```
sf::NonCopyable
     # NonCopyable()
     # ~NonCopyable()
     NonCopyable()
     operator=()
               Δ
       sf::WindowBase
- m_impl

    m_size

+ WindowBase()
+ WindowBase()
+ WindowBase()
+ ~WindowBase()
+ create()
+ create()
+ close()
+ isOpen()
+ pollEvent()
+ waitEvent()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ setJoystickThreshold()
+ requestFocus()
+ hasFocus()
+ getSystemHandle()
+ createVulkanSurface()
# onCreate()
# onResize()
- filterEvent()
- initialize()
getFullscreenWindow()
setFullscreenWindow()
         sf::Window
 m_context
m_clock

    m frameTimeLimit

+ Window()
+ Window()
+ Window()
+ ~Window()
+ create()
 + create()
+ create()
+ create()
+ close()
+ getSettings()
+ setVerticalSyncEnabled()
 + setFramerateLimit()
+ setActive()
+ display()
filterEvent()
initialize()
      sf::RenderWindow

    m_defaultFrameBuffer

   + RenderWindow()
  + RenderWindow()
  + RenderWindow()
  + ~RenderWindow()
  + getSize()
  + isSrgb()
  + setActive()
    capture()
  # onCreate()
  # onResize()
```