

Numerical Computing

2022

Student: Albert Cerfeda

Solution for Project 6

Due date: Wednesday, December 21, 2022, 11:59 PM

Numerical Computing 2022 — Submission Instructions (Please, notice that following instructions are mandatory: submissions that don't comply with, won't be considered)

- Assignments must be submitted to iCorsi (i.e. in electronic format).
- Provide both executable package and sources (e.g. C/C++ files, Julia). If you are using libraries, please add them in the file. Sources must be organized in directories called:

 $Project_number_lastname_firstname$

and the file must be called:

 $project_number_lastname_firstname.zip\\project_number_lastname_firstname.pdf$

- The TAs will grade your project by reviewing your project write-up, and looking at the implementation you attempted, and benchmarking your code's performance.
- You are allowed to discuss all questions with anyone you like; however: (i) your submission
 must list anyone you discussed problems with and (ii) you must write up your submission
 independently.

The purpose of this project is to implement the Simplex Method to find the solution of linear programs, involving both the minimisation and the maximisation of the objective function.

Contents

1.	Graphical Solution of Linear Programming Problems [20 points]	2
2.	Implementation of the Simplex Method [30 points]	2
3.	Applications to Real-Life Example: Cargo Aircraft [25 points]	2
4.	Cycling and Degeneracy [10 points]	2
5.	Reproducing the obtained results	2

- 1. Graphical Solution of Linear Programming Problems [20 points]
- 2. Implementation of the Simplex Method [30 points]
- 3. Applications to Real-Life Example: Cargo Aircraft [25 points]
- 4. Cycling and Degeneracy [10 points]
- 5. Reproducing the obtained results

In the src/ folder inside the submission archive you can find a Makefile.

Run command make while having the current working directory set as the src/ folder to plot and store all the results used for this report. All the plots and blurred/unblurred images are saved inside the src/out folder. Make sure to uncomment the png(...) statements for the files you want to generate.