## sf::NonCopyable # NonCopyable() # ~NonCopyable() - NonCopyable() - operator=() sf::Socket - m type - m socket - m isBlocking + ~Socket() + setBlocking() + isBlocking() # Socket() # getHandle() # create() # create() # close() sf::TcpSocket sf::UdpSocket - m pendingPacket - m buffer + TcpSocket() + getLocalPort() + UdpSocket() + getRemoteAddress() + getLocalPort() + getRemotePort() + bind() + connect() + unbind() + disconnect() + send() + send() + receive() + send() + send() + receive() + receive() + send() + receive()

sf::TcpListener

+ TcpListener()

+ listen()

+ close()

+ accept()

+ getLocalPort()