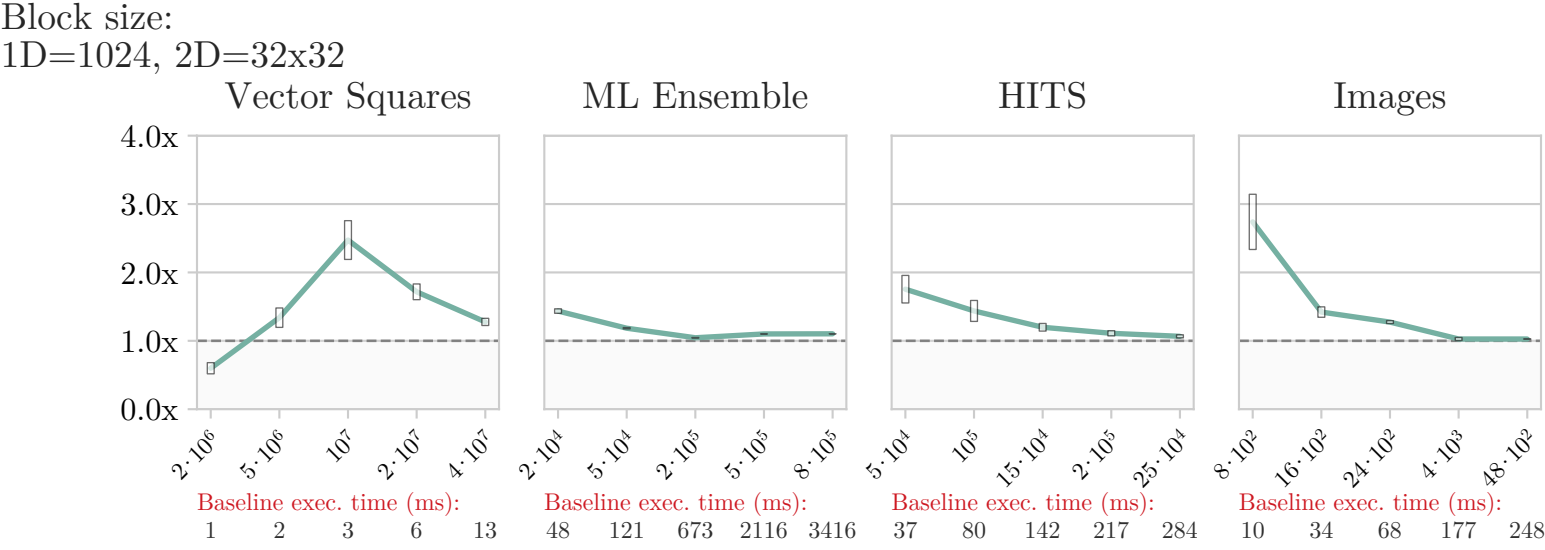
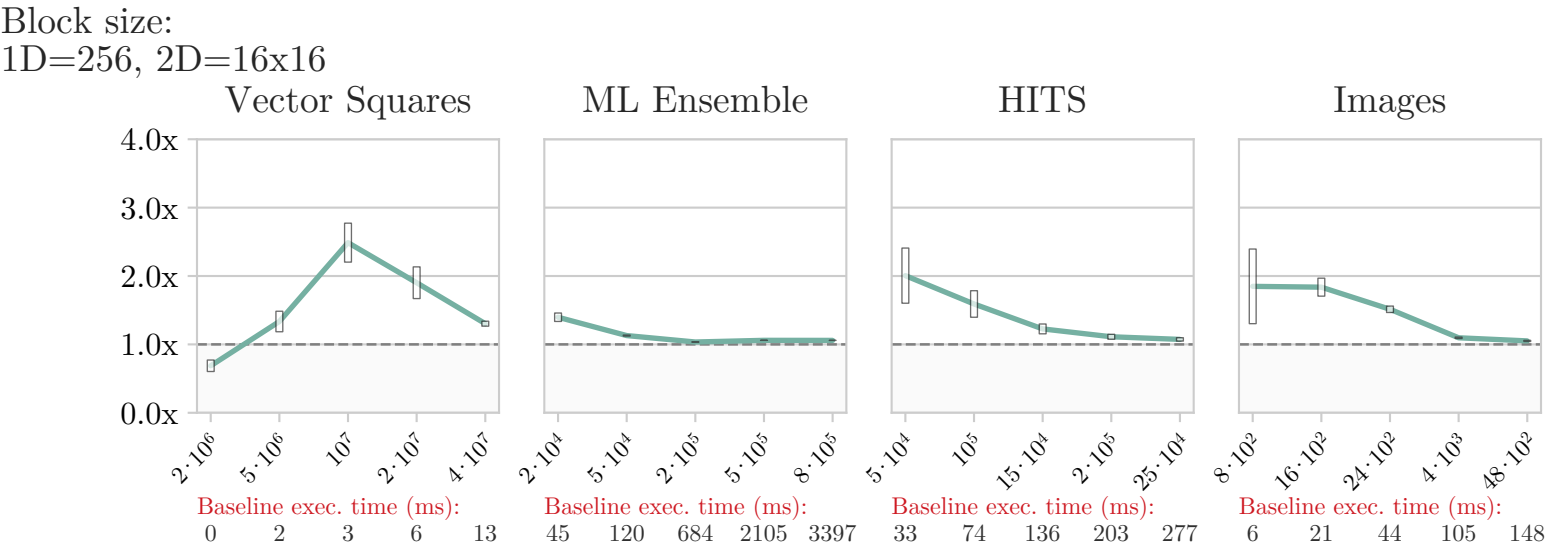
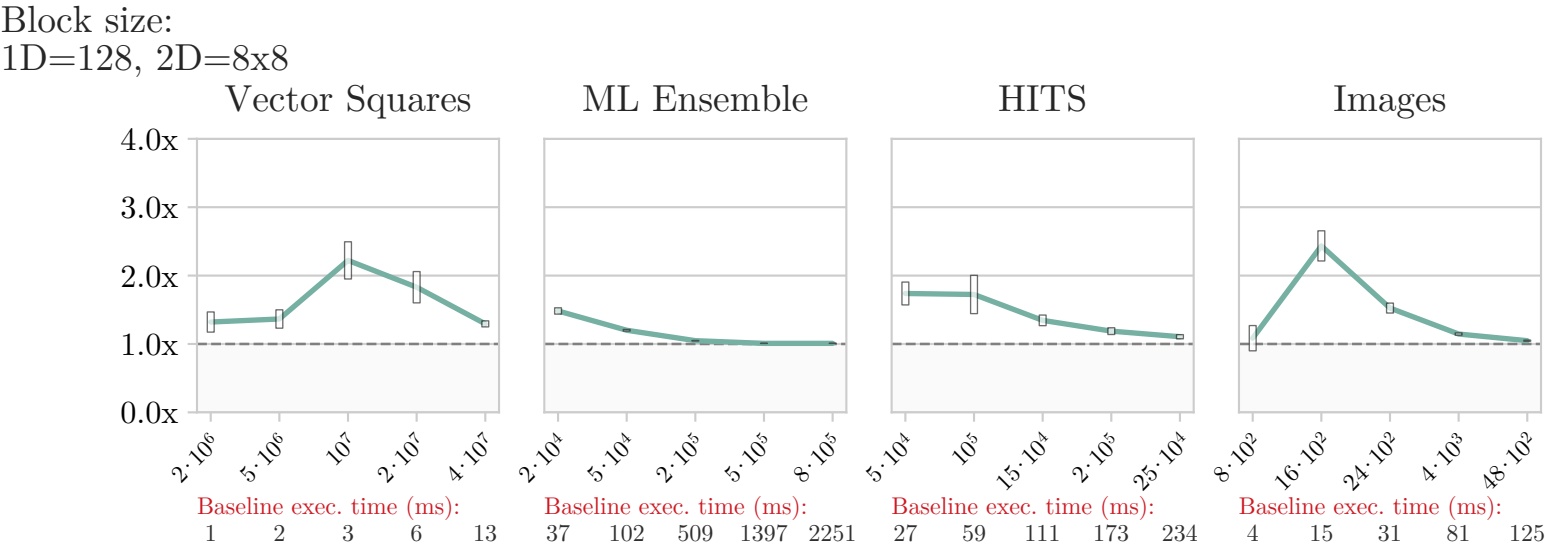
