```
sf::NonCopyable
      # NonCopyable()
      # ~NonCopyable()
      - NonCopyable()
      - operator=()
                 Δ
     sf::priv::WindowImpl
- m_events
m_joystickStates
- m_sensorValue
- m_joystickThreshold

    m previousAxes

    ~WindowImpl()
+ setJoystickThreshold()
+ popEvent()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ createVulkanSurface()
+ create()
+ create()
# WindowImpl()
# pushEvent()
# processEvents()
- processJoystickEvents()
processSensorEvents()
sf::priv::WindowImplAndroid
+ singleInstance
- m_size
- m_windowBeingCreated
- m_windowBeingDestroyed
- m_hasFocus
+ WindowImplAndroid()
+ WindowImplAndroid()
+ ~WindowImplAndroid()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ forwardEvent()
# processEvents()
processEvent()processScrollEvent()

    process Scrollevent()
    process Metion Event()
    process Pointer Event()
    android Key ToSF()

- getUnicode()
```