

VkPhysicalDeviceShaderCore PropertiesAMD

- + sType
- + pNext
- + shaderEngineCount
- + shaderArraysPerEngineCount
- + computeUnitsPerShaderArray
- + simdPerComputeUnit
- + wavefrontsPerSimd
- + wavefrontSize
- + sgprsPerSimd
- + minSgprAllocation
- + maxSgprAllocation
- + sgprAllocationGranularity
- + vgprsPerSimd
- + minVgprAllocation
- + maxVgprAllocation
- + vgprAllocationGranularity