

4 Rutas y SPA

Páginas de contenido dinámico

4.1 Conceptos de enrutado y Single Page Applications.

4.1.1 Configuración y router outlet

```
// provideRouter en app.config
export const appConfig: ApplicationConfig = {
  providers: [provideRouter(routes), provideClientHydration()],
};
// app.routes.json
// / (bookingsComponent)
export const routes: Routes = [
  {
    path: "",
    loadComponent: () => import("./bookings/bookings.component").then((m) =>
m.BookingsComponent),
  },
];
```

```
// App component y router outlet
@Component({
  selector: "lab-root",
  standalone: true,
  imports: [RouterOutlet, HeaderComponent, FooterComponent],
})
export class AppComponent {}
```

```
<lab-header />
<main>
  <router-outlet />
</main>
<lab-footer />
```

```
main {
  margin-top: 2rem;
  margin-bottom: 2rem;
}
```

4.1.2 Router link

```
ng g c routes/auth/login
```

```
// /auth/login LoginComponent
{
  path: 'auth/login',
  loadComponent: () => import('./auth/login.component').then((m) =>
m.LoginComponent),
},

// HeaderComponent [routerLink] / /login
@Component({
  selector: 'lab-header',
  standalone: true,
  imports: [RouterLink],
  template: ``,
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export class HeaderComponent {
  title = 'Activity Bookings';
}
```

```
<header>
  <nav>
    <a [routerLink]="['/']">
      <strong>{{ title }}</strong>
    </a>
    <a [routerLink]="['/', 'auth', 'login']">Login</a>
  </nav>
</header>
```

4.1.3 Page components

```
ng g c routes/auth/register --skip-selector --type=page
```

```
// register.page.ts
@Component({
  standalone: true,
  imports: [],
  template: `
    <p>register works!</p>
  `,
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export default class RegisterPage {}
```

```
// .eslintrc.json
"rules": {
  "prettier/prettier": "warn",
  "@angular-eslint/component-class-suffix": [
    "error",
    {
      "suffixes": ["Component", "Page", "Template", "Widget"]
    }
  ],
}
```

```
// app.routes.ts
{
  path: 'auth/register',
  loadComponent: () => import('./auth/register.page'),
},
```

```
// login.component.ts
@Component({
  selector: "lab-login",
  standalone: true,
  imports: [RouterLink],
  template: ``,
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export default class LoginComponent {}
```

```
<article>
  <header>
    <h2>Login</h2>
  </header>
  <main>
    <form>
```

```

    <label for="email">
      <span>Email</span>
      <input id="email" type="email" />
    </label>
    <label for="password">
      <span>Password</span>
      <input id="password" type="password" />
    </label>
    <button type="submit">Login</button>
  </form>
</main>
<footer>
  <a [routerLink]="['/auth', 'register']">Register if don't have an
account</a>
</footer>
</article>

```

```

@Component ({
  standalone: true,
  imports: [RouterLink],
  template: ``,
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export default class RegisterPage {}

```

```

<article>
  <header>
    <h2>Register</h2>
  </header>
  <main>
    <form>
      <label for="username">
        <span>Username</span>
        <input id="username" type="text" />
      </label>
      <label for="email">
        <span>Email</span>
        <input id="email" type="email" />
      </label>
      <label for="password">
        <span>Password</span>
        <input id="password" type="password" />
      </label>
      <label for="confirm">
        <span>Confirm Password</span>
        <input id="confirm" type="password" />
      </label>
    </form>
  </main>
</article>

```

```

    </label>
    <label for="terms">
      <span>Accept the terms and conditions</span>
      <input id="terms" type="checkbox" />
    </label>
    <button type="submit">Login</button>
  </form>
</main>
<footer>
  <a [routerLink]="['/auth', 'login']">Login if already have an account</a>
</footer>
</article>

```

4.2 Parámetros en las rutas, señales en los componentes.

4.2.1 Configuración y envío

activities.data.ts

```

// activities array TypeScript constant
export const ACTIVITIES: Activity[] = [
  {
    name: 'Paddle surf',
    location: 'Lake Lemman at Lausanne',
    price: 125,
    date: new Date(2023, 7, 15),
    minParticipants: 5,
    maxParticipants: 9,
    status: 'done',
    id: 1,
    slug: 'paddle-surf-lake-leman-at-lausanne',
    duration: 2,
    userId: 1,
  }, ...

```

ng g c routes/home --skip-selector --type=page

```
// config with routed params
export const routes: Routes = [
  {
    path: "",
    loadComponent: () => import("./routes/home.page"),
  },
  {
    path: "bookings/:slug",
    loadComponent: () => import("./routes/bookings/bookings.page"),
  },
];
```

```
// homePage activity list
@Component({
  standalone: true,
  imports: [CurrencyPipe, DatePipe, RouterLink],
  template: ``,
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
})
export default class HomePage {
  activities = ACTIVITIES;
}
```

```
<article>
  <header>
    <h2>Activities</h2>
  </header>
  <main>
    @for (activity of activities; track activity.id) {
      <div>
        <span>
          <a [routerLink]="['/', 'bookings', activity.slug]">{{ activity.name }}
        </a>
        </span>
        <span>{{ activity.location }}</span>
        <span>{{ activity.price | currency }}</span>
        <span>{{ activity.date | date : "dd-MMM-yyyy" }}</span>
      </div>
    }
  </main>
</article>
```

