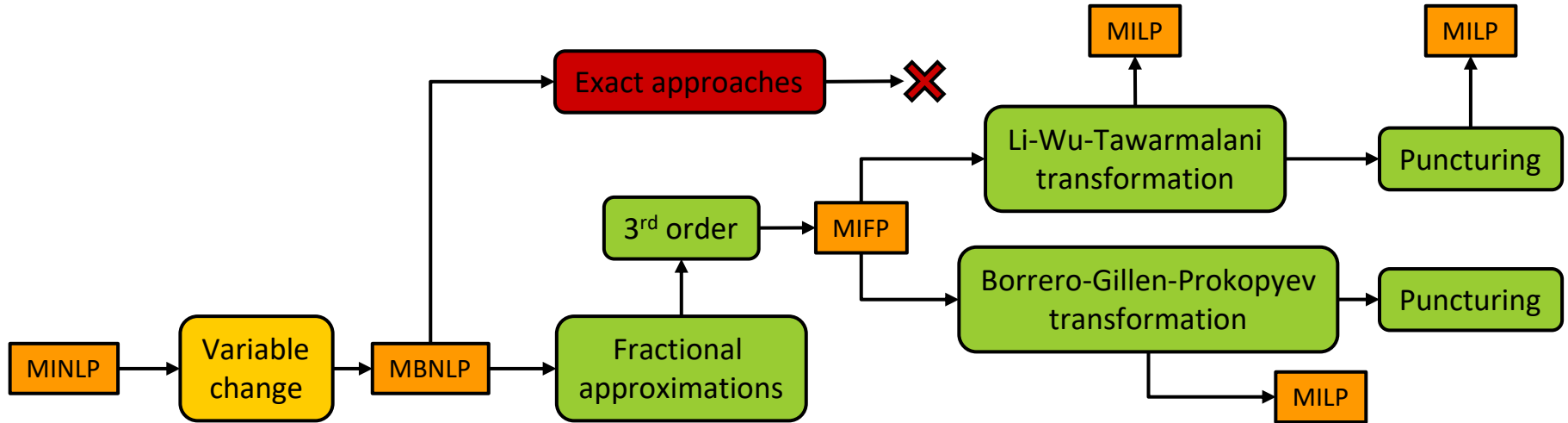
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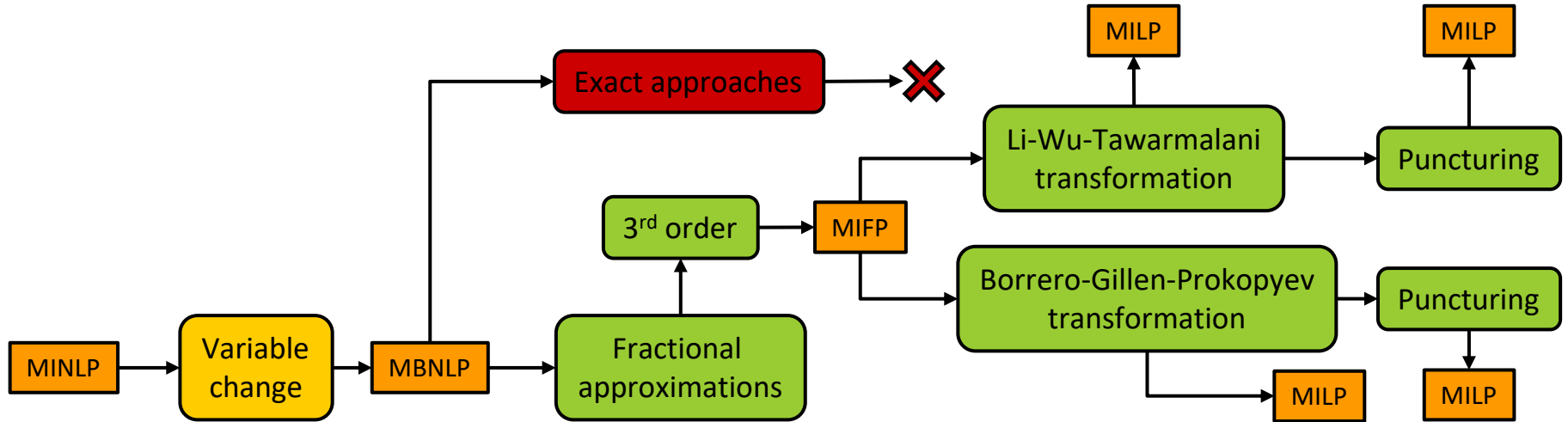
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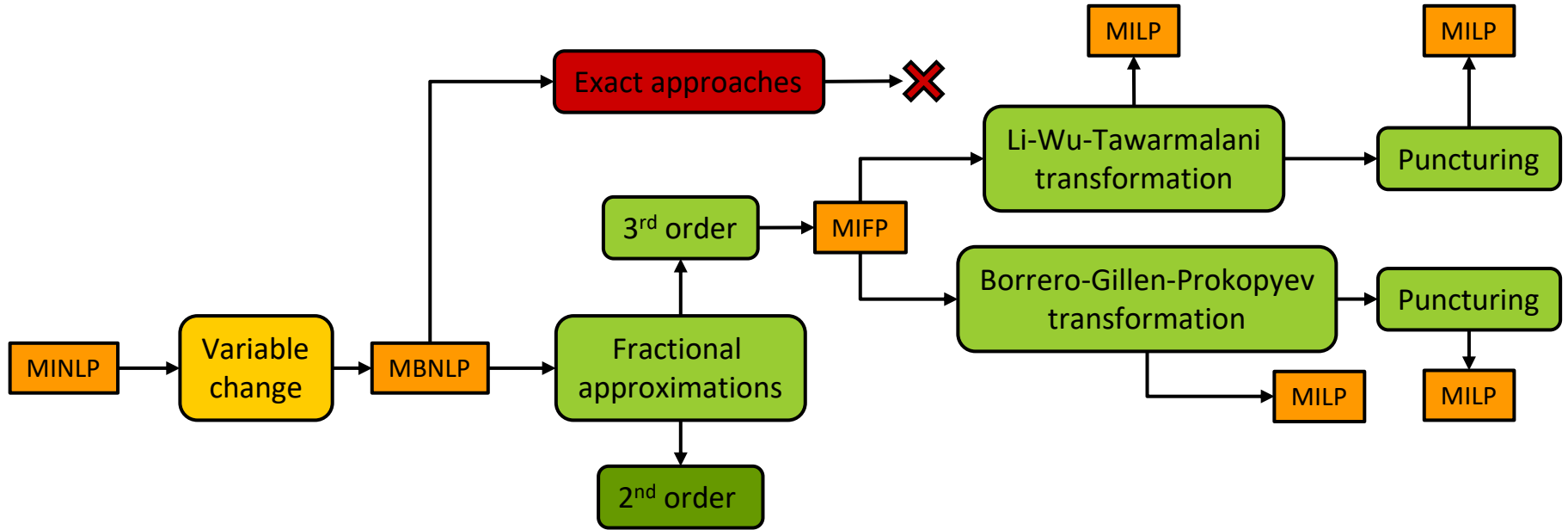
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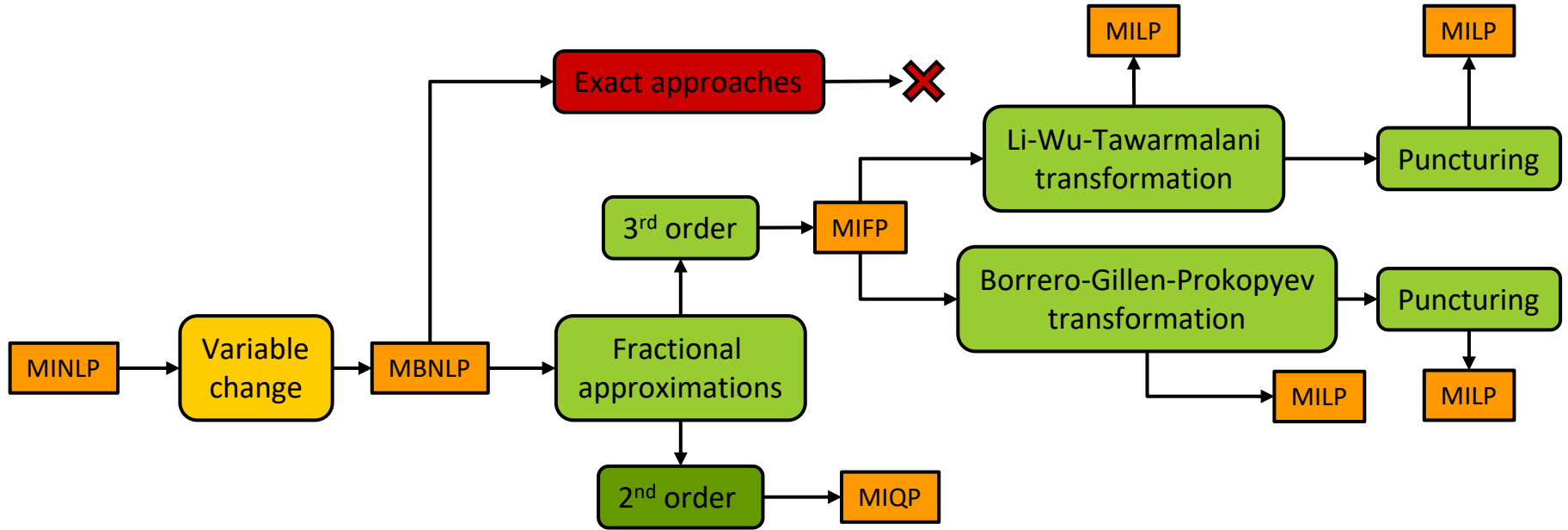


