7 Programación reactiva

7.1 Un almacén global basado en Signals

7.1.1 Crear un store basado en signals

```
# Generate as a normal service
ng g s shared/state/favorites-store
# Rename to FavoritesStore class in a favorites.store.ts file
# Add "@state/*": ["src/app/shared/state/*"] to tsconfig.json
```

```
export class FavoritesStore {
    #state: WritableSignal < string[] > = signal < string[] > ([]);

count: Signal < number > = computed(() => this. #state().length);
    state: Signal < string[] > = this. #state.asReadonly();

setState(favorites: string[]): void {
    this. #state.set(favorites);
    }
}
```

7.1.2 Uso desde páginas o componentes inteligentes

Desde la home.page.ts

```
export default class HomePage {
    #service = inject(HomeService);

#favorites = inject(FavoritesStore);

activities: Signal<Activity[]> = toSignal(this.#service.getActivities$(), {
    initialValue: [] });

favorites: string[] = this.#favorites.state();

onFavoritesChange(favorites: string[]): void {
    console.log("Favorites changed", favorites);
    this.#favorites.setState(favorites);
}
```

Desde el header.component.ts

```
export class HeaderComponent {
    #favorites = inject(FavoritesStore);

title = "Activity Bookings";

favCount = this.#favorites.count;
}
```

Renombrarlo como header.widget para remarcar su comportamiento inteligente

7.1.3 Persistencia y reutilización

ng g s shared/services/platform

```
@Injectable({
    providedIn: "root",
})
export class PlatformService {
    #platformId = inject(PLATFORM_ID);
    get isServer() {
        return isPlatformServer(this.#platformId);
    }
    get isBrowser() {
        return !this.isServer;
    }
}
```

ng g s shared/services/local-repository

```
export class LocalRepository {
    #platformService = inject(PlatformService);

    save(key: string, value: any): void {
        if (this.#platformService.isServer) return;
        const serialized = JSON.stringify(value);
        localStorage.setItem(key, serialized);
    }

    load<T>(key: string, defaultValue: T): T {
        if (this.#platformService.isServer) return defaultValue;
        const found = localStorage.getItem(key);
        if (found) {
            return JSON.parse(found);
        }
        this.save(key, defaultValue);
```

```
return defaultValue;
}

remove(key: string): void {
  if (this.#platformService.isServer) return;
  localStorage.removeItem(key);
}
```

ng g c routes/favorites --type=page --flat=false

```
@Component({
  selector: "lab-favorites",
  standalone: true,
  imports: [],
  template:
    @for (favorite of favorites(); track favorite) {
     <div>{{ favorite }}</div>
     <hr />
    } @empty {
     <div>No favorites yet</div>
   }
  styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
export default class FavoritesPage {
  #favorites: FavoritesStore = inject(FavoritesStore);
  favorites: Signal<string[]> = this.#favorites.state;
```

en el activity.component

```
<input
   type="checkbox"
   name=""
   class="secondary outline"
   [checked]="favorites().includes(activity().slug)"
   (click)="toggleFavorite(activity().slug)" />
```

