```
sf:·SoundFileWriter
   + ~SoundFileWriter()
   + open()
   + write()
sf::priv::SoundFileWriterOga
- m channelCount
- m file
- m ogg
- m vorbis
- m state
+ SoundFileWriterOgg()
+ ~SoundFileWriterOgg()
+ open()
+ write()
+ check()
- flushBlocks()
close()
```