Albertus Gagas Pradana Dian Nugraha

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Experienced product designer with 5+ years of experience creating scalable, compliant, and user-centered digital platforms. I focus on information architecture, design systems, and usability testing to deliver solutions that improve efficiency, consistency, and decision-making in complex environments.

Key strengths:

- IA & Data Prioritization: Simplify complex workflows into task-focused structures to improve clarity.
- Enterprise UX: Merge compliance with usability in complex banking/fintech apps.
- Data Visualization: Turn complex datasets into insights that drive faster, more accurate decisions.
- Design Systems: Build scalable systems and tokens that standardize design and speed up delivery.
- Usability Design: Create intuitive flows tested with users to enhance efficiency and confidence.

WORKING EXPERIENCES

Product Designer

BRI • Dec 2023 - present • Jakarta, Indonesia (on-site)

At Bank Rakyat Indonesia/BRI (Indonesia's largest state-owned bank and a leader in micro-financing inclusion), I help shape and improve BRISpot (the bank's enterprise platform) on micro-segmentation loans. My work focuses on scalability, compliance, and usability across complex loan workflows, ensuring that digital tools empower both officers and borrowers efficiently.

- Design System: Developed and scaled BRISpot's internal Design System, aligning cross-segment loans under a unified interaction model and improving collaboration between Design and Engineering.
- Complex Workflow Design: Partnered with Product Owners and Business Development teams to convert complex financial and regulatory frameworks into intuitive, actionable user flows that enhance decision accuracy and reduce friction.
- User Validation: Worked closely with the Research team to conduct usability testing and in-field validation, ensuring that design outcomes are informed by real user needs and operational constraints.

UI/UX Designer

imuni • Jan 2023 - Nov 2023 • Jakarta, Indonesia (on-site)

At imuni, Indonesia's leading provider of home-service and corporate vaccination solutions, I contributed to the company's digital transformation through the design of scalable, data-driven systems.

- Digital Platform: Designed and launched the imuni Digital System from 0-1, an integrated mobile and backoffice platform that automated key operations and enabled the team to handle up to 80% of vaccination orders in real time.
- Design System: Spearheaded the creation of imuni's Design System, defining visual language through reusable components, typography, and interaction patterns to ensure brand consistency and accelerated design-to-development handoff.
- Marketing Experience: Partnered with the Marketing team to design and deliver dynamic, high-converting marketing websites, elevating brand visibility and customer engagement.
- Data Visualization: Improved decision-making efficiency by simplifying data complexity through custom analytics dashboards, providing real-time business insights to management.

UI Designer Intern

BuildWith Angga • Sep - Dec 2021 • Indonesia (remote)

At BuildWith Angga, an EdTech startup offering IT-specialized learning programs in design and development, I improved the course platform experience by addressing user pain points and optimizing key learning flows. My redesign of the **course dashboard** led to a more intuitive and engaging student experience.

Additionally, I developed a series of UI kits and builder templates for GetShayna (formerly Elements by BWA), extending the company's ecosystem of reusable design assets and accelerating learner productivity.

UI/UX Designer Freelance

PAZEL Group • Jan - Apr 2021 • Yogyakarta, Indonesia

As a UI/UX Design Freelance for PAZEL Group, a cloud kitchen brand serving customers exclusively through dinein and online delivery, I led the end-to-end design of Pazel Cloud, a custom POS platform built to streamline order processing, inventory control, and sales tracking. The system became a central operational hub, improving efficiency and decision-making across the business.

UI/UX Designer Intern

Jakpat • Jul - Oct 2020 • Yogyakarta, Indonesia

At Jakpat, Indonesia's leading market research platform, I gained hands-on experience improving both product experience and marketing interfaces. I contributed to enhancing the authentication flow for smoother user access, participated in the revamp of the company's landing page, and collaborated closely with developers, PMs, and fellow designers through weekly ideation sessions — an experience that strengthened my understanding of end-to-end product design processes.

SKILLS

Design Process

- · Information architecture
- · User flow
- Problem solving & ideations
- Storyboarding
- User research
- · Usability testing

Design Output

- Design system
- Prototyping
- Website & landing page design

Product-Design Cycle - Cohort 1.

- · Mobile app design
- Dashboard design
- Wireframing

Tools

- Figma
- Adobe XD & Illustrator
- Framer
- Maze
- WordPress
- · Webflow

EDUCATION

Universitas Gadjah Mada

2017 - 2021

Information Engineering, GPA: 3.37.

COURSES

NAP Learn 2023

Synrgy ACADEMY Batch 3

UI/UX Research & Design Class.