

# EDAN20

## Language Technology

<http://cs.lth.se/edan20/>  
Chapter 2: Corpus Processing Tools

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# Corpora

A corpus is a collection of texts (written or spoken) or speech  
Corpora are balanced from different sources: news, novels, etc.

	English	French	German
Most frequent words in a collection of contemporary running texts	<i>the</i> <i>of</i> <i>to</i> <i>in</i> <i>and</i>	<i>de</i> <i>le</i> (article) <i>la</i> (article) <i>et</i> <i>les</i>	<i>der</i> <i>die</i> <i>und</i> <i>in</i> <i>des</i>
Most frequent words in Genesis	<i>and</i> <i>the</i> <i>of</i> <i>his</i> <i>he</i>	<i>et</i> <i>de</i> <i>la</i> <i>à</i> <i>il</i>	<i>und</i> <i>die</i> <i>der</i> <i>da</i> <i>er</i>



# Characteristics of Current Corpora

Big: The Bank of English (Collins and U Birmingham) has more than 500 million words

Available in many languages

Easy to collect: The web is the largest corpus ever built and within the reach of a mouse click

Parallel: same text in two languages: English/French (Canadian Hansards), European parliament (23 languages)

Annotated with part-of-speech or manually parsed (treebanks):

- Characteristics/N of/PREP Current/ADJ Corpora/N
- (NP (NP Characteristics) (PP of (NP Current Corpora)))



# Lexicography

## Writing dictionaries

Dictionaries for language learners should be build on real usage

- *They're just trying to score **brownie points** with politicians*
- *The boss is pleased – that's another **brownie point***

Bank of English: *brownie point* (6 occs) *brownie points* (76 occs)

Extensive use of corpora to:

- Find **concordances** and cite real examples
- Extract **collocations** and describe frequent pairs of words



# Concordances

A word and its context:

Language	Concordances
English	s beginning of miracles did Je n they saw the miracles which n can do these miracles that t ain the second miracle that Je e they saw his miracles which
French	le premier des miracles que fi i dirent: Quel miracle nous mo om, voyant les miracles qu'il peut faire ces miracles que tu s ne voyez des miracles et des



# Collocations

Word preferences: Words that occur together

	English	French	German
You say	<i>Strong tea</i>	<i>Thé fort</i>	<i>Schmales Gesicht</i>
	<i>Powerful computer</i>	<i>Ordinateur puissant</i>	<i>Enge Kleidung</i>
You don't say	<i>Strong computer</i>	<i>Thé puissant</i>	<i>Schmale Kleidung</i>
	<i>Powerful tea</i>	<i>Ordinateur fort</i>	<i>Enges Gesicht</i>



# Word Preferences

Strong w			Powerful w		
<i>strong w</i>	<i>powerful w</i>	<i>w</i>	<i>strong w</i>	<i>powerful w</i>	<i>w</i>
161	0	showing	1	32	than
175	2	support	1	32	figure
106	0	defense	3	31	minority
...					



# Corpora as Knowledge Sources

Short term:

- Describe usage more accurately
- Assess tools: part-of-speech taggers, parsers.
- Learn statistical/machine learning models for speech recognition, taggers, parsers
- Derive automatically symbolic rules from annotated corpora

Longer term:

- Semantic processing
- Texts are the main repository of human knowledge





# Finite-State Automata

A flexible tool to search and process text

A FSA accepts and generates strings, here *ac*, *abc*, *abbc*, *abbbc*, *abbbbbbbbbbbbc*, etc.



# FSA

Mathematically defined by

- $Q$  a finite number of states;
- $\Sigma$  a finite set of symbols or characters: the input alphabet;
- $q_0$  a start state,
- $F$  a set of final states  $F \subseteq Q$
- $\delta$  a transition function  $Q \times \Sigma \rightarrow Q$  where  $\delta(q, i)$  returns the state where the automaton moves when it is in state  $q$  and consumes the input symbol  $i$ .



# FSA in Prolog

```
% The start state      % The final states
start(q0).             final(q2).
```

```
transition(q0, a, q1).
transition(q1, b, q1).
transition(q1, c, q2).
```

```
accept(Symbols) :-
    start(StartState),
    accept(Symbols, StartState).
```

```
accept([], State) :-
    final(State).
accept([Symbol | Symbols], State) :-
    transition(State, Symbol, NextState),
    accept(Symbols, NextState).
```



# Regular Expressions

Regexes are equivalent to FSA and generally easier to use  
Constant regular expressions:

Pattern	String
regular	<i>A section on <u>regular</u> expressions</i>
the	<i>The book of <u>the</u> life</i>

The automaton above is described by the regex `ab*c`  
`grep 'ab*c' myFile1 myFile2`



# regex101.com

regex101.com: A site to experiment and test regular expressions.

