Monte Carlo Simulation

Goals

- I Apply the Monte Carlo method to option pricing
- Developing algorithms in C++ and library integration
- I Advantages and disadvantages of Monte Carlo
- Pointers to more advanced applications

History of Monte Carlo

- Invented during WWII (John von Neumann)
- 1 First applied to option pricing by Phelim Boyle (1976)
- I It is popular because it always produces some kind of answer
- Applicable to n-factor problems

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Basic Idea of Monte Carlo

- Simulate the underlying's SDE for t = 0 (now) to t = T (expiry) NSIM times
- We normally have to simulate the SDE using the finite difference method (FDM)
- Compute the payoff at t = T for each simulation; average all the payoffs over NSIM
- I Apply discounting from t = T to t = 0 to the average
- (Clewlow/Strickland 1998: "Implementing Derivatives Models", Wiley)

'Building Block' Classes

- I Classes, structs or namespaces for SDE, FDM, RNG
- I Choose between home-grown RNG and Boost RNG
- 1 The algorithmic code that 'ties in' the building blocks
- I Configuring the application, initialising the data etc.

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What Kinds of Solutions?

- 1 Determined by accuracy, efficiency and functionality requirements
- ı 'get it working' (approach by Clewlow/Strickland)
- ı 'get it right' (adaptable, Kienitz/Duffy 2010)
- ı 'get it optimised' (Monte Carlo engines and production software)

Random Number Generators

- We need to generate Gaussian (normal) random variables
- I Usually we get them from uniform random numbers
- ı Methods: Box-Muller, Polar Marsaglia, Mersenne Twister, lagged Fibonacci
- Lots of code floating on internet



SDES (1/2)

We concentrate one-factor linear and nonlinear Geometric Brownian Motion (GBM)



Motion (GBM)
$$dS_t = (r - D)S_t dt + \sigma S_t dW_t (S_t \equiv S(t))$$

$$r = (\text{constant dividend})$$

D =constant dividend.

 $\sigma = \text{constant volatility}.$

 dW_t =increments of the Wiener process.

I Methods can be applied to mean-reverting SDE

SDES (2/2)

$$dr = \kappa (\theta - r) dt + \sigma r^{\beta} dw$$

r = r(t) = level of short rate at time t.

dW = increment of a Wiener process.

 $\theta = \text{long-term level of } r.$

 $\kappa = \text{speed of mean reversion}.$

 σ = volatility of the short rate.

 $\beta = 0$ for Vasicek model, $\frac{1}{2}$ for CIR model.

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Finite Difference Approximations

- I Many choices
- We need accurate and stable schemes (easier said than done)
- (Explicit and Implicit) Euler, (Ito) Milstein, Runge-Kutta, Heun, semiimplicit
- Not well-developed; lots of experimentation needed





Prototype SDE

ı Nonlinear, autonomous SDE

$$dX(t) = \mu(X(t))dt + \sigma(X(t))dW(t) \quad 0 < t \le T$$

$$X(0) = A$$

- ı Special case is linear GBM SDE
- I Many other kinds of SDE

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FDM Schemes

I Explicit Euler

$$X_{n+1} = X_n + \mu_n \Delta t + \sigma_n \Delta W_n$$



Milstein

Milstein
$$X_{n+1} = X_n + \mu_n \Delta t + \sigma_n \Delta W_n + \frac{1}{2} [\sigma^{'} \sigma]_n ((\Delta W_{n}) - \Delta t)$$
 Semi-implicit Euler

$$X_{n+1} = X_n + [\alpha \mu_{n+1} + (1-\alpha)\mu_n]\Delta t + \sigma_n \Delta W_n$$

 $\alpha = \frac{1}{2}$ (Trapezoidal), $\alpha = 1$ (Backward Euler)

$$\left(\sigma^1 \equiv \frac{d\sigma}{dx}\right)$$

The Algorithm

For each j = 1, ..., M calculate(M == NSIM)

$$C_{T,j} = \max(0, S_{T,j} - K)$$

and

$$\hat{C} = \exp(-rT) \frac{1}{M} \sum_{j=1}^{M} \max(0, S_{T,j} - K)$$

Then \hat{C} is the desired call price.

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Advantages of MC

- 1 Applicable to a wide range of problems
- I Easy to understand and to program
- Well-established in the marketplace
- Can be used as a 'second opinion' for other methods (for example, FDM)

Disadvantages of MC

- Applicability breaks down at some stage (option sensitivities, early exercise feature)
- Lack of predictable accuracy
- I Slow (can be speedup by a combination of hardware and software)
- I Takes some effort to make MC code easy to analyse (reporting algorithm progress, reporting)

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N-Factor Problems

- I MC is applicable to these problems
- We need to generate correlated random numbers
- I FD schemes can be extended to N-factor problems
- Could be a project for later