```
sf::NonCopyable
   # NonCopyable()
   # ~NonCopyable()
   - NonCopyable()
   operator=()
sf::priv::HIDInputManager

    m isValid

- m layoutData
m_layout

    m manager

m kevs
+ isKeyPressed()
+ getInstance()
+ getLocationID()
+ copyDevicesMask()
+ localizedKevs()
+ nonLocalizedKeys()
HIDInputManager()
~HIDInputManager()
initializeKeyboard()
loadKeyboard()
loadKey()
freeUp()
- copyDevices()
- isPressed()
usageToVirtualCode()
```