The screenshot shows the regex101.com website interface. On the left is a sidebar with navigation options: 'SAVE & S...', 'FLAVOR' (with sub-options 'PCRE', 'JS', 'PY'), 'TOOLS', and a 'SUBSTITUTION' section at the bottom. The main area is divided into three panels. The top panel, 'REGULAR EXPRESSION', contains the input '/ac\*e/' and a '3 MATCHES - 21 STEPS' status bar. The middle panel, 'TEST STRING', contains the text 'The aerial acceleration alerted the ace pilot', with 'aerial', 'acceleration', and 'ace' highlighted in blue. The right panel, 'EXPLANATION', shows the breakdown of the pattern: 'a' matches the character 'a' literally (case sensitive), and 'c\*' matches the character 'c' literally (case sensitive). Below this is the 'MATCH INFORMATION' section, which states 'No match groups were extracted.' and explains that the pattern matches but there are no capturing groups. At the bottom right of the right panel is a 'QUICK REFERENCE' section with links to 'FULL REFERENCE', 'MOST USED TOKENS', and 'CATEGORIES'. The 'MOST USED TOKENS' list includes 'most use...', 'all tokens', and 'A single character of... [abc]'. The bottom of the interface features a blue navigation bar with icons for various tools and a search bar.

regex101

SAVE & S...

REGULAR EXPRESSION

3 MATCHES - 21 STEPS

/ac\*e/

TEST STRING

The aerial acceleration alerted the ace pilot

EXPLANATION

/ac\*e/g

- a matches the character a literally (case sensitive)
- c\* matches the character c literally (case sensitive)

Quantifier: \* Between zero and

MATCH INFORMATION

No match groups were extracted.

This means that your pattern matches but there were no (capturing groups) in it that matched anything in the subject string.

QUICK REFERENCE

FULL REFERENCE

★ most use...

all tokens

MOST USED TOKENS

A single character of... [abc]

A character except... [^abc]

A character in the...

Substitution

# Metacharacters

Chars	Descriptions	Examples
*	Matches any number of occurrences of the previous character – zero or more	ac*e matches strings ae, ace, acce, accce, etc. as in “The <u>a</u> erial <u>a</u> cceleration alerted the <u>a</u> ce pilot”
?	Matches at most one occurrence of the previous character – zero or one	ac?e matches ae and ace as in “The <u>a</u> erial acceleration alerted the <u>a</u> ce pilot”
+	Matches one or more occurrences of the previous character	ac+e matches ace, acce, accce, etc. as in as in “The aerial <u>a</u> cceleration alerted the <u>a</u> ce pilot”



# Metacharacters

Chars	Descriptions	Examples
<code>{n}</code>	Matches exactly $n$ occurrences of the previous character	<code>ac{2}e</code> matches <code>acce</code> as in “The aerial <u>ac</u> celeration alerted the ace pilot”
<code>{n,}</code>	Matches $n$ or more occurrences of the previous character	<code>ac{2,}e</code> matches <code>acce</code> , <code>accce</code> , etc.
<code>{n,m}</code>	Matches from $n$ to $m$ occurrences of the previous character	<code>ac{2,4}e</code> matches <code>acce</code> , <code>accce</code> , and <code>accce</code> .

Literal values of metacharacters must be quoted using `\`



# The Dot Metacharacter

The dot `.` is a metacharacter that matches one occurrence of any character except a new line

`a.e` matches the strings *ale* and *ace* in:

*The aerial acceleration alerted the ace pilot*

as well as *age, ape, are, ate, awe, axe*, or *aae, aAe, abe, aBe, a1e*, etc.

`.*` matches any string of characters until we encounter a new line.





# The Longest Match

The previous slide does not tell about the match strategy.

Consider the string *aabbc* and the regular expression *a+b\**

By default the match engine is greedy: It matches as early and as many characters as possible and the result is *aabb*

Sometimes a problem. Consider the regular expression *<b>.\*</b>* and the phrase

*They match <b>as early</b> and <b>as many</b> characters as they can.*

It is possible to use a lazy strategy with the *\*?* metacharacter instead: *<b>.\*?</b>* and have the result:

*They match <b>as early</b> and <b>as many</b> characters as they can.*



# Character Classes

[...] matches any character contained in the list.

[^...] matches any character not contained in the list.