7.2 Usando el router como almacén

7.2.1 Un widget con señales

ng g c shared/ui/filter --type=widget

```
export type SortOrders = "asc" | "desc";

export type Filter = {
    search: string;
    orderBy: string;
    sort: SortOrders;
};

export const DEFAULT_FILTER: Filter = {
    search: "",
    orderBy: "id",
    sort: "asc",
};
```

```
<form>
  <input type="search" name="search" [(ngModel)]="search"</pre>
placeholder="Search..." />
  <fieldset class="grid">
    <select name="orderBy" [(ngModel)]="orderBy" aria-label="Choose field to</pre>
sort by...">
      <option value="id">Sort by ID</option>
      <option value="name">Sort by Name</option>
      <option value="date">Sort by Date
      <option value="price">Sort by Price</option>
    </select>
    <fieldset>
      <legend>Sort order:</legend>
      <input type="radio" name="sort" id="asc" value="asc" [(ngModel)]="sort" />
      <label for="asc">Ascending</label>
      <input type="radio" name="sort" id="desc" value="desc" [(ngModel)]="sort"</pre>
/>
      <label for="desc">Descending</label>
    </fieldset>
  </fieldset>
</form>
```

```
export class FilterWidget {
   search: WritableSignal < string > = signal < string > (DEFAULT_FILTER.search);
   orderBy: WritableSignal < string > = signal < string > (DEFAULT_FILTER.orderBy);
   sort: WritableSignal < SortOrders > = signal < SortOrders > (DEFAULT_FILTER.sort);

#filter = computed(() => ({ search: this.search(), orderBy: this.orderBy(),
   sort: this.sort() }));

constructor() {
   effect(() => console.log("Current filter", this.filter()));
  }
}
```

7.2.2 Señales desde Query Params

• Escribir en los parámetros en filter.widget

```
export class FilterWidget {
    search: WritableSignal<string> = signal<string>(DEFAULT_FILTER.search);
    orderBy: WritableSignal<string> = signal<string>(DEFAULT_FILTER.orderBy);
    sort: WritableSignal<SortOrders> = signal<SortOrders>(DEFAULT_FILTER.sort);

#filter = computed(() => ({ search: this.search(), orderBy: this.orderBy(), sort: this.sort() }));

constructor() {
    const router = inject(Router);
    effect(() => router.navigate([], { queryParams: this.#filter() }));
}
```

• Recoger los valores en home.page

```
export default class HomePage {
   search: InputSignal<string | undefined> = input<string>();
   orderBy: InputSignal<string | undefined> = input<string>();
   sort: InputSignal<SortOrders | undefined> = input<SortOrders>();
}
```

7.2.3 Query params observables

```
export class FilterWidget {
    #activatedRoute: ActivatedRoute = inject(ActivatedRoute);
    #filterParams$: Observable<Params> = this.#activatedRoute.queryParams;
    #defaultFilter: Signal<Params | Filter> = toSignal(this.#filterParams$, {
    initialValue: DEFAULT_FILTER });

    search: WritableSignal<string> = signal<string>(this.#defaultFilter().search);
    orderBy: WritableSignal<string> = signal<string>
    (this.#defaultFilter().orderBy);
    sort: WritableSignal<SortOrders> = signal<SortOrders>
    (this.#defaultFilter().sort);
}
```

7_3 Operadores avanzados de RxJs

7_3_1 Observando y operando con eventos de usuario

ng g c shared/ui/search

```
styles: ``,
  changeDetection: ChangeDetectionStrategy.OnPush,
export class SearchComponent {
  // * View Signals division
  // The search input element reference signal
  #searchInputEl: Signal<ElementRef | undefined> = viewChild("searchInput", {
read: ElementRef });
  // * Model Signals division
  /** The search term model (i/o) signal */
  searchTerm: ModelSignal<string> = model<string>("");
  constructor() {
    effect(() => {
      const inputEl = this.#searchInputEl();
     if (!inputEl) return;
      // Observable from search events,
      // pipeline to clean up the input value,
      // and subscription emitting the search term signal
      fromEvent<Event>(inputEl.nativeElement, "input")
        .pipe(
          tap((event: Event) => console.log(" ) input event", event)),
          map((event: Event) => (event.target as HTMLInputElement).value),
          tap((value) => console.log(" ) input value", value)),
          filter((value) => value.length > 2),
          tap((filteredValue) => console.log(" input value after filter",
filteredValue)),
          debounceTime(300),
          tap((debouncedValue) => console.log(" ) input value after debounce",
debouncedValue)),
          distinctUntilChanged(),
          tap((distinctValue) => console.log(") input value after
distinctUntilChanged", distinctValue))
        .subscribe((searchTerm) => this.searchTerm.set(searchTerm));
   });
  }
```

