```
sf::NonCopyable
    # NonCopyable()
    # ~NonCopyable()
    - NonCopyable()
    operator=()
   sf::priv::ImageLoader
+ loadImageFromFile()
+ loadImageFromMemory()
+ loadImageFromStream()
+ savelmageToFile()
+ saveImageToMemory()
+ getInstance()
- ImageLoader()
 ~ImageLoader()
```