[abc] means one occurrence of either a, b, or c

[^abc] means one occurrence of any character that is not an a, b, or c,

[ABCDEFGHIJKLMNOPQRSTUVWXYZ] one upper-case unaccented letter

[0123456789] means one digit.

[0123456789]+\.[0123456789]+ matches decimal numbers.

[Cc]omputer [Ss]cience matches Computer Science,  
computer Science, Computer science, computer science.



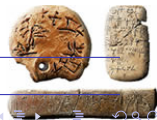
# Predefined Character Classes

Expr.	Description	Example
<code>\d</code>	Any digit. Equivalent to <code>[0-9]</code>	<code>A\dC</code> matches <code>A0C</code> , <code>A1C</code> , <code>A2C</code> , <code>A3C</code> etc.
<code>\D</code>	Any nondigit. Equivalent to <code>[^0-9]</code>	
<code>\w</code>	Any word character: letter, digit, or underscore. Equivalent to <code>[a-zA-Z0-9_]</code>	<code>1\w2</code> matches <code>1a2</code> , <code>1A2</code> , <code>1b2</code> , <code>1B2</code> , etc
<code>\W</code>	Any nonword character. Equivalent to <code>[^\w]</code>	
<code>\s</code>	Any white space character: space, tabulation, new line, form feed, etc.	
<code>\S</code>	Any nonwhite space character. Equivalent to <code>[^\s]</code>	



# Nonprintable Symbols or Positions

Char.	Description	Example
<code>^</code>	Matches the start of a line	<code>^ab*c</code> matches <code>ac</code> , <code>abc</code> , <code>abbc</code> , etc. when they are located at the beginning of a new line
<code>\$</code>	Matches the end of a line	<code>ab?c\$</code> matches <code>ac</code> and <code>abc</code> when they are located at the end of a line
<code>\b</code>	Matches word boundaries	<code>\babc</code> matches <code>abcd</code> but not <code>dabc</code> <code>bcd\b</code> matches <code>abcd</code> but not <code>abcde</code>
<code>\n</code>	Matches a new line	<code>a\nb</code> matches <code>a</code> <code>b</code>
<code>\t</code>	Matches a tabulation	



# Union and Boolean Operators

Union denoted  $|$ :  $a|b$  means either  $a$  or  $b$ .

Expression  $a|bc$  matches the strings  $a$  and  $bc$  and  $(a|b)c$  matches  $ac$  and  $bc$ ,

Order of precedence:

- 1 Closure and other repetition operator (highest)
- 2 Concatenation, line and word boundaries
- 3 Union (lowest)

$abc^*$  is the set  $ab$ ,  $abc$ ,  $abcc$ ,  $abccc$ , etc.

$(abc)^*$  corresponds to  $abc$ ,  $abcabc$ ,  $abcabcabc$ , etc.



# Perl

## Match

```
while ($line = <>) {  
    if ($line =~ m/ab+c/) {  
        print $line;  
    }  
}
```

## Substitute

```
while ($line = <>) {  
    if ($line =~ m/ab+c/) {  
        print "Old: ", $line;  
        $line =~ s/ab+c/ABC/g;  
        print "New: ", $line;  
    }  
}
```



# Perl

## Translate

```
tr/ABC/abc/  
$line =~ tr/A-Z/a-z/;  
$line =~ tr/AEIOUaeiou//d;  
$line =~ tr/AEIOUaeiou$/cs;
```

## Concatenate

```
while ($line = <>) {  
    $text .= $line;  
}  
print $text;
```

## References

```
while ($line = <>) {  
    while ($line =~ m/\$ *([0-9]+)\.?( [0-9]*)/g) {  
        print "Dollars: ", $1, " Cents: ", $2, "\n";  
    }  
}
```



# Perl

## Predefined variables

```
$line = "Tell me, O muse, of that ingenious hero  
      who travelled far and wide after he had sacked  
      the famous town of Troy.";
$line =~ m/,.*/;
print $&, "\n";
print "Before: ", $', "\n";
print "After: ", $', "\n";
```

## Arrays

```
@array = (1, 2, 3); #Array containing 1, 2, and 3
print $array[1]; #Prints 2
```





# Concordances in Perl

```
# Modified from Doug Cooper
($file_name, $string, $width) = @ARGV;
open(FILE, "$file_name")
  || die "Could not open file $file_name.";
while ($line = <FILE>) {
  $text .= $line;
}
$string =~ s/ /\s/g; # spaces match tabs and new lines
$text =~ s/\n/ /g; # new lines are replaced by spaces
while ($text =~ m/(.{0,$width}$string.{0,$width})/g ) {
  # matches the pattern with 0..width to the right and left
  print "$1\n"; # $1 contains the match
}
```



