Making a module in 3 steps

- First step is creating a main module file
  Create a file with the name of your module
  and put ".py" at the end of it.
  Type your code into it and save it (you can
  use multiple ".py" files just store them in
  "\libs\AppData" in a folder with the name of your module)
- Second step is to configure the "connector.py"
  To configure the connector create a ".config"
  file with the name of your module.
  In the ".config" file write your code to connect
  your code with PyPrompt (the PyPrompt's
  connect protocol is noted in "Protocol")
- Third step is to submit the module
  To submit the module you can upload it to
  Google Drive and share the link. (you share
  the link by sending it to me by Email "tpiinstaller@gmail.com")

Protocol

1: All lines must be four spaces up
2: "string" (ARRAY) is the splitted line of what you type in the command line
3: Always use "if string[0] == "":" and elif because PyPrompt is a giant if chain so it could break the chain and give an error
4: Lastly always remember a new line with nothing on it

Examples

```
1    from libs import pylive
2    if string[0] == "ytlive":
3        if string[1] == "get-chat":
4            if string[2] == "info":
5                pylive.GetChatFor(string[3], string[4])
6            elif string[2] == "donations":
7                pylive.GetChatDonationFor(string[3], string[4])
8        elif string[1] == "send-chat":
9            if string[2] == "info":
10               pylive.SendChatInfo(string[3], string[4])
11           elif string[2] == "donations":
12               pylive.SendChatDonationInfo(string[3], string[4])
13
```

Example of a ".config" file from a module that reads the Youtube Chat (Unfinished Work)