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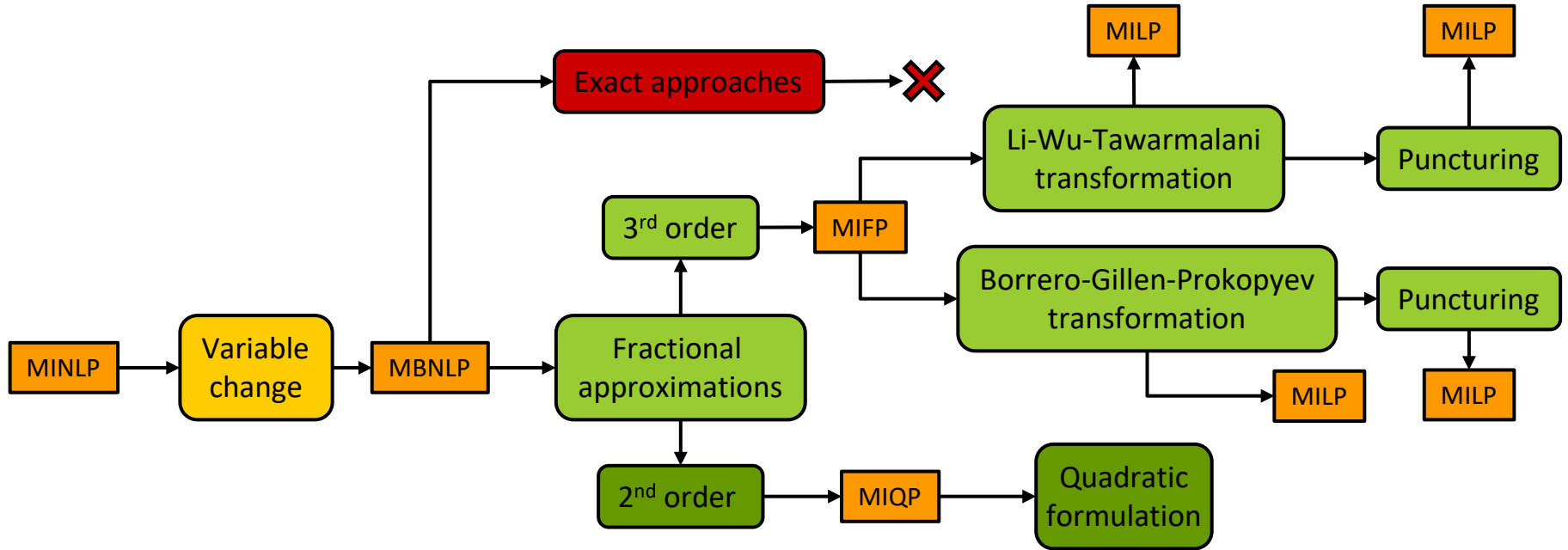