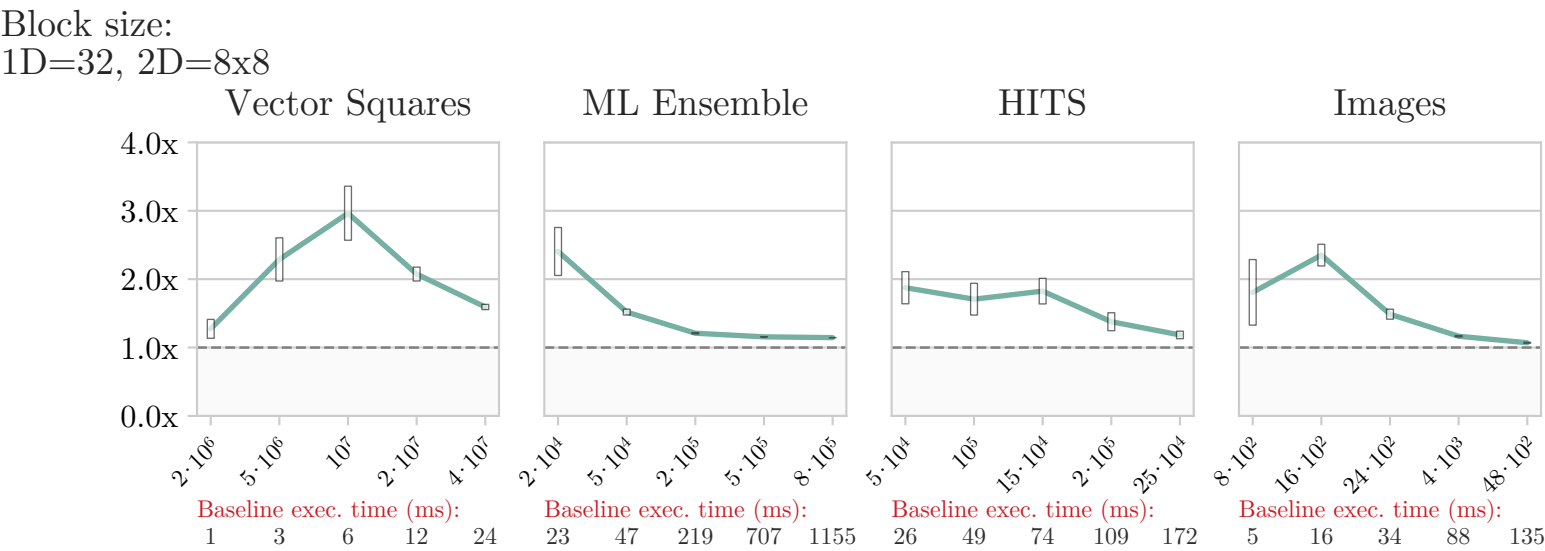


# Execution time speedup over serial kernel scheduling

Speedup over serial scheduling



Input number of elements