

# **L1BossBridge Protocol Audit Report**

Version 1.0

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# **Protocol Summary**

The L1TokenBridge protocol is a cross-layer token bridging solution designed to facilitate secure and efficient transfer of tokens between Layer 1 (L1) and Layer 2 (L2) networks. It provides users with the ability to lock tokens on L1, emit events for off-chain monitoring, and mint corresponding tokens on L2, as well as withdraw tokens from L2 to L1 using cryptographic proofs.

The protocol leverages smart contracts for managing deposits, withdrawals, and event emissions. Key features include support for token locking, decentralized off-chain processing for minting tokens on L2, and a signature-based mechanism for authorizing withdrawals back to L1. This approach ensures compatibility with various Layer 2 solutions, including optimistic rollups and ZK-rollups, while adhering to security best practices.

By bridging assets across layers, L1TokenBridge aims to enhance scalability, lower transaction costs, and promote broader interoperability within the blockchain ecosystem.

## Disclaimer

## **Risk Classification**

		Impact		
		High	Medium	Low
	High	Н	H/M	М
Likelihood	Medium	H/M	М	M/L
	Low	М	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

#### **Audit Details**

The findings described in this document correspond the following commit hash

be6204f1f3f916fca7f5d72664d293e5b5d34444

## Scope

./src/ #- L1BossBridge.sol #- L1Token.sol #- L1Vault.sol #- TokenFactory.sol

#### **Roles**

# **Executive Summary**

#### **Issues found**

Sovertity	Numb of issues found		
Severtity			
High	3		
Medium	1		
Low	1		
Informational	+2		
Gas	1		
Total	+8		

#### **FINDINGS**

#### HIGH

# [H-1] Lack of Message Validation Allows Unauthorized Calls and Asset Draining. An user can deposit once and withdraw to drain and steal the vault

#### **Description**

The sendToL1 function enables a signer to authorize a message containing a target address, value, and arbitrary calldata. However, there are critical vulnerabilities:

- 1. **Lack of Validation for Message Contents**: The function does not verify the integrity or purpose of the message. An attacker could craft a malicious message to authorize a call to a malicious contract or drain assets from the contract.
- 2. **Excessive Gas Costs for Malicious data**: The data field in the decoded message can contain highly complex or gas-intensive payloads, potentially causing denial-of-service (DoS) or inefficiencies.

#### **Impact**

- **Unauthorized Transfers**: An attacker can exploit the lack of message validation to drain ETH or execute arbitrary calls with funds from the contract.
- **Denial of Service (DoS)**: Malicious data can include loops or heavy computations that consume excessive gas, potentially disrupting the contract's functionality.

#### **Proof of concept**

Proof of code

Place the following into .t.sol

```
function testUnauthorizedMessage() public {
       // Assume accounts[0] is the attacker
3
       address attacker = accounts[0];
4
       bytes memory maliciousMessage = abi.encode(attacker, 100 ether, hex
           "");
5
       // Maliciously signed by a legitimate signer
6
       (uint8 v, bytes32 r, bytes32 s) = vm.sign(signers[0], keccak256(
          maliciousMessage));
8
       // Execute the attack
9
       vm.prank(attacker);
10
11
       l1BossBridge.sendToL1(v, r, s, maliciousMessage);
12
13
       // Check that funds were drained
       assertEq(address(attacker).balance, 100 ether, "Attacker drained
14
           the contract");
15 }
16
17 function testHighGasPayload() public {
18
       address target = accounts[1];
       uint256 value = 1 ether;
19
       bytes memory heavyData = hex"600080600080600080..."; // Payload
20
          with heavy gas consumption
21
       bytes memory message = abi.encode(target, value, heavyData);
22
23
       (uint8 v, bytes32 r, bytes32 s) = vm.sign(signers[0], keccak256(
          message));
24
       // Expect DoS or failure due to excessive gas
25
26
       vm.expectRevert();
27
       l1BossBridge.sendToL1(v, r, s, message);
28 }
```