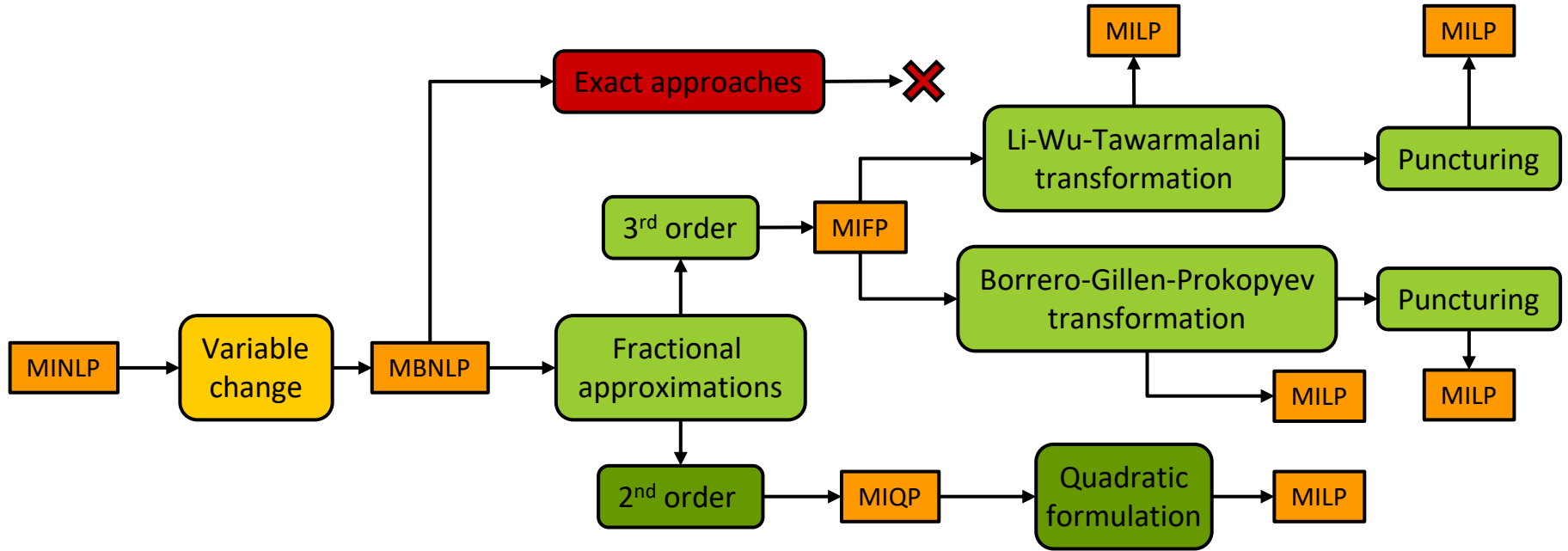
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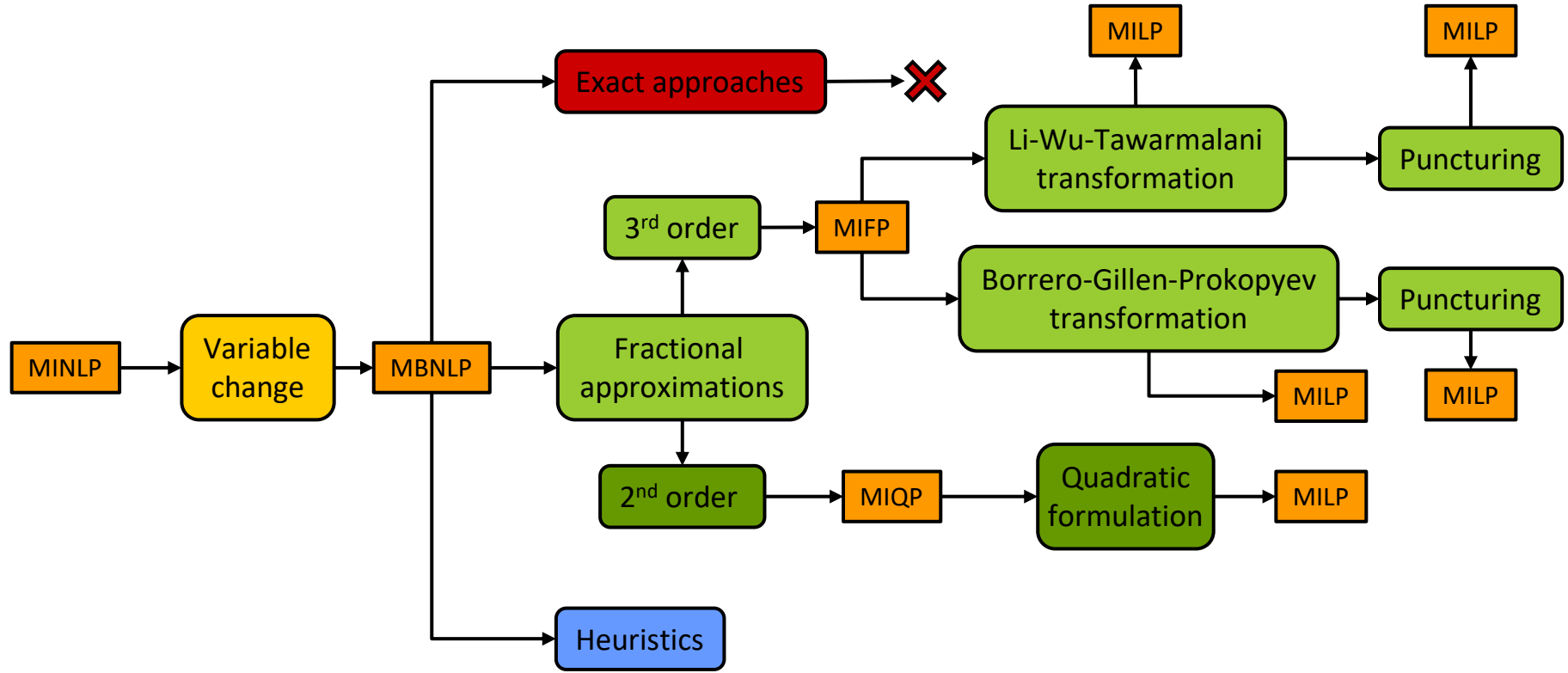
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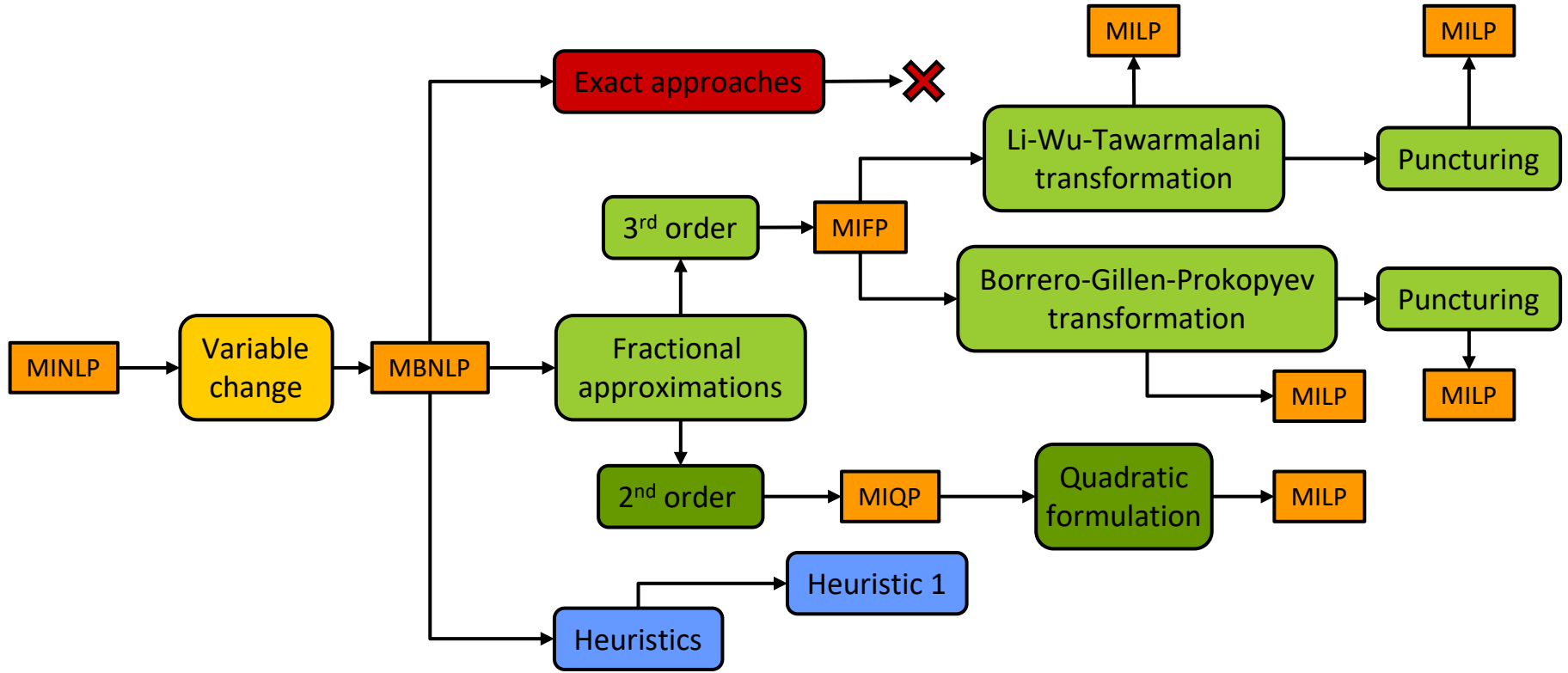