4.2.2 Recepción reactiva de parámetros como señales

```
provideRouter(routes, withComponentInputBinding());

// slug input en BookingsPage
slug = input<string>();

activity = computed(() => ACTIVITIES.find((a) => a.slug === this.slug()) ||
  NULL_ACTIVITY);
```

```
// full reactive signal based component
export default class BookingsPage {
  slug = input<string>();
  activity = computed(() => ACTIVITIES.find((a) => a.slug === this.slug()) ||
    NULL_ACTIVITY);
  alreadyParticipants = computed(() => Math.floor(Math.random() *
    this.activity().maxParticipants));
  maxNewParticipants = computed(() => this.activity().maxParticipants -
    this.alreadyParticipants());
  isBookable = computed(() => ["published",
    "confirmed"].includes(this.activity().status));

  newParticipants = signal(0);
  booked = signal(false);
  participants = signal<{ id: number }[]>([]);

  totalParticipants = computed(() => this.alreadyParticipants() +
    this.newParticipants());
  remainingPlaces = computed(() => this.activity().maxParticipants -
    this.totalParticipants());
  bookingAmount = computed(() => this.newParticipants() *
    this.activity().price);

  bookedMessage = computed(() => (this.booked() ? `Booked USD
    ${this.bookingAmount()}` : ""));

  constructor() {
    effect(
      () => {
        this.participants.update((participants) => {
          const updatedParticipants = participants.splice(0,
            participants.length);
          for (let i = 0; i < this.totalParticipants(); i++) {
            updatedParticipants.push({ id: updatedParticipants.length + 1 });
          }
          return updatedParticipants;
        });
      }
    );
  }
}
```

```

    },
    {
      allowSignalWrites: true,
    }
  );
  effect(() => {
    if (!this.isBookable()) {
      return;
    }
    const totalParticipants = this.totalParticipants();
    const activity = this.activity();
    let newStatus = activity.status;
    if (totalParticipants >= activity.maxParticipants) {
      newStatus = "sold-out";
    } else if (totalParticipants >= activity.minParticipants) {
      newStatus = "confirmed";
    } else {
      newStatus = "published";
    }
    activity.status = newStatus;
  });
}

onNewParticipantsChange(newParticipants: number) {
  if (newParticipants > this.maxNewParticipants()) {
    newParticipants = this.maxNewParticipants();
  }
  this.newParticipants.set(newParticipants);
}

onBookClick() {
  this.booked.set(true);
}
}

```

```

@if (activity(); as activity) {
<article>
  <header>
    <h2>{{ activity.name }}</h2>
    <div [class]="activity.status">
      <span>{{ activity.location }}</span>
      <span>{{ activity.price | currency }}</span>
      <span>{{ activity.date | date: 'dd-MMM-yyyy' }}</span>
      <span>{{ activity.status | uppercase }}</span>
    </div>
  </header>
  <main>

```



```

<h4>Participants</h4>
<div>Already Participants: {{ alreadyParticipants() }}</div>
<div>Max Participants: {{ activity.maxParticipants }}</div>
<ul>
  <li>New Participants: {{ newParticipants() }}</li>
  <li>Remaining places: {{ remainingPlaces() }}</li>
  <li>Total participants: {{ totalParticipants() }}</li>
</ul>
<div>
  @for (participant of participants(); track participant.id) {
    <span [attr.data-tooltip]="participant.id">✖</span>
    } @empty {
      <span>✖</span>
    }
  }
</div>
</main>
<footer>
  @if (isBookable()) {
    <h4>New Bookings</h4>
    @if (remainingPlaces() > 0) {
      <label for="newParticipants">How many participants want to book?</label>
      <input
        type="number"
        name="newParticipants"
        [ngModel]="newParticipants() "
        (ngModelChange)="onNewParticipantsChange($event) "
        min="0"
        [max]="maxNewParticipants() " />
    } @else {
      <div>
        <button class="secondary outline"
          (click)="onNewParticipantsChange(0) ">Reset</button>
        <span>No more places available</span>
      </div>
    }
    <button [disabled]="booked() || newParticipants() === 0"
      (click)="onBookClick() ">
      Book {{ newParticipants() }} places now for {{ bookingAmount() | currency
    }}!
    </button>
    <div>{{ bookedMessage() }}</div>
  }
</footer>
</article>
}

```

4.3 SEO y Server Side Rendering.

4.3.1 SPA y navegación local y offline

```
// navegación local desconectada
# dev mode
npm start
# chunks
// primero server, después browser
```

4.3.2 Indexación de contenido SSR

```
{
  "server": "src/main.server.ts",
  "prerender": true,
  "ssr": {
    "entry": "server.ts"
  }
}
```

```
# build and node serve
npm run build
npm run serve:ssr:ActivityBookings
# full
npm run serve
```

4.3.3 SEO y metadatos

```
export default class BookingsPage {
  #title = inject(Title);
  #meta = inject(Meta);

  constructor() {
    effect(() => {
      const activity = this.activity();
      this.#title.setTitle(activity.name);
      const description = `${activity.name} in ${activity.location} on
${activity.date} for ${activity.price}`;
      this.#meta.updateTag({ name: "description", content: description });
    });
  }
}
```

```
export default class HomePage {  
  #service = inject(HomeService);  
  #title = inject(Title);  
  #meta = inject(Meta);  
  
  constructor() {  
    this.#title.setTitle("Activities to book");  
    this.#meta.updateTag({ name: "description", content: "Activities to book"  
  });  
  }  
}
```