

Dark Beast Ganon Medley

The Legend of Zelda: Breath of the Wild

Arr. Albie Morrison

Dark Beast Ganon Appears

Violin

Violoncello

Piano

Cymbal

Snare Drum

$\text{♩} = 62$

f

ff

mp

mp

3

5

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

$\text{♩} = 120$

p

ff

p

p

pp

f

p

13

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

p

p

17

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

mf

mf

pp

21 $\text{♩} = 105$

Vln. *ff*

Vc. *poco rit.*

Pno. *mf* *f* *poco rit.*

Cym. *f*

Sn. Dr.

Dark Beast Ganon Phase 1

28 $\text{♩} = 125$

Vln.

Vc.

Pno.

Cym. *f*

Sn. Dr. *mf*

35

Vln. 

 Vc. 

 Pno. 

 Cym. 

 Sn. Dr. 

40

Vln. 

 Vc. 

 Pno. 

 Cym. 

 Sn. Dr. 

43

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

f

mf

f

pp

mf

46

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

pp

49

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Measures 49-51: Vln. and Vc. play a melodic line with slurs. Pno. has a complex accompaniment with many beamed notes. Cym. plays a pattern of eighth notes with accents. Sn. Dr. is silent.

52

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Measures 52-54: Vln. and Vc. play a melodic line with slurs. Pno. has a complex accompaniment with many beamed notes. Cym. plays a pattern of eighth notes with accents. Sn. Dr. is silent.

55

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

15

5

57

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

60

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

mf

f

3 6 6 8

Detailed description: This system covers measures 60 and 61. The Violin (Vln.) and Viola (Vc.) parts feature a melodic line starting on a half note G4, moving to A4, then Bb4, and finally C5. The Piano (Pno.) part is more complex, with the right hand playing a series of sixteenth notes, including triplets and sixteenth-note runs. The left hand provides a rhythmic accompaniment with eighth and sixteenth notes. The Cymbal (Cym.) and Snare Drum (Sn. Dr.) parts have a percussive character, with the cymbal playing a sustained note and the snare drum having a few hits.

62

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

Detailed description: This system covers measures 62, 63, and 64. The Violin (Vln.) and Viola (Vc.) parts continue their melodic line, with the Vln. part moving to D5 and the Vc. part moving to E4. The Piano (Pno.) part continues its complex texture, with the right hand playing a series of sixteenth notes and the left hand providing a rhythmic accompaniment. The Cymbal (Cym.) and Snare Drum (Sn. Dr.) parts have a percussive character, with the cymbal playing a sustained note and the snare drum having a few hits.

65

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

67

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

70

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

3

3

8

f

mf

74

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

mf

f

8

79

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

f 3

82

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

6

Dark Beast Ganon Phase 2

84

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

ppp *ff* *p*

87

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

90

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Detailed description: This system covers measures 90, 91, and 92. The Violin (Vln.) and Viola (Vc.) parts feature long, flowing melodic lines with slurs. The Piano (Pno.) part is more complex, with the right hand playing chords and moving lines, and the left hand providing harmonic support. The Cymbal (Cym.) part plays a continuous eighth-note pattern with accents. The Snare (Sn.) and Drums (Dr.) are silent throughout this section.

93

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Detailed description: This system covers measures 93, 94, and 95. The Violin (Vln.) and Viola (Vc.) parts continue with their melodic lines. The Piano (Pno.) part becomes denser with many chords in both hands. The Cymbal (Cym.) part continues with the eighth-note pattern and accents. The Snare (Sn.) and Drums (Dr.) remain silent.

96

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

15

5

99

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

3

6

8

6

8

pp

f

102

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

p

Detailed description: This system covers measures 102 to 104. The Violin (Vln.) and Viola (Vc.) parts feature long, flowing melodic lines with slurs. The Piano (Pno.) part is more complex, with multiple slurs and a mix of eighth and sixteenth notes. The Cymbal (Cym.) part has a rhythmic pattern of eighth notes with accents. The Snare Drum (Sn. Dr.) part has a simple pattern of eighth notes.

105

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Detailed description: This system covers measures 105 to 107. The Violin (Vln.) and Viola (Vc.) parts continue their melodic lines with slurs. The Piano (Pno.) part has a complex texture with multiple slurs and a mix of eighth and sixteenth notes. The Cymbal (Cym.) part has a rhythmic pattern of eighth notes with accents. The Snare Drum (Sn. Dr.) part has a simple pattern of eighth notes.

108

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

111

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

113

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

8

gliss.

8

Dark Beast Ganon Phase 3

116

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

p

mp

pp

f

mp

8

pp

f

mp

122

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

mp

mp

mp

129

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

mf

135

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Detailed description: This system covers measures 135 to 140. The Violin (Vln.) part features a melodic line with eighth and sixteenth notes, often beamed together. The Viola (Vc.) part provides a steady eighth-note accompaniment. The Piano (Pno.) part consists of chords and arpeggiated figures in both hands. The Cymbal (Cym.) and Snare Drum (Sn. Dr.) parts provide a rhythmic foundation with cymbal and snare patterns.

141

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

Detailed description: This system covers measures 141 to 146. The Violin (Vln.) part continues the melodic line. The Viola (Vc.) part continues the eighth-note accompaniment. The Piano (Pno.) part continues with chords and arpeggiated figures. The Cymbal (Cym.) and Snare Drum (Sn. Dr.) parts continue the rhythmic pattern.

146

Vln.

Vc.

Pno.

Cym.

Sn. Dr.

ff

ff

ff

ff

pp

ff