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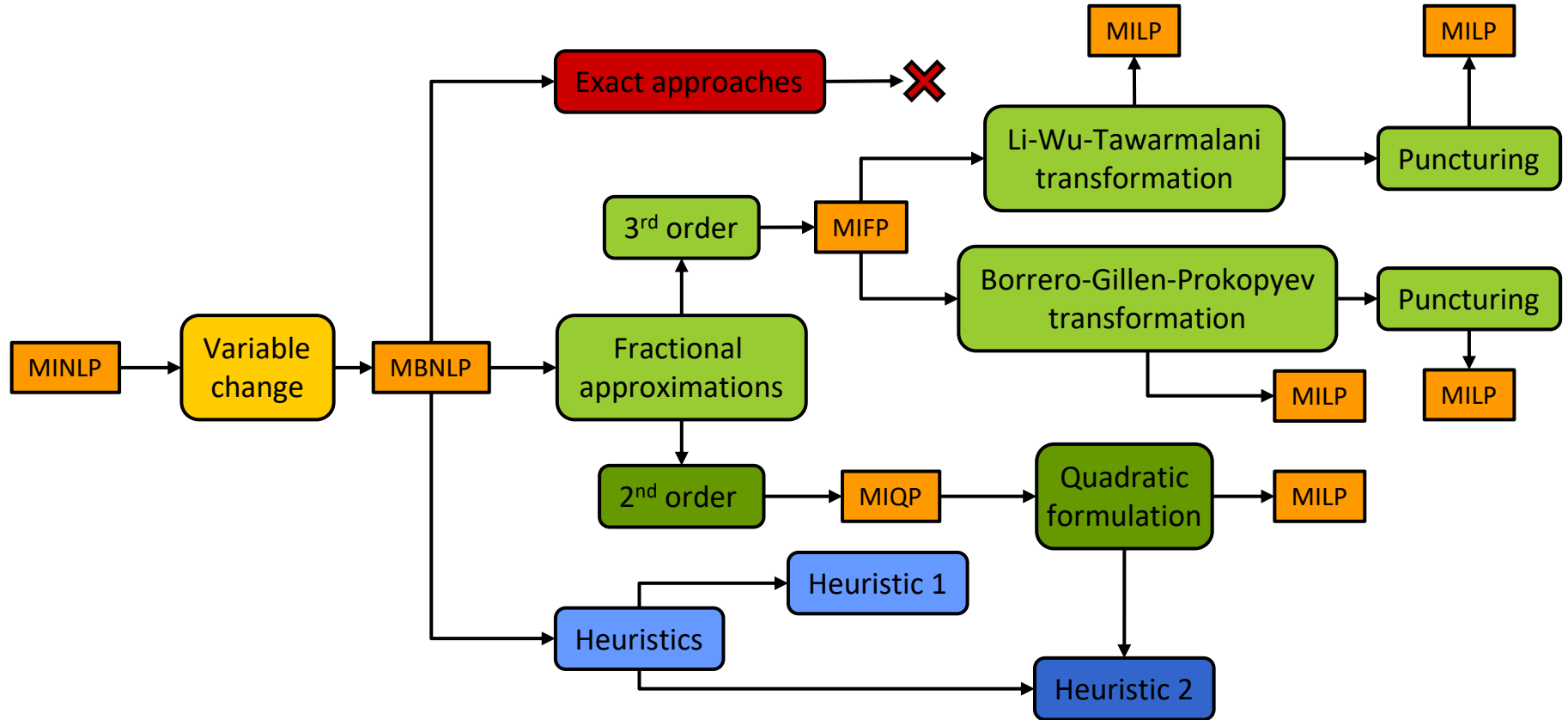
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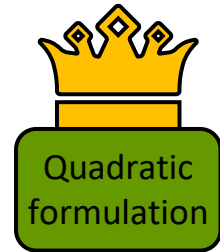


