```
sf::NonCopyable
         # NonCopyable()
         # ~NonCopyable()
         NonCopyable()
         operator=()
     sf::Cursor
+ Cursor()
+ ~Cursor()
+ loadFromPixels()
+ loadFromSystem()
getImpl()
 m cursor
            -m impl
      sf::priv::CursorImpl
- m display

    m_systemCursor

+ CursorImpl()
+ ~CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
+ CursorImpl()
+ ~CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
+ CursorImpl()
+ ~CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
+ CursorImpl()
   -CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
+ CursorImpl()
+ ~CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
+ CursorImpl()
+ ~CursorImpl()
+ loadFromPixels()
+ loadFromSystem()
isColorCursorSupported()
loadFromPixelsARGB()

    loadFromPixelsMonochrome()

release()
isColorCursorSupported()
loadFromPixelsARGB()

    loadFromPixelsMonochrome()

release()
release()
```