

sf::Rect< T >

- + left
- + top
- + width
- + height

- + Rect()
- + Rect()
- + Rect()
- + Rect()
- + contains()
- + contains()
- + intersects()
- + intersects()
- + getPosition()
- + getSize()
- + Rect()
- + Rect()
- + Rect()
- + Rect()