# Solving the performance-maximizing FSSP



# Evaluation of performance-maximizing FSSP approaches

- **LWT, BGP, and Punctured** formulations exhibit **long convergence times**
  - Over **15 minutes** for a network with  $G = 80$  base stations
- **Quadratic** formulation can be solved **quickly**
  - Around **10 seconds** for  $G = 450$
- **Solution qualities** of LWT, BGP, Punctured, Quadratic, and Heuristic 2 **are very similar**
- **Heuristic 1** is very fast but **inaccurate**
- **Conclusion:**
  - **Quadratic formulation** is the best option!



# Operating-cost-minimizing FSSP

- Resulting operating-cost-minimizing FSSP formulation [MAJK21, GS+18b]:

$$\arg \min_{\mathbf{s}} K_{\text{oper}}(\mathbf{s}) = \arg \min_{\mathbf{s}} K_{\text{inst}} + K_{\text{comp}}(\mathbf{a}) + K_{\text{rout}}(\mathbf{f})$$

Subject to:

Flow conservation

Link capacity

- Mixed-integer non-linear problem** → Can be straightforwardly converted to MILP



# Operating-cost-minimizing FSSP

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Instantiating cost

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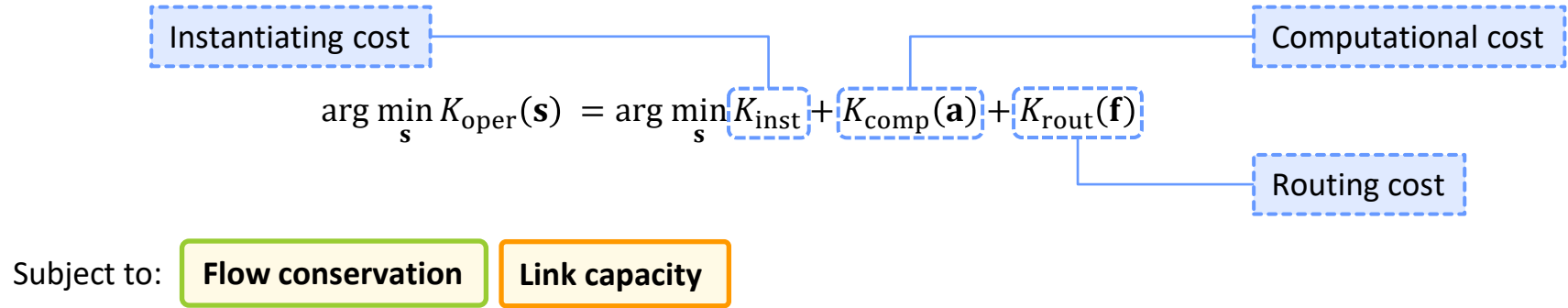
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# Readiness-cost-minimizing FSSP

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Subject to:

Flow conservation

Link capacity

- The **performance-to-revenue function** can be modeled as a family of **linear functions**
- When using the **quadratic formulation** for performance optimization  $\rightarrow$  MILP

