sf::NonCopyable

NonCopyable()
~NonCopyable()
- NonCopyable()
- operator=()

sf::priv::GlContext

m_settings
- m_id

+ ~GlContext()
+ getSettings()
+ setActive()
+ display()
+ setVerticalSyncEnabled()
+ initResource()
+ cleanupResource()
+ registerContextDestroyCallback()
+ acquireTransientContext()
+ releaseTransientContext()
+ create()
+ create()
+ create()
+ isExtensionAvailable()
+ getFunction()
+ getActiveContext()
+ getActiveContextId()
# GlContext()
# makeCurrent()
# cleanupUnsharedResources()
# evaluateFormat()
- initialize()
- checkSettings()

sf::priv::EglContext

- m_display
- m_context
- m_surface
- m_config

+ EglContext()
+ EglContext()
+ EglContext()
+ ~EglContext()
+ makeCurrent()
+ display()
+ setVerticalSyncEnabled()
+ createContext()
+ createSurface()
+ destroySurface()
+ getFunction()
+ getBestConfig()
- updateSettings()