```
VkPipelineRasterizationState
CreateInfo

+ sType
+ pNext
+ flags
+ depthClampEnable
+ rasterizerDiscardEnable
+ polygonMode
+ cullMode
```

+ frontFace

+ lineWidth

+ depthBiasEnable

+ depthBiasClamp+ depthBiasSlopeFactor

+ depthBiasConstantFactor