```
sf::SoundFileReader
   + ~SoundFileReader()
   + open()
   + seek()
   + read()
sf::priv::SoundFileReaderOgg
- m vorbis
- m channelCount
+ SoundFileReaderOgg()
+ ~SoundFileReaderOgg()
+ open()
+ seek()
+ read()
+ check()
```

close()