

# Jose Alberto Romo Rodriguez Computer Engineering Student

✓ Guadalaja, Jalisco

✓

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## Languajes

English B1 Spanish Native

# **Hard Skills**

**Python** 

C++ C#

Mobile development

Unity / Unreal

Web Development

Data Bases Management

#### Professional Profile

I am a 22 year old young man who loves to learn new topics and things about technologies, i have experience working over pressure for clients, in adition, My university project was one of the three winning projects chosen as the best of the degree, due to the handling of artificial intelligece and the architecture of the web model

## Personal Experience

#### Game Development 2020 - 2023

I made games using Unity and Unreal Engine then i publish the games and programs to multiple platforms like PC, and Android.

#### App Development 2022 - 2023

I have been working with MAUI and Xamarin to develop a couple of programs and apps that could be compatible with windows and Android without develop two different apps.

#### Freelancer 2021 - 2024

I was working as freelancer until recently, where i made code for others developments and small development companies.

The jobs that i got was to videogames like Unity or Unreal, c++ and c# console programs, in the same way sometimes i was working with software that i didn't knew but i adapt to the need.

## Academic Background

High School, Preparatorio Regional de Santa Anita -With a certified course on 2D Computer Aided Drawing included. JULY 2017 — JULY 2019

Enginnering, Centro Universitario de Ciencias Exactas e Ingenierias (CUCEI)

-Studying Computer Engineering. JANUARY 2020 — CURRENT

#### Recent Courses

2D Videogame Development, Domestika JANUARY 2020 — MARCH 2020

Cisco Packet Tracer, Cisco Networking Academy JANUARY 2021 — JULIO 2021

Kali Linux for Beginners (Hacking Etico), Udemy FEBRUARY 2022 — MAY 2022

Practical Game Accessibility, Unity

MAY 2022 — AUGUST 2022