```
sf::NonCopyable
    # NonCopyable()
    # ~NonCopyable()
    - NonCopyable()
    operator=()
    sf::priv::WindowImpl

    m events

    m_joystickStates

- m_sensorValue
- m_joystickThreshold
   _previousAxes
+ ~WindowImpl()
+ setJoystickThreshold()
+ popEvent()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ createVulkanSurface()
+ create()
+ create()
# WindowImpl()
# pushEvent()
# processEvents()
processJoystickEvents()
processSensorEvents()
 sf::priv::WindowImplDRM
- m size
+ WindowImplDRM()
+ WindowImplDRM()
+ ~WindowImplDRM()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
# processEvents()
```