```
sf::Font::Info
                             + family
                                    -m_info
                                sf::Font
                      - m library
                      - m face
                      - m streamRec
                      - m_stroker

    m_refCount

                      - m_isSmooth
                      - m_pages

    m pixelBuffer

                      + Font()
                      + Font()
                      + ~Font()
 sf::Drawable
                      + loadFromFile()
                      + loadFromMemory()
                      + loadFromStream()
                      + getInfo()
+ ~Drawable()
                      + getGlyph()
# draw()
                      + hasGlyph()
                      + getKerning()
                      + getLineSpacing()
                      + getUnderlinePosition()
                      + getUnderlineThickness()
                      + getTexture()
                      + setSmooth()
                      + isSmooth()
                      + operator=()
                      - cleanup()
                      loadPage()
                      - loadGlyph()
                      findGlyphRect()
                      setCurrentSize()
                    s font
        Effect
    - m name

    m isLoaded

    + ~Effect()
    + getName()
    + load()
    + update()
    + draw()
    + setFont()
    # Effect()
    # getFont()
    onLoad()
    - onUpdate()
    onDraw()
```