

# ALBERT ONG

## SOFTWARE ENGINEER

### SUMMARY

Recently graduated Software Engineering student from San Jose State University Experience in web development using the LAMP architecture and programming in Python, Java, and C#. Other interests include graphic design, reading, and gaming. Currently eagerly awaiting the opportunity to bring these skills to a prospective company and train under the guidance of experienced professionals.

### SKILLS

Python • Java • C#  
Flask • HTML • CSS  
PHP • MySQL • SQLite  
Git • Linux • Inkscape

### LANGUAGES

English  
Cantonese (basic)

### REFERENCES

Available upon request

### EXPERIENCE

#### Perspecta - Software Engineer Intern

June 2019 - August 2019

Collaborated within a team of two and applied agile software development principles during project management. Utilized Microsoft Visual Studio and Azure DevOps to debug large-scale C# applications.

### EDUCATION

#### Evergreen Valley College

AUGUST 2016 - MAY 2018

#### San Jose State University - B.S. Software Engineering

AUGUST 2018 - DECEMBER 2020

### PROJECTS

#### CalPal - calorie tracking app

September 2018 - December 2018

Fitness application that allows users to track the number of calories gained from eating and burned from exercising. Implemented within in a group of three software engineering students using Python, Flask, HTML, and CSS.

#### Virisol - web application

January 2019 - May 2019

Website that allows the user to upload a file and check if the file is infected with malware. Front-end implemented using HTML, CSS, and PHP alongside database management using MySQL.

#### Connect Four - board game

January 2019 - May 2019

Utilizes the MVC architectural pattern along with object-oriented design to implement a computer game. User interface written using Java and Java Swing with art assets created using Inkscape.