

# 1. More from the Class

① Donald Knuth, who was honored as "The Yoda of Silicon Valley", was one of the recipients of ACM Turing Award back in the 70s. He has published a great amount of book, while "The Art of Computer Programming" is an epic in the realm of computer science. He helped with the inventing of computational complexity to evaluate algorithms, developed TeX font and advocated literate programming. He majored in Physics at the first few years in college, but changing to Mathematics and later received his BS and MD. He soon started his career as Assistant Professor at California Institute of Tech, and later joined Stanford to teach Computer Science. The same year, he started his greatest masterpiece – The Art of Computer Programming. Later on, he came up with the computer type system – LaTeX which influenced the way of publication industry worked for a long period of time. While developing LaTeX, he came up with the idea of literate programming, advocating that programmers should think of coding as writing. And now, he has already retired for years, though he sometimes teaches some lectures in Stanford and Oxford. He devoted himself to write "the Art of Computer Programming" – The bible of algorithm. He is a living legend and perhaps the Euler of this era and in the realm of Computer Science.

②

## \* Claims

Algorithms returns  $m$  s.t.  $\text{arr}[m] \leq \text{arr}[j]$  for all  $m, j$  in range,  
and for all  $k$  if exists which  $\text{arr}[m] = \text{arr}[k]$  ( $m \neq k$ )  $\Rightarrow m < k$

## < Proof >

1° if there's only one element in arr, obviously  $\text{minpos} = 0$

2° Supposed that when  $\text{len} = k$ ,  $\text{minpos} = r$  fulfill the claim

3° for  $\text{len} = k+1$ ,  $\text{minpos}$  for previous  $k$  elements =  $r$ , consider the last element  $\text{arr}[k]$  ( $r$  has smallest index for smallest element).

① then if  $\text{arr}[k] < \text{arr}[r]$ , we update  $\text{minpos} \leftarrow k$

② if  $\text{arr}[k] \geq \text{arr}[r]$ ,  $\text{minpos}$  remains  $r$  since " $\text{arr}[k] < \text{arr}[r]$ " not fulfill.

$\Rightarrow$  it holds for  $\text{len} = k+1$

$\therefore$  from Mathematical Induction with 1; 2; 3°, the claim is true.

## 2. Sequential Search for GCD

① I claim that upper bound would be  $\Rightarrow \min(a, b)$

<Proof>

Without loss of Generality, provided  $a \leq b$

Set  $k = \gcd(a, b)$

$$\therefore \begin{cases} k \mid a \\ k \mid b \end{cases} \Rightarrow \begin{cases} k \leq a \\ k \leq b \end{cases}$$

should be fulfilled simultaneously

$$\Rightarrow k \leq \min(a, b)$$

Thus, with the upper bound  $\min(a, b)$  it works.

(2)

\*Claims: Algorithm return the first common divisor which is iterated from large to small number, thus returns gcd.

<proof>

Suppose  $\{T\}$  is the set of common divisor of  $a, b$ ,  $t \in \{T\}$ .

$$\Rightarrow \begin{cases} t \mid a \\ t \mid b \end{cases} \Rightarrow \begin{cases} t \leq a \\ t \leq b \end{cases} \therefore t \leq \min(a, b)$$

so gcd is in the range  $[1, \min(a, b)]$

i° if  $|T| = 1$ , then  $\gcd = 1 \Leftrightarrow$  only 1 divide a and b

$\therefore$  the algorithm returns 1 and fulfill the claim.

2° Suppose  $|T| \geq 2$  and  $\alpha = \text{gcd } \in \{T\}, \beta \in \{T\} \wedge \beta < \alpha$ .

Although both  $\alpha, \beta$  fulfill the condition, the algorithm stops at  $\alpha$  (return) and won't even reach number  $\beta$ .

$\because \alpha$  is the largest in  $\{T\}$   $\therefore \alpha$  is the greatest common divisor.

$\Rightarrow$  it also fulfill the claim and returns  $\alpha$  (gcd)

Thus from 1°, 2°, this algorithm returns  $\alpha$ .

- ③ One time ; it occurs when  $b$  is the gcd of  $a, b$
- ④  $b$  times ; it occurs when gcd of  $a, b$  is "1"

### 3. Binary Algorithm for GCD

①

$$n = 14, m = 42$$

first iteration :  $n = 7, m = 14, \text{ans} = 2$

second iteration :  $n = 7, m = 0, \text{ans} = 2$

(out of loop) :  $\text{ans} = 2 \times 7 = 14$

②

\* Claims

Each iteration reduce at least one of  $n, m$  and eventually to 0.

