```
sf::NonCopyable
        # NonCopyable()
        # ~NonCopyable()
        NonCopyable()
        - operator=()
        sf::priv::GlContext
# m_settings
- m_īd
+ ~GlContext()
+ getSettings()
+ setActive()
+ display()
+ setVerticalSyncEnabled()
+ initResource()
+ cleanupResource()
+ registerContextDestroyCallback()
+ acquireTransientContext()
+ releaseTransientContext()
+ create()
+ create()
+ create()
+ isExtensionAvailable()
+ getFunction()
+ getActiveContext()
+ getActiveContextId()
# GlContext()
# makeCurrent()
# cleanupUnsharedResources()
# evaluateFormat()
initialize()
checkSettings()
       sf::priv::WglContext
m_window

    m_pbuffer

- m_deviceContext
m_context
- m_ownsWindow
+ WglContext()
+ WglContext()
+ WglContext()
+ ~WglContext()
+ makeCurrent()
+ display()
+ setVerticalSyncEnabled()
+ getFunction()
+ selectBestPixelFormat()
setDevicePixelFormat()
updateSettingsFromPixelFormat()
createSurface()
createSurface()
```

createContext()