**Recommended Mitigation** To prevent something like this, we need to use useNone or deadline parameters which can only be used *once* 

In this code, we're adding a mapping with the nonces of each user who wants to withdraw.

```
1
       mapping(address => uint256) public nonces; // Mapping to store the
           nonce of each signer
       mapping(address => bool) public signers; // List of authorized
           signing addresses
 3
       event SentToL1(address indexed target, uint256 value, bytes data,
4
           uint256 nonce);
5
6
       function sendToL1(uint8 v, bytes32 r, bytes32 s, bytes memory
           message) public nonReentrant whenNotPaused {
           // Recover the signer from the signature and the nonce
8
           address signer = ECDSA.recover(
9
               MessageHashUtils.toEthSignedMessageHash(keccak256(abi.
                   encodePacked(message, nonces[msg.sender]))), // Include
                   the nonce in the hash
10
               v, r, s
           );
12
13
           // Verify if the signer is authorized
14
           if (!signers[signer]) {
               revert L1BossBridge__Unauthorized();
15
16
           }
17
18
           // Decode the message
            (address target, uint256 value, bytes memory data) = abi.decode
19
               (message, (address, uint256, bytes));
20
           // Execute the call
21
           (bool success, ) = target.call{ value: value }(data);
23
           if (!success) {
24
                revert L1BossBridge__CallFailed();
25
           }
26
27
           // Emit the event
           emit SentToL1(target, value, data, nonces[msg.sender]);
28
29
           // Increment the nonce so the same signature can't be reused
31
           nonces[msg.sender]++;
32
       }
```

#### 1. Validate Message Integrity

Include a strict validation mechanism for the decoded message contents. For example:

```
1 require(target != address(0), "Invalid target address");
2 require(value <= address(this).balance, "Insufficient contract balance");
3 require(data.length <= MAX_DATA_SIZE, "Data size exceeds limit");</pre>
```

#### 2. Add Limits on Gas Usage

Implement a gas limit mechanism or restrict the complexity of the data payload to prevent gas abuse.

#### 3. Use Domain-Specific Messages

Introduce a structured message schema with a clear purpose, such as withdrawals only, and reject messages that do not comply.

## 4. Log Critical Operations

Emit detailed events for message processing and decoding to aid in detecting unauthorized attempts.

#### [H-2] Missing Validation of from Parameter Allows Unauthorized Deposits

## **Description**

The depositTokensToL2 function does not validate that the from parameter corresponds to msg .sender. This allows an attacker to impersonate another user and deposit tokens from their account without authorization. Additionally, the vault itself can act as the from address, enabling unintended behaviors such as self-depositing.

#### **Impact**

- **Unauthorized Token Transfers**: An attacker can deposit tokens from another user's account, leading to potential theft.
- **Compromised Vault Logic**: The vault acting as from could result in recursive deposit vulnerabilities or misuse of funds held in the vault.

#### **Proof of concept**

Proof of code

Place the following into .t.sol

```
1 function testUnauthorizedDeposit() public {
       // Assume accounts[0] is an attacker and accounts[1] is a victim.
       address attacker = accounts[0];
3
       address victim = accounts[1];
4
5
       uint256 depositAmount = 100 ether;
       // Attacker has no tokens, victim has sufficient balance
7
8
       vm.prank(victim);
9
       token.mint(victim, depositAmount);
10
11
       // Attacker fakes the victim's address
12
       vm.prank(attacker);
```

## **Recommended Mitigation**

-Ensure the from parameter matches the msg.sender by adding a check:
solidity require(from == msg.sender, "L1BossBridge: Unauthorized
deposit source"); - Follow the Checks-Effects-Interactions (CEI) pattern to prevent potential
reentrancy or misuse of emitted events: 1. Perform checks and validations first. 2. Update state
variables (e.g., recording deposits or balances). 3. Interact with external contracts or emit events
last.

#### [H-3] Unsafe Deployment of ERC20 Contracts Without Validation