```
VkIndirectCommandsTokenNVX
 + tokenType
 + buffer
 + offset
                +pIndirectCommandsTokens
VkCmdProcessCommandsInfoNVX
+ sType
+ pNext
+ objectTable
+ indirectCommandsLayout
+ indirectCommandsTokenCount
+ maxSequencesCount
+ targetCommandBuffer
+ sequencesCountBuffer
+ sequencesCountOffset
+ sequencesIndexBuffer
```

+ sequencesIndexOffset