# Chapter 7

# Still Image Coding Standard – JPEG

#### 7.1 Introduction

- Since the mid-1980s, the ITU and ISO had been working together to develop a joint international standard for the compression of still images.
- JPEG became an international standard in 1992.
- Officially, JPEG [jpeg] is the ISO/IEC international standard 10918-1: digital compression and coding of continuous-tone still images, or the ITU-T Recommendation T.81.

- ♦ JPEG includes **two classes** of encoding and decoding processes:
  - Lossy processDCT-basedsufficient for many applications
  - Lossless processPrediction-based
- ♦ JPEG includes **four modes** of operation
  - Sequential DCT-based mode
  - Progressive DCT-based mode
  - Lossless mode
  - Hierarchical mode.

# Sequential DCT-based mode

- an image first partitioned into blocks of 8x8 pixels
- then the blocks processed from left to right, top to bottom.

- 8x8 2-D forward DCT is applied to each block
- 8x8 DCT coefficients then quantized
- quantized DCT coefficients entropy encoded and output

## **Progressive DCT-based mode**

- Similar to sequential DCT-based mode
- Quantized DCT coefficients, however, first stored in buffer.
- DCT coefficients in buffer then encoded by a multiple scanning process
- In each scan, quantized DCT coefficients partially encoded either by spectral selection or successive approximation.
  - ✓ In **spectral selection**, quantized DCT coefficients divided into multiple spectral bands according to the zigzag order.

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In each scan, a specified band is encoded.

✓ In successive approximation, a specified number of most significant bits of quantized coefficients first encoded. In subsequent scans, less significant bits are encoded.







(a) Sequential coding: part-by-part







(b) Progressive coding: quality-by-quality

Figure 7.1 Difference between sequential coding and progressive coding

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### Lossless coding mode

## **Hierarchical mode**

 An image first spatially down-sampled to a multiple layered <u>pyramid</u>

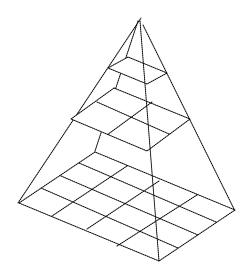


Figure 7.2 Hierarchical multi-resolution encoding

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■ This sequence of frames encoded by predictive coding. Except for the first frame, the encoding process is applied to the differential frames.

- Hierarchical coding mode provides <u>a</u> <u>progressive presentation</u> similar to progressive DCT-based mode but is useful in the applications, which have multiresolution requirements.
- Hierarchical mode also provides the capability of progressive coding to a final lossless stage.

# 7.2 Sequential DCT-based encoding algorithm

• <u>Baseline</u> algorithm (<u>heart</u>) of JPEG coding standard.

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• Block diagram of encoding process

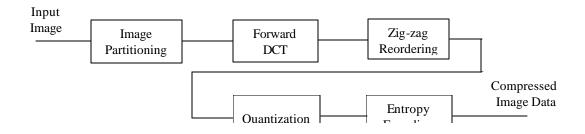


Figure 7.3 Block diagram of sequential DCT-based encoding process

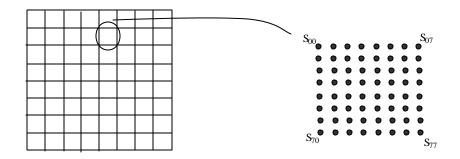


Figure 7.4 Partitioning to 8x8 blocks

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# • Quantization

■ Each of 64 DCT coefficients is quantized by a uniform quantizer such as:

$$S_{qw} = round(\frac{S_{w}}{Q_{w}})$$

 $S_{quv}$ : quantized value of the DCT coefficient,  $S_{uv}$ ,

 $Q_{uv}$ : quantization step obtained from the quantization table.

- Four quantization tables, which may be used by encoder
- No default quantization tables specified in the specification.

