```
sf::NonCopyable
 # NonCopyable()
 # ~NonCopyable()

    NonCopyable()

 operator=()
  sf::InputSoundFile
- m_reader
- m stream

    m streamOwned

- m_sampleOffset

    m sampleCount

    m channelCount

- m sampleRate
+ InputSoundFile()
+ ~InputSoundFile()
+ openFromFile()
+ openFromMemory()
+ openFromStream()
+ getSampleCount()
+ getChannelCount()
+ getSampleRate()
+ getDuration()
+ getTimeOffset()
+ getSampleOffset()
+ seek()
+ seek()
+ read()
+ close()
```