```
sf::NonCopyable
     # NonCopyable()
         -NonCopyable()
     - NonCopyable()
     operator=()
               Λ
    sf::priv::WindowImpl

    m events

    m_joystickStates

- m_sensorValue
m_joystickThreshold

    m previousAxes

+ ~WindowImpl()
+ setJoystickThreshold()
+ popEvent()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ createVulkanSurface()
+ create()
  create()
# WindowImpl()
# pushEvent()
# processEvents()
processJoystickEvents()
processSensorEvents()
 sf::priv::WindowImplWin32
- m_handle
- m_callback
- m_cursorVisible
- m_lastCursor
 m_icon
m_keyRepeatEnabled
- m_lastSize
m_resizing
m_surrogate
m_mouselnsidem_fullscreen
 m_fullscree..
m_cursorGrabbed
+ WindowImplWin32()
+ WindowImplWin32()
+ ~WindowImplWin32()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
 requestFocus()
+ hasFocus()
# processEvents()
- registerWindowClass()
- switchToFullscreen()
cleanup()
processEvent()
setTracking()
- grabCursor()
· virtualKeyCodeToSF()
· globalOnEvent()
```