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Some typical quantization tables are as follows:

16	11	10	16	24	40	51	61
12	12	14	19	26	58	60	55
14	13	16	24	40	57	69	56
14	17	22	29	51	87	80	62
18	22	37	56	68	109	103	77
24	35	55	64	81	104	113	92
49	64	78	87	103	121	120	101
72	92	95	98	112	100	103	99

17	18	24	47	99	99	99	99
18	21	26	66	99	99	99	99
24	26	56	99	99	99	99	99
47	66	99	99	99	99	99	99
99	99	99	99	99	99	99	99
99	99	99	99	99	99	99	99
99	99	99	99	99	99	99	99
99	99	99	99	99	99	99	99

Luminance quantization table

Chrominance quantization table

• At the decoder, the dequantization is performed as follows:

$$R_{qw} = S_{qw} \times Q_{w} \tag{7.3}$$

 $R_{quv}$ : the value of the dequantized DCT coefficient.

- The DC coefficient,  $S_{q00}$ , treated separately from other 63 AC coefficients.
  - ✓DC coefficients: coded by predictive coding.

✓ The value encoded is the difference (DIFF)

$$DIFF = S_{a00} - PRED \tag{7.4}$$

 $S_{q00:}$  DC coeff. at the present block PRED: DC coeff. of the previous

#### block

- ✓ *Diff* is coded by Huffman coding.
- Quantized AC coefficients
  - Arranged in a zig-zag order:

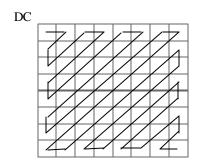


Figure 7.5 Zig-zag scanning order of DCT coefficients

$$ZZ(0)=S_{q00}, ZZ(1)=S_{q01}, ZZ(2)=S_{q10}, ..., ZZ(63)=S_{q77}.$$
 (7.5)

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- RLC and Huffman coding
- ✓ Each non-zero AC coeff. is represented by an 8-bit composite codeword 'RRRSSSS'

- ✓ 4 <u>most</u> significant bits 'RRRR': the <u>run-length of zeros</u> from the previous nonzero coeff.
- ✓ 4 <u>least</u> significant bits 'SSSS': the <u>value of</u> the <u>non-zero coefficient</u> which ends the zerorun (10 categories).
- $\checkmark$  Category  $k:(2^{k-1},2^k-1)$  or  $(-2^k+1,-2^{k-1})$
- ✓ 'RRRRSSSS'=11110000: a run-length of 16 zero coefficients
- ✓ Run-length exceeding 16 needs multiple symbols.
- ✓ 'RRRRSSSS' = '000000000': the end-of-block (EOB) [remaining coefficients in the block are zero].

Then the composite value RRRRSSSS:

SSSS							
		0	1	2		9	10
RRRR	0	EOB N/A N/A N/A ZRL			Composite values		

# Figure 7.6 Two-dimensional value array for Huffman coding

Table: AC coefficient grouping

(table 10.1 from Rabbani)

- ✓ A total number of 162 codewords: (16 runlength × 10 categories + 2 special)
- ✓ The composite value, RRRRSSSS, is then Huffman coded.

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- ✓ Each Huffman code is followed by additional bits, which specify the sign and exact amplitude of the coefficients.
- ✓ Huffman code tables developed from the average statistics of a large set of images with 8-bit precision.

- ✓ An adaptive arithmetic coding procedure can be also used for entropy coding.
- Example [rabbani 1991]
  - An 8×8 block of Lena image.

f(j,k)

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DCT transformed block

F(u,v)

Quantization table

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Quantized DCT coefficient

Zigzag scanned quantized coeff. sequence:

Bit stream (cascaded codewrods):

DC difference Huffman codeword, 11100101, 000, 000, 000, 110110, 1010

■ Resulting bit rate: 35 bits/64 pixel= 0.55 bit/pixel

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• Huffmand decoding, denormalized DCT coefficients:

$$\hat{F}(u,v) = F^*(u,v)Q(u,v)$$

# ■ IDCT

$$f^{\wedge}(j,k)$$

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Reconstruction error

e(j,k)

■ RMSE

RMSE= 2.26

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# 7.3 Progressive DCT-based encoding algorithm

• Blcokwise 2-D 8x8 DCT

- Quantizized DCT-coefficients: encoded with multiple scans.
  - At <u>each scan</u>, <u>a portion</u> of the DCT coefficient data is encoded.
  - This <u>partial encoded data</u> can be reconstructed to obtain <u>a full image size with lower picture quality</u>.
  - The coded data of each additional scan will enhance the reconstructed image quality until the full quality has been achieved at the completion of all scans.

