```
sf::NonCopyable
      # NonCopyable()
      # ~NonCopyable()

    NonCopyable()

      operator=()
     sf::priv::WindowImpl
 m events

    m_joystickStates

- m_sensorvalue
- m_joystickThreshold

    m_previousAxes

+ ~WindowImpl()
+ setJoystickThreshold()
+ popEvent()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
 + setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouseCursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ createVulkanSurface()
+ create()
+ create()
# WindowImpl()
# pushEvent()
# processEvents()
 processJoystickEvents()
processSensorEvents()
  sf::priv::WindowImplUIKit
- m_window
- m_view
- m_viewController
- m_viewCond
- m_hasFocus

    m backingScale

+ WindowImplUIKit()
+ WindowImplUIKit()
+ ~WindowImplUIKit()
+ getSystemHandle()
+ getPosition()
+ setPosition()
+ getSize()
+ setSize()
+ setTitle()
+ setIcon()
+ setVisible()
+ setMouse(
               CursorVisible()
+ setMouseCursorGrabbed()
+ setMouseCursor()
+ setKeyRepeatEnabled()
+ requestFocus()
+ hasFocus()
+ forwardEvent()
+ getGlView()
+ setVirtualKeyboardVisible()
# processEvents()
```