# Java: Match

```
Pattern pattern = Pattern.compile("ab+c");
Scanner scan = new Scanner(System.in).useDelimiter("\\n");
while (scan.hasNext()) {
    String line = scan.next();
    Matcher matcher = pattern.matcher(line);
    if (matcher.find()) {
        System.out.println(line);
    }
}
```



# Java: Substitute

```
Pattern pattern = Pattern.compile("ab+c");
Scanner scan = new Scanner(System.in).useDelimiter("\\n");
while (scan.hasNext()) {
    String line = scan.next();
    Matcher matcher = pattern.matcher(line);
    if (matcher.find()) {
        line = matcher.replaceAll("ABC");
        System.out.println(line);
    }
}
```



# Java: Concordances

```
String file = args[0], pattern = args[1];
int width = new Integer(args[2]);
String text =
    new Scanner(new File(file)).useDelimiter("\\Z").next();
text = text.replaceAll("\\s+", " ");
String concRegex =
    String.format("(.{0,%s}%s.{0,%s})", width, pattern, width);
//System.out.println(concRE);
Pattern concPattern = Pattern.compile(concRegex);
Matcher matcher = concPattern.matcher(text);
while (matcher.find()) {
    System.out.println(matcher.group());
}
```

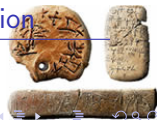


# Approximate String Matching

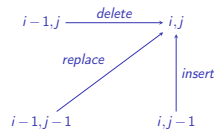
A set of edit operations that transforms a source string into a target string: copy, substitution, insertion, deletion, reversal (or transposition).

Edits for *acress* from Kernighan et al. (1990).

Typo	Correction	Source	Target	Position	Operation
acress	actress	—	t	2	Deletion
acress	cress	a	—	0	Insertion
acress	caress	ac	ca	0	Transposition
acress	access	r	c	2	Substitution
acress	across	e	o	3	Substitution
acress	acres	s	—	4	Insertion
acress	acres	s	—	5	Insertion



# Distance between $ab$ and $cb$



Edit distances measure the similarity between strings.

Let us align

a	b	Source
c	b	Destination

b	2		
c	1		
Start	0	1	2
	Start	a	b



# Minimum Edit Distance

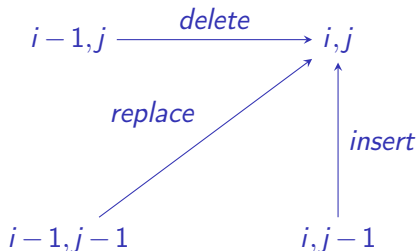
We compute the minimum edit distance using a matrix where the value at position  $(i,j)$  is defined by the recursive formula:

$$\text{edit\_distance}(i,j) = \min \begin{pmatrix} \text{edit\_distance}(i-1,j) + \text{del\_cost} \\ \text{edit\_distance}(i-1,j-1) + \text{subst\_cost} \\ \text{edit\_distance}(i,j-1) + \text{ins\_cost} \end{pmatrix}.$$

where  $\text{edit\_distance}(i,0) = i$  and  $\text{edit\_distance}(0,j) = j$ .



# Edit Operations

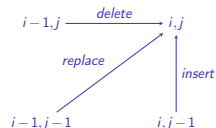


Usually,  $del\_cost = ins\_cost = 1$   
 $subst\_cost = 2$  if  $source(i) \neq target(j)$   
 $subst\_cost = 0$  if  $source(i) = target(j)$ .





# Distance between $ab$ and $cb$



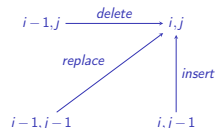
Let us align

a	b	Source
c	b	Destination

b	2		
c	1		
Start	0	1	2
	Start	a	b



# Distance between $ab$ and $cb$



Let us align

a	b	Source
c	b	Destination

b	2		
c	1	2	
Start	0	1	2
	Start	a	b



# Distance between $ab$ and $cb$



Let us align

a	b	Source
c	b	Destination

b	2	3	
c	1	2	3
Start	0	1	2
	Start	a	b



# Distance between $ab$ and $cb$



Let us align

a	b	Source
c	b	Destination

b	2	3	<b>2</b>
c	1	2	3
Start	0	1	2
	Start	a	b



# Distance between *language* and *lineage*

---

e	7								
g	6								
a	5								
e	4								
n	3								
i	2								
l	1								
Start	0	1	2	3	4	5	6	7	8
	Start	l	a	n	g	u	a	g	e