<Proof>

By the following properties of gcd

1. if  $a, b$  are even :  $\text{gcd}(a, b) = 2 \cdot \text{gcd}\left(\frac{a}{2}, \frac{b}{2}\right)$

2. if  $a$  is even,  $b$  is odd :  $\text{gcd}(a, b) = \text{gcd}\left(\frac{a}{2}, b\right)$

3. if  $a \geq b$ ,  $\text{gcd}(a, b) = \text{gcd}(a-b, b)$

4. Suppose  $\text{gcd}(a, 0) = a$

∴ So after each iteration  $\text{gcd}(a, b)$  eventually becomes smaller :

$b \backslash a$	odd	even
odd	$\text{gcd}(a-b, b)$	$\text{gcd}\left(\frac{a}{2}-b, b\right) \vee \text{gcd}\left(b-\frac{a}{2}, \frac{a}{2}\right)$
even	$\text{gcd}\left(\frac{b}{2}-a, a\right)$	$\text{gcd}\left(\frac{a}{2}-\frac{b}{2}, \frac{b}{2}\right) \times 2$
		$(a \geq b)$

∴ Natural number including 0 is well-ordered and the algorithm reduces at least one argument of  $a, b$  until one reaches 0.

Thus the algorithm is finite.

③ Want to show  $k \cdot \gcd\left(\frac{a}{k}, \frac{b}{k}\right) = \gcd(a, b)$

$$\text{Set } a = p_1^{a_1} \cdot p_2^{a_2} \cdot p_3^{a_3} \cdots p_n^{a_n}$$

$$b = p_1^{b_1} \cdot p_2^{b_2} \cdot p_3^{b_3} \cdots p_n^{b_n}$$

$$\therefore \gcd(a, b) = p_1^{\min(a_1, b_1)} \cdot p_2^{\min(a_2, b_2)} \cdots p_n^{\min(a_n, b_n)}$$

$$\text{Suppose } k = p_1^{k_1} \cdot p_2^{k_2} \cdots p_n^{k_n}$$

$\because k \mid a \wedge k \mid b \therefore \text{for } i \in [1, n] \text{, } k_i \leq a_i \wedge k_i \leq b_i \Rightarrow k_i \leq \min(a_i, b_i)$

$$\Rightarrow \frac{k_i}{a_i} \geq 1 \Rightarrow \frac{k_i}{b_i} \geq 1$$

thus set  $m = k \cdot a$ ,  $n = k \cdot b$ .

$$\begin{aligned} \gcd(m, n) &= \gcd(k \cdot a, k \cdot b) = p_1^{\min(k_1 + a_1, k_1 + b_1)} \cdots p_n^{\min(k_n + a_n, k_n + b_n)} \\ &= (p_1^{k_1} \cdot p_2^{k_2} \cdots p_n^{k_n}) \cdot p_1^{\min(a_1, b_1)} \cdot p_2^{\min(a_2, b_2)} \cdots p_n^{\min(a_n, b_n)} \\ &= k \cdot \gcd(a, b) \end{aligned}$$

Thus,  $k \cdot \gcd\left(\frac{a}{k}, \frac{b}{k}\right) = \gcd(a, b)$  is proved.

④ Want to show  $\gcd(a, b) = \gcd(b, a-b)$ .

$$\text{Set } k = \gcd(a, b), s = \gcd(b, a-b)$$

$$\because a = k \cdot p > b = k \cdot q \therefore k \mid a-b = k(p-q)$$

$$\Rightarrow k \mid b \wedge k \mid a-b \Rightarrow k \leq b, k \leq a-b \Rightarrow k \leq s = \gcd(b, a-b) - \textcircled{1}$$

$$\because b = s \cdot p', (a-b) = s \cdot q' \Rightarrow a = s \cdot (p'+q')$$

$$\Rightarrow s \mid b, s \mid a \Rightarrow s \leq a, s \leq b \Rightarrow s \leq k = \gcd(a, b) - \textcircled{2}$$

from ①, ② we know  $s = k \Rightarrow \gcd(a, b) = \gcd(b, a-b)$

⑤ It will take  $3 \times \lfloor \log_2 a \rfloor - 4$  for  $a > 16$  and  $2 \times \lfloor \log_2 a \rfloor$  for  $a \leq 16$

$\Rightarrow$  in general, it takes  $\max\{3\lfloor \log_2 a \rfloor - 4, 2\lfloor \log_2 a \rfloor\}$  iterations.

<Proof>

1° for positive number "a", it has  $\lfloor \log_2 a \rfloor$  digits.

let's call the "divide by 2" part sec one.

"minus b" part sec two.

