```
sf::Font::Info
       + family
              -m info
         sf::Font
- m library
m face
    streamRec
m stroker
m refCount
m isSmooth

    m pages

- m pixelBuffer
+ Font()
+ Font()
+ ~Font()
+ loadFromFile()
+ loadFromMemory()
+ loadFromStream()
+ getInfo()
+ getGlyph()
+ hasGlyph()
+ getKerning()
+ getLineSpacing()
+ getUnderlinePosition()
+ getUnderlineThickness()
+ getTexture()
+ setSmooth()
+ isSmooth()
+ operator=()
- cleanup()
loadPage()
loadGlyph()
findGlyphRect()
setCurrentSize()
```