```
sf::NonCopyable
        # NonCopyable()
        # ~NonCopyable()
        NonCopyable()
        operator=()
        sf::priv::GlContext
# m_settings
- m id
+ ~GlContext()
+ getSettings()
+ setActive()
+ display()
+ setVerticalSyncEnabled()
+ initResource()
+ cleanupResource()
+ registerContextDestroyCallback()
+ acquireTransientContext()
+ releaseTransientContext()
+ create()
+ create()
+ create()
+ isExtensionAvailable()
+ getFunction()
+ getActiveContext()
+ getActiveContextId()
# GlContext()
# makeCurrent()
# cleanupUnsharedResources()
# evaluateFormat()
initialize()
checkSettings()
        sf::priv::GlxContext
  - m_display
  - m window

    m context

    m_pbuffer

  - m ownsWindow
  + GlxContext()
  + GlxContext()
  + GlxContext()
  + ~GlxContext()
  + makeCurrent()
  + display()
  + setVerticalSyncEnabled()
  + getFunction()
  + selectBestVisual()

    updateSettingsFromVisual

  Info()
  updateSettingsFromWindow()
  createSurface()
  createSurface()
  createContext()
```