filter.widget

```
<form>
  <!-- <input type="search" name="search" [(ngModel)]="search"
placeholder="Search..." /> -->
```

```
<lab-search [(searchTerm)]="search" />
  <fieldset class="grid">
   <select name="orderBy" [(ngModel)]="orderBy" aria-label="Choose field to</pre>
sort by...">
      <option value="id">Sort by ID</option>
      <option value="name">Sort by Name
      <option value="date">Sort by Date
      <option value="price">Sort by Price</option>
   </select>
   <fieldset>
      <legend>Sort order:</legend>
      <input type="radio" name="sort" id="asc" value="asc" [(ngModel)]="sort" />
      <label for="asc">Ascending</label>
      <input type="radio" name="sort" id="desc" value="desc" [(ngModel)]="sort"</pre>
/>
      <label for="desc">Descending</label>
   </fieldset>
  </fieldset>
</form>
```

7_3_2 Operadores observables de primer orden

activities.repository.ts

```
export class ActivitiesRepository {
    /**
    * Get all activities from the API based on a filter
    * @param filter The filter to be applied
    * @returns An observable with the activities
    */
    getActivitiesByFilter$(filter: Filter): Observable<Activity[]> {
        const url = `${this.#apiUrl}?

q=${filter.search}&_sort=${filter.orderBy}&_order=${filter.sort}`;
        return this.#http.get<Activity[]>(url);
    }
}
```

home.service.ts

```
export class HomeService {
    /**
    * Get all activities from the API based on a filter
    * @param partialFilter The partial filter to be applied
    * @returns An observable with the activities
    */
    getActivitiesByFilter$(partialFilter: Partial<Filter>): Observable<Activity[]>
    {
```

```
const filter: Filter = {
    search: partialFilter.search || DEFAULT_FILTER.search,
    orderBy: partialFilter.orderBy || DEFAULT_FILTER.orderBy,
    sort: partialFilter.sort || DEFAULT_FILTER.sort,
    };
    return this.activitiesRepository.getActivitiesByFilter$(filter);
}
```

home.page.ts

```
/** The list of activities to be presented */
  //activities: Signal<Activity[]> = toSignal(this.#service.getActivities$(), {
initialValue: [] });
  /** Computed filter from the search, orderBy and sort signals */
  #filter: Signal<Filter> = computed(() => ({ search: this.search(), orderBy:
this.orderBy(), sort: this.sort() }));
 /** The filter signal as an observable */
  #filter$: Observable<Filter> = toObservable(this.#filter);
  /** A function that returns the observable of activities based on the filter
  #getActivitiesByFilter$ = (filter: Filter) =>
this. #service.getActivitiesByFilter$ (filter);
  /** Pipeline to get the activities observable based on the filter observable
  #filter$SwitchMapApi$: Observable<Activity[]> =
this.#filter$.pipe(switchMap(this.#getActivitiesByFilter$));
 /** The activities signal based on the filter observable */
  activities: Signal<Activity[]> = toSignal(this.#filter$SwitchMapApi$, {
initialValue: [] });
```

7_3_3 Peticiones paralelas

```
export default class FavoritesPage {
    #favoritesStore: FavoritesStore = inject(FavoritesStore);

    #activitiesRepository: ActivitiesRepository = inject(ActivitiesRepository);
    // activities: Signal<string[] > = this.#favorites.state;

#favoriteSlugs: string[] = this.#favoritesStore.state();

#getActivityBySlug$ = (favoriteSlug: string) =>
this.#activitiesRepository.getActivityBySlug$(favoriteSlug);

#mapActivitiesFromSlugs$: Observable<Activity>[] =
this.#favoriteSlugs.map(this.#getActivityBySlug$);
```

```
#activities$: Observable<Activity[]> =
forkJoin(this.#mapActivitiesFromSlugs$);

activities: Signal<Activity[]> = toSignal(this.#activities$, { initialValue:
    [] });
}
```