```
hello_world.cpp

1. #include <iostream>
2. using namespace std;
3.
4. int main() {
5.     cout << "Hello, World!" << endl;
6.     return 0;
7. }

hello_world.py

1. print("Hello, World!")

1_to_5.cpp

1. #include <iostream>
2. using namespace std;
```

```
using namespace std:
  3.
  4. int main() {
  5.
          for (int i = 1; i <= 5; ++i) {
  6.
             cout << i << " ";
  7.
  8.
         cout << endl;</pre>
  9.
         return 0;
  10.}
1_to_5.py
  1. for i in range(1, 6):

    print(i, end=' ')

  3. print() # Move to the next line
```

COMPILACIÓ (dins del terminal)

```
g++ hello_world.cpp -o hello
./hello
Hello, World!"
```

average.cpp

```
1. #include <iostream>
2. using namespace std;
3.
4. int main() {
5.    int num1, num2, num3;
6.    cout << "Enter three numbers: ";
7.    cin >> num1 >> num2 >> num3;
8.
9.    double average = (num1 + num2 + num3) / 3.0;
10.    cout << "Average: " << average << endl;
11.
12.    return 0;
13.}

average.py

1. num1 = int(input("Enter the first number: "))
2. num2 = int(input("Enter the second number: "))
3. num3 = int(input("Enter the third number: "))</pre>
```

factorial.cpp

5. average = (num1 + num2 + num3) / 3
6. print("Average:", average)

```
1. #include <iostream>
using namespace std;
4. int factorial(int n) {
       if (n == 0 || n == 1)
           return 1;
6.
7.
           return n * factorial(n - 1);
10.
11. int main() {
12.
       int num;
13.
       cout << "Enter a number: ";</pre>
14. cin >> num;
       int result = factorial(num);
       cout << "Factorial of " << num << " is: " << result << endl;</pre>
17.
       return 0;
18.}
```

factorial.py

```
1. def factorial(n):
2.    if n == 0 or n == 1:
3.       return 1
4.    else:
5.       return n * factorial(n - 1)
6.
7. num = int(input("Enter a number: "))
8. result = factorial(num)
9. print(f"Factorial of {num} is:", result)
```