sf::NonCopyable

NonCopyable()
~NonCopyable()
- NonCopyable()
- operator=()

sf::priv::WindowImpl

- m_events
- m_joystickStates
- m_sensorValue
- m_joystickThreshold
- m_previousAxes

+ ~WindowImpl()
+ setJoystickThreshold()
+ popEvent()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ createVulkanSurface()
+ create()
+ create()
# WindowImpl()
# pushEvent()
# processEvents()
- processJoystickEvents()
- processSensorEvents()

sf::priv::WindowImplCocoa

- m_delegate
- m_showCursor

+ WindowImplCocoa()
+ WindowImplCocoa()
+ ~WindowImplCocoa()
+ windowClosed()
+ windowResized()
+ windowLostFocus()
+ windowGainedFocus()
+ mouseDownAt()
+ mouseUpAt()
+ mouseMovedAt()
+ mouseWheelScrolledAt()
+ mouseMovedIn()
+ mouseMovedOut()
+ keyDown()
+ keyUp()
+ textEntered()
+ applyContext()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ setUpProcess()
# processEvents()