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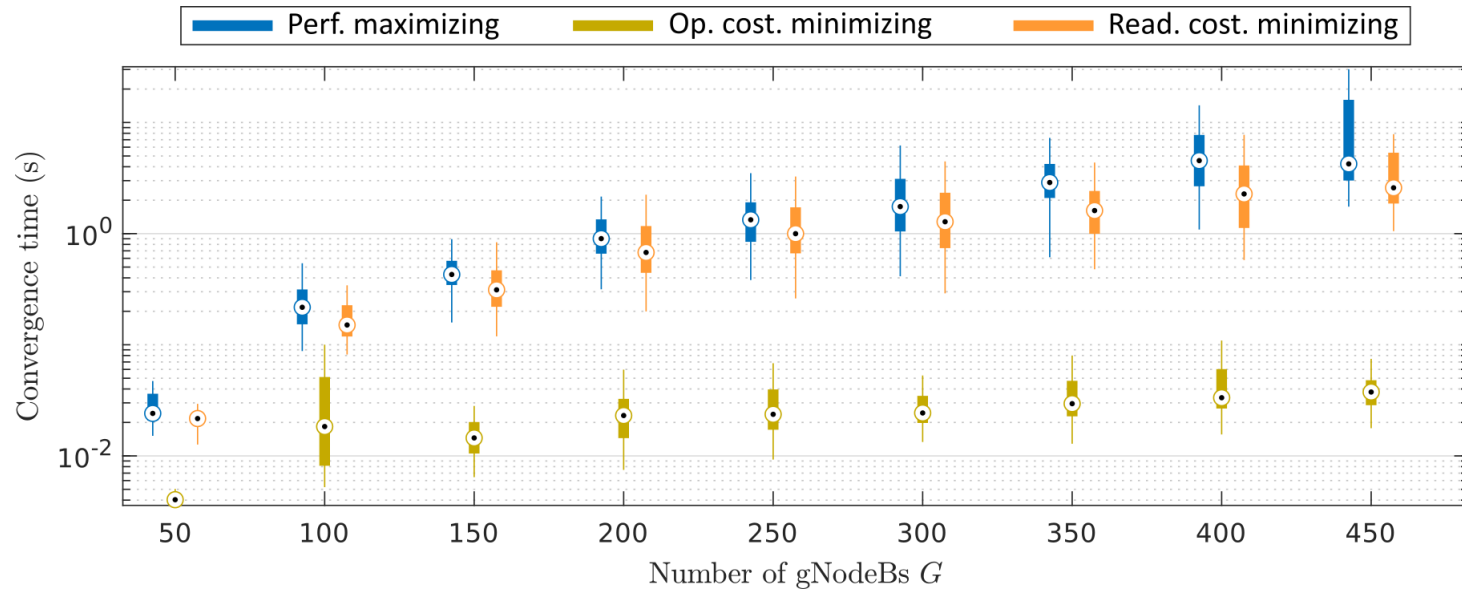
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Subject to: Flow conservation Link capacity

- The **performance-to-revenue function** can be modeled as a family of **linear functions**
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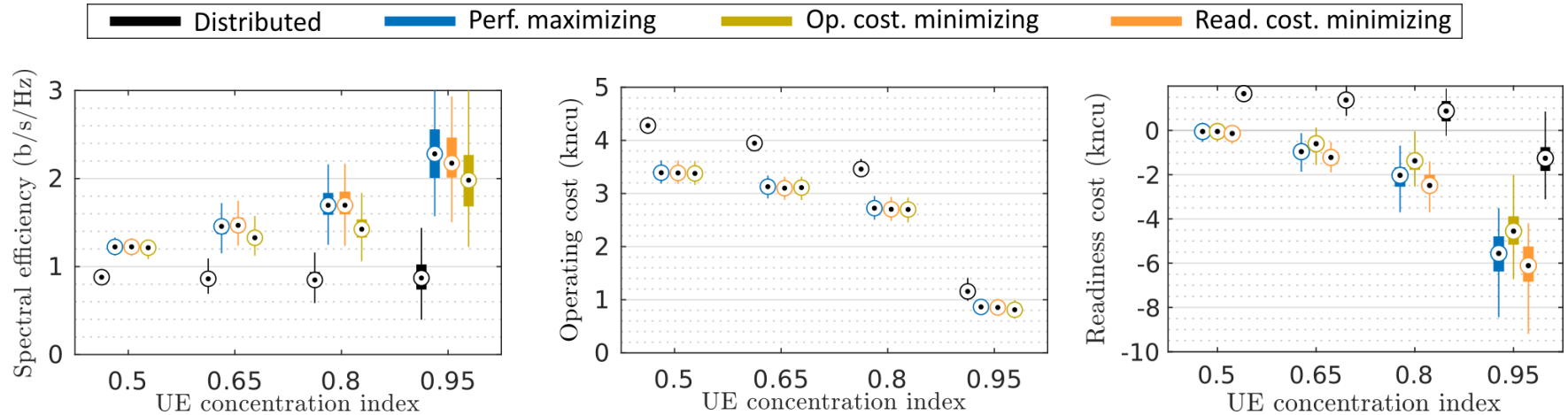
# Evaluation of FSSP approaches: convergence time

- Operator-grade **computing platform**: 48x Intel Xeon E5 CPU cores
- The readiness-cost-minimizing approach converges in **less than 10 seconds** for  $G \leq 450$  base stations



# Evaluation of FSSP approaches: performance and cost

- W. r. t. a distributed deployment, the **readiness-cost-minimizing** approach achieves [MAJK21, MAPK21]:
  - 35%–145% higher **spectral efficiency**
  - 20%–30% lower **operating cost**
  - Being **profitable** for more uniformly-populated scenarios





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# Can we actually change the functional split?