2° for odd number a in sec one  $\rightarrow$  it won't be modified

for even number a in sec one  $\rightarrow$  last digit 0 was deleted.

( $XX\dots XX0 \rightarrow XX\dots XX$ )

3° for odd number b in sec two  $\rightarrow$  the more "1" in its binary represent, the more 0 it produce in a after subtraction.

from 2°, 3°, we should let b contains as much 0 and a with 1.

4° for  $a \leq 16$ , when  $a = 2^n - 1$ ,  $b = 2^{n-1}$  takes most iterations

$$\begin{aligned} \Rightarrow \left\{ \begin{array}{l} a: 11\dots 1 \\ b: 10\dots 0 \end{array} \right. &\xrightarrow{\substack{[n-1] \\ \text{iterations}}} \left\{ \begin{array}{l} a: 10\dots 0 \text{ (n digit)} \\ b: 1 \end{array} \right. &\xrightarrow{[1]} \left\{ \begin{array}{l} a: 11\dots 1 \text{ (n-2 digit)} \\ b: 1 \end{array} \right. \\ &\xrightarrow{[1]} \left\{ \begin{array}{l} a: 11\dots 10 \text{ (n-2 digit)} \\ b: 1 \end{array} \right. &\xrightarrow{[n-3]} \left\{ \begin{array}{l} a: 0 \\ b: 1 \end{array} \right. \end{aligned}$$

$\therefore$  it takes  $2n-2$  which is  $2 \times \text{digit of } a = 2\lfloor \log_2 a \rfloor$

5° for  $a > 16$ , when  $a = 2^n - 2^2$ ,  $b = 2^{n-1}$  takes most iteration.

$$\begin{aligned} \Rightarrow \left\{ \begin{array}{l} a: 11\dots 1011 \\ b: 10\dots 0000 \end{array} \right. &\xrightarrow{[n-3]} \left\{ \begin{array}{l} a: 111\dots 11 \text{ (n-1 digit)} \\ b: 100 \end{array} \right. &\xrightarrow{[2]} \left\{ \begin{array}{l} a: 11\dots 100 \text{ (n-2)} \\ b: 1 \end{array} \right. \\ &\xrightarrow{[2]} \left\{ \begin{array}{l} a: 111\dots 100 \text{ (n-3 digit)} \\ b: 1 \end{array} \right. &\xrightarrow{2 \times [n-5]} \left\{ \begin{array}{l} a: 100 \\ b: 1 \end{array} \right. &\xrightarrow{[2]} \left\{ \begin{array}{l} a: 0 \\ b: 1 \end{array} \right. \end{aligned}$$

$\therefore$  it takes  $3n-7$  which is  $3 \times \lfloor \log_2 a \rfloor - 4$

Process 4° makes sense on ordinary intuition since a is full of 1 and b has as much 0 as it could.

In contrast, Process 5° take away the  $2^2$  digit from a which allows a ends with "100" in the process and reduce the frequency of degrading digits.

You could easily use program to prove the following by running through all possibility. for any number  $\leq a$

```
albertlin@linxinkaide-MacBook-Pro Homework % ./binary
123 64
000001111011  000001000000
000000100000  000001011011
000000010000  000001001011
000000001000  000001000011
000000000100  000001111111
000000000010  00000111101
000000000001  00000111100
000000000001  00000011101
000000000001  00000011100
000000000001  000000011101
000000000001  000000011100
000000000001  000000001101
000000000001  000000001100
000000000001  000000000101
000000000001  000000000100
000000000001  000000000001
000000000001  000000000000
Case (123, 64): GCD-By-Binary = 1, taking 14 iterations
```

$$3 \lfloor \log_2 123 \rfloor - 4$$

```
127 64
000001111111  000001000000
000000100000  000001011111
000000010000  000001001111
000000001000  000001000111
000000000100  000001000011
000000000010  000001000001
000000000001  000001000000
000000000001  000000111111
000000000001  000000011110
000000000001  000000001110
000000000001  000000000110
000000000001  000000000010
000000000001  000000000000
Case (127, 64): GCD-By-Binary = 1, taking 12 iterations
```

$$2 \lfloor \log_2 123 \rfloor$$

## 4. Euclid's Algorithm for GCD

①  $n = 13, m = 21$

first iteration:  $m = 13, n = 8, \text{tmp} = 13$ .

second iteration:  $m = 8, n = 5, \text{tmp} = 8$ .

third iteration:  $m = 5, n = 3, \text{tmp} = 5$

fourth iteration:  $m = 3, n = 2, \text{tmp} = 3$ .

fifth iteration:  $m = 2, n = 1, \text{tmp} = 2$

(out of loop: return 1).

