```
TOnePrefDir
# SearchLimitLowH
# SearchLimitHighH
# SearchLimitLowV
# SearchLimitHighV
# TotalSearchCount
# PrefDirVector
# SearchVector
# PrefDirSearchLimit
- PrefDir4MultiMap
+ PrefDirSize()
+ SearchVectorSize()
+ ExternalClearPrefDirAnd4
MultiMap()
+ CheckOnePrefDir()
+ EndPossible()
+ GetNextPrefDirElement()
+ GetStartAndEndPrefDirElements()
+ GetPrefDirStartElement()
+ GetPrefDirTruncateElement()
+ ValidatePrefDir()
and 22 more...
# PresetAutoRouteElementValid()
# SearchForPrefDir()
# ConvertPrefDirSearchVector()
- ClearPrefDir()
```

- GetOnePrefDirPosition()

StorePrefDirElement()ErasePrefDirElementAt()CheckPrefDir4MultiMap()

InPrefDir4MultiMap()

- GetExactMatchFrom4MultiMap()

DecrementPrefDirElementNumbers