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#### • Two methods:

- spectral selection
- successive approximation

### • Spectral selection

- DCT coefficients re-ordered as zig-zag sequence
- divided into several bands
- A frequency band: specifying the <u>starting and</u> ending indices
- The band containing <u>DC</u> coefficient is encoded at the first scan.

### • Successive approximation

- Significant bits of DCT coefficient encoded in the <u>first</u> scan
- <u>each succeeding scan</u> improves the precision of the coefficients by <u>one bit</u>, until full precision is reached.

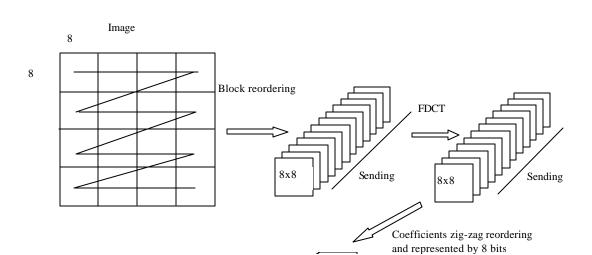


Figure 7.6 Progressive coding with spectral selection and successive approximation 7.4 Lossless coding mode

- In lossless coding mode, coding method is spatial domain based instead of DCT-based.
- The coding method is extended from the method for coding the DC coefficients in the sequential DCT-based coding mode.
- Predictive coding. The predicted value is obtained from one of three 1-D or one of 2-D predictors.

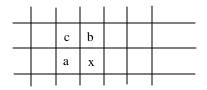


Figure 7.7 Spatial relation between the pixel to be coded and three decoded neighbors

- x is the pixel to be coded
- a, b, and c are three decoded neighbors.
- The predictive value of x, Px, is obtained from a, b and c via one of seven ways as listed in the following table.

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Table 7.3 Predictors for lossless coding

Selection-value	Prediction		
0	No prediction (Hierarchical mode)		
1	Px = a		
2	Px = b		
3	Px = c		
4	Px = a+b-c		
5	Px = a + ((b-c)/2)*		
6	Px = a + ((b-c)/2)* Px = b + ((a-c)/2)*		
7	Px = (a+b)/2		
* Shift right arithmetic operation			

## 7.5 Hierarchical coding mode

- An input image frame first decomposed to a sequence of frames such as a pyramid.
- First frame encoded as non-differential frame.
- Following frames encoded as differential frames, which are encoded by using the previous coded frame as reference.

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 Non-differential frame can be encoded by methods of sequential DCT-based coding, spectral selection method of progressive coding, or lossless coding with either Huffman code or arithmetic code.

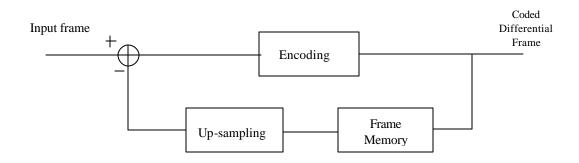


Figure 7.8 Coding of differential frame in hierarchical coding

• <u>Up-sampling filter</u> increases spatial resolution by a factor of two in both horizontal and vertical directions by using bi-linear interpolation of two neighboring pixels.

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Up-sampling with bi-linear interpolation is consistent with the <u>down-sampling filter</u> which

is used for the generation of down-sampled frames.

#### References

[jpeg] Digital compression and coding of continuous-tone still images - Requirements and Guidelines, ISO-/IEC International Standard 10918-1, CCITT T.81, September, 1992. [pennebaker 1993] W. B. Pennebaker and J. L. Mitchell, *JPEG Still Image Data Compression Standard*, New York: Van Nostrand Reinhold, 1993.

[rabbani 1991] M. Rabbani and P. W. Jones, *Digital Image Compression Techniques*, Bellingham, WA: SPIE Optical Engineering Press, 1991.