② \*Claim:

Each iteration reduce the larger number and eventually makes the larger divisible by the smaller.

<proof>

In every iteration  $(a, b)$  becomes  $(b, b \% a)$

So consider the following scenario ( $a > b$ )

①  $b \nmid a \Rightarrow$  the next iteration becomes  $(b, b \% a)$ ,  
the worst scenario  $b \% a$  becomes 1.

②  $b \mid a \Rightarrow$  doesn't enter next loop and returns  $b$

∴ Natural number is well-ordered and the algorithm reduces the larger number until the smaller becomes gcd (worst case: 1).

Thus, the algorithm is finite.

③ \* Claim:

It will also takes T iterations for  $\gcd(2a, 2b)$  as  $\gcd(a, b)$  does.

<proof>

$$\begin{aligned} * \textcircled{1} \quad & \gcd(a, b) = \gcd(a-b, b) \\ \textcircled{2} \quad & \gcd(k \cdot a, k \cdot b) = k \cdot \gcd(a, b) \quad (a \geq b) \end{aligned}$$

Without loss of generality, assume  $a > b$ .

Set  $k$  is  $\gcd$  of  $a$  and  $b$ , so  $\gcd(2a, 2b) = 2 \cdot \gcd(a, b) = 2k$ .

→ Consider the following situation

$$1. a | b \Rightarrow \gcd(a, b) = k \quad (1 \text{ step and end})$$

$$\therefore 2a | 2b \Rightarrow \gcd(2a, 2b) = 2 \cdot \gcd(a, b) = 2k \quad (1 \text{ step and end})$$

$$2. a \nmid b \Rightarrow \gcd(a, b) = \gcd(b, a-b)$$

$$\therefore 2a \nmid 2b \Rightarrow \gcd(2a, 2b) = \gcd(2b, 2a-2b)$$

$$= 2 \cdot \gcd(a, b) = 2 \cdot \gcd(b, a-b)$$

∴ from 1. 2. ⇒ for every calculation of  $2a, 2b$ , we can extract 2 and its process will be the same as that of  $a, b$ .

Thus, if it takes  $r$  iterations for  $(a, b) \rightarrow (p, q)$

it also takes  $r$  iterations for  $(2a, 2b) \rightarrow (2p, 2q)$

And since we set  $(a, b)$  ends at  $(\alpha, \beta)$ ,  $(\beta | \alpha)$

⇒  $(2a, 2b)$  will ends at  $(2\alpha, 2\beta)$ ,  $(2\beta | 2\alpha)$ .

In conclusion:  $(2a, 2b)$  will also takes T iterations.

④ Want to show that  $\gcd(a, b) = \gcd(b, a \bmod b)$

1° for  $a < b \Rightarrow a \bmod b = a$

$$\therefore \gcd(a, b) = \gcd(b, a) = \gcd(b, a \bmod b)$$

2° for  $a = b \Rightarrow a \bmod b = 0$

$$\therefore \gcd(a, b) = \gcd(a, 0) = \gcd(b, 0) = a = b.$$

3° for  $a > b \Rightarrow$  Set  $a = p \cdot b + q$  [ $p, q \in \mathbb{N}, b > q$ ]

Let  $k = \gcd(a, b)$ ,  $h = \gcd(b, a \bmod b)$ .

$$\therefore \begin{cases} k \mid a \\ k \mid b \end{cases} \Rightarrow \text{for } q = a - p \cdot b = a \bmod b - \textcircled{1}$$

$$\text{divide } \textcircled{1} \text{ by } k \Rightarrow \frac{q}{k} = \frac{a}{k} - p \cdot \frac{b}{k} \in \mathbb{Z} \Rightarrow k \mid q = (a \bmod b)$$

$$\rightarrow k \mid b, k \mid q \Rightarrow k \mid h = \gcd(b, a \bmod b) - \textcircled{2}$$

$$\therefore \begin{cases} h \mid b \\ h \mid q \end{cases} \Rightarrow \text{for } a = p \cdot b + q - \textcircled{3}$$

$$\text{divide } \textcircled{3} \text{ by } h \Rightarrow \frac{a}{h} = p \cdot \frac{b}{h} + \frac{q}{h} \in \mathbb{Z} \Rightarrow h \mid a.$$