- We want to be able to change the functional split **in real time**
- Considered 4G/5G **software platforms**:
  - OpenAirInterface [Nik+14]
  - srsLTE/srsRAN [SRSa]
- Considered **functional splits**:
  - **Centralized split**: MAC-PHY
    - Coordinated scheduling possible, high fronthaul traffic
  - **Distributed split**: PDCP-RLC
    - No interference mitigation, low fronthaul traffic



# Implementing an adaptive functional split

- **Challenges:**
  - Minimize signaling overhead
  - Minimize function downtime

# Implementing an adaptive functional split

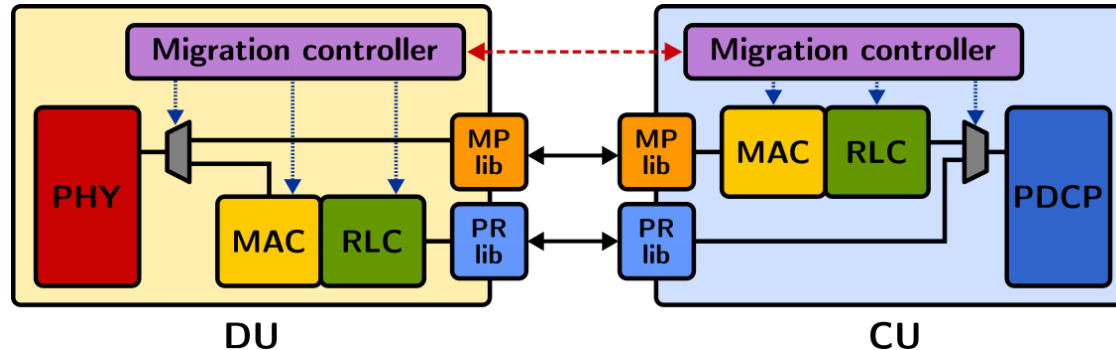
- **Challenges:**
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  - Minimize function downtime
- **Strategies for function migration:**
  - **Virtualization-based:** high overhead signaling and downtime
  - **Replication-based:** low overhead signaling and downtime

# Implementing an adaptive functional split

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  - Minimize signaling overhead
  - Minimize function downtime
- **Strategies for function migration:**
  - **Virtualization-based:** high overhead signaling and downtime
  - **Replication-based:** low overhead signaling and downtime
- **State transfer:**
  - Identifiers, timers, [sub]frame numbers, etc. → **Small and easy to transfer**
  - Content of the buffers → **Drop or soft transfer**

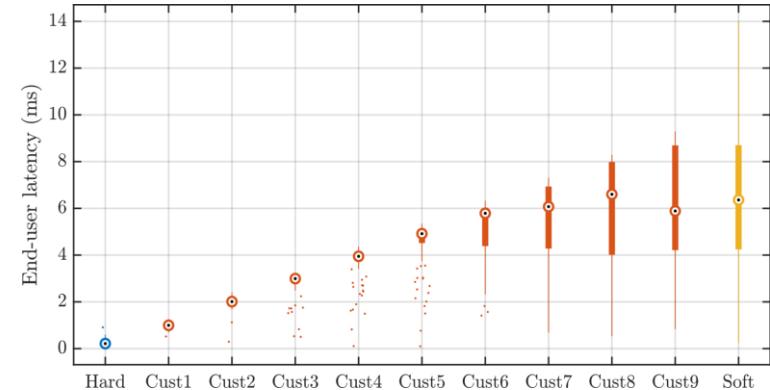
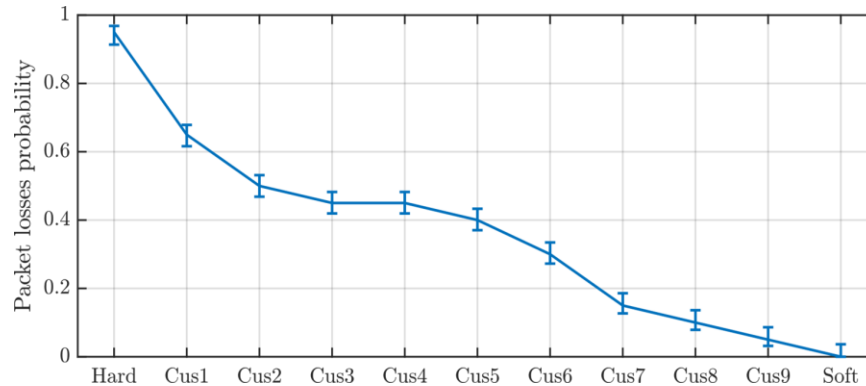
# Replication-based dynamic functional split

- A **migration controller** switches functions on or off when requested
- **Migration types:**
  - **Soft migration:** buffers drain normally → No packet losses
  - **Hard migration:** packets dropped → No delay
  - **Custom migration:** soft migration with hard deadline



# Performance of dynamic functional split adaptation

- **Soft migrations:**
  - **0% packet losses**
  - Up to **15 ms** additional end-to-end latency
- **Hard migrations:**
  - **95% packet losses**
  - No additional end-to-end latency





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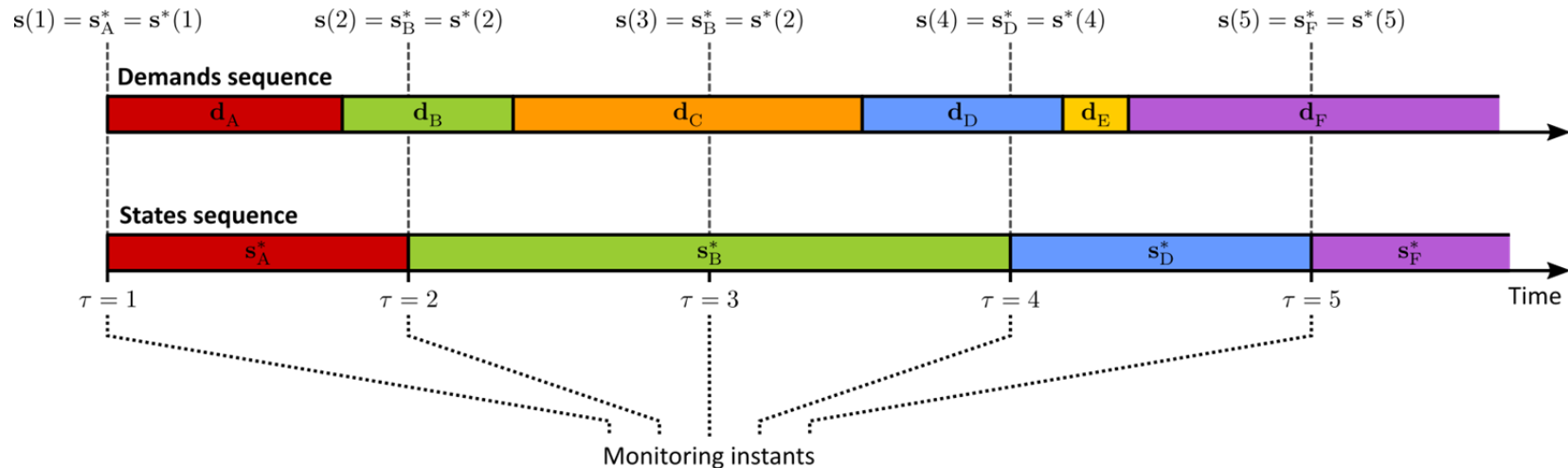
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- Chapter II — *The Dynamic Functional Split Selection Problem*
- Chapter III — *Modeling the Cost of Flexible Communication Networks*
- Chapter IV — *Optional Functional Split Selection in 5G Radio Access Networks*
- Chapter V — *Implementation of an Adaptive Functional Split*
- **Chapter VI — *Dynamic Functional Split Adaptation in Real Time***
- Chapter VII — *Conclusions and Outlook*

