

- □ sizes : Sizes
- □ biases : std::vector<intmax t>
- ☐ filters : std::vector<std::vector<intmax t>>
- ConvolutionalLayer(size t inputSizeX, size t inputSizeY, size t numFilters, size t filterSizeX, size t filterSizeY) applyConvolution(const Matrix& input) : std::vector<Matrix>
- o getBiases() : std::vector<intmax t> {query} o getFilters() : std::vector<std::vector<intmax t>> {query}
- updateFilters(const std::vector<Matrix>& newFilters, const std::vector<intmax t> newBiases): void

