```
sf::ContextSettings
 sf::NonCopyable
                          + depthBits
                          + stencilBits
                          + antialiasingLevel
                          + majorVersion
# NonCopyable()
                          + minorVersion
# ~NonCopyable()
                          + attributeFlags
- NonCopyable()
                          + sRqbCapable
operator=()
                          + ContextSettings()
                                #m settings
             sf::priv::GlContext
    - m id
     + ~GlContext()
     + getSettings()
     + setActive()
     + display()
     + setVerticalSyncEnabled()
     + initResource()
     + cleanupResource()
    + registerContextDestroyCallback()
     + acquireTransientContext()
     + releaseTransientContext()
     + create()
     + create()
     + create()
     + isExtensionAvailable()
     + getFunction()
     + getActiveContext()
     + getActiveContextId()
     # GlContext()
    # makeCurrent()
    # cleanupUnsharedResources()
    # evaluateFormat()
    - initialize()
    checkSettings()
```