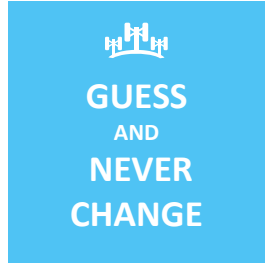
# When should we change the functional split?

- We can **periodically monitor** the optimality of our current state [MAK21]
- If the state is not optimal, **should we change?**
- We need **adaptation rules (strategies)** to achieve near-optimal performance



# Adaptation strategies (I)

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  - Static functional split
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- **Uniform-static strategy:**
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- **Mean-static strategy:**
  - Static functional split
  - Minimizes readiness cost for actual UE distribution
- **Impatient strategy:**
  - The state changes whenever a new optimal state is detected
  - Minimal readiness cost, maximal action cost



# Adaptation strategies (II)

- **Random deferral strategy:**
  - Decision to change to the optimal state is randomly chosen (with probability  $\varphi$ )
  - Probability  $\varphi$  can be chosen to be optimal → **Optimal random deferral strategy**



# Adaptation strategies (II)

- **Random deferral strategy:**

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- **Dynamic programming strategy:**

- Future demands are assumed to be known
- Dynamic programming is used to get optimal sequence of states
- Unfeasible, but it serves as a lower bound





# Adaptation strategies (III)

- **Greedy strategy:**
  - The accumulated cost gap between current and optimal state is monitored
  - State is changed at local relative minima



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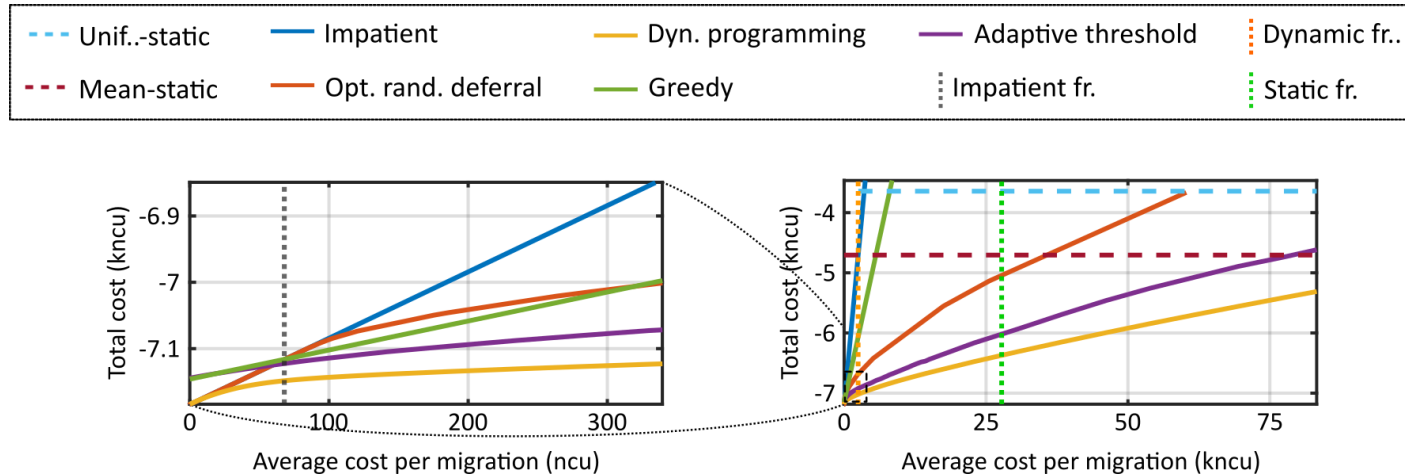
- **Adaptive threshold strategy:**

- Generalized greedy strategy with iterative threshold for state change



# Performance of adaptation strategies

- Best adaptation strategy depends on **how costly migrations are**
- For **low migration costs**, **impatient** is optimal!
- For **higher migration costs**, **adaptive threshold** yields low readiness cost



# Is it worthwhile to change dynamically?

- Assuming a **conservative performance-to-revenue function** and the **adaptive threshold strategy**
- **Uniformly distributed users:**
  - **Average cost per migration** to beat static strategies: up to **5%–8% of static readiness cost**
- **Mixed distribution of users:**
  - **Average cost per migration** to beat static strategies: up to **110%–270% of static readiness cost**
- **Highly concentrated users:**
  - **Average cost per migration** to beat static strategies: up to **230%–500% of static readiness cost**

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# Conclusions and Outlook

- We study the possibility of **dynamically changing the functional split** of a 5G radio access network with the intention **of improving user performance, reducing operating cost, and enhancing network revenue**

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- We demonstrate a **proof-of-concept implementation** of a dynamically adaptive RAN that can change its functional split in less than 15 ms
- We evaluate multiple **adaptation strategies** and select one of them that leads to profitable dynamically adapting radio access networks

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**Thank you!**