---



# Distance between *language* and *lineage*

---

e	7	6	5						
g	6	5	4						
a	5	4	3						
e	4	3	4						
n	3	2	3						
i	2	1	2	3	4	5	6	7	8
l	1	0	1	2	3	4	5	6	7
Start	0	1	2	3	4	5	6	7	8
	Start	l	a	n	g	u	a	g	e

---



# Distance between *language* and *lineage*

e	7	6	5	6	5	6	7	6	5
g	6	5	4	5	4	5	6	5	6
a	5	4	3	4	5	6	5	6	7
e	4	3	4	3	4	5	6	7	6
n	3	2	3	2	3	4	5	6	7
i	2	1	2	3	4	5	6	7	8
l	1	0	1	2	3	4	5	6	7
Start	0	1	2	3	4	5	6	7	8
	Start	l	a	n	g	u	a	g	e



# Perl Code

```
($source, $target) = @ARGV;
$length_s = length($source);
$length_t = length($target);
# Initialize first row and column
for ($i = 0; $i <= $length_s; $i++) {
    $table[$i][0] = $i;
}
for ($j = 0; $j <= $length_t; $j++) {
    $table[0][$j] = $j;
}
# Get the characters. Start index is 0
@source = split(//, $source);
@target = split(//, $target);
```





# Perl Code

```
# Fills the table. Start index of rows and columns is 1
for ($i = 1; $i <= $length_s; $i++) {
    for ($j = 1; $j <= $length_t; $j++) {
        # Is it a copy or a substitution?
        $cost = ($source[$i-1] eq $target[$j-1]) ? 0 : 2;
        # Computes the minimum
        $min = $table[$i-1][$j-1] + $cost;
        if ($min > $table[$i][$j-1] + 1) {
            $min = $table[$i][$j-1] + 1;
        }
        if ($min > $table[$i-1][$j] + 1) {
            $min = $table[$i-1][$j] + 1;
        }
        $table[$i][$j] = $min;
    }
}
```



# Java Code

```
String source = args[0], target = args[1];
int length_s = source.length();
int length_t = target.length();

int[][] table = new int[length_s + 1][length_t + 1];

// Initialize first row and column
for (int i = 0; i <= length_s; i++) {
    table[i][0] = i;
}
for (int j = 0; j <= length_t; j++) {
    table[0][j] = j;
}
String[] source_char = source.split("");
String[] target_char = target.split("");
```



# Java Code

```
// Fills the table. Start index of rows and columns is 1
for (int i = 1; i <= length_s; i++) {
    for (int j = 1; j <= length_t; j++) {
        // Is it a copy or a substitution?
        int cost =
            source_char[i - 1].equals(target_char[j - 1])? 0:2;
        // Computes the minimum
        int min = table[i - 1][j - 1] + cost;
        if (min > table[i][j - 1] + 1) {
            min = table[i][j - 1] + 1;
        }
        if (min > table[i - 1][j] + 1) {
            min = table[i - 1][j] + 1;
        }
        table[i][j] = min;
    }
}
```



# Prolog Code

```
% edit_operation carries out one edit operation
% between a source string and a target string.
edit_operation([Char | Source], [Char | Target], Source,
    Target, ident, 0).
edit_operation([SChar | Source], [TChar | Target], Source,
    Target, sub(SChar,TChar), 2) :-
    SChar \= TChar.
edit_operation([SChar | Source], Target, Source, Target,
    del(SChar), 1).
edit_operation(Source, [TChar | Target], Source, Target,
    ins(TChar), 1).
```



# Prolog Code

```
% edit_distance(+Source, +Target, -Edits, ?Cost).  
edit_distance(Source, Target, Edits, Cost) :-  
    edit_distance(Source, Target, Edits, 0, Cost).  
  
edit_distance([], [], [], Cost, Cost).  
edit_distance(Source, Target, [EditOp | Edits], Cost,  
    FinalCost) :-  
    edit_operation(Source, Target, NewSource, NewTarget,  
        EditOp, CostOp),  
    Cost1 is Cost + CostOp,  
    edit_distance(NewSource, NewTarget, Edits, Cost1,  
        FinalCost).
```



# Distance between *language* and *lineage*

	First alignment	Third alignment
Without epsilon symbols	l a n g u a g e         / / / l i n e a g e	l a n g u a g e       / / / l i n e a g e
With epsilon symbols	l a n g u a g e               l i n e ε a g e	l a n g u ε a g e               l i n ε ε e a g e

