Albert Suarez

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#### About Me

I'm a Software Engineer graduated at Universitat Politecnica de Catalunya, Barcelona Tech. I am hard worker, friendly, positive and active. Moreover, polite and I have excellent personal skills. Capacity for teamwork and lifelong learning. Always ready to help other members of the team.

## EDUCATION & TRAINING

# Universitat Politecnica de Catalunya

Bachelor degree in Software Engineering; GPA: 7.32/10

Barcelona, Spain Sep. 2013 - Jun. 2017

#### Working Experience

**HackUPC** 

Barcelona, Spain

Co Director & Organiser

Jun 2016 - Present

o Description: I was co director in the last edition of HackUPC, the first and biggest Hackathon in Spain. My role consisted in organizing, managing and coordinating a team of 30 organizers, event design, logistics, volunteers, sponsorship and marketing. In this edition, I am currently working as Staff Director managing a team of 75 volunteers during the event.

**UPCnet** 

Barcelona, Spain

Software Developer Intern

Sep 2016 - Jul 2017

o Description: I was part of a big information technology consulting firm. In order to carry out my duties, I had to use programming languages like Java, frameworks such as Spring or Hibernate, working with WebServices (SOAP, WSDL...), IDEAs like Spring Tool Suite or IntelliJ, and designing websites with HTML, CSS, JavaScript, Bootstrap, Sass, Less, JQuery and Handlebars.

### ASES Academy

Barcelona, Spain

Feb 2016 - Jun 2017

o Description: Teacher of two subjects for university students: Data Structures and Algorithms and Operative Systems. I taught groups of students between 20 to 30 people.

### Projects

Teacher

- Wisebite: An intelligent platform to manage your restaurant. It allows to create your commands, make a detailed study of your business, join your establishment to a customer network and, consequently, make your restaurant intelligent.
- Cityfind: Web application developed at CopenHacks, a hackathon situated in Copenhagen, which is organized by Microsoft. CityFind is a fun way to discover a city. By just entering the platform, you need to register a room and share its number with your friends. Once it is done, the creator of the room has the power to start the game. Each of the participants will get an SMS on their mobile phones with a countdown timer to find out where an object is hidden. They will have a particular time to find the object and take a photo of it. The photo will be validated by using MS cognitive services. If the photo is validated, the participant will earn points. The participant with more points wins at the end of the game.
- Blunch: From the tendency of collaborative economy Blunch arises. This platform allows its community to sell dishes or participate in a Collaborative menu by exchanging menus provided by each participant. Blunch provides an useful, intuitive and secure way to meet new people, reduce food waste and earn some money on the way.

## SKILLS

- Programming: Java, C++ Experience with: Python, Ruby, Ruby on Rails, Javascript, Android, Flask, SQL, HTML, CSS, Git, Scrum, Hibernate, Spring, WebServices, API Design
- Native: Spanish, Catalan Advanced: English (General IELTS 6) Basic: French
- Hobbies: Photography, Soccer, Travel, Music, Guitar, Swim
- Hackathon participation: CopenHacks 2017, STARTHack 2017, Hackcon EU 2017