

Total No. of Questions : 8]

SEAT No. :

**PC2839**

**[6352]-63**

[Total No. of Pages : 2

**S.E. (IT)**

**BASICS OF COMPUTER NETWORK  
(2019 Pattern) (Semester - III) (214445)**

*Time : 2½ Hours]*

*[Max. Marks : 70*

*Instructions to the candidates:*

- 1) Answer Q1 or Q2, Q3 or Q4, Q5 or Q6, Q7 or Q8.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Figures to the right indicate full marks.
- 4) Assume suitable data, if necessary.

**Q1) a) Compare TDMA & FDMA with neat Diagram. [6]**

b) Explain the following physical layer implementations in standard Ethernet:[6]

- i) 10 Base5
- ii) 10 BaseT
- iii) 10 BaseF

c) Explain the various controlled access methods. [6]

OR

**Q2) a) Discuss Fast Ethernet and Gigabit Ethernet. [6]**

b) Discuss CSMA/CD random access technique. How is collision detection achieved in this technique? [6]

c) Draw & Explain each Field of MAC frame format of IEEE 802.3. [6]

**Q3) a) Compare between IPv4 and IPv6. [6]**

b) What do you mean by Classful addressing? Explain classes with ranges with examples. [6]

c) Draw and Explain IPv6 header format. [5]

OR

**Q4) a) Draw and Explain IPv4 header format. [6]**

b) What is NAT? Explain operation of NAT with suitable example. [6]

c) What is fragmentation? Explain how it is supported in IPv4 and IPv6.[5]

**P.T.O.**

- Q5)** a) Explain the difference between Interdomain and Intradomain routing protocol with example. [6]
- b) What is BGP protocol? Explain the operation of BGP protocol with suitable example. [6]
- c) Explain the Concept of Subnetting and Supernetting. [6]

OR

- Q6)** a) Differentiate between Distance Vector Routing and Link State Routing. [6]
- b) Explain EIGRP protocol. Compare with OSPF. [6]
- c) Explain Optimality Principle in Unicast routing. [6]
- Q7)** a) Differentiate between connection oriented and Connection less services with an example. [6]
- b) Explain all the fields of TCP header. [6]
- c) Explain three-way handshake algorithm for TCP connection establishment. [5]

OR

- Q8)** a) What is a socket? Explain the various socket primitives and types of socket with Example. [6]
- b) Explain different timers used in TCP. [6]
- c) What is Congestion control? Explain leaky bucket and token bucket algorithm. [5]

x x x