```
VkImageSubresourceRange
+ aspectMask
+ baseMipLevel
+ levelCount
+ baseArrayLayer
+ layerCount
             +subresourceRange
 VkImageMemoryBarrier
 + sType
 + pNext
 + srcAccessMask
 + dstAccessMask
 + oldLayout
 + newLayout
 + srcQueueFamilyIndex
 + dstQueueFamilyIndex
```

+ image