```
sf::ContextSettings
 sf::NonCopyable
                         + depthBits
                         + stencilBits
                         + antialiasingLevel
                         + majorVersion
# NonCopyable()
                         + minorVersion
# ~NonCopyable()
                         + attributeFlags
NonCopyable()
                         + sRgbCapable
operator=()
                         + ContextSettings()
                               #m_settings
             sf::priv::GlContext
    - m id
    + ~GlContext()
    + getSettings()
    + setActive()
    + display()
    + setVerticalSyncEnabled()
    + initResource()
    + cleanupResource()
    + registerContextDestroyCallback()
    + acquireTransientContext()
    + releaseTransientContext()
    + create()
    + create()
    + create()
    + isExtensionAvailable()
    + getFunction()
    + getActiveContext()
    + getActiveContextId()
    # GIContext()
    # makeCurrent()
    # cleanupUnsharedResources()
    # evaluateFormat()
    - initialize()
    checkSettings()
             sf::priv::SFContext
        - m context
        - m view
        - m window
        + SFContext()
        + SFContext()
         + SFContext()
        + ~SFContext()
        + display()
        + setVerticalSyncEnabled()
         + getFunction()
        # makeCurrent()
         createContext()
```