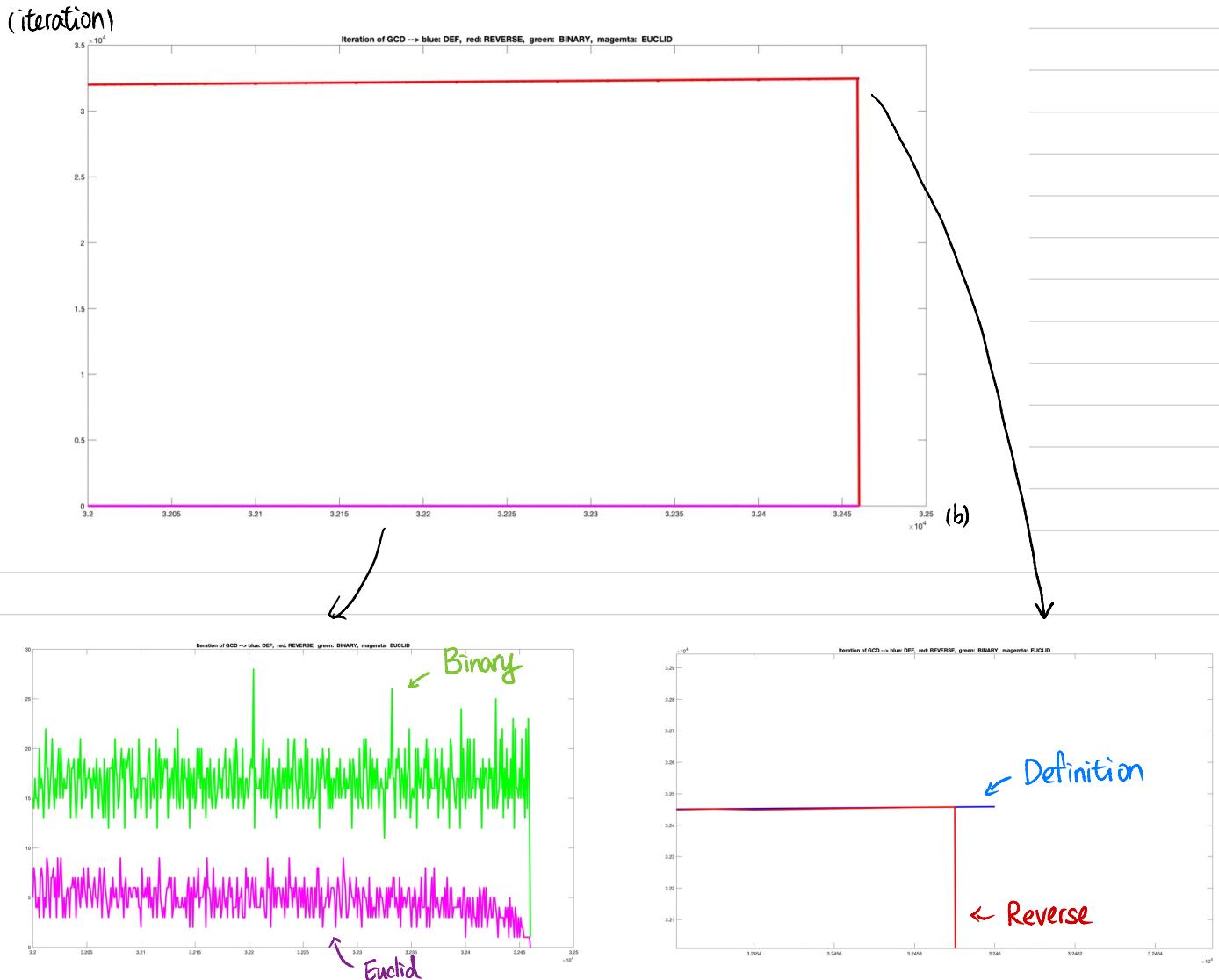
$$\rightarrow h \mid a, h \mid b \Rightarrow h \mid k = \gcd(a, b) - \textcircled{4}$$

$$\text{from } \textcircled{2}, \textcircled{4} : k \mid h, h \mid k \Rightarrow k = h.$$

$$\Rightarrow \gcd(a, b) = \gcd(b, a \bmod b)$$

Thus from 1°, 2°, 3°  $\Rightarrow$  for  $a \geq b$ ,  $\gcd(a, b) = \gcd(b, a \bmod b)$

## 5. Comparison of GCD



As shown in the figure, generally the iterations taken: Euclid  $\leq$  Binary  $\ll$  Reverse  $\leq$  Definition  
 for Euclid and Binary, you can see that Euclid  $\leq$  Binary, but the best case for Euclid is 0 and Binary is 1

for GCD-BY-DEF, we have to run through all possibility and thus its graph is a line.

for GCD-BY-REV, it can reduce some iterations and the best case is 1. But for most case it still takes almost as more steps at "DEF" does

So the efficiency: Euclid  $\geq$  Binary  $\gg$  Reverse  $\geq$  Definition (consider only by the iterations they take).